
Official Elektron MM & MD 'Bug' List

Posted by actuel - 2008/04/18 09:47

After a varying bugs popping up threads all bearing different titles but covering the same subject, I felt it was time to make a official thread. So post up!

Disclaimer: There's no guarantee that Elektron will read this thread. Your best method for ensuring that Elektron hears about bugs is to send them directly to: support@elektron.se

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2008/04/21 02:19

When you have some tracks muted on the MD and you function+turn an encoder to apply it to all the tracks (for example delay) then when you get a crazy delay-wall, press function+classic/extended to reset the kit to go back to normal, all the muted tracks are still doing the crazy delay wall (or what ever you do)
it's super annoying..
you have to press function+classic/extended again when you umute the tracks..

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by monofever - 2008/04/21 04:21

Experiencing the mute FUNC+ENC problem too, not scientific enough to check it out in detail, but if you start saving these kits before disabling mute it can really ruin your day.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pelector - 2008/04/21 05:03

I have experienced several times that my MD freezes up when I'm using lots of ROM+ Func. tweaking..

Anyone else having this problem? Its not like I can produce a freeze-up everytime, but still it happens enough times to irritate:angry:
Have to restart the MD, then its fine to continue where I left off!..

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by amenbrother - 2008/04/29 22:57

Cheers all,
First post.

When using lfo to modulate vol on a Gnd-sinus machine it distorts the sound.
Anybody else having this trouble?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Toni - 2008/05/07 18:03

Here's one bug:

1. Take 2 bar pattern that you have created earlier.
2. Choose one track that has parameter locks on it (on both pages).

3. Shift that track 16 steps to left .
4. Voila! The parameter locks on first page are missing now.

Repeat and enjoy! :laugh:

Re:Official Elektron MM & MD \'Bug\' List

Posted by howdragonsdisappear - 2008/05/07 19:09

Bug with mono, tell me if anyone have or haven't this problem :
The machinedrum is the clock master, monomachine on slave, when i press play on the machinedrum, the note on the first step are not triggered, i have to wait generally 48 steps to all go on regularly.

Re:Official Elektron MM & MD \'Bug\' List

Posted by PaPyKoG - 2008/05/15 08:56

problem with function button. when editing- saved kit and now every knob is visually twiddling on the display on every track/part. do not know how to get rid of it, tried going thru every part and disabling parameter locks, also tried loading different kits. it seems to be saved to the actual pattern.....!!!!???? every knob is automated and does not allow even ctrl all machine to edit pattern. Any ideas??? please? just spent 3 hours tweaking to end up with a random pattern...?

help!

Re:Official Elektron MM & MD \'Bug\' List

Posted by Toni - 2008/05/30 18:04

Here is one bug for MD, which I found yesterday. Sometimes when you copy machine from one track to another, the lfo-settings do not follow properly. Knob positions from the routing-page are copied, but exact lfo-settings from lfo-page are not. I've seen bug in earlier OS-versions also. Thought that it is remedied already, but it seems to raise from the dead :laugh:

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2008/06/06 20:22

Sometimes (not often) I find a machine on the Mono won't trigger from the sequencer just after I've changed the synth type!!!
It will trigger from the keyboard and the trigger parameters are correct but I'm not sure if it only does this when in record mode but I have to flick the unit off/on and then things are back to normal.
It doesn't happen often enough to get specific about the events leading up it and you can't replicate it again but it has happened a few times now.

Maybe I'm doing something wrong or perhaps I shouldn't be in record mode when switching between synth types?

Re:Official Elektron MM & MD \'Bug\' List

Posted by xmit - 2008/06/06 21:13

I've had that one Vader..

ok - the bug on the MnM that probably annoys me the most : sometimes kits do simply not come back as you

programmed them....various machines parameters will be wrong & hence you'll flick to a pattern & not get back what you programmed & saved. Switching on & off usually cures this, but it seems to be very sporadic - I cant really seem to find any logic to it other than some patterns / kits always come back ok but others are habitual offenders in not recalling properly...

Re:Official Elektron MM & MD \'Bug\' List

Posted by futureimage - 2008/07/10 02:42

Hi,

Before anything else, I'd like to say I FIXED this crash simply by doing a soft reset, but it had me a little worried this morning.

I was going to feedback some impulse machines from a seperate output to everything else back into an input to trigger another machine on the MD. Strange thing is, while I was routing the impulse machine to the seperate output, it still played through the stereo outputs :S Upon plugging the feedback cable into the one input and then configuring it, the MD started to lock up (like it does when you feed it way too much MIDI information too fast). Upon restart, the MD was still locking up (even with the feedback loop removed) and the tempo display (as in the BPM counter and 4-stage light up thing) wouldn't appear. However, as I said, a soft reset solved all problems.

I'm using a Mk1 SPS-1. Anyone else had this bug?

Cheers,

Future Image

Re:Official Elektron MM & MD \'Bug\' List

Posted by NWAQ - 2008/08/23 03:19

When you sync the MD to an external sequencer(in my case Logic 8) the start command seems to erase all chains in pattern-mode. When you slave the MD in a traditional drumcomputer-fashion this is quite problematic, leaving you with a maximum 1 bar loop.

Yes you can abuse song-mode but thats not very drumcomputer imho. Even my 606 can be easily chained while running as a slave to any sequencer in pattern-mode.

My personal preference would be to be able to "hard"-chain in pattern mode, giving you the ability to work with a two-bar loop as a base. As an Init patch id use a two bar empty loop, i think at least for techno this is quite common...

Re:Official Elektron MM & MD \'Bug\' List

Posted by NWAQ - 2008/08/23 04:48

Edit: it seems its the 0-songpointer, if i start the song in Logic at another point it seems ok for now. Ill experiment with various modes(step/realtime recording etc) Anyone using C4 who can try this?

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2008/09/07 00:43

xmit wrote:

I've had that one Vader..

ok - the bug on the MnM that probably annoys me the most : sometimes kits do simply not come back as you programmed them....various machines parameters will be wrong & hence you'll flick to a pattern & not get back what you programmed & saved. Switching on & off usually cures this, but it seems to be very sporadic - I cant really seem to find any logic to it other than some patterns / kits always come back ok but others are habitual offenders in not recalling properly...

This sequencer not triggering a machine when in record mode is getting a bit frequent now and I've double checked that I'm triggering the right thing. :huh:
I might do another OS reinstall

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by DualLowpass - 2008/09/24 10:36

Vader77 wrote:

Sometimes (not often) I find a machine on the Mono won't trigger from the sequencer just after I've changed the synth type!!!

It will trigger from the keyboard and the trigger parameters are correct but I'm not sure if it only does this when in record mode but I have to flick the unit off/on and then things are back to normal.

It doesn't happen often enough to get specific about the events leading up to it and you can't replicate it again but it has happened a few times now.

Maybe I'm doing something wrong or perhaps I shouldn't be in record mode when switching between synth types?

I'm having the same issue, sometimes. Machines trigger from the trig buttons but not from the sequencer.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Smoof - 2008/09/24 23:50

Yesterday I was jamming and suddenly all the windowed menus on my MnM turned into some flickering, noisy pixel-crap. No matter if I opened the arp or the kit-window or any other window, it was always the same. Had to switch the unit off/on.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by DualLowpass - 2008/09/25 03:14

I believe I've found a way to reproduce the "Mono won't trigger from the sequencer" bug at will. I'll let Elektron know the exact steps.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by DualLowpass - 2008/09/26 01:47

OK - our friends at Elektron have my bug-reproducing script. Hopefully they'll get that one nailed soon! :)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by JANGWU - 2008/09/28 07:08

detected 2 MONO-Bugs....????????

MnM mkII, OS H 1.20B

-Swing modulates BPM-

mnM set to INTERNAL MIDI CLOCK; Swing Amount over 50% ;

I had no chance to synchronize my MnM neither to a metronome nor to my MD.(engl.doubleneg???-don't know-sorry...)

It seems that the BPM Timing of the MnM decreases when tweaking Swing Value.

with my MD (Swing: 60%) set at 102,5 BPM

MnM (Swing: 80%) needed 105 BPM.
...Sounds buggy...-no feature, I guess ;-(
like 2 years ago,I remember Elektron_SPS1-1UW_OS1.32poison, when MD Swing(-Steps) triggered the Bassdrum....;-)

-LFO1 doesn't run on FX Thru A and B-

I hope my english is not2bad :(

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Vader77 - 2008/10/06 03:00

On the Mono the triggerless trigs on the MIDI sequencer seem to breed when shifted back/forward off the current page!

Please fix Elektron! :(

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2008/10/21 08:24

When I have parameter locked steps on page 1 on the MD and then move them backwards onto page 2 the locks disappear!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by amenbrother - 2008/10/27 04:23

On the Machinedrum, when assaigning one more lfo from another track to the actual track the pitch is changed to the whole kit and alot of unsaved changes gets lost.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by howdragonsdisappear - 2008/10/28 06:38

Don't know really if we can call this a bug, but function + encoder doesn't works when i use function + track mute and quit the mute menu without activating the mute.

I was thinking it works before, if anyone manage to do it, can you tell me which os are you using ?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Spike - 2008/10/28 20:25

I have a problem with machinedrum v1.51!
I have a pattern !I have the Bassdrum on Track1 routed on the output C.
The other tracks normally on the main Output!
When i tweak all tracks with FUNCTION+KNOB (CTRL-AL) (for example the Pitch) the Bassdrum on Track1 "C Output" change it with pitch!
I think it was not on version 1.50f!The extern outputs doesnt changed!
It is a bug or is this right?
The extern Outputs (Direct)must be clean without effects !!!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by konkrete - 2008/10/28 22:47

if i understand you correctly, this is not a bug. FUNC+KNOB / CTRL-AL is meant to change that parameter for all tracks, irrespective of how they are routed. Pitch is not an 'effect', it is a parameter of the machine.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Gyro - 2008/10/29 00:59

Just uploaded OS 1.20B for MnM (orig. not mkII). Initialized unit and played preset patterns. A few 'B' and 'C' patterns play at full volume and cannot be lowered with the master volume or level control. Has anyone experience this and is a downgrade in order?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by irridium - 2008/10/30 10:45

was using new uploaded kit, had sounds modified and saved. MD froze and reset back to factory, lost all patterns and samples. Glad I was not playing live

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Tantacle - 2008/11/09 12:29

bugs after updating MD UW MKII to 1.52 OS:

changed GLOBALS settings to accept external clock and control. This change didn't "take"- the screen said it was listening to external, but the MD wasn't reacting to the start of my external sequencer. Turned MD off and on again, and it correctly accepted clock and control. Seems to switch back and forth (int/ext) correctly now without having to cycle power.

Other things also became a little flakey after changing the previously-mentioned GLOBALS input settings: Plocks were temporarily broken (or, in retrospect, it may have been invisibly switching back to "classic" mode instead of remaining in "extended"): Even though I was holding down the step trig key, the screen would treat a knob turn as track-wide parameter change- the parameter itself wouldn't even invert its color on screen. After dropping the step, recreating it, and then giving it a p-lock, it started showing that it was a step-specific p-lock visually (param color inverted), but the sound produced didn't reflect the changed value- it remained unaltered. After a reboot, the system recognizes that the p locks are there and reacts accordingly.

-J

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2008/11/09 13:41

you dont need to power off machinedrum: just push 2x stop button, and you will hear the plocks u just made.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2008/11/09 23:38

Tantacle wrote:

bugs after updating MD UW MKII to 1.52 OS:

changed GLOBALS settings to accept external clock and control. This change didn't "take"- the screen said it was listening to external, but the MD wasn't reacting to the start of my external sequencer.
-J

Also, in the sample manager, it doesnt say % it only says 30 used (It used to be 30% before)
Where's the % mark?! :lol:
Not that it matters, but it's something that was lost during the update? like the external clock?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Smoof - 2008/11/10 01:26

Having trouble with "copy track" on monomachine, freezes tracks, display is noisy...

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2008/11/15 00:55

Has anyone found playing an SFX60 in poly mode via the 16 trigger pads a bit hit and miss so to speak i.e. odd triggers, no trigger ect?

I know its not really meant for this so its not a major issue.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by interceptor - 2008/11/15 03:34

MD UW:

Rom samples wont start at the beginning if they are triggered right after another.

Example:

I made a 909 kick in uTonic. The sound consists of a loud click at the beginning and a decaying sine.

Triggering the sound on 16ths loses the click on the kick (!) Triggering it on 4ths sounds just fine.

I then added 20 samples of silence at the beginning of the sound. And it sounds much better. But I think it still loses a little bit of the initial click sound.

Sorry if this has been mentioned before.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by mmdetoro - 2008/11/16 15:30

Gyro wrote:

Just uploaded OS 1.20B for MnM (orig. not mkII). Initialized unit and played preset patterns. A few 'B' and 'C' patterns play at full volume and cannot be lowered with the master volume or level control. Has anyone experience this and is a downgrade in order?

