
Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 06:08

Below are the pairings for the new science labs. The rules are simple: collaborate with your partner to create a song on the elektron machine you've been assigned to using ONLY that machine. No post processing, no external processing, no external controllers (wesen, I'm looking in your direction!), no external sequencing, no nuthin' -- just a straight recording into your computer and bounce to mp3. Also, only one entry per pairing.

****EDIT**** Entries are due on Jan. 20, 2009 in mp3 and sysex format.

****EDIT**** Please submit the sysex, the recorded mp3, and any samples you might have used. Since the files section can only host files up to 8MB in size, anything larger than 8 MB will have to be hosted off-site.

Good luck and have fun!

SID:

On the Fly and BATNI
Ural and Enapa

MD SPS (non UW):

Kas and Ipassenger
Radam and Future Image

Note: We've confirmed that the sysex of MKI machines will work with MKII machines and vice versa

MD UW MKI:

Merlin and Monofever
Ural and Allerian
Neonleg and Hageir
How Dragons Disappear and Test2
Emnine and Koshimazaki
Wesen and Glitched
Relapse808 and Enapa
On the Fly and Konkrete

MD UW MKII:

Your Mama and Bdotodotx
****EDIT**** Opuswerk and Tib (formerly MeMeMaMo and Tib)
Papertiger and Lamarcp
Black with Ants/Stylinghead and Swiv
Mvmono and Alex Hasten
Noiselab56309 and Earsmack
Actuel and Test2
EuphoricDream and Nick the Zombie
****EDIT**** Odlarn and Previewlounge (new addition)

Mono MKI:

On The Fly and Allerian
Monofever and Glitched
Paants and Relapse808
Tib and Ural
Wesen and Emnine
Enapa and Hageir
Human Koala and MVMono

Mono MKII:

Papertiger and Swiv
Konkrete and How Dragons Disappear
Black with Ants/Stylinghead and Actuel
Noiselab56309 and Merlin
Hesse and Your Mama
Monofever and Thomas
Radam and Alex Hasten

MeMeMaMo and DRXCM

Re:Science Lab SL01: Collaboration

Posted by actual - 2008/10/02 07:13

thx PT.

Just so folks know we're starting over in our count for the Science Labs. The lab counts have gotten uneven over time. For example, the MNM would be #04 and the MD #02, etc. Kinda confusing.

For now on, they'll all follow the same number and the same start and end times, whether people enter or not. So we're starting at SL01. The naming scheme prefixed with SL so we can differentiate from og labs labeled as #01, etc.

Re:Science Lab SL01: Collaboration

Posted by glitched - 2008/10/02 08:33

Er um...forgive me, but, "no processing" means no basic eq'ing/compressing or anything?

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 08:35

glitched wrote:

Er um...forgive me, but, "no processing" means no basic eq'ing/compressing or anything?

correct. just the machines. that's what the science labs have been about -- to force us to learn the elektrons. it'll be fun. .
. promise. but it might hurt a bit. =)

Re:Science Lab SL01: Collaboration

Posted by Nick the Zombie - 2008/10/02 08:46

Sounds fun! Thanks for doing all this organizing. Looking forward to this.

- Nick

Re:Science Lab SL01: Collaboration

Posted by tIB - 2008/10/02 10:33

Brilliant!

Re:Science Lab SL01: Collaboration

Posted by neonleg - 2008/10/02 11:59

sadly my old sid is gone :(
will anyone take my place and join onthefly in some gamer geek anthems?
pleeese?
sorry bout this, onthefly.

goodluck

Re:Science Lab SL01: Collaboration

Posted by paants - 2008/10/02 12:24

whoohoo!

now to find relapse808....

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 12:52

neonleg wrote:

sadly my old sid is gone :(

will anyone take my place and join onthefly in some gamer geek anthems?

pleeese?

sorry bout this, onthefly.

goodluck

i've got at least one person in mind, on the fly -- don't worry, we'll figure out how to make this work!

M

Re:Science Lab SL01: Collaboration

Posted by Hesse - 2008/10/02 13:07

So, for mnm mkll users, is there any restriction on uploaded waveforms? Should we stick with the stock digi machine waveforms or anything goes as long as its in the box?

@ yourmama

Boku wa ganbarimasu. Hajimemashou!

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 13:15

Hesse, you could load your mama in there if you want to -- sky's the limit.

Same goes for the UW -- go nuts!

Re:Science Lab SL01: Collaboration

Posted by mvmono - 2008/10/02 13:54

Just to be totally clear.

1) Internal processing is okay?

2) The only restriction is which synth you use eg. mono, md and not individual machine within a synth eg. vo, swave, trx etc.?

=====

Re:Science Lab SL01: Collaboration

Posted by drxcm - 2008/10/02 14:24

This is gunna be fun...woohoo:

Quck question - does the .syx have to be a piece in song mode or just a pattern. Might be hard to collaborate on jamming out / recording a single pattern, thats all...

Now to find my partner ..

=====

Re:Science Lab SL01: Collaboration

Posted by enapa - 2008/10/02 19:29

Cool stuff!!

Gonna do 3machines.... will be great fun!!

=====

Re:Science Lab SL01: Collaboration

Posted by koshimazaki - 2008/10/02 19:40

Been looking forward to that, it's gonna be great fun.

