Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/01/27 11:40

_____

After a bizillion feature request threads all bearing different titles but covering the same subject, I felt it was time to make a official thread. So post up!

Disclaimer: There's no guarantee that Elektron will read this thread, or any of the request will be implemented by simply posting them here. Your best method for ensuring that Elektron hears your requests is to send them directly to: support@elektron.se

==

Re:Official Elektron MM & MD Feature Request

Posted by hageir - 2008/01/27 13:57

_____

I'm still wanting this: :lol:

1. "Master-outs machine"
A machine that only affects the outputs (unlike the ctrl-al which permanently changes the settings of each sound)

so this machine could be the "final one" like filtering everything, changing the bit rate or what ever but not changing/destroying the individual settings of each sound..

****

2. "Pad Quantizing"
I know, I know, some of you hate it :)
Anyways, an option in the global menu, to quantize the "pads" when the sequencer is playing (in the play-mode where all the parts (pads) light up seperately, ah you know!)
so you can do one hits that are quantized (also, not recorded)
catch my drift?
(those who have / had Akai MPC's know what I'm talking about = note repeat)
Probably NEVER going to happen..

****

3. jgb wrote:
I want a nice multiband overdrive as the final step in the audio chain of the MD.

That'd be nice, might "warm" things up (disgusting word, I know :lol:)

****

4. Someone mentioned a "single-shot" option for the Update parameter in the LFO section
(just to have it once, doesn't "Trigger" do that?)

Anyways, if not, yes please :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by majipoor - 2008/01/27 18:42

_____

something i really want to have is a CTRL - group next to the CTRL-all
in that way you can do sonic destruction, laying down a clean beat...

==

Re:Official Elektron MM & MD Feature Requests

Posted by zoot - 2008/01/27 20:10

_____

I would like to have the pattern select to stay on rather than hold it

MnM that is.

Lots more but really

so much good stuff going on with them

sometimes you have to jump over a fence rather than someone hold a gate open :whistle:

===

Re:Official Elektron MM & MD Feature Requests
Posted by louvega - 2008/01/27 21:07
_____

For the MNM:

- Function + something: to reload current kit; same way function + classic/ext reloads the kit in the MD.

For both:

- Ability to load one song after another during live play without stopping the machines; making song memory clear once you jump back to pattern mode so you can load another song, or something similar.

- Polish song mode and song mode play controls. Clean little glitches and improve the way to trigger and get out of songs.

- Squash all remaining bugs.

===

Re:Official Elektron MM & MD Feature Requests
Posted by anselmi - 2008/01/27 21:42
_____

MACHINEDRUM

i really like the way you can use shift+step button to random access trackts to edit in the MD...I like it much more than the wheel method

BUT in a live situation you are in MUTE mode almost all the time and if your are in this mode the shift + step key trick doesnÂ´t works...why???

also...the MUTE indication onscreen is really awful...you canÂ´t read some important values while itÂ´s there...please move it to a corner or make a different MUTE mode indication

ability to sweep wavetables in MDUW, while looping each "frame" (you know, classic wavetables)

pitch in semitone intervals

thatÂ´s important or me: place SRR BEFORE filter, that way you could shape the SRR sound...at least place it before the EQ!...itÂ´s at the end of the audio chain and it makes all sound the same when activated...

or change SRR for BIT REDUCTOR...i like it more....or just add it to the machines that have empy synthesis slots

MONOMACHINE

instant transpose via step keys or MIDI keyboard

destructive traspose as an option

target LFO to pitch more accuracy...

MD and MnM

you select an individual OUT as your ALT OUT (alternate)...when while playing you could instantly sent a track to the pre-chosen ALT OUT...as in a DJ mixer...

pattern edit bueffer PLEASE!!!...maybe as an option but I need an editing buffer instead of the actual implementation of direct memory access

possibility of save pattern mutes or not with pattern

LFO bipolar/unipolar switch

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/01/27 22:59
_____

anselmi wrote:

thatÂ´s important or me: place SRR BEFORE filter, that way you could shape the SRR sound...at least place it before the EQ!...itÂ´s at the end of the audio chain and it makes all sound the same when activated...

or change SRR for BIT REDUCTOR...i like it more....or just add it to the machines that have empy synthesis slots

NOW that is what I've been wondering about for AGES!!
YES PLEASE! -better yet, a little switch for the SRR machine: "Pre/Post-Filter/EQ"
This could could be switched around for the "AM" parameter (isn't it before the Filter+EQ? -I hardly use the AM anymore..)

anselmi wrote:

LFO bipolar/unipolar switch

?
Inverted LFO?
If that's what you're talking about you can use the mix parameter to switch between them :blush:

===

Re:Official Elektron MM & MD Feature Requests
Posted by env - 2008/01/27 23:17
_____

a longer LFO cycle ,not only 2 bars but something like 8-16 bars.
probably not going to happen due to compatibility.

also

more LFOs. 2 or 3 per voice for a total of 32 or 48.
probably a dream :laugh:

or

LFO machine with 3 LFOs in it.

===

Re:Official Elektron MM & MD Feature Requests

Posted by HBINC - 2008/01/27 23:28

_____

env wrote:
a longer LFO cycle ,not only 2 bars but something like 8-16 bars.
probably not going to happen due to compatibility.

also...

more LFOs. 2 or 3 per voice for a total of 32 or 48.
probably a dream :laugh:

you set long LFO speed by setting it to 0 and use a second lfo to control itÂ´s speed. set the second to speed 1 and depth 1-4.

===

Re:Official Elektron MM & MD Feature Requests

Posted by env - 2008/01/27 23:34

_____

yes, I know this trick. sometimes using parameter locks on that second LFO (not working when track is muted).

===

Re:Official Elektron MM & MD Feature Requests

Posted by Zwolf - 2008/01/27 23:53

_____

a way to cue up songs (as well as patterns) via midi program change.

