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## LinnDrum II - Roger Linn & Dave Smith

Posted by NoiseLab - 2007/12/25 19:14

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The BoomChik is now called LinnDrum II

<http://davesmithinstruments.com/products/linndrum2/>

There 2 models the analog version and the digital version!

I wonder what the differences are on the digital part of both machines?

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by futureimage - 2007/12/25 19:58

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Isn't the digital sample based and the analogue does the actual synthesis?

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2007/12/25 20:08

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futureimage wrote:

Isn't the digital sample based and the analogue does the actual synthesis?

I'm hoping the digital machine offers synthesis as well... if not, I fail to see why it is not an MPC...which they both said they are not making. If the digital machine does offer synthesis...I hope it is more elektron than electribe.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2007/12/25 21:34

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NoiseLab wrote:

The BoomChik is now called LinnDrum II

<http://davesmithinstruments.com/products/linndrum2/>

There 2 models the analog version and the digital version!

I wonder what the differences are on the digital part of both machines?

There will be two models: the all-digital LinnDrum II and the LinnDrum II Analog, which adds a 4-voice analog synth and 27 dual-function voicing knobs.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2007/12/25 21:52

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Ish-ka wrote:

NoiseLab wrote:

The BoomChik is now called LinnDrum II

<http://davesmithinstruments.com/products/linndrum2/>

There 2 models the analog version and the digital version!

I wonder what the differences are on the digital part of both machines?

There will be two models: the all-digital LinnDrum II and the LinnDrum II Analog, which adds a 4-voice analog synth and 27 dual-function voicing knobs.

Yeah ie gives no real data on the digital machine. Another few months of waiting for a few lines of info.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2007/12/25 21:55

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who cares ? just get the analog version and cover all bases :)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2007/12/25 22:40

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Ish-ka wrote:

who cares ? just get the analog version and cover all bases :)

Because I actually prefer the digitalness of the MD to the analog of Jomox... so I'd like for the digital side to have as much capability as the analog side of the analog linn.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by NoiseLab - 2007/12/26 01:31

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To me it looks that the digital version is just a stripped down version of the analog one!

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2007/12/26 02:10

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from what i understand, the two versions are like this:

- 1 All Digital with Sample playback
- 2 Digital and Analogue (IE version above but with 4 Voice analogue synthesis-and Evolver type bits and pieces) and 27 extra knobs

it seems like the best option is to get the Digital + Analogue one. so that way you get the best of both worlds. personally, i still need to hear a lot more to really get jazzed about either unit. i'm very much intrigued though. i've been a Linn fan for the longest...every since i touched a MPC60.

staying tuned!

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2007/12/26 02:18

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just saw: <http://www.davesmithinstruments.com/products/linndrum2/>

still staying tuned. i'm with JS on this one. i am not immediately enamored with a analogue drum machine. i may change my opinion as details come out but the Jomox analogue boxes never real did much for me either.

anyway, staying tuned...still :laugh:

[http://www.dsisynth.com/images/LinnDrum\\_II\\_Analog\\_medium.jpg](http://www.dsisynth.com/images/LinnDrum_II_Analog_medium.jpg)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jgb - 2007/12/26 05:06

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To me, it is all about the user interface. No matter how good the sounds are, the user interface MUST be immediate and not a hindrance.

This is where Elektron has succeeded in my opinion, and I do hope that Elektron will continue like that. :)

The LinnDrum II looks quite interesting, I just have to wait until I can try it out myself.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by wolfininterval - 2007/12/26 05:23

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actuel wrote:

2 Digital and Analogue (IE version above but with 4 Voice analogue synthesis-and Evolver type bits and pieces) and 27 extra knobs

i've been a Linn fan for the longest...every since i touched a MPC60.

I'm hoping this will have some of the vibe I've always felt in the Linn 9000, but with modern capabilities and solidity. There was a thread here recently about warming up the MD's sound with processing... in this sense the Digital plus Analogue version of the LinnDrum II might be the best of both worlds.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hageir - 2007/12/26 05:58

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RealTime Analog+Digital Drum Machine, guys!  
I guess they dropped the seperate analog and digital drum machines

SCCCHWWWWWWEEEEEEET! :laugh:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hyphen - 2008/01/03 15:05

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jgb wrote:

To me, it is all about the user interface. No matter how good the sounds are, the user interface MUST be immediate and not a hindrance.

