## free analogue waveforms

Posted by tIB - 2008/09/09 11:33

Howdy,

Just stumbled across this free analogue waveform project...

http://www.defeq.com/wp/2008/09/08/analog-waveform-sampling-project-by-3ot-and-opuswerk/

Theres a arp, juno, 777, evolver, korg 800d, prophet, ms20 and proone wav's.

There even the good old sfx6 in there!?!

Dont know if people are already aware of these and I haven't personally used them yet but they might UW up quite nicely. ;)

\_\_\_\_\_

## Re:free analogue waveforms

Posted by Opuswerk - 2008/09/22 21:30

Just thought of posting those up here, but it seems you already did thanks. B)

Look out for more in the (near) future.

## On a side note:

I'm not a Elektron user yet, but i'm very curious as to how you can use those with the Machinedrum, so if any one can post examples of how you work with them it'd be great.

I'm using them heavily in Live's simpler and sampler, but looking forward to see how they can integrate in a machinedrum workflow.

\_\_\_\_\_\_

## Re:free analogue waveforms

Posted by tlB - 2008/09/23 10:23

Fancy seeing you here, welcome!

Havent managed to get these into my MDUW yet as Im lacking a computer outside of work, will be doing so eventually... Thanks again for these Im looking forward to using them.

The way Ive been working with the MD is much the same principal though, Ive been directly sampling my monomachine (as opposed to loading which III do with these), saving the sounds in a rom slot and then tweaking from there. With a bit of fiddling at a computer you can also load single cycle waveforms (although Ive not got this far as yet).

I personally think the UW is the MD's strong point, although memory is limited you can do an awful lot mangling the waveforms- theres a wide range of sounds you can get out of any specific sample.

Having only had the UW a fairly short while Im no expert, so far Ive been using the rom function for short stabby noises and longer continuous notes in a looped granular synth style. I also use the ram machines a fair bit for internal resampling.

You might find these a bit more helpful/interesting:

http://elektron-users.com/index.php?option=com\_fireboard&Itemid=28&func=view&catid=9&id=26280 http://elektron-

users.com/index.php?option=com\_fireboard&Itemid=28&func=view&id=15838&catid=15&limit=10&limitstart=10

\_\_\_\_\_\_