
Bug in polymode?

Posted by xheindrichs - 2010/09/25 19:34

Hi!

I heard, from the very beginning of my story with MnM, some strange behaviour with polymode. Some notes seemed not working. I hadn't paid much attention to it. For some weeks now, I'm more and more leaning towards polymode, and still facing the same behaviour. So, this morning, I tried to investigate this, searching for some reproducible/logical scheme inside. And I found this:

- 1) When I switch on the MnM, it is already in polymode with a machine loaded.
- 2) Whether it is ok (go to 3), or not (go to 4).
- 3) I change machine, still in poly mode.
- 4) When playing different notes, every 6th notes of a serie is totally muted. It's like this: 1, 2, 3, 4, 5, x, 7, 8, 9, 10, 11, x, 13, 14, ...
Sometimes, it's every 2nd: 1, x, 3, etc... You understand... Or every 3rd, etc.. (I put a sample here)
- 5) I go to monomode, and, without doing nothing in monomode
- 6) I come back to polymode
- 7) Again, without changing nothing, then, every notes are singing...

It seems that we can only change machines in monomode, then turn on the polymode to play fully with it. Do you have the same behaviour? Is it a "bug" or a normal behaviour?

Bye

Xa

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Re:Bug in polymode?

Posted by emisor9 - 2010/09/27 17:26

Simple routines I do to avoid this behaviour:

-switch Mono on/off in mono mode only, change to poly when desired track selected

-when switching to poly mode set track level of the 6 tracks to the same level, levels will be set again to previous setting when reloading kit - alternatively save this kit to new location

Bug or not but when doing the above everything seems to work.

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Re:Bug in polymode?

Posted by xheindrichs - 2010/09/27 18:29

Ok, I'm not the only one... :cheer:

Bug or not but when doing the above everything seems to work.

Yes it does! And that's the most important: doing this, it works...

Thank you!

Bye

Xa

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Re:Bug in polymode?

Posted by Vader77 - 2010/10/24 21:18

does anyone still get the stuck notes from time to time?

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