=====

Re:Science Lab SL01: Collaboration

Posted by daswesen - 2008/10/02 20:58

omg great. but why no external controllers!? i feel naked at the MD without being able to control the delay! omg omg omg this is such a heartbreak.

emnine and glitch, yay! looking fwd to it!

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 22:31

mvmono wrote:

Just to be totally clear.

1) Internal processing is okay?

Yes. and highly recommended.

2) The only restriction is which synth you use eg. mono, md and not individual machine within a synth eg. vo, swave, trx etc.?

right -- the restriction this time is just using the one elektron machine. and possibly your collaborator, depending on how one sees it. =P

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 22:35

daswesen wrote:

omg great. but why no external controllers!? i feel naked at the MD without being able to control the delay! omg omg omg this is such a heartbreak.

external controllers would give people an unfair advantage and the goal is to be challenged by using just the machine. naked you shall be, wesen. so you might want to think about not stickcamming this one. . . not sure though, that might be *someone's* kind of thing. . .

as for the heartbreak. . . time heals all wounds. you'll live.

:kiss:

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/02 22:54

drxcm wrote:

This is gunna be fun..:woohoo:

Quck question - does the .syx have to be a piece in song mode or just a pattern. Might be hard to collaborate on jamming out / recording a single pattern, thats all...

go ahead and include the kit(s), song and pattern(s) into the sysex you submit.

M

=====

Re:Science Lab SL01: Collaboration

Posted by emminor9 - 2008/10/02 22:57

koshimazaki wrote:

Been looking forward to that, it's gonna be great fun.

Yep !

daswesen wrote:

emnine and glitch, yay! looking fwd to it!

You bet !

Will finally have to upgrade my units to latest OS, I'm still on older ones. Finishing a project and will then updrage OS with empty reset.

Any deadline for this stuff ?

=====

Re:Science Lab SL01: Collaboration

Posted by actual - 2008/10/02 23:00

emminor9 wrote:

Any deadline for this stuff ?

january 1st. :)

=====

Re:Science Lab SL01: Collaboration

Posted by ural - 2008/10/03 00:05

is multitrack recording for SID Station ok? or just - one, internal SID sequence can be used for one song?

=====

Re:Science Lab SL01: Collaboration

Posted by actuel - 2008/10/03 00:10

ural wrote:

is multitrack recording for SID Station ok? or just - one, internal SID sequence can be used for one song?

this is a good question, one i would have never thought of because i don't own one...(sadly)

SID will be the exception, multitracking is ok for the SID collaboration. Still needs to be SIDs only, no extra processing, etc. Same rules but you can multitrack.

=====

Re:Science Lab SL01: Collaboration

Posted by ural - 2008/10/03 01:23

actuel wrote:

ural wrote:

is multitrack recording for SID Station ok? or just - one, internal SID sequence can be used for one song?

this is a good question, one i would have never thought of because i don't own one...(sadly)

SID will be the exception, multitracking is ok for the SID collaboration. Still needs to be SIDs only, no extra processing, etc. Same rules but you can multitrack.

thanks!

should we use just one patch or several (how much?) patches?

=====

Re:Science Lab SL01: Collaboration

Posted by Human Koala - 2008/10/03 01:46

yeaaahhh cool.

First time i will make a full song with my monomachine ;)

HK

=====

Re:Science Lab SL01: Collaboration

Posted by actuel - 2008/10/03 05:07

ural wrote:

should we use just one patch or several (how much?) patches?

Use as many as you want. the SID get's so little love here on the board, so you guys get a full pass. Multiple tracks => GO! :)

=====

Re:Science Lab SL01: Collaboration

Posted by Jims computer beats - 2008/10/03 05:37

WOW that sounds awesome! I totally missed that :(

--me, turning around and leaving in the rain--

=====

Re:Science Lab SL01: Collaboration

Posted by ipassenger - 2008/10/03 15:31

Daft Question:

The sysex is not going to contain any live tweaks applied on the recording on the fly, e.g. level tweaks, filters etc.. presumably this ok?

=====

Re:Science Lab SL01: Collaboration

Posted by actuel - 2008/10/03 22:32

ipassenger wrote:

Daft Question:

The sysex is not going to contain any live tweaks applied on the recording on the fly, e.g. level tweaks, filters etc.. presumably this ok?

Hopefully folks will find ways to work that's best for them both. Just remember you'll want to capture as much of the tweaking, filtering, etc in the machines. that way you can send the Sysex to your partner and they can add, edit and make even more patterns, etc. Doing all real time tweaks and recording direct to a DAW isn't going to be make it very collaborative at all because you're partner is relying on your mix down and not your actual patterns, song, etc.

Again, do whatever you guys want, but remember aside from the SID there's no overdubbing or external processing. PIMP YOUR BOX.

=====

Re:Science Lab SL01: Collaboration

Posted by actuel - 2008/10/04 00:30

We found a partner for OntheFly in the SID category, BATNI.

Thx Batni!

=====

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2008/10/06 20:17

cool, cheers for sorting that.

I'd no idea I'd be doing all 3, fudge it, let's go!

B)

=====

Re:Science Lab SL01: Collaboration

Posted by glitched - 2008/10/09 10:24

Hey, I'm wondering how you guys are working together?

Are you passing files back and forth and remixing?

I'm interested.

By the way, a great way to do things, besides emails, is by setting up a drop @ <http://drop.io> .

Just upload whatever, add notes, delete...anything. Very collaborative.