===

Re:Official Elektron MM & MD Feature Requests

Posted by env - 2008/01/27 23:59

_____

an option in global to play pads on muted tracks

===

Re:Official Elektron MM & MD Feature Requests

Posted by anselmi - 2008/01/28 00:06

_____

hageir wrote:
NOW that is what I've been wondering about for AGES!!
YES PLEASE! -better yet, a little switch for the SRR machine: "Pre/Post-Filter/EQ"

yeah..thtÂ´s would be the better solution but I think they doesnÂ´t have a place for it in the interface...ell maybe a bidirectional SRR...counterclockwise sets it befofe filter/EQ and clockwise place it after those stages

This could could be switched around for the "AM" parameter (isn't it before the Filter+EQ? -I hardly use the AM anymore..)

yeah...and the frequency steps could be quantized in, say, quarter semitone steps, so you know that each 4 values you get exact semitone tuning

anselmi wrote:

LFO bipolar/unipolar switch

Inverted LFO?
If that's what you're talking about you can use the mix parameter to switch between them :blush:
nop...
bipolar: the way itÂ´s implemented in both MD and MnM...i.e.: you set the cutoff frqeuency to 40, then set the LFO depht to 20, so the cutoff will be modulated 10 units UP and DOWN, so a total range of 20, but in bipolar way...10 UP nad 10 DOWN, from the original value

unipolar: the LFO will modulate the cutoff from 40 to 60...same modulation range of 20 but in a one way fashion from the original value (in that example possitive way)...thatÂ´s a real need for pitch modulation or another parameter you programed and want to be modulated from that base to another value and returned to the programmed point, not a different one

===

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/01/28 01:26
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Re:Official Elektron MM & MD Feature Requests
Posted by ittna - 2008/01/28 06:51
_____

Heh, Ive been happily using Mnm MKII for a while now and absolutely
love the workflow. I was thinking it would be very exciting if next feature/release
from Elektron would be software only..... There is a lot of these MD's and MnM's
around and i would be very happy if i could purchase a whole new synth-thingy
with new FX for my existing MnM MKII hardware.

The hardware is there, could it be possible to buy a new synthesis done by Elektron
into my MnM. I see no reason to build a new hardware when the 'old' hardware has good specs, a lot of buttons and juice to run something else too.
Imagine if you could load a whole new synth or something like that into your
current hardware with Sysex. ...later when you want to use MnM again backup your songs
you've done with the new 'synth' and load back the MnM.

I would happily pay a few hundred euros to be able
to expand the usability with this current hardware.
Don't flame me, i dream a lot:laugh:

===

Re:Official Elektron MM & MD Feature Requests
Posted by orwell - 2008/01/28 07:06
_____

Do you mean: software that allows you to create new user machines for the MD?
Yes this would be mad!

So too loop point modulation, wave-table scanning, transwave style emulation, different loop modes, granular stuff. But I'd readily give up any new functions/features for just a ram upgrade please!

===

Re:Official Elektron MM & MD Feature Requests
Posted by ittna - 2008/01/28 07:26
_____

Hey that sounds great!!
I meant that when people discuss that what's the next release from

Elektron that what if it wouldn't be a new hardware but something new
that you could install into your MnM or MD that you allready have.

Like a MD running on my MnM or the other way around...
eh, that was a bad example.Maybe something more like Elektron
would announce a completely new concept (new synthesis based on something)
just like they got SID synthesis on MnM. What if there would be something like a
Nes or DMG-01 synthesis machine that you could pay and download from their webstore
and use it with your current hardware. Maybe even completely new way of sequensing
and creating your sounds.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/01/28 10:19
_____

that's a very good idea; to make the Elektrons: Open-Source
a program to make your own e12 machines would be a killer too (with all the multi-sample layering, crossfading, etc.)

as for hardware requests:
I'd kill for an overall effects+mastering+processing unit
hell, maybe a hardware, multi-track recorder, with all of the above + parameter locks, etc.?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/01/29 01:45
_____

MACHINEDRUM:

1. SUPERCOPY
Just like in the MnM. Easy way to copy kits, patterns, tracks and so on.

2. LFO-TRIGS and WAVES
I just love the MnMs lfo trigs, like 'one' and 'half'. These should be made available also in MD. Whie you're at it, copy laso the lfo-waveforms.

3. MASTEROUT-MACHINES
Just like someone mentioned earlier. Couple of machines to sweeten your final outputs. Or you could implement them to master-effects section as well. Would love to see filter there or something along the lines of transient designer.

4. ABILITY to REVERSE TRACKS
I've been saying this for a long time, but never has this materialized. Function+up in track edit mode and the trigs and parameter locks are reversed. Should be simple, shoud be rational suggestion, but doesn't seem to happen.

5. ROM-ALL MACHINE
One rom machine, that has access to whole sample storage (not just slots). This would be usefull, when searching fucked up sounds by scanning start and end parameters with lfos. Just use the whole sample storage as one sample.

(I'll be back for more later ;))

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Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/01/29 06:57
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Re:Official Elektron MM & MD Feature Requests

_____

and different tracks lenghts in a patten

==

Re:Official Elektron MM & MD Feature Requests
Posted by pelektor - 2008/01/31 00:48

_____

I would really like to be able to link patterns and save it (like I can on my tr707), it would be great to not have to remember every link everytime, and I think it would be a great feature for live-use, since you could switch fast between pre-prepeared longer patterns..:)

Beside that, alot of great ideas here! Hope the Elektron spies are frequenting this thread from time o time:laugh:

==

Re:Official Elektron MM & MD Feature Requests
Posted by konkrete - 2008/01/31 16:52

_____

MD and MnM:

+1 for being able to switch songs without having to stop the sequencer.

+1 for different track lengths within a pattern (although I know that ain't gonna happen, but perhaps for future products ...)

How about a configurable 'performance mode' that you could set in the global menu, so you can select the default behaviour of the buttons (e.g. mute mode, track selection, pattern selection...), and also choose which items are displayed on the screen --- for example, I tend to run a whole set at the same BPM so I'd rather use that space for mute indicators, or displaying the full kit name of cued patterns instead of just the pattern number. I also don't need an indicator to tell me which synth page I'm on (that's clear from the parameters and the LEDs). I just think it would be cool if you could set up the screen so it displays the information you need most during a performance....

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/02/01 18:43

_____

Couple of things to add. I know these are somewhat difficult ones, but should still be speak out (they might affect future products).

1. Parameter locking of swing
I would be very nice to be able to parameter lock swing. Swin would could also have negative values. This way you could push or pull individual notes. Effectively this would give us possibility to break out from the grid, but still maintain easy editablesness.

