
infinite sample tricks

Posted by howdragonsdisappear - 2008/09/03 19:28

Just think of this for the machinedrum uw and it works.

take a sample ,(not too short)

set the following parameter:

-start 64

-dec 127

-hold 127

add a square lfo on end parameter, trig mode, depth to 127

play the sample, if the speed of the lfo is not too short the sample will play and never stop,

YYou can now play with the speed for granular effect ...

:cheer:

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Re:infinite sample tricks

Posted by howdragonsdisappear - 2008/09/05 04:11

Nobody have try this ??!!

i assure you , you will have result very different of the retrig.

Am i the last one to discover this ! :ohmy:

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Re:infinite sample tricks

Posted by papertiger - 2008/09/05 04:12

whoa -- i slept on this. will try it out tonight!

M

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Re:infinite sample tricks

Posted by actuel - 2008/09/05 04:35

howdragonsdisappear wrote:

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:cheer:

maybe a good FAQ/Wiki entry? ;)

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Re:infinite sample tricks

Posted by daswesen - 2008/09/05 04:46

whoaha totally rad

Re:infinite sample tricks

Posted by papertiger - 2008/09/05 05:25

actuel wrote:

maybe a good FAQ/Wiki entry? ;)

yes yes! I'll explore it then see about posting it.

M

Re:infinite sample tricks

Posted by howdragonsdisappear - 2008/09/05 05:31

ya,

in fact i use this there's a long time when i was sequencing with cubase the machinedrum.

when you play a sample (start 0 ; end 127) then you change the parameter without retriggering before the sample was end (start 127 ; end 0) the play direction will change without stopping, you can after put again start 0 ; end 127 and it will play normally, you can do that again and again

I explain this to someone yesterday and have the idea to make this with the lfo...

it was very nice in cubase to make scratch after .. with playing with the pitch and volume ..

<http://www.box.net/shared/7cbegh9nbj>

Re:infinite sample tricks

Posted by syncretism - 2008/09/05 05:55

I like to do this with some of the noisier samples on my UW. Setting other tracks' LFOs to pitch, filter and the amp modulation parameters, you can dial in convincing shortwave tunings. Throw in a couple of samples and voila, instant Conet Project.

Re:infinite sample tricks

Posted by data-line - 2008/09/05 07:01

very very nice, :cheer:

Thanks!

Re:infinite sample tricks

Posted by brettweldele - 2008/09/05 07:16

awesome! that is a crafty trick.

Re:infinite sample tricks

Posted by jsrockit - 2008/09/05 09:32

I printed this thread...just haven't had a chance to try it yet. Work has been a bitch and I'm just tired. :(

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Re:infinite sample tricks

Posted by tIB - 2008/09/05 09:54

Ha! Read this wednesday and very nearly forgot about it, excellent use of the bump!

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Re:infinite sample tricks

Posted by Allerian - 2008/09/05 09:59

Very neat.

You can actually push around the relative center of the loop point by setting your LFO's SHP 2 to a sine wave and setting the mix control in the area of "30". Too much and you'll lose hold of the loop endpoint altogether. Use a wave with vocals. :laugh:

For example, this would loop forever unless I pushed the loop point forward with the LFO shape mix control. It really reminds me of looping on my speak and spell where I have a button that does the same loop point push function.

Here's a sample from right now. Machine stopped, just pressing the one trigger button and tweaking the LFO mix control: http://www.allerian.com/music/MD_Vocal_Grain.mp3

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Re:infinite sample tricks

Posted by glitched - 2008/09/05 11:10

Crazy!

I suppose I've done this (manually) about a thousand times, but always used RTRG in conjunction. This automatic method is like pure Confield!

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Re:infinite sample tricks

Posted by actuel - 2008/09/05 12:34

wow. just messed with this for the last 30 minutes. really pretty amazing little trick.

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Re:infinite sample tricks

Posted by howdragonsdisappear - 2008/09/05 16:54

i'm glad to help.

Nice example Allerian, i think i am going to use this trick non-stop for the next 6 months !

:woohoo:

the machinedrum won't stop surprising me.

6 months after receiving the machinedrum, i never use a lfo ;... now i haven't enough lfo :laugh:

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Re:infinite sample tricks

Posted by GoumLeChat - 2008/09/05 17:55

This surely is in the Top ten best MD tricks.

