
New Science Labs request!

Posted by actuel - 2008/07/15 04:42

New Science Labs are imminent. Taking request!!!

If you're not familiar with the Labs concept, check it here: [Science Labs](#)

"...The goal of the Lab is for you to dig deeper into your Elektron gear by focusing on a specific aspect of the machine, such as a single synth engine, a particular technique, or a small set of samples. Labs are open to all with Elektron gear. All you need to have is the Elektron unit and to be registered on the site. ..."

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Re:New Science Labs request!

Posted by augustus green - 2008/07/15 05:09

FM & EFM lab

Edit: MD and MnM users welcome

2nd Edit: 4 bars of FM Machines. We vote on a top five. Then the winners of the top five participate in a Remix contest. The only elements that can be used are the top five loops.

3rd Edit: The remix is a completed track no longer than 3 minutes in length. The sysex will be made available as well as a 24 Bit wav. The remix contest could be a manipulation of the original sysex files in their respective machines or a slice and dice mash-up of sorts.

The winner gets a free Sid Station ;) yeah right!!!

I don't know.... the winner gets bragging rights and their forum status will be changed to "FM Sensai"

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Re:New Science Labs request!

Posted by monofever - 2008/07/15 05:10

Input Machines

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Re:New Science Labs request!

Posted by GoumLeChat - 2008/07/15 05:31

Remix with ram, maybe ?

Let's say we all start with the same pattern, and then do a remix/tweaking with the ram machines.

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Re:New Science Labs request!

Posted by Nick the Zombie - 2008/07/15 06:23

I'm really happy to see the science lab thing come back. I have really wanted to participate in one ever since I first saw this site. Of course, my luck dictates that I have 2 weeks of 12 hours a day studying to do right when the science lab ideas start going again :angry:

If the lab is still open when I am done with the exam, I'll try and submit something!

- Nick

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Re:New Science Labs request!

Posted by ridethefader - 2008/07/15 07:52

all percussive track on the mono? or all melody on the md?

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Re:New Science Labs request!

Posted by actuel - 2008/07/15 10:17

this post is in response to a couple of users suggesting teams:

this sounds fun but i'm trying to imagine how we would do teams. i don't mean like picking them but would it be like, x vs. x but everyone each team member has do the same Lab, then tally the votes per submission. which ever team gets the most votes, per their individuals, wins?

i dunno. cause ultimately we want everyone to do their own Lab, that's kinda the goal...just thinking about how to do it. also, do we pick team captains or do we randomize so no one feels like it's dodgeball again and they're not getting picked.

original thread > [HERE](#)

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Re:New Science Labs request!

Posted by glitched - 2008/07/15 10:42

1. Best 1 minute track.
 2. "Cover" a known song. (You could extend this idea in any number of ways.)
 3. MD-only: best emulation of another drum machine (808, 606, etc.--syx is mandatory here.)
- =====

Re:New Science Labs request!

Posted by mvmono - 2008/07/15 10:58

MKI vs MKII :laugh:

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Re:New Science Labs request!

Posted by Array - 2008/07/15 11:41

ambient tracks please :)

or, "it came from the 80's!"

B)

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Re:New Science Labs request!

Posted by actuel - 2008/07/15 11:45

so i've had a little time to think about this...

i think if we could have two teams and each team has subcategory labs. as such:

UW (sample focused)
MD
MnM
MnM MKII (waveform focused)

each team will need to have members fulfill each category. there can be multiple entries in a select category per team. so for example, you could have 5 UW entries per team, etc. this would all depend upon how many people wanted to do this.

that brings up the next bit of business, in order for this to work team need to be even. so up front we need to have everyone who is interested say so. folks could come in late but only if in pairs. so to keep the teams even.

an example of how this might look:

Red Team>

UW: artist name - track name - votes = 4
UW: artist name - track name - votes = 3
UW: artist name - track name - votes = 1
UW: artist name - track name - votes = 6
TOTAL: 14

MD: artist name - track name - votes = 2
MD: artist name - track name - votes = 6
MD: artist name - track name - votes = 3
TOTAL: 11

etc. and then the other team would have there members totals and each category would go head-to-head, and then the grand total takes all.

haven't figured out how we would choose teams yet. a randomizer would be nice. key though is that we wrangle up the willing from the beginning. again, late entrants could come-in but they'd have to be in pairs.

so that's my quick take on how this could work. let me know what you guys/gals think.