2. Probabilities
I would love to see somekind of probability-stuff in the sequencer. Note-trig probability would be excellent. One option would also be to add somekind of probability-trigmode to LFOs, so that Lfo would trig envelope with the certain probability.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/02/01 18:50

_____

While I'm in it, I might just add few words more :laugh:

If Md or MnM should be developed in some way, I would rather see developing of sequencer rather than the sound-engine or machines (ok, MnM could use more effects and couple more SuperSaw-machines). MnMs sequencer is getting there with the arpeggiator, but it they are still very straight-forward sequencers. Ok, this is one of the most appealing feature for beginners, but as people adjust to machines, they seem to want more options from the sequencers. Backward-running, ping-pong-mode, random-mode, different track lenghts and so on. Md and MnM could have additional entry in the kit-window, where you could specify the sequencer running direction, which would be saved with the kit. Or this could be stored in the Fucntion+Scale -window. It seems that we are not going to get different track lenghts, but sequencer play modes only would be terrific idea! B)

===

Re:Official Elektron MM & MD Feature Requests
Posted by konkrete - 2008/02/01 21:45

_____

totally agree that the sequencer is where there is most room for development.

here's a cool feature from the software strike: you have an extra parameter called something like 'threshold', which you can set for each step (this could be a lockable machine parameter, or an additional step attribute, like swing or accent). Then each pattern has a current 'complexity' value. Steps for which threshold > complexity don't sound. So if you crank complexity down, only the steps with low threshold sound, and you get the sparse, basic beat. As you turn up complexity, the additional 'fill-in' notes (i.e. steps with higher thresholds) start sounding. This gives you tweakable, parametric control over how full the arrangement is. Combine that with parameter locks and LFO's .... To me this is more configurable than just random events.

===

Re:Official Elektron MM & MD Feature Requests
Posted by rudebop - 2008/02/02 04:32

_____

two little things that are rather bad design and could make my life a lot easier...and probably the life of other users aswell..

1) the mute window is way to big..i need to see the pattern info while i am in mute mode..especially when you select pattern sequences...

the overszized mute window just hides that vital display info..why do they use such a big display when they dont use it wright?
please elktron change this..cant be a big thing to make the mute window a few pixels slimmer or just lift its position a bit... having the pattern info bigger wouldnt hurt either...but however..as long it dont is hidden all the time while performing mutes...

2) The windows of the midi machines have the controler selcect knob and the controler adjust knob next to each other... that easily results in a big mess when accidenrly touching a select knob during a life performance... the select knobs should work in a locked mode..so that they only can be adjusted while function is pressed..

or..what i would find better... have the selector and adjust knobs on seperated pages...

so i have 8 knobs to turn on one page and 8 knobs to select on the other..

in ideal booth ideas would be implemented for maximum safety and performability..

I dont think that anybody sees a use in changig a controler destination on the running pattern.. or?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Tarekith - 2008/02/02 05:52

_____

Regarding the Mute window, I agree it's in the way, evenin the small form. I'd love it if the display flipped contrast when mute mode was active (ie, light becomes dark and vice versa). That way you can still see everything easily, but there's no doubt you're in mute mode.

===

Re:Official Elektron MM & MD Feature Requests
Posted by robopants - 2008/02/02 23:07

_____

To be able to freely assign the 8 encoders to all channels/parameters in mute mode would be great for live performaces. Beeing able to fade out multiple sounds and tweak multiple effects would be great.

===

Re:Official Elektron MM & MD Feature Requests
Posted by aillo - 2008/02/04 06:54

_____

Before all excuse my english.

MD

When i make an infinite loop in a pattern of a song, and the pattern have muted tracks, if I unmute the muted tracks nothing sounds in the unmuted tracks.I want to unmute the tracks and what theres in the track sounds.Only "muted", not that theres nothing in the tracks.

And i would take my hat off if when you jump in the same looped pattern that in the previous example, the first time it is in. the mutes get initialized but when the pattern ends and makes the loop the mutes are not initialized else like i had before the loop.

My idea is to make a song with infinite loops of differents rythms, so when i go to the next pattern it sounds like it was initializated, (and when i change the mutes they sounds), and when the pattern makes the loop (all the rest of loops i want) dont initialize the mutes, only the first time i get into the looped pattern.

Its similar to the pattern mode works, but i would have like a playlist of patterns that i can jump when i want, but the first time i jump into the pattern get its mutes initilized and the rest loops dont initialize the mutes.

I thing this work method is compatible with the actual method not touching the mutes.
Dont know if i have explained.

Thanks

===

Re:Official Elektron MM & MD Feature Requests
Posted by Ookpikk - 2008/02/04 06:59

_____

robopants wrote:
To be able to freely assign the 8 encoders to all channels/parameters in mute mode would be great for live performaces. Beeing able to fade out multiple sounds and tweak multiple effects would be great.

You know about FUNCTION + Knob, right?

===

Re:Official Elektron MM & MD Feature Requests
Posted by konkrete - 2008/02/04 16:36

_____

There are lots of great ideas in this thread, but I get the feeling it is hard for readers (for example certain specific readers in Gothenburg) to get an overview of the most pressing requests.

How about arranging some sort of poll ?

===

Re:Official Elektron MM & MD Feature Requests

Posted by robopants - 2008/02/06 07:48

_____

Hmmm no. What does it do? Tried it but nothing happends.

Ookpikk wrote:
robopants wrote:
To be able to freely assign the 8 encoders to all channels/parameters in mute mode would be great for live performaces. Beeing able to fade out multiple sounds and tweak multiple effects would be great.

You know about FUNCTION + Knob, right?

==

Re:Official Elektron MM & MD Feature Requests

Posted by JangWu - 2008/02/07 11:38

_____

MD:

SRR Pre/Post

and

+   for Pattern reverse

>You know about FUNCTION + Knob, right? - No.????

==

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/02/07 11:40

_____

robopants wrote:
Hmmm no. What does it do? Tried it but nothing happends.

Ookpikk wrote:
robopants wrote:
To be able to freely assign the 8 encoders to all channels/parameters in mute mode would be great for live performaces. Beeing able to fade out multiple sounds and tweak multiple effects would be great.

You know about FUNCTION + Knob, right?

Hold the Function Knob down, while holding down function tweak knobs.

==

Re:Official Elektron MM & MD Feature Requests

Posted by db.one - 2008/02/09 00:22

_____

Toni wrote:

2. Probabilities
I would love to see somekind of probability-stuff in the sequencer. Note-trig probability would be excellent. One option would also be to add somekind of probability-trigmode to LFOs, so that Lfo would trig envelope with the certain probability.