Yeah...this same thing has been happening to me as well since 1.20 :blink:

(MnM MKII in my case)

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2008/11/19 06:48

irridium wrote:

was using new uploaded kit, had sounds modified and saved. MD froze and reset back to factory, lost all patterns and samples. Glad I was not playing live

i bought my UW MKII 2 months ago, and my machinedrum was acting weird last week. so i did a soft reset and things were back to normal again. :)
but later when i was recording some parameter locks on the ctrl-al machine. i ran out of p-lock memory (for the first time actually) and my md freezes...

i turned it off, and on (without doing a softreset first :blush:) and he suddenly began resetting to factory settings. and i lost all my kits & patterns. wtf? this can't be normal right? i was really upset. :(

3 days later the same happened again. :ohmy:

i also have experienced a black screen. had to do a soft reset again.

have any of you have experienced this things to?

should i contact elektron? or my dealer? :huh:

edit/ come on people i really could use some advice from experienced elektron users! :blush:

Re:Official Elektron MM & MD 'Bug' List

Posted by 22tape - 2008/12/15 02:52

MDUW MKII-- 1.52

using a rom machine. place a note a note trigger anywhere in a pattern. play. it'll play fine. add another note trigger within the same pattern. p-lock any parameter of the second note trigger. play. MD will ignore the p-lock and just play the sample without change.

or, same scenario except--

add the second note trigger and give it a p-lock. play. the MD will play the p-lock for the second note trigger but that same p-lock will register for any other note triggers that you have in the same pattern.

so, the MD will not recognize a p-lock for a note, or it will recognize it and apply the same p-lock to all notes in the pattern.

VERY VERY frustrating.

Re:Official Elektron MM & MD 'Bug' List

Posted by nljdi - 2008/12/15 03:35

22tape wrote:

MDUW MKII-- 1.52

using a rom machine. place a note a note trigger anywhere in a pattern. play. it'll play fine. add another note trigger within the same pattern. p-lock any parameter of the second note trigger. play. MD will ignore the p-lock and just play the sample without change.

or, same scenario except--

add the second note trigger and give it a p-lock. play. the MD will play the p-lock for the second note trigger but that same p-lock will register for any other note triggers that you have in the same pattern.

so, the MD will not recognize a p-lock for a note, or it will recognize it and apply the same p-lock to all notes in the pattern.

VERY VERY frustrating.

you should email elektron with that one.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by swiv - 2008/12/15 03:58

22tape wrote:

... so, the MD will not recognize a p-lock for a note, or it will recognize it and apply the same p-lock to all notes in the pattern.

Does this happen after hitting stop? I find that occasionally if I stop the sequencer and start it again, it will "keep" the p-lock parameters for a track from when I hit stop, until it reaches another p-locked trig. That has happened for me since 1.5 (when my MD was new.) It's as though occasionally when hitting stop, the MD skips trashing the p-lock memory / resetting the machines values (well however this thing works.)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2008/12/22 02:49

i just upgraded to 1.52b

and i think i found an LFO bug?

When you assign an LFO to another track, you cant use the EXP iEXP waveforms anymore.

:S

Anyone else encountered this? or could somebody check if its not just my machine having this problem?

grtz makko

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by 22tape - 2008/12/22 03:54

nljdj wrote:

22tape wrote:

MDUW MKII-- 1.52

using a rom machine. place a note a note trigger anywhere in a pattern. play. it'll play fine. add another note trigger within the same pattern. p-lock any parameter of the second note trigger. play. MD will ignore the p-lock and just play the sample without change.

or, same scenario except--

add the second note trigger and give it a p-lock. play. the MD will play the p-lock for the second note trigger but that same p-lock will register for any other note triggers that you have in the same pattern.

so, the MD will not recognize a p-lock for a note, or it will recognize it and apply the same p-lock to all notes in the pattern.

VERY VERY frustrating.

you should email elektron with that one.

thanks, i've done just that:)

Re:Official Elektron MM & MD 'Bug' List

Posted by 22tape - 2008/12/22 03:59

swiv wrote:

22tape wrote:

... so, the MD will not recognize a p-lock for a note, or it will recognize it and apply the same p-lock to all notes in the pattern.

Does this happen after hitting stop? I find that occasionally if I stop the sequencer and start it again, it will "keep" the p-lock parameters for a track from when I hit stop, until it reaches another p-locked trig. That has happened for me since 1.5 (when my MD was new.) It's as though occasionally when hitting stop, the MD skips trashing the p-lock memory / resetting the machines values (well however this thing works.)

unfortunately, hitting stop doesn't fix it. sometimes rebooting the MD solves it-- but only for the problematic p-lock. if i p-lock a new note, the same problem happens:huh:

Re:Official Elektron MM & MD 'Bug' List

Posted by Tarekith - 2008/12/22 10:12

hageir wrote:

Tantacle wrote:

bugs after updating MD UW MKII to 1.52 OS:

changed GLOBALS settings to accept external clock and control. This change didn't "take"- the screen said it was listening to external, but the MD wasn't reacting to the start of my external sequencer.

-J

Also, in the sample manager, it doesnt say % it only says 30 used (It used to be 30% before)

Where's the % mark?! :lol:

Not that it matters, but it's something that was lost during the update? like the external clock?

I had issues with the external clock in my new MKII MD too, at first it was just not recognizing the midi clock at all. In my case I think it was a TM-1 issue though, as unplugging and plugging it back in a few times finally seemed to work.

The missing "%" in the sample manager threw me off too, I was thinking it looked odd.

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2008/12/22 16:11

makko wrote:

i just upgraded to 1.52b

and i think i found an LFO bug?

When you assign an LFO to another track, you cant use the EXP iEXP waveforms anymore.

:S

could somebody confirm please?

Re:Official Elektron MM & MD \'Bug\' List

Posted by hageir - 2008/12/22 23:46

Tarekith wrote:

hageir wrote:

Tantacle wrote:

bugs after updating MD UW MKII to 1.52 OS:

changed GLOBALS settings to accept external clock and control. This change didn't "take" - the screen said it was listening to external, but the MD wasn't reacting to the start of my external sequencer.

-J

Also, in the sample manager, it doesnt say % it only says 30 used (It used to be 30% before)

Where's the % mark?! :lol:

Not that it matters, but it's something that was lost during the update? like the external clock?

I had issues with the external clock in my new MKII MD too, at first it was just not recognizing the midi clock at all. In my case I think it was a TM-1 issue though, as unplugging and plugging it back in a few times finally seemed to work.

The missing "%" in the sample manager threw me off too, I was thinking it looked odd.

Yeah!

BRING BACK THE % TO THE PEOPLE, IT'S OURS!!!

makko wrote:

makko wrote:

i just upgraded to 1.52b

and i think i found an LFO bug?

When you assign an LFO to another track, you cant use the EXP iEXP waveforms anymore.

:S

could somebody confirm please?

are they set to trig and really fast?

are you sure you're just not hearing them?

Re:Official Elektron MM & MD \'Bug\' List

Posted by Tarekith - 2008/12/23 00:00

Did they remove the ability to use LFO's on CTR-AL tracks? Could have sworn I'd done that before. Whats odd is that you can control a CTR-AL track via LFO on a second track.

Re:Official Elektron MM & MD \'Bug\' List

Posted by makko - 2008/12/23 09:40

and if you use the EXP / iEXP LFO waveforms on the second track, does it still work?

@Hageir, they are set to Trig, but i even tried hold and free, no result. And of course i tweaked de speed knob, still no effect.

If i use LFO 1 on track1 everything works fine! but when i set LFO 2 to track1, the EXP/iEXP waveforms won't affect any parameter.

so I'm pretty shure im not just not hearing them :(
All the other waveforms work fine tho :)

and tarekith, i will try the LFO on CTR-AL tracks tomorrow on my machine, im curious.
these things sucks!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2008/12/23 09:46

Song Mode doesn't stop at the end, it just starts playing the previously selected pattern!
It's really annoying!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by victorjohn - 2008/12/23 11:07

hageir wrote:
Song Mode doesn't stop at the end, it just starts playing the previously selected pattern!
It's really annoying!

WOW yer right!!!! Arg, I was just about to record a song too. Dammit hahaha.

Wonder if I should go backwards to 1.52 for the time being.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by whatsyourname - 2008/12/24 00:10

Will you folks please email these bugs to elektron so they can get fixed soon ? It sounds as if i picked a bad time to finally upgrade. I waited a little while to see if anything came up, then RIGHT after i upgraded firmware, i start hearing about all the bugs! It seems so common and frustrating with various products that everytime one thing is fixed, another is broken...
Thanks.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2008/12/24 00:56

Tarekith wrote:
Did they remove the ability to use LFO's on CTR-AL tracks? Could have sworn I'd done that before.
yeah it's gone! :(

i was trying to downgrade to 1.50, but it gave an error.

soo... how to downgrade? via Function+power on -> 'midi upgrade'? that wont work, it immediatly gives an error and

says i need to power off and try again :(.

besides before i upgraded it was said that it's possible to downgrade to 1.50 :dry:

what is the right procedure?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by makko - 2008/12/24 02:11

AAHR! lost all kits and patterns again while trying to downgrade! :(

but seriously, the only thing i want back right now is OS 1.50!

if someone could help me-out or give me the bad news you simply cannot downgrade OS 1.52b! :ohmy:

i've searched on google and this forum but i cant find anything about downgrading! :(

sorry to bother guys, but im a bit frustrated right now.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by papertiger - 2008/12/24 02:37

Have you tried emailing Elektron support?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by makko - 2008/12/24 02:45

i am writing one right now. ;)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Tarekith - 2008/12/24 06:48

Downgrading SHOULD just be a matter of sending the new OS to the MD while in midi OS receive mode, what sort of issue are you having? There was nothing in the new readme that came with 1.52b that warned against downgrading, so I'm not sure why you're having issues. did you try another USB cable and/or midi cables?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by nljdj - 2008/12/24 11:22

why would elektron eliminate lfo's from the crt-al tracks, that makes no sense...

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by makko - 2008/12/24 19:53

no did not tried other cables yet, and i believe it would not make sense, cause updating went smooth and tranferring samples too. never had any issues. so i really dont think it is the cables causing troubles

immediatly after pressing Send in C6, my machinedrum says: update failed, switch off and try again. and no issues with sending/receiving samples or normal sysex data.

thats why its so strange!

in my mail to elektron support i mentioned both LFO bugs, i am curious what they have to say :)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Tarekith - 2008/12/25 00:06

Try using MIDIOx (Windows) or Sysex Manager (OSX) to send the update, see if that works. Both are free.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by earsmack - 2008/12/31 02:49

REPOST FROM ORIGINAL THREAD TO DOCUMENT HERE:

As I was playing through some songs I programmed in the last firmware version (and now have upgraded to 1.52b) I noticed that END is ignored.

For example, in 2 songs I have the last step being a 2 beat section of a pattern. (ie: a kick/crash to end the tune). In the previous firmware this worked fine. In 1.52b it plays this last step repeatedly and ignored the END. The UI makes it LOOK like the song stops - END is quickly scrolled into view and then the song scrolls back to the top but alas the last pattern (2 beats in this case) plays continually. Manually pressing the STOP button stops the insanity.

Anyone else seen this? I have two songs that exhibit this issue.

In looking at a third song - it also seems to disable mutes when it goes ape. For example, this particular song, the last step is a 5x repeat of the first 2 beats of pattern G03 with mutes. A kick/crash. The kick/crash plays 5 times as expected (with the programmed mutes) but then instead of paying attention to the END of the song the MD plays pattern G03 forever and ever with all mutes DISABLED (ie: nothing muted)

OK - I just created a brand new song and can reproduce the behavior.

Create a song with 1 step. Pick any pattern. Mute something in the pattern. REP and OF and LN don't seem to impact this issue. Play the song. Note that the pattern will play with mutes but then will play again (forever) with all mutes disabled once the "END" of song is reached.

The temp work-around seems to be to put an empty pattern at the end of the song - at least this shuts the machine up.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by priox - 2008/12/31 20:56

Hello folks,

I got some really serious tempo-problems on the MnM since I've updated to OS 1.21

Link to my original thread

I hope Elektron will fix it soon becuz I think I'm not the only one with this problem.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2009/01/01 00:17

earsmack wrote:
REPOST FROM ORIGINAL THREAD TO DOCUMENT HERE:

As I was playing through some songs I programmed in the last firmware version (and now have upgraded to 1.52b) I noticed that END is ignored.

For example, in 2 songs I have the last step being a 2 beat section of a pattern. (ie: a kick/crash to end the tune). In the previous firmware this worked fine. In 1.52b it plays this last step repeatedly and ignored the END. The UI makes it LOOK like the song stops - END is quickly scrolled into view and then the song scrolls back to the top but alas the last pattern (2 beats in this case) plays continually. Manually pressing the STOP button stops the insanity.

Anyone else seen this? I have two songs that exhibit this issue.

same here: END not working

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by soundklinik33 - 2009/01/03 00:12

Mika Technika wrote:
earsmack wrote:
REPOST FROM ORIGINAL THREAD TO DOCUMENT HERE:

As I was playing through some songs I programmed in the last firmware version (and now have upgraded to 1.52b) I noticed that END is ignored.