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Re:New Science Labs request!

Posted by actuel - 2008/07/15 11:47

Array wrote:
ambient tracks please :)

or, "it came from the 80's!"

B)

nice thing about the open-ended Labs is you can say, use only FM DYN machines and one effect and you could get everything from hiphop to ambient, and some other weird stuff in-between.

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Re:New Science Labs request!

Posted by Thomas - 2008/07/15 16:03

Not shure how this team idea of yours is going to work. Is your idea that every team member makes his own individual patterns/songs, and add up the votes to find the "winning" team?

What about making two person teams. And they have to make three tracks each. (Mnm example) And each member can only use one machine. And maybe one effect.

Example:

Team 1:

Member 1 - Track 1 = SID, Track 2 = SID, Track 3 = Effect/Sid

Member 2 - Track 4 = DDRW, Track 5 = DDRW, Track 6 Effect/DDRAW

Gotta send some sysex patterns back and fourth between the members. The team decides who records/arranges the song. Cooperating with new people can be a good way of learning new stuff.

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Re:New Science Labs request!

Posted by howdragonsdisappear - 2008/07/15 16:15

i was thinking of a team game which, a character begin and compose 4 track in a pattern (2 for the monomachine). Then the next one do the same thing, etc ...

when the pattern is full, each character make a variation of this pattern, and after we made a song, the first one who have made the 4 track made the intro in song mode, only using his pattern, the second continue ...

maybe, have to choose music genres before the composing, and arrange team with that, a member could be not restricted to one team work.

(each member can choose a sample or a waveform for the kit)

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Re:New Science Labs request!

Posted by futureimage - 2008/07/15 17:51

Just to say I'd be up for anything MD Mk1 based. :)

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Re:New Science Labs request!

Posted by Nils - 2008/07/15 19:47

No time on my hands, so I'm not in this time.. :watch:

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Re:New Science Labs request!

Posted by actuel - 2008/07/15 20:53

Thomas wrote:

Not shure how this team idea of yours is going to work. Is your idea that every team member makes his own individual patterns/songs, and add up the votes to find the "winning" team?

that was my orginal thinking. essentially it's a regular Science Lab, each member doing their own thing, but each member being assigned to one of two teams, the team with the most votes wins. my example above was just showing categorically how it could work.

i'm open to whatever. the key is to get you guys involved and excited. :)

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Re:New Science Labs request!

Posted by onthefly - 2008/07/15 21:17

well i'm up for it.

i'm not sure how your voting system works, minor details :)

you could split the teams by synth type or you could do it by parts (bass, beat, lead, fx)?
so many options! B)

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Re:New Science Labs request!

Posted by Allerian - 2008/07/15 21:20

I had pictured teams collaborating - rather than an overall competition.

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Re:New Science Labs request!

Posted by actuel - 2008/07/15 21:58

Allerian wrote:

I had pictured teams collaborating - rather than an overall competition.

this could work too. all good ideas. mine was just one way of doing it. it seems like everyone is imagining a different thing.

as an admin i'm always looking for the easiest and lowest time investment on my part :P seriously, i'm happy to accommodate whatever you guys want. my only requirement is that it's simple and isn't so exclusive that it detours folks from entering.

hope some more ideas are out there...hello?

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Re:New Science Labs request!

Posted by Allerian - 2008/07/16 00:18

Science Lab: Teamwork

It's two, two, two mints in one. Two individuals collaborate to create an all-elektron track. One month time limit (for creation, not the length of the track itself). :P

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Re:New Science Labs request!