This is where Elektron has succeeded in my opinion, and I do hope that Elektron will continue like that. :)

The LinnDrum II looks quite interesting, I just have to wait until I can try it out myself.

Agreed...spent a fair amount of time w/ an MPC 2000xl and at the time, I detested all the menu diving, and editing samples in that little display. I think I may feel differently now, as I have a lot more electronic music experience, but damn, I really really really did not like using that thing...

The MD is really one of the best interfaces I have used...

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## Re:LinnDrum II - Roger Linn & Dave Smith

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Posted by jim303 - 2008/01/04 11:51

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I'm going to the NAMM show and I'll drop by the Dave Smith booth to check it out and report back.

Stay tuned!

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/05 00:02

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jim303 wrote:

I'm going to the NAMM show and I'll drop by the Dave Smith booth to check it out and report back.

Be sure to stop by the Analogue Haven booth and say hi to Jon from Elektron.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/05 00:20

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Yes -- give Jon a big hug from all of us at EU.

EDIT: Also, re: the linndrum -- has anyone heard any audio examples yet? seen the thing in action? or is it still in prototype/mockup stage? Is NAMM the first time we will be "seeing" it? (sorry if this question has been asked and answered, feel free to reply: RTFT).

M

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/05 00:24

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papertiger wrote:

Yes -- give Jon a big hug from all of us at EU.

It's mainly just PT that is wanting to get in on that hug :laugh:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/05 00:34

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tsk -- jealous! :kiss:

unless he's into hermaphrodites. . . JS? :silly:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/05 00:42

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tsk -- jealous! :kiss:

unless he's into hermaphrodites. . . JS? :silly:

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is it PaperTiger or PaperCougar? :woohoo:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/05 00:44

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:lol: :lol: :lol:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/05 01:24

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I'm def getting the analog/digi box - the combination of Chopped drum samples, analog kicks and (hopefully) Linndrum samples are all I need to make a great drum track/songs. I love chopping sampled drums from my reggae and Dancehall records and layering them in the Elekton so I think the Linn2 will be great in this regard.

While the MPC and the Digital Linn2 might share some similarities (I still don't understand what's wrong with that?) I think the addition of modulation (sequenced! lfos...) more extensive FX, x0x programming, plus the real-time- non-stop philosophy will separate these two for even the most jaded of us.

But come on - Roger invented the MPC - of course they will never come out and say that they are making a new one - (hello Akai lawsuit!). In defense of the MPC - plenty of classic records have been made with just that one box and a vinyl collection - while it's not as immediate as the MDUW gear it can also do many things the Elektron gear can't touch (yet).

As for Digital synthesis - I'm not even sure what kind of synthesis either of these guys would want to put in and why you couldn't get the same result from using samples that you've created with other synths run through the synth engine of the Linn2?

Linn and Smith are not known for FM or acoustic modeling - B) and I don't think they would go the VA route. But who knows...

Doubtful if we'll see anything other than mock-ups at NAMM - Linn and Smith had kind of a busy year and I'd hope they took a nice vacation rather than grind to meet the convention.

I'm just so psyched about this! I've been wanting a Linndrum forever, plus have been eyeing a analog kick AND my MPC is busted so this is coming at a great time!

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by ThinkTanx - 2008/01/05 01:42

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actuel wrote:

tsk -- jealous! :kiss:

unless he's into hermaphrodites. . . JS? :silly:

is it PaperTiger or PaperCougar? :woohoo:

:lol: :laugh: :woohoo:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by tIB - 2008/01/05 01:44

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cant say im too optimistic about the interface. while it is no doubt a great machine the desktop evo is not the easiest to navigate....:unsure:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Tarekith - 2008/01/05 02:14

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I think I'm the only person who thought the desktop Evo was really simple to navigate, I used to fly on that thing. The new interface looks a lot simpler though, the more I look at this, the more I think it's mainly a simpler drum synth, and not something that will be super useful for instrument type sounds. Pretty basic envelopes it looks like.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/05 02:23

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weirdly -- i agree with TIB and Tarekith. I thought the matrix interface was extremely clever for packing so many parameters into a small box, but I really wish the LCD readout had been. . . less cryptic. After looking at the linndrum front panel I'm not sure what I think. I'll have to check out videos/demos of it from NAMM, I suppose.