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2008/10/09 10:49

^ Nice link, hope it turns out to be more reliable than my mediamax (which erased an entire set of drum samples I downloaded of this site which I can no longer find anymore).

So far Ive just been working on the one collab (sorry mememamo, soon!), mostly emailed concepts and sysex passing around so far. Working on patterns/kits so far, taking a half and half approach to the kit and then working our own ideas into each others patterns.

Have come up with plenty of different ways of working and am keen to put in a lot to these labs; theres a lot to get out of this in terms of looking at different peoples approaches to kits/programming.

Really enjoying it so far and looking forward to getting my MD one going too, bags of fun!

=====

Re:Science Lab SL01: Collaboration

Posted by glitched - 2008/10/09 11:30

Yeah, agreed. This was actually a great idea. Different than working with audio though--you really have to plan things out.

As for drop.io, I wouldn't call it rock-solid, but I don't think it's going anywhere. Some have complained about speed, but they were in the outskirts of Europe and I think most of these servers are in the US. Anyway, the interface is great and so easy to set up.

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2008/10/09 13:03

^ Nice, Ill check it out; if its small files like sysex and notepad stuff then its not going to take long to upload anyway. Thanks for that.

As for the planning out aspect one thing I'm sure going to miss when using MD is the super copy function.

=====

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2008/10/23 07:58

errr.. did we take OS versions into account?

i'm still using MnM 1.07g and i've ran into problems, Sysex Error
still to verify what OS version my buddy has, just guessing that's what the problem might be.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/23 08:22

onthe fly wrote:

errr.. did we take OS versions into account?

i'm still using MnM 1.07g and i've ran into problems, Sysex Error

still to verify what OS version my buddy has, just guessing that's what the problem might be.

We didn't take OS versions into account when we made the pairings. That's an issue you'll have to sort out with your partner in crime. Differing OS' might be what your problems are due to.

M

Re:Science Lab SL01: Collaboration

Posted by glitched - 2008/10/23 10:14

Hey, I'm just wondering how people are doing with this.

Anybody close...or even started?

My partners seem to be a little busy at the moment, but I'm sure they'll check in soon.

How are you working?

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/23 10:37

i've started both. the method has been to trade sysex's back and forth, and save a new version of the kit in case either person wants to go back to a previous version.

i think the most important thing is to be systematic about things and to make it easy -- pick one bank or several banks (depending on how you work) and agree to wipe it!

M

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2008/10/24 10:10

For me, this was a liberating opportunity to do a backup and an Empty Reset. Both of my collabs are going better than expected, even with a few OS inconsistencies. If there were no challenges, anyone could do it. :laugh:

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/10/24 11:01

Allerian wrote:

For me, this was a liberating opportunity to do a backup and an Empty Reset. Both of my collabs are going better than

expected, even with a few OS inconsistencies. If there were no challenges, anyone could do it. :laugh:

i love nukes more than iran and n. korea put together.

=====

Re:Science Lab SL01: Collaboration

Posted by Hesse - 2008/11/30 16:18

So I never heard from my partner. Anyone else in the same boat and looking to team up? I've got the next 24 hours free and I've been away from my box for a week so I'm itching.

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/01 01:35

Hesse,

Please PM me and we'll try and sort this out.

M

=====

Re:Science Lab SL01: Collaboration

Posted by Kas - 2008/12/16 03:09

Just curious...I see that the deadline is Jan 1st. Any chance of extending that by a week or two? Y'know, just to get over the holiday hangovers.

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/16 03:12

Kas,

I'll check with fearless leader and see what he thinks. Part of me thinks it's a good idea, but others may not want that hanging over them.

=====

Re:Science Lab SL01: Collaboration

Posted by Kas - 2008/12/16 05:40

Righto. Our project is very near completion but a little extra time would be grand.

=====

Re:Science Lab SL01: Collaboration

Posted by njdj - 2008/12/16 06:46

papertiger wrote:

Allerian wrote:

For me, this was a liberating opportunity to do a backup and an Empty Reset. Both of my collabs are going better than expected, even with a few OS inconsistencies. If there were no challenges, anyone could do it. :laugh:

i love nukes more than iran and n. korea put together.

I think the proper correlation would be... "I love nukes more than Russian and North America ccombined.."

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2008/12/24 13:16

what exactly is science labs for .. music, patches .. collaboration with visualz?

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/24 22:05

previewlounge wrote:

what exactly is science labs for .. music, patches .. collaboration with visualz?

Science Labs are typically "challenges" to create a song/sketch/piece using a very limited set of parameters on either the Machinedrum or the Monomachine. For instance, in the past, we had a Science Lab which consisted of making a song using just the noise machine on the Monomachine. Usually, no external processing or external anything is permitted -- it's just you, the elektron, and one synth machine.

This time around, for SL01, we tried something we've not done before: collaboration between forum members. Pairs/teams are allowed to use the elektron and that's it -- no external processing, etc.

Visuals are not part of the science labs. Science labs are a chance to explore the machine in a really focused manner.

If you're interested in sharing patches, etc. I would post in the sandbox forum -- just make sure that you include an explanation.

Hope that explains things.

M

PS welcome to the board!

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2008/12/24 22:44

Egads - the deadline approaches!

Re:Science Lab SL01: Collaboration

Posted by hageir - 2008/12/24 22:53

man, I haven't heard from my UW partner in ages :)
..didn't hear anything from my Mono partner at all (Enapa?)