Posted by howdragonsdisappear - 2008/07/16 01:00

ya, team of two, will be easier to do than my idea.

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Re:New Science Labs request!

Posted by augustus green - 2008/07/16 03:48

teams of two would be really cool. leave it up to the two to delagate responsibilities and what not. you could play hot potato with the track. pass it back and forth keeping elements, changing elements until the deadline.

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Re:New Science Labs request!

Posted by jsrocket - 2008/07/16 03:53

actuel wrote:

my only requirement is that it's simple and isn't so exclusive that it detours folks from entering.

Exactly.

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Re:New Science Labs request!

Posted by koshimazaki - 2008/07/16 21:30

I'm definately in. As long as it's MDUW classic friendly.
Like the idea of working in pairs. Both having at least one the same machine I guess.

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Re:New Science Labs request!

Posted by neonleg - 2008/07/16 21:39

teams of two sounds good, would it be too complicated to organize say, one guy with an md and the other guy with a mono? not sure how that would work.. just an idea! :)

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Re:New Science Labs request!

Posted by hageir - 2008/07/17 01:21

Array wrote:
"it came from the 80's!"

YES.
this, I want!

edit
if we decide on teams, would you like to my partner Array?
Seems like we're the only 80's fanatics in here! :lol:

=====

Re:New Science Labs request!

Posted by emminor9 - 2008/07/17 01:27

Count me in for duo's, 80ies, ambient, whatever.

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Re:New Science Labs request!

Posted by actuel - 2008/07/17 01:31

looks like we're going to do something with teams.

we still have to accommodate each category:
UW
MD
MNM
MNM MKII
SID (if you guys are lurking out there)

so we need to pick the machine restrictions, date, and sort out how teams will be paired. i'm leery of doing a 'genre/style' Lab + the team lab at the same time. my feeling is we do team lab this time and we can revisit a genre lab next time. or we can flip them and do the genre now, etc...

Re:New Science Labs request!

Posted by konkrete - 2008/07/17 04:04

I'm interested. Could do MDUW MkI or MnM MkII. Are the pairs going to be drawn at random?

By the way, for prospective partners: Any style except IDM (not my strong point :blush:)

Re:New Science Labs request!

Posted by Kas - 2008/07/17 04:40

What about assigning teams of two and give each member only one machine to use (ie ~ one composer is only allowed to use the TRX kick, the other the GND sine)? It would be really interesting to see what 2 different minds could do with only 2 machines.

Re:New Science Labs request!

Posted by Thomas - 2008/07/17 06:10

Actuel: Stick with "machine" restrictions only. :)

KAS: I think that was what i tried to write in my post about teams of two. But i might not have made myself clear.

Re:New Science Labs request!

Posted by Array - 2008/07/20 15:28

hageir wrote:

Array wrote:

"it came from the 80's!"

YES.

this, I want!

edit

if we decide on teams, would you like to my partner Array?

Seems like we're the only 80's fanatics in here! :lol:

Heya, I'd definately be interested, but I'm not sure how much free time I'll have in the coming weeks. Crazy time at work and all :(

How would you feel about Cybotron meets Elektron though? :D

Re:New Science Labs request!

Posted by hyphen - 2008/07/20 16:04

not sure if it would work, but we could do regions too...like partnering up between two people within 50 miles of each other or something...could have a sweet realtime global map of submissions...too bad I suck at teh java

Re:New Science Labs request!

Posted by ontheffy - 2008/07/21 20:06

what about making the teams of two but making them up randomly (names drawn from a hat)?

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Re:New Science Labs request!

Posted by actuel - 2008/07/21 22:39

it's my thinking it should be random as well.

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Re:New Science Labs request!

Posted by augustus green - 2008/07/22 00:04

actuel wrote:

it's my thinking it should be random as well.

more fun and fair that way.

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Re:New Science Labs request!

Posted by glitched - 2008/07/22 00:24

When you speak of teaming up, do you mean on one track or a pair of tracks (one for each person on the team)? I don't know how well this would work, stylistically, if we were working on one track. Styles vary widely on this board and they may not mesh.