I'm definitely not in the market for a new machine, but something like this as "competition" to what's already out there (including the MD) can only be a good thing for users.

M

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by SH01 - 2008/01/05 03:27

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Tarekith wrote:

I think I'm the only person who thought the desktop Evo was really simple to navigate, I used to fly on that thing. The new interface looks a lot simpler though, the more I look at this, the more I think it's mainly a simpler drum synth, and not something that will be super useful for instrument type sounds. Pretty basic envelopes it looks like.

i am with u, Tarekith..., Desktop eVo was also very easy to understand for me, i have also the 4-voice Rack so, together with the desktop i have no probs so far. At the moment i use more the PSICRAFT-Editor, which work fine since the latest Version, anyhow, nothing for live-editing.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jim303 - 2008/01/05 07:18

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actuel wrote:

jim303 wrote:

I'm going to the NAMM show and I'll drop by the Dave Smith booth to check it out and report back.

Be sure to stop by the Analogue Haven booth and say hi to Jon from Elektron.

That will be my first stop!

:cheer:

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by orwell - 2008/01/05 07:52

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not as immediate as the MDUW gear it can also do many things the Elektron gear can't touch (

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As I've never owned an MPC, but always wanted one, what can it do that the md can't? i.e sample manipulation and so forth....

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ookpikk - 2008/01/05 09:48

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Tarekith wrote:

I think I'm the only person who thought the desktop Evo was really simple to navigate, I used to fly on that thing.

I don't understand why people found it hard either...

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by tIB - 2008/01/05 20:03

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not hard, just "special"...

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrocket - 2008/01/05 20:22

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It isn't hard...there are just too many options for a matrix layout. It takes patience and time to use that... which ultimately pays off. However, if you are a beginner to synthesis...it IS ridiculously hard to navigate...compared to your average analog synth with a knob / slider per function.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/06 03:39

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orwell wrote:

As I've never owned an MPC, but always wanted one, what can it do that the md can't? i.e sample manipulation and so forth....

They are both great machines and I love them like my children. That said perhaps I was too enthusiastic... I do feel that the end of the MPC is nigh...

The MPC offers:

1.True polyphonic sequencing. - As much as I tried to fit my Monomachine as my main midi sequencer I had issues with recording aftertouch and polyphonic notes.

2.An array of sample memory options offering longer samples and more of 'em. I love the MDUW sampler but it is what it is. If you would like more memory for longer samples and are satisfied with a more straight ahead sound then an MPC works.

3. A good time. If you're remotely into hip-hop then you owe it to yourself to chop up some breaks, layer some snares and filter the bass-line.

sample mangling is probably best done with the MDUW but for simple filtering and basic delay, reverb and bit crushing FX the MPC knocks like a good drum machine should. It's a good machine to start/learn on too.

The MPC is not "better" but offers a different style of working which I find compliments the MD.

I still stick my MP1000 next to my turntables to chop beats and phrases and then re-sequence them. I think once I start

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using Live 7's drum racks and when the Linn2 comes in that the MPC will be in the living room to act as a casual vinyl sampler permanently. I will never get rid of my MP as it's a great tool, has sentimental value and is fun to use.

I really think the Linn2 is going to be the centerpiece of a lot of studio's and a big hit. The Linndrum has a resounding place in hip-hop equal to akai in an old-school way. and I think once these hit Guitar Center that Akai are going to have some serious competition. The Linn2 looks great too and stands out which will help in a retail environment. There was something about the juxtaposition of a press piece in Remix with the Linn2 on one side and separate DJ A-Track feature on the other that felt good. Flashy Lights indeed.

hell- I love drum machines. Bring em on.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by orwell - 2008/01/06 12:47

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thanxs for the long response on the mpc - if you consider the mpc a sort of sibling/extension of the md then it must be a winner. Yep bring on the linn2.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by NoiseLab - 2008/01/07 01:10

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There also an update on the site from Roger Linn:  
<http://www.rogerlinndesign.com/products/linndrum2/>

It's good to see that there are now 4 potmeters under the display. I hope they will change this into 8 potmeters and a bigger display. Just like we have on the Machinedrum.