+1000 THIS!!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/02/09 00:43

_____

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Re:Official Elektron MM & MD Feature Requests
Posted by anselmi - 2008/02/09 03:41

_____

db.one wrote:
Toni wrote:

2. Probabilities
I would love to see somekind of probability-stuff in the sequencer. Note-trig probability would be excellent. One option
would also be to add somekind of probability-trigmode to LFOs, so that Lfo would trig envelope with the certain
probability.

+1000 THIS!!

you lazy boys!:P

==

Re:Official Elektron MM & MD Feature Requests
Posted by mmdetoro - 2008/02/11 01:42

_____

I'm sure its already been suggested, but once again...The implementation of a SOLO function, which could be achieved
by pressing: FUNCT.+ MUT + ACCENT.

When edditing tracks, this would make it so much easier, and feel more natural than muting the other 15 tracks....:blink:

Thank U

Regards

==

Re:Official Elektron MM & MD Feature Requests
Posted by ipassenger - 2008/02/11 18:38

_____

Not exactly essential but fun non the less, what about a breed option.. A certain combination of buttons lets u meld the
data stored within two drum patterns and spits out a baby drum pattern with rhythm, locks and patterns from the first two..
carrying a little genetic code from each... or add in a random element and voila.. pure brainless beats galore. :)

PS stolen this idea whole hog from my Nord, which allows this kind of function in the patche editor.

==

Re:Official Elektron MM & MD Feature Requests
Posted by subsky - 2008/02/11 21:03

_____

Not exactly essential but fun non the less, what about a breed option.. A certain combination of buttons lets u meld the
data stored within two drum patterns and spits out a baby drum pattern with rhythm, locks and patterns from the first two..

carrying a little genetic code from each... or add in a random element and voila.. pure brainless beats galore.

PS stolen this idea whole hog from my Nord, which allows this kind of function in the patche editor.

if I remember correctly, this feature is already available on MDeditor..

http://www.bl-project.com/Ivity.html

==

Re:Official Elektron MM & MD Feature Requests

Posted by ipassenger - 2008/02/11 21:34

_____

subsky wrote:
Not exactly essential but fun non the less, what about a breed option.. A certain combination of buttons lets u meld the data stored within two drum patterns and spits out a baby drum pattern with rhythm, locks and patterns from the first two.. carrying a little genetic code from each... or add in a random element and voila.. pure brainless beats galore.

PS stolen this idea whole hog from my Nord, which allows this kind of function in the patche editor.

if I remember correctly, this feature is already available on MDeditor..

http://www.bl-project.com/Ivity.html

ahh cheers, i wasn't aware of this.. will have a look at it. I think one within the MD architecture would of course be more preferable though.

==

Re:Official Elektron MM & MD Feature Requests

Posted by anselmi - 2008/02/12 00:59

_____

ipassenger wrote:
Not exactly essential but fun non the less, what about a breed option.. A certain combination of buttons lets u meld the data stored within two drum patterns and spits out a baby drum pattern with rhythm, locks and patterns from the first two.. carrying a little genetic code from each... or add in a random element and voila.. pure brainless beats galore. :)

PS stolen this idea whole hog from my Nord, which allows this kind of function in the patche editor.

you lazy boys!!!!!:P

==

Re:Official Elektron MM & MD Feature Requests

Posted by burlives - 2008/02/15 17:01

_____

I'd like the midi channels on the mono so they don't double when paying the auto track change from midi channel 9. My experience has been to mute the track at the mixer, and would rather not have to.

Having recently used the midi sequencer, the extra equipment would simplify matters to not have the midi track sound while if I rather not want it in the mix while playing with track mute on midi. Not certain how often it occurs, but pretty regularly.

Neither do the midied instruments mute when changed manually.

==

Re:Official Elektron MM & MD Feature Requests

Posted by whatsyourname - 2008/02/21 00:13

_____

A randomize machine to randomize selected parameters and/or patterns.

==

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/02/21 13:20

_____

whatsyourname wrote:
A randomize machine to randomize selected parameters and/or patterns.

YES! i've had a few machines and plug-ins with Randomize. such a fun feature to exploit.
....

i want 'Achievements', like the ones in my Xbox 360. imagine you're banging out a beat then at some point the screen clears and reads, "ACHIEVEMENT: Butt Shaker"...or "ACHIEVEMENT: WTF?!?!(rockon). this my friends is

:lvl:

==

Re:Official Elektron MM & MD Feature Requests

Posted by Toni - 2008/02/21 21:32

_____

actuel wrote:

i want 'Achievements', like the ones in my Xbox 360. imagine you're banging out a beat then at some point the screen clears and reads, "ACHIEVEMENT: Butt Shaker"...or "ACHIEVEMENT: WTF?!?!(rockon). this my friends is

:laugh: Still, I'm taking this half-seriously! It would be really cool to see somekind of statistics within every MD o MnM. Like how many hours of play-time machine has had or something similar. I'm actually very suprised that we haven't seen any eastern eggs within (except for the Elvis). It would be really cool to have some key-combination which would show designers of the machine and total play-time which machine has had. And Sfx-6 should have somekind of little game inside it. Like arkanoids or similar, just for the joystick :laugh:

==

Re:Official Elektron MM & MD Feature Requests

Posted by futureimage - 2008/02/22 02:21

_____

whatsyourname wrote:
A randomize machine to randomize selected parameters and/or patterns.
This may be of interest to you.

==

Re:Official Elektron MM & MD Feature Requests

Posted by whatsyourname - 2008/02/22 03:31

_____

Thanks . Yes, that's cool ! Would you mind sharing the synth edit patch to save some time ?
Thanks for the idea. I have been planning to do it in reaktor, but i just have not had the time.
Working fulltime sucks!

==

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/02/22 05:14

_____

Toni wrote:
I'm actually very suprised that we haven't seen any eastern eggs within (except for the Elvis).

I saw him yesterday!!
what deos it mean, 100th time the MD is turned on or something? :D

==

Re:Official Elektron MM & MD Feature Requests
Posted by futureimage - 2008/02/22 17:37
_____

whatsyourname wrote:
Thanks . Yes, that's cool ! Would you mind sharing the synth edit patch to save some time ?
Made a VST/exe of it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by zoot - 2008/02/22 18:47
_____

Maybe this has been said for the Mono

The ability to select the amount of poly

eg
Trk 1-3 3 note poly
Trk 4-6 bass, snare and kick

==

Re:Official Elektron MM & MD Feature Requests
Posted by konkrete - 2008/02/25 16:10
_____

totally agree. or even better, a couple more voices: 6 tracks but 8 or 10 voices would be sweet ...