For example, in 2 songs I have the last step being a 2 beat section of a pattern. (ie: a kick/crash to end the tune). In the previous firmware this worked fine. In 1.52b it plays this last step repeatedly and ignored the END. The UI makes it LOOK like the song stops - END is quickly scrolled into view and then the song scrolls back to the top but alas the last pattern (2 beats in this case) plays continually. Manually pressing the STOP button stops the insanity.

Anyone else seen this? I have two songs that exhibit this issue.

same here: END not working
Same here. END skips to last pattern and continues playing

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2009/01/03 01:42

and midi sync problem: md(master) mnm(slave) play md and click on the tempo button on mnm and check bpm variations. this is also been in older versions of os and in the new one.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2009/01/06 00:57

answer about the 2 'lfo bugs':

Hi there, Yes the LFO's are not there, but you can still affect the LFO parameters found in the routing page. An LFO for the master tracks isn't really needed and would pose a conceptual problem. Regarding the other problem - don't forget that you need to trig the track when using the EXP/iEXP waveforms. JonElektron

:huh:

Re:Official Elektron MM & MD 'Bug' List

Posted by kynd - 2009/01/08 13:33

After figuring out the original sync issues with my MD I've been rocking away nicely for the last few months, until.....

1.52b !!!!!

Now it's not recognizing external midi clock or control.

Can't seem to find if I can downgrade to 1.50.

Anyone else have this issue? / any fixes??

Re:Official Elektron MM & MD 'Bug' List

Posted by kynd - 2009/01/08 14:09

o.k. after a series of switching cables and trying to re-install 1.52, I came across people having problems with using TurboMidi with the TM-1. I HAD previously never had a problem with it, so it didn't come to mind right away. (this is also after having to do a factory restart because at one point my MD didn't even seem to want to receive ANY midi messages.....)

So after turning the TurboMidi off, crackin a beer, and waiting for the slower transfer, I'm back in action with the sync.

B)

damn, it's amazing how troubling a short series of problems can be when it's a piece you love so much

Re:Official Elektron MM & MD 'Bug' List

Posted by nljdj - 2009/01/12 05:53

Function+Ext does not reset Inp-Ga machines effects. Say if I have a synth running into the md and wash it out with reverb and delay, Function+Ext resets the parameter value but does not turn the reverb off, you have to follow up with a knob twist to turn the verb or effect off.

Re:Official Elektron MM & MD 'Bug' List

Posted by grain - 2009/01/12 07:35

nljdj wrote:

Function+Ext does not reset Inp-Ga machines effects. Say if I have a synth running into the md and wash it out with reverb and delay, Function+Ext resets the parameter value but does not turn the reverb off, you have to follow up with a knob twist to turn the verb or effect off.

Try pressing Function+Ext a second time. OS 1.52b was supposed to fix the Function + Ext problem, but I'm finding still sometimes having to press it twice.

Re:Official Elektron MM & MD 'Bug' List

Posted by maxheadwound - 2009/01/19 14:35

Since I upgraded my MnM mk I to OS 1.21b, when I enter song mode, sometimes the split screen song display does not pop up. Also since I upgraded, when entering song mode, the visual representation of the knobs on the parameters sometimes disappear and are replaced by numbers (as they should be), but sometimes they don't. Keep those updates coming! :)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by howdragonsdisappear - 2009/01/20 11:17

Monomachine

On poly mode, when you switch on midi seq, all the parameters are lock and can't be change except with Parameter lock, the track with the same number of the one selected on poly mode is the only one who still work nice.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Tarekith - 2009/01/20 23:08

Guys make sure you also send an email to bugs@Elektron.se to make sure they get these. Elektron does not monitor this forum.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by hageir - 2009/01/21 08:24

ok, what the hell,
now my MD doubles all my samples in size :unsure:
I've used the technique I'm using since day one and all of a sudden it doesn't work..

(pitching up samples -> mono -> 8 bit -> 22.050 / 32 khz)
is the UW know "upsampling" everything to 44.1k or something?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by 22tape - 2009/01/21 10:06

is it not possible to p-lock a step without it triggering a 'note' with that step?

for example, when i p-lock the filter cutoff, it also registers a new note to be triggered with that step.

:(

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Tarekith - 2009/01/21 10:53

Not on the MD, a P-lock can only be on a note trigger. But you can p-lock volume at 0 if you don't want it to sound.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by 22tape - 2009/01/21 11:07

Tarekith wrote:

Not on the MD, a P-lock can only be on a note trigger. But you can p-lock volume at 0 if you don't want it to sound.

that's way poopie :(

thanks, tarekith :)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by howdragonsdisappear - 2009/01/21 19:34

you can still P_locks without triggering with ctr-8p machines

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by swiv - 2009/01/25 23:38

does anyone get this little bug on the mnm 1.21b?

When in song mode edit screen:

- copy/paste a song row
- use the encoder to increase pattern number for pasted row
- pattern number resets back to A01 instead of pasted pattern + 1

This is a big pain when your patterns are in the H bank :(

It works fine when inserting a row (FUNCTION, down arrow) but copy/paste is better in some cases.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by hageir - 2009/02/05 11:08

hageir wrote:

ok, what the hell,

now my MD doubles all my samples in size :unsure:

I've used the technique I'm using since day one and all of a sudden it doesn't work..

(pitching up samples -> mono -> 8 bit -> 22.050 / 32 khz)

is the UW know "upsampling" everything to 44.1k or something?

can anyone back this up?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2009/02/18 00:30

I had another glitch when in record mode I entered some notes on part one than muted that part to edit another and when going back to unmute part 1 the notes for that part then won't activate from the sequencer. Even getting out of record mode and changing patterns back and forth still left the notes untriggerd!?!?

A rest fixed the problem although if you read this thread you'll see its not the first time.

It's getting me a bit worried about a gig I've got lined up where I'm going to have to be the master clock with the mono, I

can't turn the machine on and off mid performace so to speak.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by zoot - 2009/02/18 00:50

Vader77 wrote:

I had another glitch when in record mode I entered some notes on part one than muted that part to edit another and when going back to unmute part 1 the notes for that part then won't activate from the sequencer. Even getting out of record mode and changing patterns back and forth still left the notes untriggerd!?!?

A rest fixed the problem although if you read this thread you'll see its not the first time.

It's getting me a bit worried about a gig I've got lined up where I'm going to have to be the master clock with the mono, I can't turn the machine on and off mid performace so to speak.

no not happened to me, that seems a serious problem...mono right?

can anyone help our dear hageir???? with his md upskirt

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Vader77 - 2009/02/18 01:12

zoot wrote:

no not happened to me, that seems a serious problem...mono right?

Yup :(but it seems from previous replys on this thread that I'm not alone, always seems to happen when I'm not expecting it.

Never had anything like this with my MD which has been pretty solid.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Tarekith - 2009/03/16 02:11

MD 1.52d CTR-8P bug

Set up a CTR-8p machine on a track, assign any parameters to it. Enter mute mode, and then turn one of the encoders. The large MUTE pop up window does not become smaller like it does for other machines.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Vader77 - 2009/04/04 01:35

Ok I was doing rehearsals for an improvised set next week and about 20mins in the sequencer to machine one wouldn't respond to grid entry (worked around in real time record) including the transposing.

I've also had occasional dead ARP's and none resoponce to transopsing. I'm wondering if I shouldn't be switching to different machines whilst in record mode but isn't that the whole point of the machine? :(

Does anyone get these little odd glitches which can only be solved by turning the whole unit on/off again which isn't going to be good next week as I'm the master clock in a bigger setup! :unsure:

Could this be PSU influenced as most days my Mono mkl works 100%.

I'm going to try reinstalling the OS on a different PC but I'm really worried that this could be a more serious underlying problem with the unit. :huh:

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by zoot - 2009/04/07 23:17

Mono machine mk1 os 1.21b

>Global

>Multimap edit

The transpose and timing functions are way wacky and dont really work sometime when selecting another pattern the transpose is still in effect. Double stop start fixes it but if you were trying to jam then this isn't right

Could someone confirm

>>>>PLEASE:S

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by whatsyourname - 2009/04/08 00:17

I don't understand why people post bugs, but they don't say which OS it is happening on ! Is one just to assume that it is refering to the most current OS ?

People:

COULD YOU PLEASE ALWAYS MENTION WHICH OS VERSION ON BUG REPORTS ?

Thanks!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by burlives - 2009/04/14 21:51

Erasing locks on the Mono doesn't work for all track (no record light on). Individual tracks need to be cleared one at a time. Admittedly, I have not noticed this before.

On some tracks there is runaway feedback that I can't get rid of. Maybe a product of the reverb. (os 1.20b)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by monoman - 2009/04/23 19:05

mono os 1.21c

i noticed timing drop outs in poly mode - can anyone confirm this. i thought this was fixed?!

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2009/04/26 12:04

MD UW OS 1.52f

Somehow it's not possible to copy+paste a ROM Machine! (I had them on track M1 -trying to copy to M2)

AND LFO from one track controlling the LFO depth of another doesn't work anymore!

Re:Official Elektron MM & MD 'Bug' List

Posted by Vader77 - 2009/05/08 05:01

Vader77 wrote:

Ok I was doing rehearsals for an improvised set next week and about 20mins in the sequencer to machine one wouldn't respond to grid entry (worked around in real time record) including the transposing.

I've also had occasional dead ARP's and none response to transposing. I'm wondering if I shouldn't be switching to different machines whilst in record mode but isn't that the whole point of the machine? :(

Does anyone get these little odd glitches which can only be solved by turning the whole unit on/off again which isn't going to be good next week as I'm the master clock in a bigger setup! :unsure:

Could this be PSU influenced as most days my Mono mkl works 100%.

I'm going to try reinstalling the OS on a different PC but I'm really worried that this could be a more serious underlying problem with the unit. :huh:

Ok I've discovered that holding down trigger/grid buttons whilst hitting record maybe the source of the problem, notes don't show up in the little pop up window and the arp doesn't tend to work either sadly there's no other quick fix than to reset the machine.

Either way I've just got to keep an eye on what I'm pressing methinx.

Re:Official Elektron MM & MD 'Bug' List

Posted by Computer Controlled - 2009/05/13 16:58

Don't know if this has been covered, but I've noticed when using an external MIDI machine, and I set it to sustain the entire pattern, after start up, it plays the first pass fine. On the second pass, it won't play, then the 3rd pass it plays. Then it'll play fine from the on out. Until I stop and start it again.

Re:Official Elektron MM & MD 'Bug' List

Posted by andry - 2009/05/22 18:40

Hi all,

I've looked on this forum for my problem but I can't find anything alike. The following is happening: When I connect my MD to a synthesizer and program the program change via the midi-instrument on the MD, the correct instrument on the synth isn't showing up sometimes, when I change the pattern (with another kit)?

Is it something in the global settings ive to do? I dont know. Very annoying when playing live. When i hit the midi trigger on the MD, it goes to the correct synth program again.

I hope to find some answers here.

Thanks in advance,

Andry

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by sicijk - 2009/05/22 20:56

hageir wrote:
MD UW OS 1.52f

AND LFO from one track controlling the LFO depth of another doesn't work anymore!

i dont have this os but i think that i could be due to the hierarchy of LFO to LFObut since you're also saying anymore.....mmh,,,,,,,anyway here the piece of manual where i read that (pag. 34)

http://elektron-users.com/images/fbfiles/images/Imagine_2-dc513029111d38dc9a0a1d7df1e1324f.png

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2009/05/24 08:31

sicijk wrote:
hageir wrote:
MD UW OS 1.52f

AND LFO from one track controlling the LFO depth of another doesn't work anymore!

i dont have this os but i think that i could be due to the hierarchy of LFO to LFObut since you're also saying anymore.....mmh,,,,,,,anyway here the piece of manual where i read that (pag. 34)

http://elektron-users.com/images/fbfiles/images/Imagine_2-dc513029111d38dc9a0a1d7df1e1324f.png

ah, totally forgot about that! :)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by andest01 - 2009/07/12 11:34

When I play chords into my Monomachine, some note triggers never get turned off. When I play another set of monophonic notes, some of the previous notes from the chord I played can be heard.

I understand that the monomachine is meant to be MONO, but this occurs when I try to record a melody into my MnM in real time and accidentally hit more than one note. The Monomachine "remembers" it.

This may not be a bug. I'd love to learn what's causing it in order to turn it off... or maybe even exploit it in the future.

I'm running a Novation SL 25 into Ableton that routes it into the MnM. I recorded what was coming out of the SL 25 into Ableton and there were no ghost notes - it was clean. When I played it into the MnM, I could hear the ghost notes. Pressing the triggers yielded the same results.

Again, it might not be a bug. Hope you guys can help, as the collective intelligence of EU's hive mind is pretty impressive.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by tIB - 2009/07/12 13:35

is this is arp mode?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by goomba - 2009/07/12 13:56

hageir wrote:

When you have some tracks muted on the MD and you function+turn an encoder to apply it to all the tracks (for example delay) then when you get a crazy delay-wall, press function+classic/extended to reset the kit to go back to normal, all the muted tracks are still doing the crazy delay wall (or what ever you do)

it's super annoying..

you have to press function+classic/extended again when you umute the tracks..

yes i have the same problem! :angry:

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by tIB - 2009/07/12 15:05

what os? pretty sure they fixed this...