Only one backside, the LinnDrum II is postponed to the end of '08

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by ThinkTanx - 2008/01/08 10:10

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NoiseLab wrote:  
Only one backside, the LinnDrum II is postponed to the end of '08

Hmm... bummer. Makes my decision to go ahead and buy a TR-909 to complement my MD easier. When the LDII is released, I will rethink that setup, but I've always wanted a 909 and I think I'm gonna go for it. The imminent (now not-so) release of the LDII was the only thing holding me back.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by brettweldele - 2008/01/08 14:18

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at least they sharpened up the look for it. looking at the Boomchik pictures makes me a bit ill. now the question remains, will they have a prototype at Namm, or just another poster?

i'd be down for the analog if it Does.Cool.Stuff.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by MCL - 2008/01/09 22:08

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At the risk of sounding totally daft - what sonic differences will there be between these units and the Machinedrum? How do you think the two will stack up in comparison?

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/09 23:15

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MCL wrote:

At the risk of sounding totally daft - what sonic differences will there be between these units and the Machinedrum? How do you think the two will stack up in comparison?

Probably as different as the MD sounds to an MPC, or as a MD sounds to an evolver...or a combo of the two... :)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/10 00:05

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I'm guessing that if you listen to the Adrennalinn 3 drum/guitar demos on the Roger Linn site and check out the Drum samples from the Evolver on trippler's site we could get in the ball park of what this will sound like but we'll not really know until it comes out ....

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/10 01:13

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so what's the speculation consensus:

can we use this like an MPC ? use our own samples? 2mb? 4mb? 16mb? gigs?  
Maybe it will be some kind of compromise where the amount of tracks we can sequence is low... thoughts?

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/10 01:46

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Ish-ka wrote:

so what's the speculation consensus:

can we use this like an MPC ? use our own samples? 2mb? 4mb? 16mb? gigs?  
Maybe it will be some kind of compromise where the amount of tracks we can sequence is low... thoughts?

Like the sampling side of an MPC without the extensive midi sequencing the MPC offers...with additional effects and routing opportunities to mangle sounds.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/10 01:49

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I hope they let us know what kind of track count to expect

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/10 21:20

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Probably 16...that's my guess.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Tarekith - 2008/01/10 23:02

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Looks like 16, which is fine with me.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/10 23:23

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i love the track and seq. management on the MPC's. i hope to see the same in this box. having 99 seq. and 99 tracks in the mpc60 was a dream.

i wish saved kits on the elektron boxes would save tempo like the mpc does. but i guess that's a different topic right :)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/10 23:44

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goddam - it needs to be more than 16.

why allow us a decent amount of sample storage and put a cap on 16 tracks ?

madness, madness I tell you. I hope that's not the case, but regardless I think it's time to send a suggestion email, please do the same if you want more than 16 tracks..... just in case.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/10 23:57

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16 is alot to have just for samples ... they have said they don't want to make another MPC... so, without the MPC midi sequencing capabilities, there is no need for 99 tracks. 32 max I say. Sample storage is there so you can save many pieces of work without having to dump to another source...not so you can use it all on one song using a billion tracks.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/11 00:02

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ya ya. whatever.

32 tracks would be nice.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 00:20

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jsrockit wrote:

16 is alot to have just for samples ... they have said they don't want to make another MPC... so, without the MPC midi sequencing capabilities, there is no need for 99 tracks. 32 max I say. Sample storage is there so you can save many pieces of work without having to dump to another source...not so you can use it all on one song using a billion tracks.

dude! of course, we can all read ;) . i don't want another mpc either. desiring a good seq. isn't like asking for some

---

unheard of spec, especially since it's a stand alone unit. having a high seq/track count isn't solely intended for "on one song using a billion tracks". maybe that's how you rock it but for me it means putting everything on it's on track. so for example:

sequence 1: (tracks in order)

1. main kick
2. main hihat
3. main snare
4. snare second layer
4. kick variation
5. hihat " "
6. snare " "
7. bassline simple
8. bassline variation
9. bassline hook
10. ...