==

Re:Official Elektron MM & MD Feature Requests
Posted by howdragonsdisappear - 2008/02/25 23:21
_____

Maybe this has been said for the Mono

The ability to select the amount of poly

eg
Trk 1-3 3 note poly
Trk 4-6 bass, snare and kick

yeah, great idea.
And i would like the song mode for the poly mode !!!!!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/03/03 17:54
_____

As it is that some users have had MD crashed and afterwards the unit has booted up with factory patterns, kits and

samples (all user data and samples lost!), I think the boot-sequence of the MD and MnM should be altered. MD and MnM should never automaticly load factory-kits (and erase user data). If the unit is totally spaced out, it should stay that way untill user himself will decide to do a factory-reset from the early bootup menu. Even better would be option an emergency-backup from the early bootup menu. If the MD is 'way beyound', user could still backup all those wonderfull memories from the scatterbrained unit. :laugh:

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/03/03 23:55
_____

Toni wrote:
As it is that some users have had MD crashed and afterwards the unit has booted up with factory patterns, kits and samples (all user data and samples lost!), I think the boot-sequence of the MD and MnM should be altered. MD and MnM should never automaticly load factory-kits (and erase user data). If the unit is totally spaced out, it should stay that way untill user himself will decide to do a factory-reset from the early bootup menu. Even better would be option an emergency-backup from the early bootup menu. If the MD is 'way beyound', user could still backup all those wonderfull memories from the scatterbrained unit. :laugh:

2nd this, I still think it's quite silly that the factory presets are stored in memory :huh:
it probably takes up HUGE space, the samples (all 32 of them), the patterns, the settings, the kits, etc. PRECIOUS UW MEMORY!? :D

edit
precious parameter lock+kit+pattern memory ;)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/03/04 02:49
_____

hageir wrote:

2nd this, I still think it's quite silly that the factory presets are stored in memory :huh:
it probably takes up HUGE space, the samples (all 32 of them), the patterns, the settings, the kits, etc. PRECIOUS UW MEMORY!? :D

I think there is two type of memory inside the MD. Flash-rom memory and that *precious dsp memory*. Factory presets are stored in flash-rom and we would not benefit if they would be erased, since it is not the dsp-memory (thats why they get loaded with the bootup). Dsp-memory is, I guess, the internal memory of the dsp-chips. You can't have it more, except if you change the dsps. Thats why there is no loading of different samples after bootup; I love the ability to change kits in the middle of the pattern. So factory-presets doesn't take away anything. (just my guessing...)

===

Re:Official Elektron MM & MD Feature Requests
Posted by jdigital - 2008/03/04 03:49
_____

ability to shift notes in time... 64 = on time, 0 = back one step, 127 = forward one step, all this being relative to the current tempo

===

Re:Official Elektron MM & MD Feature Requests
Posted by konkrete - 2008/03/04 23:28
_____

to a lesser extent you can use swing to do this already. I'm not sure if we'll ever see shifts backwards in time though.

===

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/03/05 01:27

_____

Toni, check the *edit* of my message ;)

Anyways, I've been going crazy-butts because of the "bug" in the Monomachines' sequencer;

when you param. lock a chord (ens/arp) and you're on the top note, there's no way to get down to the lower notes without making a "sharp" note "flat" (did I get that right?)
because the "command/shortcut" for going down and changing a note to flat/sharp is the same; the down arrow!

===

Re:Official Elektron MM & MD Feature Requests

Posted by Rew - 2008/03/06 13:13

_____

its been said a billion times before..... but DAMN i wish the Monomachine had ctrl-al, function + knob, and function + classic button capabilities!:(

===

Re:Official Elektron MM & MD Feature Requests

Posted by konkrete - 2008/03/06 16:26

_____

+1 for that! Great requests.

===

Re:Official Elektron MM & MD Feature Requests

Posted by HBINC - 2008/03/08 18:07

_____

well, maybe someone posted this bfore, but still lfo with 2 speed modes = add one with osc range speeds. I guess this could be easily made by adding highspeed waveforms to select from. am, fm and other this comes into mind... :blink:

===

Re:Official Elektron MM & MD Feature Requests

Posted by Gargoyle - 2008/03/13 06:38

_____

I quite often find the patterns to be to short, for example when I want to record a solo och melodyline or something like that. So I was thinking... Wouldn't it be nice to be able to "chain" patterns while you record? SÃ¥ that the MonoMachines jumps from one pattern to another without me haveing to pause and change patterns manually.
Maybe there is allready a way to do this, but if there is not it can't be to hard to make.

What do you think?

===

Re:Official Elektron MM & MD Feature Requests

Posted by papertiger - 2008/03/13 06:48

_____

Rew wrote:
its been said a billion times before..... but DAMN i wish the Monomachine had ctrl-al, function + knob, and function + classic button capabilities!:(

+1. i've jsut gotten into them on the MDUW and my head asploded when I thought about what they could do on the mono.

===

Re:Official Elektron MM & MD Feature Requests

Posted by mmdetoro - 2008/03/15 11:44

_____

Maybe for future versions of the MDÂ´s OS:

-Real values on the interface, instead of the 0-127 scale.... :chirp:

===

Re:Official Elektron MM & MD Feature Requests

Posted by Tarekith - 2008/03/15 12:51

_____

mmdetoro wrote:
Maybe for future versions of the MDÂ´s OS:

-Real values on the interface, instead of the 0-127 scale.... :chirp:

Yes please, that was one of my early requests to Elektron as well. I'd love to see actual note lengths for the time based parameters.

===

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/03/16 00:59

_____

Tarekith wrote:
mmdetoro wrote:
Maybe for future versions of the MDÂ´s OS:

-Real values on the interface, instead of the 0-127 scale.... :chirp:

Yes please, that was one of my early requests to Elektron as well. I'd love to see actual note lengths for the time based parameters.

that's a good one,
maybe there could be a "switch" in the global menu
Display of values: CC / Notes
 :feelin:

===

Re:Official Elektron MM & MD Feature Requests

Posted by tIB - 2008/03/16 01:14

_____

Wouldn't it be nice to be able to "chain" patterns while you record?

You can do this: hold the patterns you want to chain while pressing rec and play

===

Re:Official Elektron MM & MD Feature Requests

Posted by Ookpikk - 2008/03/16 13:57

_____

I keep thinking it would be nice to have a special ROM machine on the UW which would be designed for pitched

samples. Everything would be essentially the same, except that the machine would have a MIDI channel assigned to it so that note data from that MIDI channel would control pitch.