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by goomba - 2009/07/12 15:32

not sure what os is installed on my machinedrum

how can i find out?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by tIB - 2009/07/12 15:35

watch the boot screen; get the latest one off elektron support and i'm pretty sure your problems are solved.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by goomba - 2009/07/12 15:38

it says 1 52 k when i boot up

edit upgrading now

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by andest01 - 2009/07/12 17:09

tIB wrote:
is this is arp mode?I checked - function + arp says it's off.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by tIB - 2009/07/12 17:50

its strange, latest os?

if you can be more specific ill try it out (tho wont be till next week as i'm away), another thing you could do is a soft/hard reset. (backup first)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by haydenpayne - 2009/07/14 05:18

Hi, first post. :)
I have a MK1 machinedrum (just got it). It has the latest OS. Everything seems to work fine except when I used parameter lock on the hihat...
When I stop the play pattern, a second or so later the hi hat will play one more time.
It does same thing if I mute the track while the pattern is playing.

Thanks.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by andest01 - 2009/07/14 13:31

UPDATE on the MnM ghost hits bug.

<http://www.vimeo.com/5585464>
(first video I've ever uploaded to teh internets)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by nxpnsy - 2009/07/29 19:19

Hi,
just got my MD UW MKII 1.52f & notice that LFO UPDTE can only be set to FREE or HOLD, shouldn't there also be a TRIG option?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by StirHouse - 2009/07/31 07:01

Turn the knob sloooooowly.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by parallelpark - 2009/07/31 07:40

andest01 wrote:

UPDATE on the MnM ghost hits bug.

<http://www.vimeo.com/5585464>

(first video I've ever uploaded to teh internets)

It seems like the Monomachine isn't getting a note-off message for one of the three notes you play from your controller.

The "ghost note" sounds upon release of another key, right? As if the key corresponding to the "ghost note" is stuck down?

What happens if after you trigger the bug, you play the key corresponding to the "ghost note", to try and trigger a note-off event?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by parallelpark - 2009/07/31 08:15

Oops, should have read your original post first. Then I wouldn't have chimed in with stuff you already know. I'll just go back to sitting here quietly again. Cue tumbleweed.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by TeacherOfStalker - 2009/08/06 22:35

LEDs flash 1 beat late

Machinedrum UW MKII / OS 1.52f

When the sequencer is running, and a 2-,3- or 4-bar long pattern is playing, the LEDs indicate 1 beat late. Here's a representation of what's happening in a 4-bar long pattern:

1, 2, 3, 4, 1, 2, 3, 4, 1, 2, 3, 4, 1, 2, 3, 4 (actual bar position)

1, 1, 1, 1, 1, 2, 2, 2, 2, 3, 3, 3, 3, 4, 4, 4 (nth flashing led)

Workaround: enter Rec mode

EDIT: Edited for clarity...silly:

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by makko - 2009/08/07 08:14

hehe.. I don't really time on the LEDS, I use my ears for that. In the music I make it's pretty simple to hear/feel when your at the end of a bar/pattern. But I understand your frustration.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Smoof - 2009/08/08 10:42

well its just the way the leds have always been working on the MnM ... they must have alinged this with the MnM

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by yourmama - 2009/09/21 18:04

i found a bug in the mono's midi sequencer. shifting a pattern (function + arrow right or left) leads to all LED on, like when you push all sequencer triggers. seems to be a cosmetical bug only, sequence is still playing fine, however it is a pain to edit the sequence further then ...

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by WaveRider - 2009/09/23 22:34

TeacherOfStalker wrote:

Hi there. First post. Apologies in advance if this has been mentioned before.

Bug with Flashing LEDs

Machinedrum UW MKII / OS 1.52f

I recently noticed that the 4 LEDs on the bottom right of an MD (above the key) do not flash in a user-friendly/musical way at all.

Basically, the user cannot get the pulse (the 'tempo' if you like) just by looking at these LEDs flashing,

same with the mono, those leds miss the downbeat on 1, very annoying, they should be flashing on the downbeat so when you mute stuff you can count on them, but if you do you'll miss the first beat of a bar.... took me awhile to realize why I was missing the first beat on a 4/4 very often! it was because I was counting out the LED pulses as 1,2,3,4 - 1,2,3,4, but again they are not aligned with the downbeat. The downbeat on 1 is flashing LED 4 one last time.

Thanks a lot for your post, it made me realize the problem. To me its a bug. BTW I think the Mono have LOTS of bugs. Even in playback some parameter locks are not always played like they should, plus I have problems with transpositions and song mode. It is very long to document bugs I'll do it if I can sometime. But I got so burned with Ableton (what they ask for when you report a bug is surrealist) hope Elektron can start looking by themselves when provided with a simple description.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by johnathon doe - 2009/10/02 16:25

my first time posting a bug...if it's been said let me know.

this is on 1.52f

machinedrum sps1uw mkii

when i have a few channels muted the FUNCTION edit parameter (like the ctrAL) doesn't work.

ie. try to strip the low freq on all channels or add delay to all channels....the FUNCTION+knob doesn't work.

i understand there is a new OS, does this solve it?

thanks for your time!

peace

p.s. above post about downbeat WOW i thought i had a problem...how many times have i tried to count off using the 4 flashing bulbs! thanks!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2009/10/10 03:08

out of sync when changing patterns in song mode, mnm master.
when set pattern 4 in song mode on mnm(master), md doesn't play patt 4 instead of that, md set at end? does anyone know what's the problem?

Re:Official Elektron MM & MD 'Bug' List

Posted by 214 - 2009/10/10 03:31

something similar is happening to me in song mode, but i'm not switching patterns. i'm working on song mode with just 1 pattern on the mnm and the md. they start off fine but after a couple of bars, they go off sync and both machines will be on different bars.

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2009/10/10 03:41

elektron team fix one bug, and add 5 more

Re:Official Elektron MM & MD 'Bug' List

Posted by TeacherOfStalker - 2009/10/15 00:51

Yep. Certainly a bug. Thanks for replying on this WR :). I've contacted Elektron about it, it's probably something very minor.

Re:Official Elektron MM & MD 'Bug' List

Posted by TeacherOfStalker - 2009/10/15 01:02

MachineDrum
Program Change, when set to OUT, interferes with song row transmission. Fixed (OS 1.53C)

Re:Official Elektron MM & MD 'Bug' List

Posted by merge - 2009/10/15 08:34

HI Friends & Elektron Crew

Sorry but how more you update the OS more & more you destroy the Groove of the Machinedrum & Monomachine i have got the best Timig with OS about 1.10 with the Machinedrum & cant Remeber but i thing 1.08 or so with the Monomachine whats up ?
Now my MPC again is better when i use the Swing its so hard to get it well grooving when i ad some Swing with my Elektron Stuff can i go back to older OS again ? i have the latest OS Update
on my MD & MNM ...

Best Wishes

Re:Official Elektron MM & MD 'Bug' List

Posted by johnathon doe - 2009/10/15 18:41

check the update readme file for the OS you have installed.

it tells you in the file what you can revert back to.

peace

Re:Official Elektron MM & MD 'Bug' List

Posted by earsmack - 2009/10/15 21:30

TeacherOfStalker wrote:

Hi,

here's another bug (I've sent this to Elektron)

Basically, if Program Change is set to OUT (and not OFF) on the MachineDrum, pattern number transmission when in Song Mode behaves erroneously.

How to recreate

In Song Mode, try the following arrangement:

```
----MD (Master)---- ----MM (Slave)----  
ROW|PAT |REP|OF|LN| ROW|PAT |REP|TRN|OF LN|  
000|A01 | 3 |00|64| 000|A15 | 3 |---|00.64|  
001|A16 | - |00|64| 001|A16 | - |---|00.64|  
002|LOOP: 000|INF 002|LOOP: 000|INF
```

When starting playback:

- MD acts normally (i.e., plays pattern A01 three times, then A16 once, then repeats)
- MM plays pattern A15 once, A01 2 times (!), A16 once, then repeats

Information:

- MD SPS-1 UW MKII OS v1.53b
- MM SFX-60 MKII OS v1.21c
- On the MD, Prg Change is set to Out (Global Settings). If it's set to Off, the problem is eliminated!

Not sure I understand the problem here completely.

It would seem that if Prg Change is set to Out then the MD is properly sending program changes and the MM is following them correctly.

So is the bug that the MM is following the program changes or that A15 is playing on the MM and you expect A01 to play instead?

Thanks!

Re:Official Elektron MM & MD 'Bug' List

Posted by TeacherOfStalker - 2009/10/18 07:19

Hey, thanks for replying!

Basically, in the example provided, the following ought to be happening:

- MD plays A01 three times, A16 once, then repeats
- MM plays A15 three times, A16 once, then repeats

as specified in each machine's song structure. However, with Prg Change set to Out, MD instructs MM to 'disobey' the song structure and play the pattern that it (the MD) plays. I think it's a fault with MD's Global Settings.

I hope I described it more clearly now :) I got a reply from Elektron saying they'll deal with it this week :D

ToS

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by solitud - 2009/10/18 23:50

Monomachine

Bug with Scale: Fix, Midi Seq and Multi Trigger

I use the Multi Trigger Feature in "Seq Transp" Mode.

I use the internal machines together with the Midi Sequencer to control external Synths.

When I set "Transpose" for an internal machine track to "Scale: Fix" than this setting affects the corresponding track in the MIDI Sequencer when playing in Multi Trigger mode!

Example: when I set internal Track 3 to "Scale: Fix" because it's a DPRO Beatbox I don't want to transpose, than the external Synth on Midi Sequencer Track 3 would also not transpose when playing Multitrigger on the keyboard.

OS 1.21 C MnM SFX60 MK1

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by earsmack - 2009/10/19 20:11

Hi ToS,

I get what you're saying but I don't think this is a problem with the MD - it would be a problem with the MM side. The MD has no idea what device the MIDI (program changes) are being sent to. I could see where the MM might be smarter to ignore program changes if it is already in song mode. Mind you, the MD may suffer the same problem if it is the slave.

Thanks for clarifying.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pop soda - 2009/10/23 04:57

hi there i own a sps-1 fore some days now and today i realize for some unkown reason all kits-patterns play the same rythm in classic and extended i did a factory reset but that didnt do nada.. i am really sad anyone knows what happend????????????

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by johnathon doe - 2009/10/23 16:07

ok, i have to clarify my first submission on FUNCTION+ROTARY (psuedo ctr-al)

os 1.52f md sps1-uw

1. have your choon playing

2. setup mutes and/or unmutes, but use the FUNCTION held option and exit the mute page with those set up, but not triggered.

3. then use the FUNCTION+ROTARY (eg. FLTF to cut all low freq)

nothing happens.

NOW, if you DON'T have any staged mutes or unmutes it works of course!

PROBLEM.

I like setting up mutes and unmutes, cutting freq/adding delay/adding feedback and then FUNCTION CLASSIC/EXTENDED to reset.

I realize there is a new OS. Does the new OS solve this?

Thanks for your time and consideration once again.

peace

Re:Official Elektron MM & MD 'Bug' List

Posted by bhc303 - 2009/10/25 10:20

mono mk2

loaded with latest os 1.21C

Tough when I boot up it says 1.20

now... bug for both elektrons or a logic glitch...???

If I move a piece of audio or a midi region (soft synth or external synth) around the arrange window of logic my machinedrum & Mono stops responding, ie no sound.

no sound on MONO or MD

whatâ€™s going on?

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2009/12/24 01:37

MD OS 1.53C

UPDATED 30-12-2009

INP machines keep receiving input signal even after switching to a kit with no INP machines.

INP and RAM machines will not revert to default kit settings with + .
(They will do so visually but not aurally)

Parameter values in CTR-AL machine stop 1 step before extreme values.
(i.e., 1-126 and not 0-127)

Gate Box Reverb silences abruptly when reducing GATE parameter.
Select a Track / Load a percussion machine / Increase REV, leave everything else as is. In Master FX > Gate Box Reverb, increase DECAY to 127, GATE to 127 (default). Trigger the track and soon after decrease GATE from 127 to some near value; the reverb gets cut abruptly.

Whist in 'SWING: ALL', individual swing tracks do not work. Same applies to 'ACCENT:ALL'.
New Pattern / Enter Swing Page / Increase swing percentage / Clear Swing: All / leave other tracks swung as predefined. Now, choose a percussion track and fill it with triggers (16/16). Start sequencer. Enter Swing and switch

between Swing: ALL and Swing: Txx. Whilst in ALL, the swing does not work at all. (Kind of handy though..)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Petur - 2009/12/27 18:45

teacherofstalker wrote:

2) INP machines will not revert to default kit settings with + .
(they will do visually but not aurally)

This also applies to RAM REC machines.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Petur - 2009/12/29 20:44

teacherofstalker wrote:

MD OS 1.53C

1) INP machines keep receiving input signal even after switching to a kit with no INP machines.