then you get into samples etc. by doing it this way and building a main dummy seq. every seq. after that has all the parts. so i can mute and unmute tracks, make pattern variations, etc based on that simple model. i've worked this way for years. i learned this from a friend who use to work in New Yorks PowerPlay studios, and Large Professor taught him this way...Eric Sermon, etc. thats how it was done. not saying it's 'the' way to work but it's a great way build seq/songs.

if the Linndrum II opts for a low track/seq., then so it does. it would be a shame to me. as the power of a stand alone sampler unit is so much more then a trigger box. it's the combination of sampler/sequencer.

it's just my feelings on it js. i didn't say i want to eat babies

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 00:41

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i've done the proper thing, emailed both Linn and Smith asking them to increase or retain the sequence/track count. hell even the OG Linn had 56 patterns (seq/track a bit different on that machine obviously) that could be strewed about.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/11 00:51

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I'd imagine it will be at least somewhat similar to the MPC60 in some ways.

I know "they said they weren't making a MPC - but they are aloud to change their minds and they have already. I wouldn't be so precious sticking to their quotes until this thing is released.

Wouldn't it be fun if it really was coming out in a few weeks? HA!

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 01:00

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actuel wrote:

dude! of course, we can all read :). i don't want another mpc either. desiring a good seq. isn't like asking for some unheard of spec, especially since it's a stand alone unit. having a high seq/track count isn't solely intended for "on one song using a billion tracks". maybe that's how you rock it but for me it means putting everything on it's on track. so for example:

sequence 1: (tracks in order)

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2. main hihat

3. main snare
4. snare second layer
4. kick variation
5. hihat " "
6. snare " "
7. bassline simple
8. bassline variation
9. bassline hook
10. ...

Well, I am simple...no doubt about it. I do use separate tracks for each sound...but don't use a ton of tracks. Luckily, with the MDUW, parameter locks help with track count. But I think we all agree that 99 is overkill for this machine.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/11 01:05

my guess is 64

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 01:09

jsrockit wrote:

well, i think me and you can agree to not agree. :side:

i don't need 99 tracks, but i like the high ceilings so to speak. i can deal with 32 but it never hurts to have breathing room. ideally, the 'happy place' is 64. which is more than sufficient but also can come in handy for heavy more complicated IDM stuff. i never used the 99 tracks in my mpc60 but gawddammit i love Linn for putting them there.

i also think we should be leery of saying "for this machine". it's not totally defined and saying such a thing this early in the game seems a bit too definitive. i suppose we'll know more about the machine and it's spec's soon enough. lord knows, i'm staying tuned

---

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 01:13

Ok, I give up...put 1,000,000,000,000,000,000 tracks. My mind cannot handle you IDMs...I'm going back to using a Roland SP-202 and a Flute.

---

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 01:25

jsrockit wrote:

Ok, I give up...put 1,000,000,000,000,000,000 tracks. My mind cannot handle you IDMs...I'm going back to using a Roland SP-202 and a Flute.

hahah. awwww, don't be like that. there's a warm place for us all. from the sp-202 flute players to the marble counters.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 04:10

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Hmmm... I noticed 4 buttons labelled "track 1, track 2, track 3, track 4" on both LinnDrums... sorry guys, you only get 4 tracks. :P

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/11 04:15

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4 sets of 16 - all right!  
64, is the magic number, yes it is, it's the magic number.  
1x16 is: 16  
2x16 is: 32  
4x16 is: 64, the magic numberrr

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 04:23

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I can't wait to hear these 64 track beats you guys make...

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 04:30

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Ish-ka wrote:  
4 sets of 16 - all right!  
64, is the magic number, yes it is, it's the magic number.  
1x16 is: 16  
2x16 is: 32  
4x16 is: 64, the magic numberrr

this seems probable and pretty nice. again, i suppose we'll have to see how their implement the OS and how their targeting users using it. i'm staying open.

sorry guys, you only get 4 tracks. :P

"mean sandbox boy is throwing sand in our eye's!" "why?" "dunno"

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 04:33

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jsrockit wrote:  
I can't wait to hear these 64 track beats you guys make...

dude, wtf! because a few of us work in a different way, or have a preference that means being an ass?

seriously, why the hotheaded/snide remarks?