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2008/12/24 23:02

cool! you keen for someone to work with? :) there may only be five more days or something .. that's more than enough

time.

if you or other Elektronians would like to interact on a few patches or science lab, i am up and running the the MD/MnM uwl's for a little while now, so i would humbly presume to at least not be a hindrance.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/24 23:10

previewlounge wrote:

cool! you keen for someone to work with? :) there may only be five more days or something .. that's more than enough time.

****EDIT**** This goes for any of you, really -- if you want to change partners please check with them before taking on a different one. If the originals don't care, then PM me about the new partner.

M

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2008/12/30 10:43

Where should completed projects be sent?

Re:Science Lab SL01: Collaboration

Posted by emminor9 - 2008/12/30 17:08

One practical question while we're here.

Is the intention to submit each contributor's take or file or do the collaborators have to agree on one single take ?

Personally, I think it would be interesting to see/hear both sides but maybe that's just me.

Re:Science Lab SL01: Collaboration

Posted by ural - 2008/12/30 22:16

emminor9 wrote:

One practical question while we're here.

Is the intention to submit each contributor's take or file or do the collaborators have to agree on one single take ?

Personally, I think it would be interesting to see/hear both sides but maybe that's just me.

could be interesting to see both versions. because those are really different at least in our collaborations...

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/30 22:42

I think it's an interesting idea, Eminor, but to me the point of the collaboration is to see the end result of two people working together on one song. I will speak with Actuel and see what he thinks, but for purposes of the Science Lab, I think it should be one submission from the collaborators. We can start another alternate takes thread so that this one doesn't become overloaded.

Others should feel free to chime in if they feel differently.

Allerian -- I'll also ask Actuel about your question.

M

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2008/12/30 23:53

Allerian wrote:

Where should completed projects be sent?

Projects should be posted in the files section.

Please submit the sysex, the recorded mp3, and any samples you might have used. Since the files section can only host files up to 8MB in size, anything larger than 8 MB will have to be hosted off-site.

Eminor9

Is the intention to submit each contributor's take or file or do the collaborators have to agree on one single take ?

Yes, collaborators must agree on one take. If you want to post your separate versions, please start a new thread in the Science Lab forum with an appropriate title.

The deadline has been extended through January 20, 2009.

Thanks!

M

Entry Posted

Posted by Allerian - 2008/12/31 10:36

A sysex of the MnM Collab between OnTheFly and Allerian has been posted in the files section. An mp3 is available at: <http://www.allerian.com/music/OnTheFly-Allerian-DownhillRolling.mp3>

I have to admit my one mistake: During the process of tweaking this out over the last few days I moved the files to my new MKII machine and ended up using a DENS machine without thinking about it - doh!

:laugh:

Re:Entry Posted

Posted by tIB - 2008/12/31 10:42

Allerian wrote:

A sysex of the MnM Collab between OnTheFly and Allerian has been posted in the files section. An mp3 is available at: <http://www.allerian.com/music/OnTheFly-Allerian-DownhillRolling.mp3>

I have to admit my one mistake: During the process of tweaking this out over the last few days I moved the files to my new MKII machine and ended up using a DENS machine without thinking about it - doh! ha, naughty naughty! Disqualify them! :lol: Look forward to giving this a spin:)

Re:Science Lab SL01: Collaboration

Posted by glitched - 2009/01/01 04:00

Monofever, where arrreeee youuuuuu!?!?

Thanks for the extra time. I think Wesen and I are finally getting some ideas together.

=====

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2009/01/04 00:27

A sysex of the MD Collab between Ural and Allerian has been posted in the files section. An mp3 is available at:
<http://www.allerian.com/music/Ural-Allerian-Polkaed.mp3>

Enjoy!

Both projects finished - w00t!

=====

Re:Science Lab SL01: Collaboration

Posted by raphael - 2009/01/04 00:37

Just arrived at this post. Is it still possible to join? I've noticed the deadline is on the 20th. If yes, I have a MD-SPS1.

Anyone wanna join me?

Thanks B)

=====

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2009/01/04 03:23

A track on the MD-UW by konkrete & onthefly is about as finished as it's gonna get.
Do I have to upload it anywhere in particular or can i stick in up on drop.io
Just the Sid collab to do something with now, thanks for the deadline extension!

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/04 04:09

onthefly wrote:

A track on the MD-UW by konkrete & onthefly is about as finished as it's gonna get.
Do I have to upload it anywhere in particular or can i stick in up on drop.io
Just the Sid collab to do something with now, thanks for the deadline extension!

Please see instructions in first post in this thread. Thanks!

M

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/04 04:10

raphael wrote:

Just arrived at this post. Is it still possible to join? I've noticed the deadline is on the 20th. If yes, I have a MD-SPS1.

Anyone wanna join me?

Thanks B)

will depend on if you can find a partner -- maybe a separate thread in this forum would draw more attention to your request.

M

=====

Re:Science Lab SL01: Collaboration

Posted by enapa - 2009/01/04 04:24

Sended some syx to 2 partners, hope they have time to make something of it!

And now some sidlab left...!