2) INP machines will not revert to default kit settings with + .
(they will do visually but not aurally)

3) Parameter values in CTR-AL machine stop 1 step before extreme values.
(i.e., 1-126 and not 0-127)

Just wondering if you have reported these bugs to Elektron support?

...the + issue is really starting to annoy me =)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2009/12/29 22:22

Yes Petur! Last week. They said they'll look into it, but with the Xmas holidays, I guess we'll have to wait a bit.

I found some more bugs. I just updated my original post on this thread (page 13).

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Petur - 2009/12/29 23:40

teacherofstalker wrote:

Yes Petur! Last week. They said they'll look into it, but with the Xmas holidays, I guess we'll have to wait a bit.

I found some more bugs. I just updated my original post on this thread (page 13).

Good work! hopefully we will have fixes for these soon.

I have tested bug 2 - 4 and can confirm that i have the same problems on my machine (MK2). Cant test bug 1 right now... dont have any cables for the inputs here at the moment.

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2009/12/31 01:28

More bugs! See my post, page 13.

Re:Official Elektron MM & MD 'Bug' List

Posted by Jims computer beats - 2009/12/31 03:26

I don't know if it's a new bug or if it's normal, but I can't seem to be able to send sysex (backup file) to my computer on turbo mode...

Re:Official Elektron MM & MD 'Bug' List

Posted by burlives - 2009/12/31 14:43

The Input machines blink with the parameters changed while recording, but the values don't sound any different on playback. However, the parameters modulate noticeably well via the LFO.

Re:Official Elektron MM & MD 'Bug' List

Posted by justinvm - 2009/12/31 16:48

1) INP machines keep receiving input signal even after switching to a kit with no INP machines.

This is a "feature" of the machinedrum. I had long chats to Erase about this earlier in the year.

Basically INP machines wont stop unless the next kit has another instrument triggered on that pattern.

Unfortunately this often causes "doubling" up of input machines if your track placement of them is not identical in all kits.

Another problem with this is that if the track on the next kit is a MIDI machine, then the INPUT machine will not be disabled!!! Apparently this was an intentional design decision. Big annoyance in my opinion

Re:Official Elektron MM & MD 'Bug' List

Posted by justinvm - 2009/12/31 16:54

Bug: MD OS 1.53C

This has been happening occasionally:
Harmonic distortion on all tracks independent of Master Volume.

I'm not sure of the circumstances. Have only noticed it on 1.53c

Re:Official Elektron MM & MD 'Bug' List

Posted by tjebbe - 2010/01/09 05:08

1,53c is making my md going ape shit it doesnt send midi notes properly its sounds like its not fixed at all i cant record

parameters locks on the steps when im recording on the fly very anoying what the f... happend with this new os even did a soft reset doesnt seem to fix anything it made my machine drum mk 1 totally fucked is there anybody out there who can tell me what the hell is going on with my md ? also my knobs turns are very rapidly and jump from 1 to 127 when you just turn it a little man please someone ehelpp !!!!!!!!!!!

also the midi machine is weird if i set a length of 16/16 on the midi note the length it plays to is 8/16 not 16/16 this is really anoying programming my external synth layers i thought this was fixed i didnt have this in 1,53b what s going on this all make me want go back to os 1.01

and ps sorry for my f.... in there i just cant have this happening to my md I havr to fix this before the weekend I have shit loads of gigs coming up

:S

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/11 14:36

my MDUW MKI ignores parameter locks w/1.53c!

oof that's a big one. no matter what i do.. it just ignores them

tried reinstalling the OS, soft reset etc.. no dice :(

seems to pick and choose when it wants the master FX to work as well :(

talk about a boner killer.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by glitched - 2010/01/12 02:17

Ignatius:

This may be exceedingly obvious, but is your MD in "classic mode"?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by arsey_rob - 2010/01/12 02:27

sorry if this has been posted before. i think i've noticed a bug on my MM mk2:

usually when one track is solo'd, when switching to recording mode then back again (and sometimes it seems to happen randomly) that track will cut out, just become silent.

sometimes switching to another pattern or selecting another track sorts it out

has anyone noticed this or could my (brand new) monomachine be broken?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Petur - 2010/01/12 02:46

Petur wrote:

teacherofstalker wrote:

Yes Petur! Last week. They said they'll look into it, but with the Xmas holidays, I guess we'll have to wait a bit.

I found some more bugs. I just updated my original post on this thread (page 13).

Good work! hopefully we will have fixes for these soon.

I have tested bug 2 - 4 and can confirm that i have the same problems on my machine (MK2). Cant test bug 1 right now... dont have any cables for the inputs here at the moment.

Just curious if you heard anything from Elektron regarding these bugs yet?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/12 03:53

glitched wrote:

Ignatius:

This may be exceedingly obvious, but is your MD in "classic mode"?

lol. NO.

you can't write parameter locks in classic mode.

here's what happens... i'm in 'extended' mode.. i select a step. write a bunch of P-locks... and when the sequence gets to that step.. nothing happens to the sound... i tried many different machines and nothing happens.. tried switching back and forth between classic and extended.. nothing.. tried soft reset.. re-installed the OS.... no luck... i may have an older version of the OS on my drive somewhere if i'm lucky.. if i do i'll just go backwards a version or two and see how that goes.. but i may be stuck with this OS as i probably deleted the older ones after updating... :(

edit: I emailed them about this today. this is a major bug imo.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/12 06:37

anyone have a previous version of the MD OS they could email me?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Mika Technika - 2010/01/12 07:21

ignatius wrote:

anyone have a previous version of the MD OS they could email me?

http://elektron-users.com/index.php?option=com_docman&task=cat_view&gid=29&Itemid=30

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by mos6581 - 2010/01/12 07:47

ignatius wrote:

here's what happens... i'm in 'extended' mode.. i select a step. write a bunch of P-locks... and when the sequence gets to that step.. nothing happens to the sound... i tried many different machines and nothing happens.. tried switching back and forth between classic and extended.. nothing.. tried soft reset.. re-installed the OS.... no luck... i may have an older version of the OS on my drive somewhere if i'm lucky.. if i do i'll just go backwards a version or two and see how that goes.. but i may be stuck with this OS as i probably deleted the older ones after updating... :(

edit: I emailed them about this today. this is a major bug imo.

You didn't write it so I have to ask if you have tried a factory reset? If it's only you having that problem then it's not very likely to be a bug I'm afraid. I have these OS versions:

Elektron_SPS1-1UW_OS1.50f.zip
Elektron_SPS1-1UW_OS1.51.zip
Elektron_SPS1-1UW_OS1.52B.zip
Elektron_SPS1-1UW_OS1.52c.zip
Elektron_SPS1-1UW_OS1.53.zip

Let me know where to send any of them.

And don't forget to make a backup before you start fixing things.

- Andy

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/12 07:57

mos6581 wrote:

And don't forget to make a backup before you start fixing things.

- Andy

i zapped my MD a while ago to start fresh. it's a blank slate right now.

i'll try to factory reset and if no go i'll go w/an older OS.

thanks for the linkage (right under my nose)

not like this bug is slowing up some rush of inspiration... video below has been my song writing process of late.

<http://www.youtube.com/watch?v=Roewb-FxHM0>

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/12 13:17

er.. now i'm really fuxored... figures.. as soon as i say i've never had a problem it goes tits up.

so, did factory reset.. problems persist...

installed OS 1.50f and still problems.. don't know why..

but now some P-locks work and some don't but only one p-lock at a time ? very weird.

so, if i plock the delay amount on one note then plock the rev amount on another only one will have an effect... very friggin weird...

maybe i'll try to send the OS via sysex librarian instead of the C6 tool.

either way i'm kind of dead in the water so far...

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by tIB - 2010/01/12 13:46

^ This is bad. Ive read about a few problems recently directly following updates... not good.

Hope you get this sorted easily... good luck.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by ignatius - 2010/01/12 14:17

tIB wrote:

^ This is bad. Ive read about a few problems recently directly following updates... not good.

Hope you get this sorted easily... good luck.

i think the problem was the C6 tool... it's emphasis is on fast instead of good. or maybe it just doesn't like my midi interface? i don't have the turbo thing and so send data at 'normal' speeds when i use the C6 app. maybe it wants turbo to work right or maybe my MD wants turbo.. who knows...

i used the free sysex librarian to send the 1.53c OS and so far so good. the sysex librarian app took a lot longer to send the data..

i'll drop aline here in a day or so w/an update. i'm sticking w/the sysex librarian for future updrages.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by emdebee - 2010/01/22 14:56

Hi all...

I just purchased a Machinedrum SPS-1UW MKII which had OS 1.52c on it.

Everything seemed to be working fine until...

I updated to OS 1.53c and now seem to be having all sorts of issues - most of all the Snare Drum slot stops playing if anything above it is triggered - the only way to get this slot back is to reload the kit or Function+Classic/Extended buttons - but again, if any slot is pushed/triggered above the 2nd one (Snare) it will no longer sound again!

ARGHH

I'm pretty peeved that I updated the OS!

Any suggestions? Please? :angry:

Mac OS 10.6.2, 17" MacBook Pro Intel Core 2 Duo

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by neonleg - 2010/01/22 16:10

you can try a soft reset but i dont think that will help.

next is to try reloading the OS because you wont lose any settings/kits.

i woud try hard reset next (you will lose all settings kits etc so backup first if you care about them)

lastly, you can revert to an older OS. if you need the file i am happy to send you.. how many you want?

it will work then if your machine is ok, if not its back to Sweden or a local elektron rep for a service

btw, dont be afraid to update the OS next time, the benefits always outweigh the risk your machine will implode

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by emdebee - 2010/01/22 17:22

I'm in touch with Daniel at Elektron support - fingers crossed :)

=====

Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by gigus - 2010/01/22 20:56

MONOMACHINE bug.

Not sure if its listed.

When you change scale to any number which isnt a mutiple of sixteen the slides do not display properly.

Frankly Elektron should be ashamed of themselves.

I mean Â£1000 pounds for a machine with bugs.

I wonder if they know what testing means.

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by bhc303 - 2010/01/24 04:05

gigus wrote:

MONOMACHINE bug.

Not sure if its listed.

When you change scale to any number which isnt a mutiple of sixteen the slides do not display properly.

Frankly Elektron should be ashamed of themselves.

I mean Â£1000 pounds for a machine with bugs.

I wonder if they know what testing means.

wecome to the wonderful world of boutique synths, you think elektrons are buggy wait till you get a virus...

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by andest01 - 2010/02/03 09:19

bhc303 wrote:

wecome to the wonderful world of boutique synths, you think elektrons are buggy wait till you get a virus...not tryin to start a flame war here, but he is correct about the (access) virus bugs. There are tons.

That being said, in my experience, Access has been very prompt and helpful in my customer service issues. They even emailed me with support over the weekend, which I appreciated.

As a developer i can sympathize with Elektron (and Access) on this one. Send them an email and a video showing them how to reproduce it and they'll fix it in a few months.

Until then, drink beers.

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by burlives - 2010/02/11 08:37

At times, as with the effects machines, these improvements need consistent method for use, particularly on first attempts, the value as doesn't appear to have as much basis.

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ignatius - 2010/02/12 06:26

so, today using my MD it seems to have gone full retard again. should have known it was coming. last night it was randomly repeating notes in a steps in a very weird stuttered fashion.

today the p-locks aren't working again. fucking great. time to back. hard reset. reload OS>

fucking ay i'm getting sick of this crap. once i get this thing working i'm never loading an OS upgrade again. :(

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ignatius - 2010/02/12 07:08

ignatius wrote:

so, today using my MD it seems to have gone full retard again. should have known it was coming. last night it was randomly repeating notes in a steps in a very weird stuttered fashion.

today the p-locks aren't working again. fucking great. time to back. hard reset. reload OS>

fucking ay i'm getting sick of this crap. once i get this thing working i'm never loading an OS upgrade again. :(

LMAO. WTF is it w/this thing. all is well suddenly. i must have the moodiest MD in existence.

everything seems fine now??? bizarre.

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by Veets - 2010/02/12 08:11

ignatius wrote:

LMAO. WTF is it w/this thing. all is well suddenly. i must have the moodiest MD in existence.

everything seems fine now??? bizarre.

Duh, you don't know? It heard you threatening it.;

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ignatius - 2010/02/12 08:18

Veets wrote:
ignatius wrote:
LMAO. WTF is it w/this thing. all is well suddenly. i must have the moodiest MD in existence.

everything seems fine now??? bizarre.

Duh, you don't know? It heard you threatening it.;

maybe it was the molestation i committed against my MD when it was fresh out of the box... :kiss:

eeewwww... creepppppyyyy. :S

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by Toaster - 2010/02/12 08:41

ignatius wrote:
maybe it was the molestation i committed against my MD when it was fresh out of the box... :kiss:

eeewwww... creepppppyyyy. :S

Maybe you should take it to dinner and a movie first....