EDIT. check my virb account to hear MPC tracks with at least 40+ tracks. expecially the Live excerpt 1 & 2.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/11 05:25

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no one is asking the most important question: does it go to 11?

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 05:31

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actuel wrote:

jsrockit wrote:

I can't wait to hear these 64 track beats you guys make...

dude, wtf! because a few of us work in a different way, or have a preference that means being an ass?

seriously, why the hotheaded/snide remarks?

EDIT. check my virb account to hear MPC tracks with at least 40+ tracks. expecially the Live excerpt 1 & 2.

Jeez...I was joking. If I complain about a machine having not enough memory (the MDUW), I get reemed out. If I complain about a machine having too many tracks, I get reemed out. You guys take this stuff way too seriously. I'll leave for awhile and let things cool down around here.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/11 05:45

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jsrockit wrote:

actuel wrote:

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easy now all this is all guess work and fun.... no need to get mad up....

JS might be on to something about the 4 tracks good catch! If it has four tracks then fine - that's what I'll use. You'll hear no bitching from me about this gear. I'm simply not good enough to blame gear for my lack of creativity as a user.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 05:51

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jsrockit wrote:

actuel wrote:

jsrockit wrote:

I can't wait to hear these 64 track beats you guys make...

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dude, wtf! because a few of us work in a different way, or have a preference that means being an ass?

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Many apologize then JS. I didn't read it as a joke otherwise i wouldn't have responded so heatedly. Lord knows i like jokes, kidding about and good times. Your comments seemed pretty direct and snide and i didn't understand why, thus i reacted. No one reemed you about wanting more memory. I said, "i'd like to hear people do more with what they have". We can revisit that thread if necessary, but I'd rather not, as there's nothing to revisit except you taking my general feelings on the UW personally.

Well now it appears the table has turned. I hate for you to feel out of a misunderstanding that you need to stop being active in our site. I have no beef with you or your opinions. If you like less tracks, great. If you want more memory, wonderful. But others have opinions and feelings too. Just as you are vocal about yours, others are about there's, including me.

In this case, I personally felt attacked cause we had differing opinions. I really had know way to know you were being silly. As you posted very direct retorts on multiple occasions. In the end I don't care enough to get into some debate overs specs. I'm saddened that I'm even having to write this to explain myself.

While i may have an 'Admin' tag, in the end i'm just a 'user' like the rest of you. I'm not trying steer conversations or silence differing opinions. E-U welomes all. From the SP-202 flute players to those want 1,000,000,000 tracks.

Everyone has a voice here. I hope that we can amicably resolve this stupid and petty misunderstanding. Maybe it's me that needs a vacation.

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Tarekith - 2008/01/11 06:45

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You guys get so worked up over the inter-ma-web :)

I hope it has ten trillion tracks, but the option to bounce down to 16 :)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hageir - 2008/01/11 07:32

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64 tracks?!  
when I use all 16 tracks on my MD it gets waaaaaay, way over-crowded..

maybe for MIDI tracks, then it's great!  
anyways, 64 tracks for percussion sounds is ridiculous :D

\*check out my new drumset, I've got 1 bd, 1 sd, 1 hh, 1 cymbal .... and 60 tom-toms!\*

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 07:47

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actuel wrote:

Many apologize then JS...

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It's no big deal. I over-reacted in my last post.

Generally speaking, if there isn't a swear in my sentence, I'm not mad and I'm joking. I forgot a ;) in my thread about the 64 tracks... and in no way was I dissing anyones music (since you know I like your stuff). Thank you for going out of your way... I appreciate it...

Now, hageir and I may just be rookies when it comes to this beat making stuff...so we can't fathom using 64 tracks. I keep it simple because my little brain just can't handle the data.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 07:48

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megawatt wrote:

JS might be on to something about the 4 tracks good catch! If it has four tracks then fine - that's what I'll use.

No way man, 4 tracks is too little!!! :) (well, it is...but I'd still be into it as well...just not as much).