=====

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2009/01/04 10:06

sorry, got a bit excited. happy new year by the way
the mp3 i encoded is 10MB and it's at
<http://drop.io/defence>
called EmDee
I'll shorten it and put it in the proper place when i can
cheers

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/04 12:18

onthefly wrote:
sorry, got a bit excited. happy new year by the way
the mp3 i encoded is 10MB and it's at
<http://drop.io/defence>
called EmDee
I'll shorten it and put it in the proper place when i can
cheers

hey no problem -- i just added that info when you asked so that we can have it all in one place. thanks for participating!

M

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/05 08:36

Tib is now paired with Opuswerk.

Raphael, I would have paired you with Tib since you were first in line, but Tib signed up for an MD MKII slot, not SPS. Hopefully someone will show. If not, we may have some dropouts before the deadline. Of course, there will be other science labs!

M

Re:Science Lab SL01: Collaboration

Posted by Tarekith - 2009/01/05 12:36

If someone needs a SPS1-UW MKII partner, let me know. I should have some time this week to work on some Elektron only tunes :)

Re:Science Lab SL01: Collaboration

Posted by neonleg - 2009/01/05 19:21

hageir wrote:

man, I haven't heard from my UW partner in ages :)
..didn't hear anything from my Mono partner at all (Enapa?)

hey,
back now.. cz u pm

Re:Science Lab SL01: Collaboration

Posted by Tarekith - 2009/01/06 00:32

raphael wrote:

Just arrived at this post. Is it still possible to join? I've noticed the deadline is on the 20th. If yes, I have a MD-SPS1.

Anyone wanna join me?

Thanks B)

I'm up for it if you want, drop me an email.

Re:Science Lab SL01: Collaboration

Posted by odlarn - 2009/01/06 02:28

Anyone want a UW Mk2 partner? :)

.. never messed around with sysex-files, but how hard can it be? ;)

Well, you can contact me via msn on mrodlarn at hotmail dot com.

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2009/01/06 18:49

Sid Station Collaboration now up in Files section

Batni & OnTheFly - A Sid

MP3 file and syx Rar here

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/10 23:48

Here we go with collaboration between Enapa and me - "Hail From Farm".
Everything done by multitracking SidStation in Logic. No eq, no processing - just levels and pans.

From the beginning there was concept to make something with Sid in anthem genre.

Please see and listen where we ended up...

Sysex folder is placed in "Files" section.
MP3 you could listen and download at <http://virb.com/ural>

Comments are welcome!

yours,

ural

Re:Science Lab SL01: Collaboration

Posted by howdragonsdisappear - 2009/01/12 06:06

excellent track, really great sound.
Make me want to buy a SIDSTATION !

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/12 08:55

ural wrote:
No eq, no processing - just levels and pans.

thanks for participating, ural. but please, for your other collab, and for others who have yet to turn in their submission, the mp3 should just be a straight recording from the stereo pair of whatever machine you're using. I think the rules for the SID were a bit different given the machine's sequencing limitations (cant remember off the top of my head).

M

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/12 09:10

im such a noob with all the cool things going on ..
hoping to get involved.

i was planning on doing a big video mix and projecting it on the wall, and filming with the Ex1, whilst doing realtime video overlays for big shout-outs to the other person involved, and maybe a video linkup via messenger and a simple screen capture plugin for quartz composer.

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/12 17:44

papertiger wrote:

ural wrote:

No eq, no processing - just levels and pans.

thanks for participating, ural. but please, for your other collab, and for others who have yet to turn in their submission, the mp3 should just be a straight recording from the stereo pair of whatever machine you're using. I think the rules for the SID were a bit different given the machine's sequencing limitations (cant remember off the top of my head).

M

Yes. for sid rules was different!!!

we discussed that topic with Actuel half year ago. And there was agreement that multitracking for SID is OK.

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/13 19:40

Odlarn and i would like to do a science lab collaboration, in the last seven days ..

could we be placed on the list, for MD UW (mk II - although that requires Odlarn to verify ..)

=====

Re:Science Lab SL01: Collaboration

Posted by odlarn - 2009/01/13 19:49

Check! ;)

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/13 22:23

previewlounge wrote:

Odlarn and i would like to do a science lab collaboration, in the last seven days ..

could we be placed on the list, for MD UW (mk II - although that requires Odlarn to verify ..)

Done! Please see the lead post, and possibly a few others from either me or Actuel in this thread updating the rules, for details.

M

=====

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2009/01/13 22:36

Will there be a page or post where all these tracks are pulled together for easy listening?

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/13 23:25

papertiger wrote:

Done! Please see the lead post, and possibly a few others from either me or Actuel in this thread updating the rules, for

details.

thankyou papertiger, this is so exciting.

perhaps if you had time at some stage, might be nice to swap the L and the D, so as to ensure correct spelling of Odlarn's name .. again, many thanks for including us in the science Lab session. :)

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/13 23:32

Allerian wrote:

Will there be a page or post where all these tracks are pulled together for easy listening?

probably, but we're not there yet. i like your idea.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/13 23:34

previewlounge wrote:

perhaps if you had time at some stage, might be nice to swap the L and the D, so as to ensure correct spelling of Odlarn's name

done

again, many thanks for including us in the science Lab session. :)

you're welcome

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/14 05:51

papertiger wrote:

Allerian wrote:

Will there be a page or post where all these tracks are pulled together for easy listening?

probably, but we're not there yet. i like your idea.

could be on radio?

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/14 18:05

Hi!

In files section you could find result of collaboration between me and tIB - called "Stockholm Syndrome".

NOISE!

TRASH!

And other devilish things comes straight from... MNM MK1!