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ignatius - 2010/02/12 09:06

Toaster wrote:
ignatius wrote:
maybe it was the molestation i committed against my MD when it was fresh out of the box... :kiss:

eeewwww... creepppppyyyy. :S

Maybe you should take it to dinner and a movie first....

it lives a comfortable life :)

i do think i've found the issue though.. it is fucking mysterious.

something in my set up is sending a midi blurb tot he MD that disables the p-locks!!?!?!?

is that even possible? it stays in extended mode but he plocks go away.. i disconnect the midi in cable and plocks work again.. wtf..

i have all the contorl IN etc functions set to 'OFF' in the MD and nothing else is running my studio. just the MD. i noticed it when i turned off my computer. the core midi does something where it deturds itself and sends some gobbly guk to the midi interface.. when that happens plocks go bye bye.. but they are all still there if i check each step.. everything is still written.. then i disconnect the midi in cable and viola.. all is well..

never had this happen before in all my years of elektron machinedrummery.

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by darenager - 2010/02/12 20:36

Have you tried it with midi off? (--)

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ipassenger - 2010/02/12 23:01

hmm...

So I put the new OS on last night, 1.53c, had 1.53b prior to that.

Anyway upgraded just as I thought should not that I had experienced any issues with 1.53B.

Well all was fine and then it started doing something peculiar with the 1st beat of the bar if certain other machines triggered at the same point, the same group of triggers on other beats behaved normally but the first beat seemed to cause it to "fart"... Not too sure what the culprit is yet, as I also did an empty reset and cleared all the samples out and replaced them with a few new ones at the same time as I did the OS upgrade...

So my guess is it could be any manner of dodgy bits of data... Should get time to track it down tonight though, may well be just my machine but thought I'd make Ignatius feel a bit better about the bizarre goings on of his baby.

On that note i'm pretty sure all of my gear has had a rather vicious attack of the loony tunes at one point or another. :)

=====

Re:Monomachine MnM - SCALE / SLIDE bug. very obvious

Posted by ignatius - 2010/02/13 03:29

darenager wrote:

Have you tried it with midi off? (--)

what do you mean "midi off"?

all the global settings are "off" except local control.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Justin Valer - 2010/02/16 08:44

Double post.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Justin Valer - 2010/02/16 08:44

1.53c Harmonic Distortion on All instruments.

Reported this issue the other day.

This occurs when you are playing and switching between patterns. On the first pattern will be an input machine or ram record. On the second pattern will be a midi machine in the same location.

Double tapping stop after switching to the second pattern will cause harmonic distortion to appear on all instruments. Requiring a restart of the machinedrum.

- Justin

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Veets - 2010/02/16 12:48

I got this too or something related. It's a terrible loud howl ... like a feedback noise. It's only when switching certain patterns. I had input machines + ram machines on the initiating pattern. The subsequent pattern was nothing special IIRC. Switching other patterns was fine. Had to turn off the machine and reboot. Did this several times and it is only one particular pattern that was the cause. Never had this before.

Watch out for this one as it will definitely ruin your liveset, etc.

Re:Official Elektron MM & MD 'Bug' List

Posted by tIB - 2010/02/16 12:57

^ Think it will be that when you have an input machine it stays open even when youve moved onto another pattern without an input machine on it.

Not sure if that has been fixed yet but it was a problem a little while ago... Souldion was to lock off the input machine on low volume on the last step... though thats obviously no good in looping circumstances. (In those cases youd have to duplicate the pattern and lock it off on that last step: waste of a pattern though).

Re:Official Elektron MM & MD 'Bug' List

Posted by Justin Valer - 2010/02/16 13:54

Yeah tIB

I was the one who made the thread about the issue.

They still haven't fixed it.

It's only a problem if the pattern you're switching into has a MIDI machine in the track location of the INP machine or if you don't have an instrument triggered on that track

Midi machines by default will not disable sounds from previous patterns on the same track. Thus making the input machines continuous

Re:Official Elektron MM & MD 'Bug' List

Posted by tIB - 2010/02/16 13:59

^ ah so they sort of fixed it but its still an issue with the midi machines... might be worth passing that on to elektron support.

Re:Official Elektron MM & MD 'Bug' List

Posted by Veets - 2010/02/18 09:23

tIB wrote:

^ Think it will be that when you have an input machine it stays open even when youve moved onto another pattern without an input machine on it.

Thanks Tib - now I at least know what to look out for. I tend to switch patterns just for fooling around's sake so this puts a bit of a crimp in my fooling around. :X

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2010/02/19 01:58

MachineDrum OS 1.53c

This is for MD (Master) > MnM (Slave) set-ups.

When song offset is greater than zero (on the MD), it may affect the starting point of the MnM pattern.

Also, some visual display inconsistencies.

The P-I XT machine appears as P-I > MT.

In the EFM XT machine, parameters MOD, MFRQ and MDEC should be visually 'chained'.

MonoMachine OS 1.22

Switching from MONO to POLY causes abrupt sound release (hold trigger down, switch to POLY, release trigger)

Switching from POLY to MONO causes double triggering (hold 2 triggers down while in MONO, switch to POLY, press a trigger. voila)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2010/03/11 06:51

MD OS 1.53c

Maximum DEC in RAM samples will not silence sample after double or after switching kits.

Load a ROM sample, set DEC and HOLD to maximum for an infinite loop. Add a trigger in step 1 and start playback.

1) If you switch to another pattern/kit, the sample will keep playing (unless you trigger that track).

2) If you press STOP once, the sequencer will stop, but the sample will carry on. If you now double press STOP, the sample is still heard (really quietly).

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Justin Valer - 2010/03/20 12:12

TEACHEROFSTALKER

I just noticed the sample bug. It's not only to do with samples of infinite loop but also long samples are played quietly after double tap of stop.

There's a harmonic distortion bug with 1.53c and DOUBLETAP STOP function which I extensively reported to elektron a few months ago.

You should report this one too

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by glitched - 2010/04/02 00:28

Can anyone with an SF-6 and MIDI gear check this out for me?

OS 1.22 B.

If you set the joystick to control any of the CC's, does it send anything? I get no midi output of control data from the joystick.

Re:Official Elektron MM & MD \'Bug\' List

Posted by teacherofstalker - 2010/04/08 05:07

MD OS 1.53C

Gated Reverb has gone mental.

Has anyone noticed that when you apply gated reverb to a track, it doesn't appear until after a certain REV value (i.e., you can't hear the reverb until you set REV above 20)?

And also, when a pattern is playing with reverbegated (!) tracks, it looks like the reverb does not respond to some triggers. Hmm..

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by synthnerd - 2010/04/15 10:29

I was wrong

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by synthnerd - 2010/04/15 12:58

i made a dumb post

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by glitched - 2010/04/15 13:30

Nevermind.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by oldgarguy - 2010/04/28 19:36

I have a Monomachine Mk II running OS 1.31b.

I've been playing with the GND>SIN machine a lot and noticed a problem with individual note volumes. Just wanted to post to see if anyone else has run across this with any of the machines.

Start with an empty kit. Put a trig on step 1 of machine 1. Adjust the Hold to a high enough value so you can hear a sustained sine tone. Now adjust the note number by octaves (hold trig, hold Function, use right/left arrows). I started with C 0 and went up through C 8. Some of the octaves would drop in volume by 1/2 or more, just by changing the note number.

Once the volume dropped I had to play around with removing the trigger, putting it back and/or changing note number by a few semi-tones to get the volume back. Interestingly, it was not consistent. A different track or different trigger would give different results across the octaves.

This is really noticeable when you put a trigger on step 1 of track 1 and track 2. You would expect to hear a volume increase (adding sine waves in phase), but sometimes the volume would drop real low as I shifted both note numbers through the octaves.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by poonti - 2010/04/28 22:53

oldgarguy wrote:

I have a Monomachine Mk II running OS 1.31b.

I've been playing with the GND>SIN machine a lot and noticed a problem with individual note volumes. Just wanted to post to see if anyone else has run across this with any of the machines.

Start with an empty kit. Put a trig on step 1 of machine 1. Adjust the Hold to a high enough value so you can hear a sustained sine tone. Now adjust the note number by octaves (hold trig, hold Function, use right/left arrows). I started with C 0 and went up through C 8. Some of the octaves would drop in volume by 1/2 or more, just by changing the note number.

Once the volume dropped I had to play around with removing the trigger, putting it back and/or changing note number by a few semi-tones to get the volume back. Interestingly, it was not consistent. A different track or different trigger would give different results across the octaves.

This is really noticeable when you put a trigger on step 1 of track 1 and track 2. You would expect to hear a volume increase (adding sine waves in phase), but sometimes the volume would drop real low as I shifted both note numbers through the octaves.

Did you check your filter/keytracking settings? Make sure it's wide open so you don't affect the sinewave amplitude.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by oldgarguy - 2010/04/28 23:49

Thanks for the suggestion but I thought filters don't affect sine waves. I also thought that if I initialize the kit and clear the patterns, I get the defaults (everything open/normal).

Since the only thing I changed was adding a trigger and then modifying the note value, I thought I eliminated the other variables. If the filters were an influence, I would expect to see a regular decrease as I shifted up the octaves. In fact, that is not what I was seeing.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by poonti - 2010/04/29 00:05

Filters will affect the amplitude of a sinewave in the vicinity of the cutoff and according to the dropoff slope - so as you're increasing the pitch, or note value, near the cutoff freq you will hear the dropoff in amplitudes. Think of it this way, as you increase your sinewave frequency you are tracing the frequency response of the filter, which is constant prior to the cutoff and then drops off at: 12dB? 24dB? etc per octave.

It was just something to check in your case.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by oldgarguy - 2010/04/29 01:48

I'll doublecheck my tests, but if that is true, I would see (for example) full amplitude at C0, C1, C2, C3, start to drop off at C4, even lower at C5, etc.

What I saw was an inconsistent behavior - C5 full amplitude, C6 lower, C7 full amplitude, C3 low, and if I re-ran the tests, I'd get a different spread and I only touched the Hold parameter, nothing else (well, base note pitch, but you know what I

mean).

Re:Official Elektron MM & MD 'Bug' List

Posted by poonti - 2010/04/29 02:44

Yeah that definitely sounds off. I'll try it later and see if I get the same behaviour as you.

Re:Official Elektron MM & MD 'Bug' List

Posted by oldgarguy - 2010/04/29 07:08

OK - now that I'm home and reading my notes, it is clear that the problem is most evident with 2 tracks, same note, same trigger on both tracks. My measurements with just 1 track showed some variation, but not much compared to the large swings evident with 2 tracks.

One theory is that the absolute phase of the sine wave is not always 0. If the phase of a sine wave varied at the time the trigger was enabled, that could explain the semi-random volume variations when mixing 2 sine waves.

Most of the time, it seems the phase is the same, but once in a while it seems to shift and cause some cancellation resulting in a volume loss. So, when I submit this to Elektron, I'll probably word it as a question more so than a bug.

Re:Official Elektron MM & MD 'Bug' List

Posted by GeneralBigBag - 2010/04/29 07:59

I think it's been established on a thread in here somewhere that the phase doesn't reset for each note, so you're probably right.

Re:Official Elektron MM & MD 'Bug' List

Posted by Veets - 2010/04/29 08:25

As far as I've been able to tell, the phase is always the same when you hit play and then the phase just drift off. I.e., Play resets everything.

That's not a bug, that's a perfectly well-working MNM for you (unfortunately).

I could be wrong about the reset but I'm pretty darn sure that was my experience with the userwaves. I did a lot of fooling around with using the MNM as a sampler (you can search for keyword pseudo sampling). So what this says is that if you really want a phase sync/reset, program your DAW with the sysex to stop/start the pattern, etc. A bit of a headache so I never got around to it.

Re:Official Elektron MM & MD 'Bug' List

Posted by oldgarguy - 2010/04/29 20:05

OK, thanks for that. The search function on the forum yielded a few hits, but I was unable to jump directly to the posts from the search results (user error on my part?)

Anyway - the reason for all this is that I was trying to use the GND>SIN machine to create some drones by using multiple tracks and playing around with the detune and other parameters. I was getting very inconsistent results - sometimes it would work perfectly and I'd get the nice strong slow beating and other times it would drop way low in the mix.

Based on your research, it seems like the only way to get consistency is to continually start and stop the pattern.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by teacherofstalker - 2010/05/21 19:55

MD OS 1.61B

TRX-SD presents a volume anomaly the first time the machine is loaded as part of a kit.

So, if you're on a kit with an EFM-SD machine and you switch to another one with a TRX-SD, the first snare sound can be louder or quieter.