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hageir - 2008/01/11 10:33

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jsrockit wrote:

Now, hageir and I may just be rookies when it comes to this beat making stuff...so we can't fathom using 64 tracks. I keep it simple because my little brain just can't handle the data.

hehe :laugh:

well, like I said, 64 tracks make sense, if you're strictly hardware, and ca. 50 tracks are midi only :)  
like controlling outboard effects, other synths, etc.

but a beat with 64 sounds?  
c'mon, that'd be ridiculous!

I'd love to hear one though, hahahaha  
unmuting new tracks for hours..

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/11 11:20

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i think some of you are missing the point: more tracks gives more flexibility with respect to how people work. some people like that kind of flexibility while others find it overwhelming -- it's not a matter of right or wrong or making tracks with 64 different drum sounds or not. It's a matter of finding and using the gear how best it suits you. . . if it doesn't suit you at all, use something else.

I for one would have loved to see more tracks on the MD mkII, but that wish or hope is not right or wrong, just like anyone's opinion on how many tracks the linndrum II should or shouldn't have is right or wrong.

Just my 2 cents.

and hageir. . . i bet with the amount of drum layering that goes on in most electronic (and other?) music, a beat with 64 different sounds is not that farfetched -- again, it just comes down to how the artist works.

M

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hyphen - 2008/01/11 12:15

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crap, I was hoping to find some flute music at the end of this thread...  
;)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/01/11 17:24

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64 track beats?

Are we trying to miss the point?

I know it's a drum machine, but uh, with 2gigs of sample storage and a decent track count you could use alot of tracks on layering and creating textures/atmospheres/SFX before even touching the musical elements. AKA, using it like a limited MPC, or an old school MPC with extra beef.

Ya ya, they said they were not setting out to make another MPC during the first revision, at the same time they also suggested we wouldn't be able to load and store our own samples and look what happened there. At any rate, with a decent track count it could be used like an old MPC, if you don't see the use in that there is something wrong with you.

What's likely to be the final tech-spec isn't worth debating, right now we should just encourage good ideas and email suggestions to dave & roger. During the first revision, when it was first announced and pictures presented, I emailed both asking/begging for user sample storage and look what happened, according to the rogerlinn site they are 'sincerely grateful' for all the suggestions they received and are asking for more.

or we could just meticulously analyze everything they said thus-far as if it's written in stone, be pedantic and shoot people's ideas down and argue over what exactly the difference between a drum machine sampler, a sampling drum machine & an MPC is.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 22:27

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Ish-ka wrote:

or we could just meticulously analyze everything they said thus-far as if it's written in stone, be pedantic and shoot people's ideas down and argue over what exactly the difference between a drum machine sampler, a sampling drum machine & an MPC is.

Ok, I'm sorry if I offended anyone on here with my comments (Especially Actuel, who did not have to go out of his way to extend a peace offering, since I was the one being antagonistic).

In reality, I could really care less if this machine has 200 tracks... I was just trying to get at you guys in a playful way. However, my comments were not taken the right way due to lack of emoticons and that is my fault. In all seriousness, people stick up for machines that are thin on specs all the time. Basically, I'm saying 16 tracks is a good amount...and would still be a killer machine.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by megawatt - 2008/01/11 23:24

---

jsrockit wrote:

Ish-ka wrote:

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---

However, my comments were not taken the right way due to lack of emoticons and that is my fault. In all seriousness, people stick up for machines that are thin on specs all the time. Basically, I'm saying 16 tracks is a good amount...and would still be a killer machine.

In reality I rarely use more than 16 tracks for a song period. For a Drum Machine that seems like plenty - for recording midi it's enough too.

Glad we're all friends again.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by actuel - 2008/01/11 23:32

---

and now for some upbeat flute: [Play link](#)

special shout out to 'Hyphen'

(Flute in the Blues Nathan Davis)

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 23:35

---

megawatt wrote:

jsrockit wrote:

Ish-ka wrote:

In reality, I could really care less if this machine has 200 tracks... I was just trying to get at you guys in a playful way. However, my comments were not taken the right way due to lack of emoticons and that is my fault. In all seriousness, people stick up for machines that are thin on specs all the time. Basically, I'm saying 16 tracks is a good amount...and would still be a killer machine.

In reality I rarely use more than 16 tracks for a song period. For a Drum Machine that seems like plenty - for recording midi it's enough too.