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Re:infinite sample tricks

Posted by syncretism - 2008/09/05 18:55

Point another track's LFO to the start parameter. I found these settings pretty good:

SHP1 - Triangle
SHP2 - Exp. increase
UPDTE - Free
SPEED - 1
DEPTH - 38
SHMIX - 74

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Re:infinite sample tricks

Posted by Allerian - 2008/09/06 00:47

There's a much longer version that I didn't post. For me, the joy is in setting the LFO speeds very slow and listening to the progression crush itself forward over 10-15 minutes. Totally mezerizing.

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Re:infinite sample tricks

Posted by howdragonsdisappear - 2008/09/06 01:04

it's now the
infinite weird ambient track trick

'im telling so what this trick can do associated with ram ...
:woohoo:

(maybe it's a crash ;))

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Re:infinite sample tricks

Posted by Mika Technika - 2008/09/06 01:05

nice stuff

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Re:infinite sample tricks

Posted by yourmama - 2008/09/06 01:50

This machine almost scares me ...

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Re:infinite sample tricks

Posted by Nick the Zombie - 2008/09/06 03:52

Man, this is a GREAT trick. THIS is what I wanted to do from the very beginning on the MD when I was asking around before I got it. Thank you so much for this tip!

EDIT: I think someone else mentioned this, but you should definitely try assigning other tracks' LFO's to the original track's various parameters. This machine just quintupled in value for me.

- Nick

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Re:infinite sample tricks

Posted by Allerian - 2008/09/06 04:37

I can't be the only one here who has fooled around assigning all the LFOs to one track's parameters. ;)

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Re:infinite sample tricks

Posted by GoumLeChat - 2008/09/06 04:53

Allerian wrote:

I can't be the only one here who has fooled around assigning all the LFOs to one track's parameters. ;)

Oh I did it, long time ago.

I just had my MD for a few weeks, and I've tried weird routings... you can get nice stuff, but to be honest at this time I had no idea of what I was doing.

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Re:infinite sample tricks

Posted by dj boss - 2008/09/06 04:56

this trick is savage!!! comes out with some true craziness!! just had my md 2 weeks now and this is by far the coolest thing i've come across!! woop woop!!woohoo:

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Re:infinite sample tricks

Posted by actuel - 2008/09/06 05:40

Allerian wrote:

I can't be the only one here who has fooled around assigning all the LFOs to one track's parameters. ;)

heh. yeah, i just have never tried getting anything granular. i often put my HH, secondary snares, blips, etc on start/end/or hold params to get a bit more random and nuanced playing. but never went down this path with it.

cool trick nonetheless.

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Re:infinite sample tricks

Posted by Nick the Zombie - 2008/09/06 06:46

Allerian wrote:

I can't be the only one here who has fooled around assigning all the LFOs to one track's parameters. ;)

Nah, I have been doing that since I got my MD. It was one of the primary reasons I got it. I'm just amazed at this particular trick.

- Nick

Re:infinite sample tricks

Posted by Allerian - 2009/01/04 09:54

Just a bump for a fantastic technique. :silly:

Re:infinite sample tricks

Posted by anselmi - 2009/01/04 11:55

Nick the Zombie wrote:

Allerian wrote:

I can't be the only one here who has fooled around assigning all the LFOs to one track's parameters. ;)

Nah, I have been doing that since I got my MD. It was one of the primary reasons I got it. I'm just amazed at this particular trick.

- Nick

I was doing that in the MD from the first day!...I also do that manually in my ESX, hitting the reverse button before the wave reach both edges of the sample...this is a very cool tip indeed

Re:infinite sample tricks

Posted by Opuswerk - 2009/01/04 17:51

thanks for the bump !

It does indeed sound amazing ! can't wait to get home and try it out!

Re:infinite sample tricks

Posted by howdragonsdisappear - 2009/01/04 23:22

:)

i'm using it often as "natural" tremolo now

Re:infinite sample tricks

Posted by Tarekith - 2009/01/05 02:09

Finally got a chance to try this, very very cool trick.

Re:infinite sample tricks

Posted by amenbrother - 2009/01/05 16:50

Yes, its cool trick.

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