(Elektron has been informed about this and will look into it)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by nanopole - 2010/06/08 00:32

hello fellow tweakers!

have recieved my 2nd hand MD/UW mk1 recently.
it's running OS 1.33, so here goes my first question:

can i update just like that from 1.33 to the latest OS- i guess yea?
is it better taking *not* the latest OS while having still the choice (is there a *best running least bugs OS*) thinking of downgrading's not possible..?

second question would be:
i have experienced problems uploading samples using the tm-1, the MD likes to freeze sometimes since when editing kits while the sequencer is running. (without tm-1 plugged)
is it due to the dated OS?

have done the firmware update on the tm-1 a minute ago and would like to perform the OS update now also.

thanks in advance and best

nanopole

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by nikitasummer - 2010/06/08 02:00

Hi! You are highly welcome here!

definitely update to recent OS 1.61c
and please this branch is only for bug reports ;]

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Veets - 2010/06/19 16:45

MD 1.61B with +drive

1. Internally sample some audio content with RAM machine to R1 slot in Samplebank X.
2. Do a function copy of that content in the sample manager.

3. Switch to Samplebank Y and enter sample manager.
4. Do a function paste of the content to a Rom slot.
5. Watch MD lock up :(

Workaround:

Copy content to rom slot in Samplebank X, then copy the rom version to rom slot in Samplebank Y.

Elektron's been emailed.

Re:Official Elektron MM & MD \'Bug\' List

Posted by teacherofstalker - 2010/06/20 02:32

MM SFX60 MKII
OS 1.61B

LFO Pitch destination options (i.e., 1OCT, 2OCT...) do not match intervals produced

1. Select a machine with a distinctive pitch and a sustained sound
2. Assign a square LFO to affect the machine's pitch
3. Start with an LFO destination of '1OCT' (we expect that, for a DPTH of 127, the pitch will rise/fall 1octave above/below the chosen note)
4. Set DPTH to 127 and trigger a C - the pitch rises/falls a minor 3rd

For a setting of 2OCT (2 octaves), you only get an augmented 4th (ish), and for 4OCT you get a sharp octave..

Re:Official Elektron MM & MD \'Bug\' List

Posted by nikitasummer - 2010/06/20 05:38

sorry for offtopic, but

teacherofstalker, you D*MN ROCK!
Please keep it up!
And HUUUGE THANKS!

Re:Official Elektron MM & MD \'Bug\' List

Posted by teacherofstalker - 2010/06/20 09:49

Hehe, nk dude, thanks for your kind words! I was thinking of you today - I'll pm you with some more questions re master volume pot swapping.. :)

I've compiled a list of bugs that I'll send to Elektron on Monday, and I'll post it here too just to keep us updated

T

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2010/06/23 08:38

lost the transposing function on some machines in a jam today which meant resetting the unit to kick it all back in

Re:Official Elektron MM & MD 'Bug' List

Posted by Veets - 2010/07/02 08:19

+Drive bug - MD V. 1.61B

Resample, thereby creating RAM content. Move content to ROM. Copy ROM from one samplebank to another. Attempt to use File Transfer and C6 to send the SYX associated with the audio content. Upon attempting to Send in the File Transfer area, the MD will say the ROM slot is Empty. Because of this, content cannot be transferred.

Notes: this would appear to be a simple bug in that there is probably a flag set somewhere in the code that the slot is empty, when it is in fact not.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by prscrptn - 2010/07/08 12:07

I just picked up a new SPS-1UW+ with OS 1.61 C and noticed that there is a missing pixel displayed in the master FX section. It appears in the second character of the label for MONO, GATE, & OUTG....

Has anyone else noticed this? Is this a bug or a blown pixel? Any thoughts???

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by gigus - 2010/07/09 03:10

i'm just baffled that something so expensive has any bugs at all.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Dalski - 2010/09/11 23:06

MDII UW+ Bugs OS 1.62

A few bugs I have noticed.

1. Deleting a samplebank does not revert the name to -- but instead changes to 002 for instance, I believe this is causing issue 2 below.

2. After deleting a samplebank the corresponding count in the +drive settings is not always updated. Showing more samplebanks in use than the true figure.

3. It is possible to unlock and delete a samplebank, however, sometimes after deleting the samplebank the empty slot still says 'locked' in the bottom right corner. It is neither possible to unlock this slot without a samplebank present nor write a new samplebank to this slot due to write protection still being active. (I have only tested re-writing to the slot via copy / paste, not via SDS dump).

Sent to elektron support via email.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Jules909 - 2010/10/10 10:18

I ve noticed a few times that while playing a pattern, Ill go to change to another pattern but it will be stuck on the one playing.

It loops fine but no other buttons work, cant alter the sound, cant change pattern, the only solution is to power off and on

again.....not ideal, probably happened 3 times in the last week, anyone else have this problem?

Re:Official Elektron MM & MD 'Bug' List

Posted by orwell - 2010/10/10 10:31

ram machines have ALWAYS Been buggy
for starters, anyone experience a non working ram record after you have recorded a synth and not elected to load all samples? 'load samples' is one stupid and unnecessary option!!
ram machines just have mind of their own
the best way around this idiosyncratic behavior is too always clear the machine with the function plus clear and reload

Re:Official Elektron MM & MD 'Bug' List

Posted by manforthe firm - 2010/11/19 18:37

Bug here i think...

Machinedrum SPS1 UW+ MKII
OS: latest 1.62

MachineDrum (pattern A01) - Kit 1 has MID3 Machine assigned to track 12, and MID4 Machine assigned to track 13
Nord Rack 2X - Slot 3 = receives on MIDI Chl 3
Nord Rack 2X - Slot 4 = receives on MIDI Chl 4

So effectively machinedrum track 12 plays Nord slot 3, and machinedrum track 13 plays Nord slot 4

MD pattern A01 - tracks 12 and 13 have trigs on 1,5,9,13 each p-locking different values for program change (PRG bottom left encoder on routing page) and also bank select (CC32)

Press play and the result is the Nord constantly changing banks and programs with each trig.

However this is where im seeing issues. When I mute track 12 everything works fine; MD track 13 plays Nord slot 4, and the correct bank selects & program changes occur. However when I unmute MD track 12 (so it plays alongside track 13) it starts to affect bank select values in the Nord slot 4 aswell as slot 3, where it should only affect Nord slot 3. So its as if there is cross talk between midi channels 3 and 4. Im not sure if this would be an issue with the Nord, but it sounds more to me like a bug on the MD, and that the MD is sending bank select changes from the MID3 machine on midi channel 4 when it shouldn't be. Has anyone else experienced anything like this?

Hopefully thats clear and understandable..

Re:Official Elektron MM & MD 'Bug' List

Posted by Jim Pong - 2011/03/27 11:44

MNM
Did anyone ever experience that;
- a note off
- pressing "stop"
- muting a track with function+track button

triggers the leftmost note in the 4th octave? :(
Then restart and it's back to normal.

Re:Official Elektron MM & MD 'Bug' List

Posted by dj_d_oz - 2011/03/29 14:10

With the MD, sometimes copying and pasting tracks erases the notes on some adjacent tracks.

It has happened to me twice, but I could not replicate it.

Anyone seen this behavior?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by PLOVA - 2011/04/07 00:56

Hi,

My Octatrack crashed last night for the first time.

I think it was most probably the CF card crashing.

I attempted to load a new sample into the audio pool and was holding down 'Function' to scan through my sample library a bit quicker, as the sample I wanted was named 'Tight' and was quite far down the list.

I had 5 or 6 tracks playing back, but pretty simple stuff, no long or heavy samples / effects.

Suddenly the OT froze and this error message appeared -

```
EXCEPTION
SSP:4 VEC:05
FS:0 SR:2000
ADDR:40011762
```

I have passed this onto Elektron.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Jim Pong - 2011/04/24 01:49

On Monomachine:

When I set the scale of a track to C major for example and play on the sequencer buttons then it's ok.

But when I press record+play and play the same melody the scale setting seems to have changed.

Then when the notes come around again after they have been recorded then they are correctly played according to the scale setting.

It's only after pressing rec+play and playing a track set to a certain scale that the scale setting seems to have been changed.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Veets - 2011/04/27 00:17

Here's a bug on the latest Monomachine OS. I don't have quite all the details but here is what I have. I have done this a couple of times now so it is reproducible here.

Press Record to go into step record mode. Press a trig as if you are going to P-Lock. (Maybe hold down the trig then) press Function-Arp to edit an Arp. Play around with Arp settings. Now, try to get out of the Arp menu by pressing Exit/No. The Arp menu cannot be removed. Button presses will sometimes make changes in the menu behind the Arp menu. However, the Arp menu stays in focus. Shutting off machine and restarting dismisses the Arp menu.

Emailed HQ.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by digitalwhitelabel - 2011/06/13 02:37

MACHINEDRUM SPS-1UW MKII
OS 1.62

Loading a machine MID.
Assign the "LFO" to parameter "NOTE"
It seems not work.

Another strange thing loading a machine CTR-AL,
the parameters never reach the minimum or maximum value, they are always one step more, or less.
Moving the knob it reaches 0, but returns to 1, reaching a value 64 back to 63.

It happens only to me?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by digitalwhitelabel - 2011/06/14 09:15

Please guys give me feedback on this to report it to Elekrone Support.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by sputnikvipier - 2011/07/01 00:36

Not sure if this is the right place for OT bugs or if it has been discussed but last night when copying a part to another part, all of the effects are setup properly, but I have to go through each one and kind of re-set them, otherwise the track still thinks it is loaded up with the default effects (Filter, delay). I re-set all the effects and parameters and then went to store the part and suddenly it reverts back what the original part should have been, very loud like. I don't know, seems like a bug to me.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by monkeybtechno - 2011/07/04 07:58

My SPS-1UW does a long glitching sound when i turn it on and it can last for half an hour! I uploaded the sound for you:
<http://www.sendspace.com/file/yuww03>
I hope you can solve my problem because i want to play live with the machine and with this glitch is impossible.
All best from Buenos Aires,
J.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by sputnikvipier - 2011/07/12 06:21

OT BUG: OS 1.0

When using the arranger, after attempts to go back to pattern and edit pattern, the trig buttons are no longer editable or do they function at all. Reboot required each time.

And, why doesn't HALT actually send a MIDI stop message?
I still have to push stop on the OT to get all the drum machines to stop.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by newtonlkh - 2011/08/01 03:43

Machinedrum mk1, no UW
Was using 1.53.

Shipped to me 3 days ago. Worked fine for the first 2 days, but then after some idle time, it's knobs and trig buttons responded strange. LED wont turn off after turning on. LED move in one direction no matter datawheel is turned left or right. No sound.

Reboot and it worked again. after some idle time the same happened.

Went into test mode, everything seemed fine.
Factory reset, no luck.
Soft reset, no luck.

Reboot, stayed at the startup screen for 5 minutes, then i didn't look at it. after 20 minutes i found that it's in booting screen. But it's the same problem as before, already.

Upgraded to 1.62. Successfully upgrade. But couldn't boot up still.

SAD!!!!
Is this repairable? Any similar experience?

Thanks!
Newton

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Vader77 - 2011/08/03 05:46

MD - re-recording CTR-AL parameters sometimes won't work in realtime rec. Reselecting the CTR-AL machine in the edit page remedies this, not sure if I'm doing something wrong.

MnM - still getting odd stuck notes in poly mode, I wish they would sort this out.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Hotzing Tone - 2011/08/24 16:12

Exactly the same here.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by McVicar - 2011/09/11 05:38

MNM MKII, 1.31c.

Created a few patches and started sequencing 16/16.
Go into Mute Mode and turn off/on the tracks.

Two times in less than 30 minutes the machine freezes and produces horrible feedback.

WTF!

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by sense - 2011/09/15 12:54

This is related to the distortion level , as its a raw signal it would have max level by default i would suggest turning the "dist" paramater to ~-1 to lower the overall gain celing..
should stop the distortion..

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by chapelier fou - 2011/09/27 00:29

BUG found on the MDUW :

when focusing on a Rec Ram Machine, FUNCT+KNOB doesn't work on unused parameters ("fake" knobs like REV, etc...).

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by TOS - 2011/09/27 01:48

^^ That's the intended behaviour, Mr Fou. If I recall correctly, it's mentioned in the manual as well. It's quite logical, no?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by toby - 2011/10/08 21:23

heres a good one for the monomachine, clock out is permanently on even after switching monomachine on and off, just stuck on sending clock out. nothing else going into monomachine, tempo can be changed, just cant stop the clock!
this machine promises so much but is rendered useless by its unreliability. who wants to spend hours of work on a machine that can just go haywire at any time? pissed off with monomachine, again.:angry:

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by PlayRecords - 2011/10/17 02:32

OT BUGS??

I'm hearing Clicks, every time a trig trigs, using FX with amp page attack past about 5 (I only tried delay) using thru machine with latest OS.

Only had a short time with it then had to go out.

=====

OT MIDI Bug, notes dropping out stop being transmitted

Posted by sputnikvipier - 2011/11/11 05:13

OT Bug

So, everytime I change a project or a set or even if I do nothing at all really, suddenly the OT stops sending certain notes through MIDI. Like, all of a sudden OT will not send out the note D4, it will send some other notes, but not D\$, I have to do a restart and bam there it is. Very awesome for a live set. I know it's been recommended not to use this thing live, but I do all the time and this has been extremely annoying and disruptive, don't understand, anyone else getting this?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by redrum - 2011/11/12 04:29

I have a minor problem when the Monomachine has been slaved. If I disconnect midi and use it independently it will sometimes continue to display EXT. If I press play and stop a few times it generally clears. But it happened to me once at a gig and wouldn't change for about 5 minutes. That's a long time when everyone is staring at you including your fellow band members.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by AudioBoy - 2011/12/14 08:52

I did a factory reset and one result beside the expected was no audio or midi output.:silly: :silly:

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by 5id - 2011/12/19 23:13

OT BUG !

