
dtr's liveset v0.2

Posted by divi - 2005/08/08 16:47

still working on that liveset! here's a taste for you guys:

http://www.bk.tudelft.nl/users/vandoren/internet/dtr/dtr-MD_live_05-02.mp3 (20min, 25MB)

it's got a few very bad mistakes but just listen to something else when those happen, mkay? ;)

it's sampled MD loops played in Live. a few effects added in Live (delay, reverb, filter) but mostly straight-up MD (classic, no UW), no other instruments/samples used.

comments?

divi aka dtr

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Re: dtr's liveset v0.2

Posted by astronaut - 2005/08/08 21:48

Hey,

I like the sounds. Especially at about 10 mins in then again at around 16 minutes. Good stuff... Its a good start. It sounds more like a single long track then an entire Live Set. Mix it up a bit. It needs 'more'.

Why are you using Live with loops of the MD? Why not just use the MachineDrum? You'll have much more control of the individual sounds...

-m

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Re: dtr's liveset v0.2

Posted by divi - 2005/08/09 09:39

astronaut wrote:

Hey,

I like the sounds. Especially at about 10 mins in then again at around 16 minutes. Good stuff... Its a good start. It sounds more like a single long track then an entire Live Set. Mix it up a bit. It needs 'more'.

Why are you using Live with loops of the MD? Why not just use the MachineDrum? You'll have much more control of the individual sounds...

-m

thanks.

i use Live 'cause i find it easier to 'mix it up' like you say and to add effects. at first i started working on the set with just my MD but then i turned to Live because it gives me more flexibility (ie. mixing the kick of pattern x with the snare of pattern y) and it's easier to create fluid transitions. maybe when i'm more experienced at playing live i'll do it just with the MD.

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Re: dtr

Posted by aom - 2005/08/09 16:31

I like where this is going!

Since I have a pretty minimal setup, I've been trying to get the most mileage out of my MD. Been thinking of incorporating Live so I can mix up tracks . . .

How do you find the trade off between arrangement flexibility and lack of machine (sound) tweaking?

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Re: dtr

Posted by divi - 2005/08/09 17:36

aom wrote:

I like where this is going!

Since I have a pretty minimal setup, I've been trying to get the most mileage out of my MD. Been thinking of incorporating Live so I can mix up tracks . . .

How do you find the trade off between arrangement flexibility and lack of machine (sound) tweaking?
thanks!

the trade off is acceptable to me. i was really getting stuck with the transitions on the MD. in Live it's a breeze. what i loose in parameter manipulation i win in mixing and routing flexibility, and effect possibilities. i use Live with my band too so it was pretty natural for me to use it for this too.

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Re: dtr

Posted by milkmansnd - 2005/08/09 19:22

I thought this was good - however, I think that you can easily make this same music without Live or the computer. Give it up for hardware!!!

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Re: dtr

Posted by divi - 2005/08/10 10:27

milkmansnd wrote:

I thought this was good - however, I think that you can easily make this same music without Live or the computer. Give it up for hardware!!!

sure i could, but for now i find it waaaaaay easier wit Live ;)

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Re: dtr

Posted by milkmansnd - 2005/08/10 15:38

sure its easier, but the challenges hardware present, to me at least, make the music even more dynamic and exciting to produce and perform. Not that everyone has to do it my way, but I think its always worth giving all hardware a shot - especially if you have a machinedrum!

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Re: dtr

Posted by divi - 2005/08/10 16:40

i think it really depends on what your approach when going live is. what you want to be able to do while palying, etc. Here is one example of a thing the MD's sequeuncer doesn't allow for (enough): i want to be able to make a smooth transition from any theme/track in my set to any other. that means i want to keep elements of the 1st theme playing while mixing in elements of the 2nd. so ie. kick of theme 1 with snare of theme 2, etc. Now if i wanted to do that with my MD i would have

to make 'transition' patterns and kits. that would work if i had a fixed order in my set but i want to have freedom of choice
> enter Live...

if you have recommendations on how to achieve that on the MD: please tell me!

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Re: dtr

Posted by glaive - 2005/08/10 17:56

Sure, buy another one! ;)

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Re: dtr

Posted by divi - 2005/08/10 17:59

glaive wrote:

Sure, buy another one! ;)

or better: you give me another :D

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Re: dtr

Posted by milkmansnd - 2005/08/10 18:09

well - consider making kits that are only 8 pieces... let me explain:

basically, a 16 track percussion sequencer is a shitload. A 16 piece kit - also a lot. In my set - I do not use my MD, rather, I use my Xbase which gives me only 4 pieces! Plus I dedicate 2 tracks of the monomachine so that is 6 pieces total. What I propose offers you 2 more than I ever use.

So, you can have slot 1 be for kick - and also slot 9, and then build 2 kits out of the same kit. Then have essentially 2 patterns on the same pattern, which can make for a hugely smooth transition using mutes - or even the global mutes in song mode.

Its just a thought, intended to make you take another look at hardware :-D

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