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Re:New Science Labs request!

Posted by actuel - 2008/07/22 01:42

from what i can tell others want, is a one track collaborative affair. folks collaborating to compile one finished track.

indeed, may or may not work.

again, i'm open to other ideas. my original thought was collaborative but a little different conceptually, but teams collaborating is cool too. at some point we need to just decide something and do it. we can deliberate and possibilities forever. important to remember we can do another set of Labs after this one.

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Re:New Science Labs request!

Posted by glitched - 2008/07/22 11:04

How about this: if you know already know someone on the board and want to collaborate with that person, that can be your teammate; if not, you will be randomly assigned a teammate.

What do you think?

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Re:New Science Labs request!

Posted by zoot - 2008/07/22 14:15

how about the person physically the furthestest away from you?

set in lat and long

nah just joking, though it sounds good on paper.:laugh:

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Re:New Science Labs request!

Posted by Kas - 2008/07/30 22:26

So what's the verdict, y'all?

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Re:New Science Labs request!

Posted by glitched - 2008/07/31 08:48

GUILTY!

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Re:New Science Labs request!

Posted by actuel - 2008/07/31 09:13

:)

the verdict is that many people have many ideas, but the one constant theme appears to be collaboration. i will review the thread and craft some new labs in the coming days.

disclaimer: not everyone is going to get what they want.

tentatively, it looks to be: collaborative pairs, randomly picked (sorry glitched)...

i need to figure out the restrictions per machine. feel free to solicit your thoughts.

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Re:New Science Labs request!

Posted by Allerian - 2008/07/31 11:04

Suppose you keep it simple and make "all-elektron" the restriction. I'm looking forward to finding a partner to work with and throwing pure Elektron ideas ideas back and forth. Hoping to maybe work in a style that is out of my comfort zone. :silly:

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Re:New Science Labs request!

Posted by actuel - 2008/07/31 11:59

Allerian wrote:

Suppose you keep it simple and make "all-elektron" the restriction.

but this causes the issue of folks having different machines. ideally, by pairing people on the same machine, per category, the teams can pass Sysex's and keep it in the Elektron realm. if we keep it "all-elektron" it cause presumably

cause miss matches and then you get into, "i tracked this in Ableton Live from my Sid, add something to it...". which i'd really like to stray away from.

part of the Science Labs has always been to put limits on the users in the hope they will further their learning of that particular restriction. the restrictions i'm imagining are simple:

Random Pairs based on machine category - So ambitious folks with multiple machines can enter multiple collaborations categories.

Elektron gear only - pairs can share via sysex and required to upload the final audio file and sysex and some date deadline

We've always pushed the Sysex element in the Labs. Uploading the sysex is a great way for others to learn and check what others are doing.

This still leaves the collaborative field wide open. We can add other restrictions if you guys think they're necessary. I don't want to limit people. It seems the point of this Lab is less about focusing on a particular element within each machine, and more about working with others. Should be a hoot!

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Re:New Science Labs request!

Posted by tIB - 2008/07/31 12:03

sounds good, im in (providing i can nick a laptop to download the sysex onto and my pair doesnt mind doing the final recording!)

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Re:New Science Labs request!

Posted by ipassenger - 2008/07/31 17:46

Not sure if this idea has already been raised..

But what if one of the pair makes a kit and the other makes the patterns/song and doesn't edit the kit at all, except with p-locks.

=====

Re:New Science Labs request!

Posted by hageir - 2008/07/31 19:20

ipassenger wrote:

Not sure if this idea has already been raised..

But what if one of the pair makes a kit and the other makes the patterns/song and doesn't edit the kit at all, except with p-locks.

this is awesome.

DIBBS ON MAKING KITS!

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Re:New Science Labs request!

Posted by ipassenger - 2008/07/31 19:41

hageir wrote:

ipassenger wrote:

Not sure if this idea has already been raised..