When using STUDIO OUT, TRACK 5's audio only comes out of the CUE OUT.

I copied T5 to another TRACK and got audio out of both out's so I don't think it was any of my track settings that caused this.

Problem solved when I changed the sample in the same sample slot but I don't understand what caused this in the first place :(

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by dj_d_oz - 2012/01/05 20:20

I encountered a strange MnM bug today after getting it from repair (i.e. one encoder replaced). All the notes on my bass track were playing 2 octaves lower than what it should be. I checked whether it was transposed and it was not. I then transposed it 2 octaves higher and it sounds o.k. Tried switching it off and on, disconnect MIDI cables etc... and then I gave up. About 8 hours later it suddenly fixed itself.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Polareich - 2012/02/04 19:40

Don't know if these were mentioned already:

Song Mode: Totally buggy in general. Often can't load songs anymore

Song Mode: When using midi channel 7 for transposition, the Song Sequencer often ignores parts 17-64 of a pattern. There is a rule for it but it's too complicated to write it down out of my head.

External sync: Monomachine starts by herself

I am fed up with these bugs and gonna sell the Monomachine very very soon, if not today.

maybe someone hears my last cry for help?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by hageir - 2012/03/01 00:37

Polar, relax, you're external sync settings are probably bogus, because mine works fine and dandy.

On the other hand:

The internal MIDI sequencer (Function+Trig Select/MIDI Sequencer) can't for some reason use the Step-Record mode (Rec+Stop).

Also, in song mode, when using a jump to a row which is a loop (back to to the jump) it freezes.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by void - 2012/03/05 19:39

hello,

sorry if this has been covered, don't really know what to search for...

at a jam session last weekend, my less than a month old MD UW+ (1.63) started behaving rather wonky. couldn't play anything and it would react to interaction with considerable lag, if at all. reboot didn't help, so i panicked and did a factory reset, which seemed to fix it, but now i'm a bit worried whether the thing might be a faulty unit.

Kinda feel a bit oversensitive to errors in the MD now... last night for instance i tried to load a loop into the MD via c6, and the UI of the sample manager displayed its status (waiting, receiving...) inconsistently and laggy, the transfer failed several times. One time it looked like the transfer was completed, but the sample wouldn't show up in the MD.. then it finally got transferred after turning down the turbo-midi speed, but a chunk of it ended up glitched.

I'm a newbie to the MD and didn't want to open a thread for this, but if anyone can confirm that this stuff is unusual, please chime in.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by StinkyBeat - 2012/03/14 06:43

I have had my MD SPS-1 mk2 for 3-4 months now. I just found a bug today.

Using the midi machine, I set up the LFO to trig type, CCV1 destination, mod depth saved with the kit is at 0. I put together a pattern with a bunch of note triggers, P-locked some CC numbers and values, and on one trigger P-lock LFO depth to 120 or so. All worked as expected. I then switched to another pattern using the same kit, but with no triggers set for the midi machine. While playing the keyboard, of the synth the midi machine was triggering in the previous pattern, the LFO is triggered at the same place and depth as the previous pattern even though no triggers are set.

Edit: Even stranger. The modulation continues to be sent in time even after the MD is stopped.

I have tested this again and was able to reproduce it. The work around I have come up with is to have another note trig velocity zero before the end of the pattern with MD LFO depth at zero.

Anyone else come across this? What implications does this bug have on arranger mode (what happens if I switch patterns before the extra note is triggered)?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Vader77 - 2012/03/14 18:12

I've found a lot of problems (on my Mk1 MnM and old SFX6) seem to happen when the unit was connected to a dodgy mains supply.

In my old house the electrics must have been redone in the past 20yrs as I didn't get too many problems. A friend has more modern house he had extra sockets put into his studio with all his analogues plugged in and the MnM was very bad with glitching out with a restart being the only solution.

I also noticed these reoccurring glitches more in my new gaff thats riddled with lots of dodgy DIY and had an extension put onto the house so god knows what the electrics are like!

However after having bough a mains power conditioner both my Mkl's have been more solid than they've ever been. I'm not sure if this will help MKII owners too but if your getting similar problems then for Â£25 its well worth a try.

http://www.amazon.co.uk/Tacima-Conditioner-Frequency-Interference-Filter/dp/B000PS5700/ref=sr_1_1?ie=UTF8&qid=1331719439&sr=8-1

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by vromber - 2012/04/08 03:19

I'd heard clicky sounds when i turn my MNM upside down.

It was like a group of details moved inside.

What it was? Buttons?

Is it normal?

There`s no such sounds when doing same with OT.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Pong Fu - 2012/04/28 11:38

I just installed MNM 1.32 and I was programming some beats with the midi tracks, now when I wanted to copy a note by holding it and pressing copy, the screen said "copy snapshot" instead of "copy midi note" :dry:

Then I pressed the sequencer step to paste into and "paste" nothing was pasted.

Then I restarted the MNM and it worked ok again.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Pong Fu - 2012/04/30 03:05

The same thing happened on a MNM internal track. Tried to copy a note "copy snapshot"

Then I couldn't paste anything.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Aphadaphaler - 2012/06/15 02:14

So i have the mk1 monomachine with os 1.22 but this problem has occurred with previous os installations, so i suspect its hardwar related. Two perhaps independent bugs, one when running multiple arps on the midi machines after an extended period the mono locks up. when it is restart all patens are wiped, as are midi setups and kits. when i put 1.22 on i got alot of cool kits from elektron, these are gone, as are my creations. Are these problems unigue to my mono or are others having this trouble. once this memory wipe ocured while playing out, i had to do a minimal set with my xoxbox and the mono as a drumbox...bummer.

:dry:

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by isjtar - 2012/10/09 06:09

MD UW 1.63

After loading a snapshot, then changing tempo, all tracks but track one are muted beyond control.
Has anyone had this and strange mutes in general?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by damo - 2012/10/31 18:16

mk2 monomachine with the newest os. strange bug with the scale when I go from 16/16 to let's say 64/64 the automatic step copy wont work, the original notes of the first page are replaced by random notes on the three other pages (sorry for my bad english)

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by flowdesigner - 2012/11/27 07:00

Polarelch wrote:

External sync: Monomachine starts by herself

Is that like 10 seconds after you stop the sync master (DAW) ?

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by Polarelch - 2012/11/27 07:12

Hey, I am sorry, but I sold my Monomachine long ago because of the bug with the song sequencer. I heard the Machinedrum suffers from the same bug, so I am not sure if I'm going for that, but then again, hardly anything else *does* what the Elektron boxes promise and can't keep.

=====

Re:Official Elektron MM & MD \'Bug\' List

Posted by SBSIX - 2012/11/30 16:17

Is os development abandoned for the md uw? I hope not...

MD UW 1.63: when changing params on a GA or GB input machine (filter, delay amount, etc), and press function + classic/extended button to reset the params to the previous position, the params are not reset. They do jump to the correct position on the lcd display, but it sounds unchanged.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by StinkyBeat - 2012/11/30 19:12

SBSIX wrote:

Is os development abandoned for the md uw? I hope not...

MD UW 1.63: when changing params on a GA or GB input machine (filter, delay amount, etc), and press function + classic/extended button to reset the params to the previous position, the params are not reset. They do jump to the correct position on the lcd display, but it sounds unchanged.

Does the sound change after the input machine is triggered?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by SBSIX - 2012/11/30 21:59

StinkyBeat wrote:

SBSIX wrote:

Is os development abandoned for the md uw? I hope not...

MD UW 1.63: when changing params on a GA or GB input machine (filter, delay amount, etc), and press function + classic/extended button to reset the params to the previous position, the params are not reset. They do jump to the correct position on the lcd display, but it sounds unchanged.

Does the sound change after the input machine is triggered?

Hmm, interesting, haven't tried that out... I will tonight, thanks for the suggestion!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by SBSIX - 2012/12/03 17:02

StinkyBeat wrote:

SBSIX wrote:

Is os development abandoned for the md uw? I hope not...

MD UW 1.63: when changing params on a GA or GB input machine (filter, delay amount, etc), and press function + classic/extended button to reset the params to the previous position, the params are not reset. They do jump to the correct position on the lcd display, but it sounds unchanged.

Does the sound change after the input machine is triggered?

StinkyBeat, you are the man! The params return to their original sound when they come across a trigger. This is awesome because you can make big chaotic buildups with delays and filters etc and they reset right at the trigger when you press function+classic. Very happy :)

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by GhostInMachine - 2013/01/06 22:51

Hi Elektron-User,

I love the MachineDrum. There is just this one thing that keeps on bugging me, here's my question:

I'm running OS 1.63

I'm trying to make a variation on a pattern. This is what I do:

- I copy a pattern to a new location.
- Add a ctrl-all machine to the kit, and save the kit in a new location.
- I create some trigs and some param locks for the ctrl-all machine.
- Now I go back to the old pattern.
- Because I'm in extended mode and the pattern I'm switching to has a different kit, the kit is loaded, right ?

Well not entirely: In the first (X minus 1) tracks the display updates correctly, but it seems some of the parameters underneath didn't load correctly. Where X is the track number of the modulating ctrl-all machine in the previous pattern's kit.

The tracks after track X seem to have loaded correctly, as far as I tested.

This only seems to be the case when I come from a pattern with a kit with a ctrl-all machine.

When I reload the kit via + or via the kit menu, the kit is loaded correctly.

Has anyone experienced similar problems ?

kind regards,
Dirk

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by StinkyBeat - 2013/01/06 23:25

I have noticed many things carry over when a pattern change loads a new kit. It occurs for me when the auto loaded kit has a different machine on a track from the old kit and there are no triggers on this track in the new pattern.

Midi LFOs continue to run. Weird behavior with ctrl machines (they are often not triggered). Song mode can have some not easily predicted results. Some have exploited the "carry over bug" to get double use out of a track, thru machine trick. The bug report just above, in this thread, is another manifestation.

Placing a trigger on the 1st step of the new pattern usually sets things straight if needed. Silent triggers are possible with both internal sounds and midi machines.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pseen - 2013/04/25 04:08

Machindrum SPS1 UW MK1, OS 1.63

Set pattern length to 60/64.

Set triggers on all odd steps in a track.

Rotate triggers a few steps to the left or to the right (Shift + arrow buttons).

Rotate the triggers back to their original position.

The "wrap around" from step 60 (last step) to step 1 (first step) doesn't seem to work properly when rotating, I get some extra triggers at the beginning of the pattern (extra triggers at step 2 and 4).

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by Hexeract - 2013/04/25 14:13

Resonance self oscillation is not consistent. It needs to "warm up" everytime, even if machines been on for hours. If I trig a snare hit, and try to do a kick sound on the next step, it won't sound loudly or at all.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pseen - 2013/04/29 21:17

Machindrum SPS1 UW MK1, OS 1.63

I am having trouble with LFO controlling velocity in Midi machines. For example:

MIDI machine (channel 2) on track 14. Turning the VEL parameter sends velocity changes to external synth, and parameter locking VEL on sequencer steps works as expected. But I can't get the LFO to control the velocity parameter.

Known issue? Known fixes or workarounds?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by StinkyBeat - 2013/04/30 06:07

I have not noticed the velocity bug. I'll give it a test later. I do know, this is true for note number on the midi machines. The workaround is to use a ctrl-8 machine. Assign one of the knobs to velocity and modulate that.

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pseen - 2013/04/30 08:01

Thanks, I'll try that!

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by illextrême - 2013/05/02 04:14

MnM machine/tracks goes silent... does not happen to all machines, just track 2, 3 usually.

I switch between poly and normal mode with different kits, not sure exactly when this bug appears. I also use one external midi controller@channel:1, and use no-channel-span in order to control the selected machine. After some playing, some machines go silent. There seem to be no affect if I try the mood wheel or check mute/unmute screens, disable/activate the machine using FUNC so forth, the machine is simply dead with internal keyboard or midi controller. Re-loading the kit does not help.

I have to turn the machine off, and power back on again, and all machines make sound again like they should...

Any ideas?

=====

Re:Official Elektron MM & MD 'Bug' List

Posted by pseen - 2013/05/03 17:28

Monomachine SFX60 MKII, OS 1.32.

I have set up a track with Bbox. First step is plucked with several notes. All LFOS are turned off (Depth set to 0). Turning

down volume from the Amp page silences the track. However, the sound comes back on on every trigger.

In effect - the track can't be silenced with AMP volume knob.

=====

bug scrolling thru sounds on a4

Posted by freed - 2013/05/25 02:52

Not sure if this has been reported, but if i scroll thru sounds especially it seems a lot of side to side scrolling fairly rapidly and occasionally auditioning using the kybd buttons then the machine locks up and only a restart will clear it.

=====