Either that or Elektron should consider making a fully-fledged sampler that is designed to do that sort of thing. They'd make more money off of me that way :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/03/16 19:42
_____

How about a CTR-STEP machine? With CTR-STEP machine you could control the playback per step basis. Like repeating step or array of steps for a certain lenght and jumping with playback header. You could also skip certain steps all together. All this would be controllable with parameter locks from sequencer. This would certainly expand the sequencer side of the MD.

==

Re:Official Elektron MM & MD Feature Requests
Posted by futureimage - 2008/03/16 20:16
_____

CTR-STEP would be crazily lush.

What about a CTR-MASTER (kinda falls into the same category) where you can parameter-lock global accent and swing controls - that could end up in some serious screwing with timing, not to mention humanising. LFO control on Last Step would be crazed.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/03/16 21:41
_____

oooooh CTR-STEP is an awesome idea!
the CTR-MASTER too!

I'd love to see the Monomachines' FX machines in the MD, especially for the inputs :o
..wait, there it is again! The Monomachine has inputs :lol:
though it would be nice in the MD too (Ringmod, chorus and maybe the controllable delay on each channel, off course there are the reverb(->gatebox) and the compressor (->dynamix))

==

Slower LFO\'s -> MD (Request)
Posted by hageir - 2008/03/24 05:10
_____

MD:
Slower LFO values (maybe the 1x, 2x, etc. like on the Mono?)
The slowest (1) is too fast for me..

anyone else wanting this?
maybe a negative value on the LFO knob? to go slower?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Tarekith - 2008/03/24 05:18
_____

Mos def, since day one I've wanted slower LFO's, 2 bars is too short. I wonder if the MKII's have 4 bar LFO speeds?

===

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/03/24 05:37
_____

Tarekith wrote:
Mos def, since day one I've wanted slower LFO's, 2 bars is too short. I wonder if the MKII's have 4 bar LFO speeds?

1) we should send them a request, me or you? :P

2) hmm.. since we're sharing the same OS shouldn't we have noticed it?
I don't know..

MK II owners?

===

Re:Slower LFO\'s -> MD (Request)

Posted by anselmi - 2008/03/24 13:33
_____

hageir wrote:
MD:
Slower LFO values (maybe the 1x, 2x, etc. like on the Mono?)
The slowest (1) is too fast for me..

anyone else wanting this?
maybe a negative value on the LFO knob? to go slower?

+1 on this...

do you try the workaround of using another LFO in square wave (negative first half), triggered mode and slow speed to control de speed of your fast LFO?...it works but is a complex solution for a so simple affair

===

Re:Official Elektron MM & MD Feature Requests

Posted by anselmi - 2008/03/24 13:54
_____

===

Re:Official Elektron MM & MD Feature Requests

Posted by Rew - 2008/03/24 14:44
_____

my word! I can't believe how awesome CTR-STEP would be!!:woohoo:

of course this can all be done in song mode.... but man its slow..takes a lot of rows and is not really musically intuitive to do on the fly at all!

can you imagine LFOs on the CTR-STEP machine or doing CTR-ALL on it!??!:woohoo: :blink: :silly:

===

Re:Official Elektron MM & MD Feature Requests

Posted by vasculator - 2008/03/24 22:38
_____

CTRL-Step would be amazing. the only features i want from my mk1 UW are:

- ability to shift the start step forward on patterns (to complement the variable step length).
- solo function.

of course there are many other things i'd like but these two are very crucial imo

===

Re:Official Elektron MM & MD Feature Requests
Posted by pelektor - 2008/03/24 23:20

_____

+one for control step.
and solo..

Also, in song mode it would be great to have the ability to set length to minus something, making it play backwards from the selected step. (Ctrl step could probably cover that function..)

And it cold be nice to be able to set step lenght in song mode to one step.

===

Re:Slower LFO\'s -> MD (Request)
Posted by hageir - 2008/03/24 23:43

_____

anselmi wrote:
hageir wrote:
MD:
Slower LFO values (maybe the 1x, 2x, etc. like on the Mono?)
The slowest (1) is too fast for me..

anyone else wanting this?
maybe a negative value on the LFO knob? to go slower?

+1 on this...

do you try the workaround of using another LFO in square wave (negative first half), triggered mode and slow speed to control de speed of your fast LFO?...it works but is a complex solution for a so simple affair

yeah I've done that..
but the it's so annyoing to run out of LFO's :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Vader77 - 2008/03/25 01:50

_____

I would likeâ€¦ .B)

A proper mod/control matrix like an extra screen that allowed you to assign the 8 knobs to any parameters or groups of parameters on any machine/drum part similar to the control matrix on the AN1X or morph controllers on the Nord Modualr, this would allow you to tweak the elements of the parts you want via any of the 8 knobs during a jam without having to skip through menu pages to get to each part separately.

Kits to be saved with patterns with the ability to mix and match saved user part presets as the patterns are playing. This worked incredibly well on the Polymorph where one save would not only save the sequencer parameters but also all the tweaked sounds in their own A, B, C, D, banks which you could flick though as the sequencer was running, there was also a separate bank to save even more patches. Itâ€™s a ball ache having to remember to save kits after youâ€™ve wrote the patterns and I think theyâ€™re enough kit memories for each pattern.

A note length feature for the Mono where you would hold down where the note starts then press another step key further along to determine the note length just like on the Future Retroâ€™s, I know you can lock the hold function but it isnâ€™t as flui

to do.

More exotic FX on the MnM as the ones already on arenâ€™t anything that amazing. How about a voccoder, fancy multi tap delay or comb filter/phaser?

An RPS styleâ€™ fill inâ€™ sequencer trigger that you could assign pattern parts to the grid keys which would play instantly wh pressed, the Roland MCâ€™s and Quasimidi 309 did this very well and it addâ€™s a little live variation to static loops.

A random patch button just to get sounds that you would never normally conceive no matter how useful or useless they are, the Waldorf Pulse gave me hours of abstract fun with this function.

A step hold feature that repeats one step continuously so you can fine tune the locks on that step without having to wait for the step to loop round again, you can kinda do this with the arppegiator in SID mode but itâ€™s not ideal and again worked a treat on the Polymorph.

Different clock divisions for each part if poss?