Sorry Stockholm. Sorry MNM. Sorry Elektron headquarters.

Please enjoy our music.

Yours,

Ural

=====

Re:Science Lab SL01: Collaboration

Posted by howdragonsdisappear - 2009/01/15 05:55

Hi,

I have a little request,
Can you tell, when you upload a sysex ; the song , patterns and kit who are used to make it.
It would be easier to load it after.

i'm very intrigued by the Stockholm Syndrome :woohoo: wanna send an eye on this ! (yeah this expression exist in french)
good work guy's

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/15 07:05

Stockholm syndrome- song 13, kit 13,14,15, e5-9... Or at least it was when i sent it back.
Make sure you back up- Its the devils work! ;)

=====

Re:Science Lab SL01: Collaboration

Posted by Allerian - 2009/01/15 08:31

You can of course restore to a specific location. :cheer:

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/15 08:51

^ Id tried this when exchanging patterns but it conflicts with song mode- song mode still plays the steps/patterns it's programmed to while the patterns it is supposed to be playing are stored elsewhere.

=====

Re:Science Lab SL01: Collaboration

Posted by emino9 - 2009/01/15 17:18

Koshimazaki and emino9 collab MDUWMKI mp3 and syx file uploaded.

Just used MD internal machines + RAM machines moulded in song mode.

=====

Re:Science Lab SL01: Collaboration

Posted by kirlian - 2009/01/15 17:32

just starting to work my through some of these.

eminor9:

really enjoying your collab at the moment.

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/15 17:34

^ Plus 1, very strong as I expected when I saw the pairing.

=====

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/15 19:48

tIB wrote:

^ Id tried this when exchanging patterns but it conflicts with song mode- song mode still plays the steps/patterns it's programmed to while the patterns it is supposed to be playing are stored elsewhere.

really? :(

lot of my backups of MnM are just "song+kits+paterns". and i don't know exact place numbers of paterns...

it seems, that when i'll try to pump some sysex of old song back to MnM the results will be very inspiring, unusual and human... :)

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/15 20:19

If you don't specify where it goes fine- I was forcing the kits to be in one place whereas songmode was looking elsewhere... I guess if you specify song number but not pattern number it would be fine.

Can be quite interesting positioning a totally different set of patterns into a different songs pattern location though...

=====

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/15 20:22

tIB wrote:

Can be quite interesting positioning a totally different set of patterns into a different songs pattern location though...

this is already method! it works very well if you intentionally change f.e. melodic sequences to percussion instruments and vice versa. :)

=====

Re:Science Lab SL01: Collaboration

Posted by Kas - 2009/01/15 22:35

Hey, check it out! The MD collaboration for Kas & ipassenger is now available in the 'Files' section ~ entitled Vitamin 5.

This collab science lab was a really good idea and it was a kick working with someone without actually meeting them face to face. I think ipassenger & I had a good workflow from the start. See what you think.

Re:Science Lab SL01: Collaboration

Posted by ipassenger - 2009/01/16 03:40

Yeah it was fun indeed, cheers Kas. :)

Gonna have a listen to some of the others.

Re:Science Lab SL01: Collaboration

Posted by Human Koala - 2009/01/18 21:28

Our Collaboration between Peregrin and I

<http://virb.com/humankoala/music/albums/79831>

this is the trax made with sfx60 for me and sfx6 for peregrin

for the process :

sound design and draft at start by Peregrin and me

selection

Some PingPong pattern between Peregrin and me

And the song was built by Peregrin (i'm not very good in arrangement on the mono)

so here the result ;)

HK

Re:Science Lab SL01: Collaboration

Posted by howdragonsdisappear - 2009/01/19 07:03

tIB wrote:

Stockholm syndrome- song 13, kit 13,14,15, e5-9... Or at least it was when i sent it back.
Make sure you back up- Its the devils work! ;)

Thank's a lot, i 'll check that soon

Test2 aka Deadxx and How Dragons Disappear SPS1UW entry is available !
Still in time yeah !

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/20 11:11

Unfortunately Opuswerk and I will miss the deadline for this; commitments to work/life related matters meant we only began on Friday. However, Opus has just got a couple of live sets this weekend (one with Wesen) which he needs to sort out so we're going to put it back a month and post something up here when we get it done...

Its a shame we missed the official deadline but hopefully we'll eventually get something that is a true collab (as opposed to a 'my pattern your kit' rush job) up on the site in the future.

Re:Science Lab SL01: Collaboration

Posted by odlarn - 2009/01/20 15:51

I hope we will finish our song today.

It's the first time workin with sysex for both of us, and it has resulted i erased tracks, total confusion etc :D But I must say that it's all been worth it, it's very evolving to work like this.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/20 18:01

here is Swiv and papertiger's entry into the science lab collab. i'll post the sysex later. it's fucking late. swiv hasn't heard it, he may hate it, which is why it's called the drunk tiger mix. he's more than welcome to pull it and demand a recount, redo, rewhatever. but we made the deadline yay

buh buh bu

it's in the files section

this is for the mono collateralization

Re:Science Lab SL01: Collaboration

Posted by ural - 2009/01/20 21:29

papertiger wrote:

here is Swiv and papertiger's entry into the science lab collab.

perfect one!

Re:Science Lab SL01: Collaboration

Posted by emisor9 - 2009/01/20 22:05

papertiger wrote:

here is Swiv and papertiger's entry into the science lab collab.