Glad we're all friends again.

I feel the same way...but then again...I could see how Aphex or Autechre (or people of that sort) may want more. Since I stick to basic, early 90's inspired repetitive hip-hop loops...I tend to be minimal.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2008/01/11 23:38

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actuel wrote:

and now for some upbeat flute: [Play link](#)

special shout out to 'Hyphen'

(Flute in the Blues Nathan Davis)

Oh man, I just remember the beat from the Beatsie Boy's Flute Loop... I gotta pull that out when I get home.

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hyphen - 2008/01/12 00:12

---

actuel wrote:  
and now for some upbeat flute: Play link

special shout out to 'Hyphen'

(Flute in the Blues Nathan Davis)

now that is what I am talking about!

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by papertiger - 2008/01/12 00:23

---

flute loop is the business. I always die a little inside when the song is over (esp. since it's only about 2 mins long).

also flute-related, anyone remember this? [http://en.wikipedia.org/wiki/Beastie\\_Boys#Sampling\\_lawsuit](http://en.wikipedia.org/wiki/Beastie_Boys#Sampling_lawsuit)

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by hyphen - 2008/01/12 14:48

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Hey JS, fyi, I thought you sounded like you were joking too...but I grew up in new england where my best friends and I pretty much spent the bulk of our time effing w/ each other...I think it is a stylistic issue...I live on the west coast now ...there are still people in the world who don't get the sarcasm/irony thing...

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by UnbalancedBeats - 2008/04/02 21:43

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Hot stuff

Theres a video of Dave Smith in an his new baby..LD II .  
Youll find a real LDII at the end of the video!  
Thanks!

<http://www.hispasonic.com/videos/dave-smith-prophet-08-linndrum-ii>

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by tIB - 2008/04/03 01:32

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UnbalancedBeats wrote:

Youll find a real LDII at the end of the video!

Yup, a silent one! :unsure:

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by UnbalancedBeats - 2008/04/03 01:44

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Thats true... a silent one.. but its better than nothing

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## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Rew - 2008/04/03 09:38

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yeah, i can see how 64 tracks seems ridiculous... but it would be nice to not have to p-lock pitches for every note anytime i want to do some pitched percussion!:( it would also make it alot easier to visually see whats going on in the song... IMO.  
B)

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by Ish-ka - 2008/04/03 09:55

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UnbalancedBeats wrote:

Thats true... a silent one.. but its better than nothing

heh, I disagree whole-heartedly.

I buy my drum machines to make sound, not to look at :)

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by UnbalancedBeats - 2008/04/03 16:52

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thats all we have by the time being... anyway, its better than nothing, or at least its better than a picture

well have to wait until next year...im afraid a bit longer because Dave and Roger are still trying to hire the engineer who will be in charge of the DSP software designing

regards!

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by tIB - 2009/06/17 12:22

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New photo...

Interesting take on a 17 step sequencer, great display though and audio in added, still looks a bit bulky though.  
[http://farm4.static.flickr.com/3315/3631174788\\_63cff11b49.jpg](http://farm4.static.flickr.com/3315/3631174788_63cff11b49.jpg)

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by jsrockit - 2009/06/17 21:03

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That's ill!

=====

## Re:LinnDrum II - Roger Linn & Dave Smith

Posted by tIB - 2009/06/17 21:18

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Believe me, if I had the baggage allowance to rescue this beauty from the philippines I would have...

=====

**Re:LinnDrum II - Roger Linn & Dave Smith**

Posted by jsrockit - 2009/06/17 21:59

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Where in the philippines was that? I may go visit my girlfriend there at the end of the year... I'm going to jack it!

=====

**Re:LinnDrum II - Roger Linn & Dave Smith**

Posted by tIB - 2009/06/17 22:34

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Roxas, Palawan, waiting for the boatto cocloco island.

Its a beautiful place, one of my favourite places in SE Asia so far... planning on going back to see more as I was only there for a couple of weeks. Its a tough life... ;)

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**Re:LinnDrum II - Roger Linn & Dave Smith**

Posted by jsrockit - 2009/06/17 23:14

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Ah, isn't that funny. She keeps on saying that we will be going to Palawan. She went last summer and loved it. I'm going to jack that macheen!