Oh yeah and a better EQ on the MD as it just hasn't the tonal abilties like the one on the MnM.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Nils - 2008/03/25 03:19

_____

Vader77 wrote:
I would likeâ€¦ .B)
More exotic FX on the MnM as the ones already on arenâ€™t anything that amazing. How about a voccoder, fancy multi tap delay or comb filter/phaser?

I would like to see this as well. I suggested a full layout for a 12 band phaser earlier. A well specified phaser can give you a wealth of new sounds. I would not like to see a vocoder unless it sounded really, really good. I hate all those half assed jobs that sound thin and midrangey. The ring mod is something that has been added in the later stages of the Mono OS, maybe there are more effects to come?

A step hold feature that repeats one step continuously so you can fine tune the locks on that step without having to wait for the step to loop round again, you can kinda do this with the arppegiator in SID mode but itâ€™s not ideal and again worked a treat on the Polymorph.

Seconded! As it is I often copy the step in question to step 1, and press play-stop-play-stop etc, but it is a pain working this way. I sometimes save the kit before I start tweaking the step, adjust the sound the way I want it (without locks), lock the parameters in question by pressing the knobs, and reload the kit. It's quicker than changing the lock value by 1, wait for the pattern to loop, change the lock value by 1, wait for the pattern to loop etc...

Another thing: The MD lets you audition a sound before actually loading it into the pattern. I want this in the Mono as well. I would like this function to be extended: In addition to "static" auditioning I would like to hear the sound *in the sequence* - press function and the sound will actually be played by the sequencer when it is running, with locks and everything. This would make it a lot easier to check if the sound actually suits your pattern.

==

Re:Official Elektron MM & MD Feature Requests

Posted by vasculator - 2008/03/25 07:21

_____

A step hold feature that repeats one step continuously so you can fine tune the locks on that step without having to wait for the step to loop round again, you can kinda do this with the arppegiator in SID mode but itâ€™s not ideal and again worked a treat on the Polymorph.

this is a great idea. being able to change the start step would allow this also.

==

Re:Official Elektron MM & MD Feature Requests

_____

Either that or the feature that the Evolver's sequencer has which plays the particular step you're editing when you are changing parameters on it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Andron - 2008/03/29 08:24

_____

If possible Iâ€™d like to have the scaling of the encoders changed from push = large parameter change to push = small parameter change. I find that I usually want large parameter changes so Iâ€™m usually pushing the encoders in. Reversing this setting may also reduce wear on the encoders. Do the rest of you find that you make larger parameter changes more often than small parameter changes? Do you think that the scaling of the encoders would work better reversed?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Vader77 - 2008/03/29 10:12

_____

Andron wrote:
If possible Iâ€™d like to have the scaling of the encoders changed from push = large parameter change to push = small parameter change. I find that I usually want large parameter changes so Iâ€™m usually pushing the encoders in. Reversing this setting may also reduce wear on the encoders. Do the rest of you find that you make larger parameter changes more often than small parameter changes? Do you think that the scaling of the encoders would work better reversed?

Yeah I though that too when I first got my MnM but have grown used to it now. It kinda worked that way on the AN1X. An option to go either way couldn't be too hard in an OS update or would the Elektron service guys loose income on worn encoder repairs? :P

==

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/03/29 18:32

_____

*

==

Re:Official Elektron MM & MD Feature Requests
Posted by yourmama - 2008/03/29 19:27

_____

iÂ´d like to see a delay parameter for the LFOÂ´s, that would be nice!

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/04/01 06:51

_____

yourmama wrote:
iÂ´d like to see a delay parameter for the LFOÂ´s, that would be nice!

yes!

also,
regarding phasers:
put the EQ Gain to full (on the MD it's a "smaller" range", on the Mono it's more sensitive)
anyways, on the Mono: put the EQ Gain to 15-20..

Then put an LFO on the EQ Frequency to sweep it back and forth!

Phasing! :D

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2008/04/01 07:09
_____

all i really want for both the MD and MnM is to be able to go into song mode press play/record and jam w/patterns (just like in pattern mode) and have it record what i jam (including mutes) so then i can go into edit/song mode and listen to what i just jammed out then edit etc.

there's lot's of great suggestions in this thread.

==

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/04/01 07:21
_____

hey Ignatius! welcome to the board :D

good to see you around these parts

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2008/04/01 07:47
_____

thanks :) lot's of good discussion here. nice forum you have. :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by gurulogic - 2008/04/01 09:32
_____

Well, in my short time with the machine, here are my most hoped for requests:
Some (or all?) of these are obviously +1's

1-Exclude or recover individual tracks from CTR-ALL or Function+knob
2-Isolate individual tracks for editing with synth parameters from other machines
via Function+Knob+? behaviour.
3-Save mutes with pattern
4-Option to manually save patterns as opposed to always autosave
5-Solo!
6-Names for rom samples even if just abbreviations
7-edit kit mode,selecting a track should show the last selected machine/sound for that track.
(this seems to happen already on a new kit but previous kits behave differently?)
-
One feature that would be no less than awsome (inspired by Molar VSTI/Monome) would be
a collapse function that would effect give you sub patterns within a pattern so that you could program multiple pattern variations that would always be tied to the initial pattern and kit selection,regardless of classic or extended mode.
I'm not sure how P-Locks would be implemented in this but obviously it would be best to have independant P-Lock control for each sub pattern.
This is essentially the same as having more pattern slots available but with a lot easier management for performance use.
My guess is I'll be waiting at least untill the MKIII for this:side:

That's all for now :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/04/04 00:58

_____

*

==

Re:Official Elektron MM & MD Feature Requests
Posted by Rew - 2008/04/04 09:19

_____

Syn303 wrote:
after 10 pages of requests and features, i think we should let Elektron
do one thing at a time, like add the userwave feature to the MnM first!

FOR REAL! come on, OS update!:)

==

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/04/04 12:10

_____

new mono machine OS? wave editing? i wonder if there will be a supplement program to it kind of like C6???

==

Re:Official Elektron MM & MD Feature Requests
Posted by clone45 - 2008/04/06 00:56

_____

For the machinedrum, I'd love to see a percentage-to-trigger parameter per note. For example, you could set a kick drum to trigger only 80% of the time.

==

Re:Official Elektron MM & MD Feature Requests
Posted by futureimage - 2008/04/06 02:50

_____

Haha yeah, probabilities for steps would be lush.... but would be fairly hard to implement on the interface as far as I can see. Perhaps Elektron need to build another sequencer....?