Nice twists!!

papertiger wrote:

t's in the files section

psst, in ze rong section zow -> Mod -> cough cough -> Science Labs

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/20 23:37

eminor9 wrote:

Nice twists!!

chuck berry is my co-pilot

psst, in ze rong section zow -> Mod -> cough cough -> Science Labs

i fixed it herrminor (thanks for letting me know):

http://elektron-users.com/index.php?option=com_docman&task=doc_download&gid=471&Itemid=30

that's a direct link to the file

=====

Re:Science Lab SL01: Collaboration

Posted by swiv - 2009/01/21 01:29

I want what you're drinking PT.

:silly:

Seriously nice erm hypermix. Thankyou

=====

Re:Science Lab SL01: Collaboration

Posted by neonleg - 2009/01/21 05:26

:unsure: more time?

some great tracks submitted so far guys, congrats!

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/21 05:34

neonleg wrote:

:unsure: more time?

EDIT

actuel and i think it's a good idea to just have this lab come to a close. it's been going on for a while and the extra time would not likely help. most of us would still wait until the last minute and then maybe ask for another extension. on and on.

there will be more labs!

=====

Re:Science Lab SL01: Collaboration

Posted by neonleg - 2009/01/21 05:58

cheeky huh!

cheers guys, onwards and upwards :happyday:

Re:Science Lab SL01: Collaboration

Posted by Human Koala - 2009/01/21 19:27

So contest is finished, what's up now ? ;)

HK

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/21 22:30

Human Koala wrote:

So contest is finished, what's up now ? ;)

HK

now actual and i will figure out where to put the files so people can listen to them, and then how to "vote" on them, since that's what we've done in the past. it might take a bit, though, because actual is swamped with work and i don't know how to program.

M

Re:Science Lab SL01: Collaboration

Posted by emisor9 - 2009/01/21 23:01

Bah, voting is for politics or high school -> it's corrupt anyway. Or maybe we should vote if we want voting or not :side:

Re:Science Lab SL01: Collaboration

Posted by howdragonsdisappear - 2009/01/22 03:47

I post my submission with Konkrete for the monomachine mkII

Sorry for the delay, maybe it's not a final version.

Haven't check with konkrete for this version too.

nevertheless hope you enjoy..

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/22 03:54

emisor9 wrote:

Bah, voting is for politics or high school -> it's corrupt anyway. Or maybe we should vote if we want voting or not :side:

you know, maybe we should just post them up for everyone's enjoyment and leave it at that. i can do that without actual's help, and people can continue the discussion in the thread that tib started. at least having them one place will facilitate people listening to and discussing the submissions.

Re:Science Lab SL01: Collaboration

Posted by emminor9 - 2009/01/22 17:07

Good idea. Just remember the wording Sciencelab was introduced after some complaints about the contests (=previous wording). Personally a voting would leave me indifferent, but I can understand how it could be a barrier to some for submitting something.

=====

Re:Science Lab SL01: Collaboration

Posted by howdragonsdisappear - 2009/01/22 17:27

i remember of more submission when there was the contest name.
Even if i also indifferent to this, and that we can't conclude anything about that.

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/22 17:28

emminor9 wrote:
Or maybe we should vote if we want voting or not :side:
I was at a meeting recently where this was seriously suggested.:blink:
Edit- also indif, just wanna hear my (well, our) track on elektron radiol!:woohoo:

=====

Re:Science Lab SL01: Collaboration

Posted by Human Koala - 2009/01/22 18:09

if you need a flash mp3 player i can help ;)

HK

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/22 19:04

is there a particular area for uploading an
MD uw mkII science collaboration track?

this is my first time to upload a .Syx file to the science area.
is it okay to include samples?
many thanks for any help.

also - where do i write the javascript/php code to auto-include the mp3

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/22 22:44

previewlounge wrote:
is there a particular area for uploading an
MD uw mkII science collaboration track?

yes, the file area called "science labs" -- then pick the appropriate machine section.

this is my first time to upload a .Syx file to the science area. is it okay to include samples?

definitely. and keep in mind that you must include the samples if you want people to be able to recreate what you are submitting.

also - where do i write the javascript/php code to auto-include the mp3

i don't really understand your question. I would recommend posting the mp3 as a separate file in the appropriate science labs section. if it's over 8 MB though, you will have to host it somewhere else.

=====

Re:Science Lab SL01: Collaboration

Posted by glitched - 2009/01/23 01:22

Wow, Wesen, Monoman, and I totally failed!
FATAL ERROR: UNEXPECTED END OF FILE

I didn't really hear from monoman and I know Wesen is hella busy with his everything.
It's fine. Haven't really been inspired lately.

More time to check out what everyone else has done!

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/23 01:31

glitched wrote:
Wow, Wesen, Monoman, and I totally failed!
FATAL ERROR: UNEXPECTED END OF FILE

I didn't really hear from monoman and I know Wesen is hella busy with his everything.
It's fine. Haven't really been inspired lately.

More time to check out what everyone else has done!

i think a lot of people had a hard time coordinating. it was a good experiment, but i doubt we'll be repeating it. some of us can barely find time to work on our own stuff!

=====

Re:Science Lab SL01: Collaboration

Posted by actual - 2009/01/23 02:27

i think a lot of people had a hard time coordinating. it was a good experiment, but i doubt we'll be repeating it. some of us can barely find time to work on our own stuff!

so, so true.