But what if one of the pair makes a kit and the other makes the patterns/song and doesn't edit the kit at all, except with p-locks.

this is awesome.
DIBBS ON MAKING KITS!

Ta, :)

Suppose, either way requires you to relinquish a quite obscene amount of control.

Yr partner might make a god awful kit or you might spend ages making cracking drums for and then they come along and make something completely naff.... Ooh.... scary..
:laugh:

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Re:New Science Labs request!

Posted by actuel - 2008/07/31 21:12

well i think pairs can decide on how they want to collaborate. maybe someone will want to be the song-mode magician, or whatever. i think leaving up to the pairs to sort out roles and responsibilities is part of the whole collaborative Lab...or so i think.

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Re:New Science Labs request!

Posted by mvmono - 2008/07/31 23:03

So should I look in the "buy sell trade" section for a partner? :silly: I'm 200 metres east of Latitude: -33.8986360 Longitude: 151.1762851 where Monolake was 2 years ago.

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Re:New Science Labs request!

Posted by glitched - 2008/08/03 01:15

Just a quick thought: more than one entry per team should be allowed. That way, if, as lpassnerger says, someone makes a naff kit/pattern/track or whatever, each team member will get a shot at making his version (if necessary). Again, I'm only concerned about the random team thing because it might be hard to agree on a final product due to varying music tastes.
I'm up for it though.

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Re:New Science Labs request!

Posted by actuel - 2008/08/03 01:38

I see what you're saying Glitched but that's kinda the point to the Lab, collaboration. it's not genre, or style oriented Lab. I'm actually hoping that people of different musics will be randomly paired. This way they can actually learn not only about with others but other ways of looking at things. Picking people with similar tastes and style probably isn't going to expand or open someones eyes as much as someone coming from a different place.

I think anyone can revisit a paired teams Sysex and can remix or whatever. I'm afraid if we make this too open ended we'll never see an end to thing. It's already kinda becoming a wrangle this thing from concept to actuality and trying to please everyone.

Again, if you guys don't want to do it this way, then we won't. I'm just democratically trying to appease everyone here. Meanwhile keeping the spirit of the Science Labs and reminding folks this is more about learning and not the contest/voting. Ultimately not everyone is going to like the restrictions. It's been like that for 3+ years, but I'm a nice fellow and do wish to make something that community wants. In the end if you guys aren't behind it then it's pointless.

Re:New Science Labs request!

Posted by ipassenger - 2008/08/04 22:03

hehe.. I was kind of joking when i said making a naff pattern etc.. I think the limitation/restriction of working outside of yr comfort zone would be most interesting. I say odd collabs should produce more interesting results all round. :)

Re:New Science Labs request!

Posted by onthefly - 2008/08/05 00:07

actuel wrote:

I'm actually hoping that people of different musics will be randomly paired. This way they can actually learn not only about with others but other ways of looking at things. Picking people with similar tastes and style probably isn't going to expand or open someones eyes as much as someone coming from a different place.

:feelin:

Re:New Science Labs request!

Posted by hageir - 2008/08/05 02:46

onthefly wrote:

actuel wrote:

I'm actually hoping that people of different musics will be randomly paired. This way they can actually learn not only about with others but other ways of looking at things. Picking people with similar tastes and style probably isn't going to expand or open someones eyes as much as someone coming from a different place.

:feelin:

1+

Re:New Science Labs request!

Posted by actuel - 2008/08/05 02:47

I will get these setup before the end of the week. Still uncertain on how we're going to collect and pair people but will put my brain juices to work on it!

I'll probably start another thread to start pooling all those that wish to get in these labs.

Re:New Science Labs request!

Posted by papertiger - 2008/08/05 03:18

actuel wrote:

I'll probably start another thread to start pooling all those that wish to get in these labs.

This plan sounds good to me.

Re:New Science Labs request!

Posted by actuel - 2008/08/05 04:16

sign-up here: http://elektron-users.com/index.php?option=com_fireboard&Itemid=28&func=view&id=39935&catid=15

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