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/23 19:18

for me, the issue was the minute tuning of samples. to my pardner's credit, he allowed me to remove the samples, and work only with MD sounds.
except i didnt upload the track on time, cos i am still learning about song sequencing, heh.

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/23 19:43

Im amazed that my mnm partner ural successfully coordinated/collaborated in all 3 labs. Stirling work, get that man a science lab medallion.

=====

Re:Science Lab SL01: Collaboration

Posted by actual - 2009/01/23 23:43

my MM partner sold his machine in the latter part the lab. me and my MD partner struggled to communicate. joy.

=====

Re:Science Lab SL01: Collaboration

Posted by onthefly - 2009/01/23 23:58

everybody has commitments and their own lives to get on with so i think it's pretty cool the number of submissions. After being detained in Dubai for 5 weeks :pinch: I'm surprised I got anything submitted. Cheers Konkrete (MD), Allerian (MnM), & BÅ;tni (Sid) for your patience & understanding, great working with you guys, would love to try something else, maybe without the constraints. I've still to put details about the tracks up, there just ain't enough hours in the day!

=====

Re:Science Lab SL01: Collaboration

Posted by eminor9 - 2009/01/24 00:05

Nothing but positive vibes here too. Unfortunatly Wesen was unable to revert on the Mono collab but no complaints at all here - I'd rather see appearing my joystick soon ...

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/24 00:16

onthefly wrote:

After being detained in Dubai for 5 weeks :pinch:

aural terrorist!!1! you're lucky you only got "pinched"

=====

Re:Science Lab SL01: Collaboration

Posted by koshimazaki - 2009/01/24 00:53

Cheers Emnine I well enjoyed it too. I'm really happy that we managed to find some time to do it. It was a bit tricky from both sides but we made it! :)

It made me focus on MD more, learned few tricks and I finally used song mode more then just putting 3patterns in as I usually do, all good fun!

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/01/25 21:35

just uploaded: mp3 "where is hundbas"

audio-only submission for science collaboration 01
from odLarn and previewlounge

reason there is no actual song sysex file:

time factor: we both became very busy at our respective jobs
(cool coincidence: we both work in the video field, on opposite sides of the world).

therefore i made the executive decision to upload the one mix that we have, and it is a realtime pattern-change session
recorded through an RME fireface400.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/27 08:23

So I was going to post a nice index of the collab files next to the assigned pairs. . . but I realized how long it would take
and what a PITA it would be. So if you're interested, the audio files and sysex files are in the science labs section of the
files "tab" on this site.

i beg forgiveness, blah blah blah. . .

:)

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/27 09:03

^ Ha! Shall I upload a file containing all of them (maybe archived as MNM, MD, SID) into the files section for download?

I was going to do this for myself anyway over the next couple of days.

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/27 09:12

tIB wrote:

^ Ha! Shall I upload a file containing all of them (maybe archived as MNM, MD, SID) into the files section for download?

I was going to do this for myself anyway over the next couple of days.

be sure to host it offsite -- the file section will only host files up to 8 MB big.

yay users!

(in all seriousness, thanks)

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/27 09:19

No probs, Ill look into setting up an EU page on virb today as I have nowhere to host...

Cheers

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/01/27 09:22

tIB wrote:

No probs, Ill look into setting up an EU page on virb today as I have nowhere to host...

Cheers

hey you might want to think about divshare. it's pretty badass and free. i wonder if we should get an account for eu. . .

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/27 09:28

Not a bad idea, though Id rather leave the account opening to you admin sorts, that way you can have control over passwords etc... unless of course you dont care and ill just PM you the login details?

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/27 15:52

Props to Allerian who has said he will host the tracks from the collab on his webspace.

When a link appears Ill post it on here and at the feedback thread here:

http://elektron-users.com/index.php?option=com_fireboard&Itemid=28&func=view&id=49650&catid=15&limit=10&limitstart=10

I've a feeling I might have missed a couple out; I only found 13 in the end... if this is the case then PM me a download link and we'll get it added to the set one way or another.

Re:Science Lab SL01: Collaboration

Posted by actuel - 2009/01/28 01:52

Just so you guys know, I am happy to host the tracks in a subfolder here. The issues isn't hosting it's how you guys want the tracks to be presented. Flash player? Just downloads? etc.

If Allerian wants to put forth the time and efforts, it's much appreciated. In fact, I appreciate any and all who have risen to the communal cause to see this come to fruition. I just wanted to drop you all a line and let you know if there's anything I can do, I will.

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/01/28 09:27

^ Happy to help...

Im all for the Elektron radio running these, but only when you have the time to do it; with a download link on Allerian's site for people to access them all there shouldn't be any rush.

I just wanna hear my (our) tacks on the radio! ;)

=====

Re:Science Lab SL01: Collaboration

Posted by previewlounge - 2009/02/01 09:18

just to mention.. virb.com provides options to be an 'artist' or a 'label'.
their custom player gives the option to listen and also to download (or not); individual tracks can have their own settings.

=====

Re:Science Lab SL01: Collaboration

Posted by papertiger - 2009/02/17 02:38

thanks to actual (and me a little bit, lol) the science lab submissions are now up on the Radio! hope you guys enjoy them.

M

=====

Re:Science Lab SL01: Collaboration

Posted by tIB - 2009/02/17 15:24

Nicely done :)

=====