==

Re:Official Elektron MM & MD Feature Requests
Posted by jngpng - 2008/04/06 04:49

_____

==

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/04/06 04:58

_____

jngpng, you take the cake for my favorite post to date:

http://elektron-users.com/examples/idiot.png

amazing!

:pomo:

==

Re:Official Elektron MM & MD Feature Requests
Posted by jngpng - 2008/04/09 08:44

_____

I posted a 1 line reply to another thread and it ended up here for some mysterious reason! I blamed user error, hence the edit comment :P

==

Re:Official Elektron MM & MD Feature Requests
Posted by swiv - 2008/04/14 08:10

_____

It would be awesome if the MDUW would apply unnoticeable "microedits" for fade/amplify to the start and end of all sample playback to prevent unwanted spikes (popping sounds) when sequencing using ROM machines. This is presumably from one trig cutting off the previous sample playback when the previous sample is not at a zero point in it's waveform. Would be nice to not be forced to clean up the pops using unique p-locked end points for trigs, and would allow for writing basslines etc using single cycle samples.

more info:

http://elektron-users.com/index.php?option=com_fireboard&Itemid=28&func=view&catid=9&id=32351#32351

thanks

==

Re:Official Elektron MM & MD Feature Requests
Posted by seboid - 2008/04/16 16:19

_____

on the MM, in song edit mode, it would be much more helpful if you could just program your mutes on the main edit screen with the trig keys lighting up rather than going into the 'xtra menu'.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/04/16 20:55

_____

seboid wrote:
on the MM, in song edit mode, it would be much more helpful if you could just program your mutes on the main edit screen with the trig keys lighting up rather than going into the 'xtra menu'.
Hey! Thats perfect solution! I've wondered many times with MD song-mode, how to edit mutes more easily. Seconded very much.

==

Re:Official Elektron MM & MD Feature Requests
Posted by metatronix - 2008/04/17 08:35

_____

I think they should but the 4 special fx of MD on MnM as well.

Also make the MD & MnM work perfectly together, not only would this be great but this would boost sells by making it seem like together there a seamless unit made to work together.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Vader77 - 2008/04/19 07:24

———————————————————————————

Having the transpose on the MnM kick in only when you unpush the encoder. My Revolution works in a similar fashion where you hold the transpose button down, select the amount to want it transposed by then release the transpose button for instant pitch change at the pitch you want when you want it rather than hearing all the different pitches as you're scrolling through.
It would give you more control in pattern mode for neat 'on the fly' melodic ad lib stuff.
It's a thought.... :S

==

Re:Official Elektron MM & MD Feature Requests

Posted by danthouin - 2008/04/19 09:35

———————————————————————————

How about a "quantized" parameter to jump from pattern to pattern?
I hate it when a pattern has to finish before jumping to another one.
In ableton Live this feature is reall helpfull for live arrangements.

==

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/04/21 13:22

———————————————————————————

i requested this long, long ago in but it's since been lost or buried...

i really wish we can save the tempo with the kit. or better have the option too.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Xiaodaner - 2008/04/29 14:32

———————————————————————————

A 8-Step Analog Sequencer Using the audio output on MD.

For so long I've used the pulse machine on the MD for sending gate/trigger to my analog synth. But I also want it be able to control in a more various way.

The 1st Page:
A 8 step sequencer is layed out here. A note in the grid will make the sequencer play as one-shot. And you can p-lock various steps to change the sequence on the fly.

The 2nd Page:
Parameter lock-able playing orders like normal, reverse, etc... Also global offset of the CV, glide and such.

Anyone finds my idea interesting?B)

Regards,
/M.Q.

==

Re:Official Elektron MM & MD Feature Requests

Posted by reporter - 2008/05/06 18:35

———————————————————————————

In the super wave, have the ability to usee it as a 3 voice synth wehich can take each voices pitch from a keyboard input,

so it's more like a usable polysynth.

Seems daft you have to go in and setup chords with plocks when you could just use a keyboard.

Almost backwards in my mind.

And...

Tempo locked to pattern
Poly drums, at least 2 or 3

and the ability to downlaod and pay for new machines would be the be something special.

:blink:

==

Re:Official Elektron MM & MD Feature Requests
Posted by howdragonsdisappear - 2008/05/09 16:42
_____

For the md live use, i was thinking of a command Funtion+encoder+a button of pattern selection, to limit the function+encoder to 4 track, for exemple, Funtion+encoder+A/E will only apply the command to track 1-4, B/F to 5-8 ...

i 've got some difficult in fact when i do function + encoder on the decay, the kick is often too much present and i'm looking for a fast method to avoid it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Nils - 2008/05/10 14:23
_____

Xiaodaner wrote:
A 8-Step Analog Sequencer Using the audio output on MD.

For so long I've used the pulse machine on the MD for sending gate/trigger to my analog synth. But I also want it be able to control in a more various way.

Anyone finds my idea interesting?B)

Regards,
/M.Q.

Interesting take, because you're putting a sequencer into the each step of the already existing sequence. It might give you a bunch of cool side effects (like much higher time resolution in the MD), but for "plain jane" step sequencing of an analog synth, I would imagine it would be a lot easier to use the MIDI machines with a MIDI-CV convertor. Then you get 32 or 64 steps, many more controllable parameters on each step, and avoid potential challenges like switch triggers, Hz/V scaling etc, because the convertor will deal with these issues.

Maybe, instead of putting out CV/gate, your sequencer will work like a normal internal MD step (with its own lock programmable functions), giving you all of the same functionality, and still useable on external synths via the MIDI machines. In some ways this will work like the arp on Mono, giving multiple steps and notes on one single "main sequencer" step. This "sequencer machine" should have functions like timing (a function of the internal tempo on the MD), reverse like you say, gate time, and a destination parameter, for acting on other machines. Maybe? I'm having a little trouble seeing all the consequences of this, but it's an interesting idea.

==

Re:Official Elektron MM & MD Feature Requests
Posted by swiv - 2008/05/13 16:20
_____

It would be great if the SFX-60 blinked the TRIG leds off to signify trigs in mute mode, and also blinked off the TRACK

leds to signify trigs as well.. I'm loving the monomachine but after using the MD I miss them flashing lights.. even though there's only 6 channels and I should really be able to remember what each part is, it's awesome having that visual feedback. Seems weird it wasn't included - maybe something to do with the keyboard version having the leds above the keys?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/05/13 21:13
_____

swiv wrote:
I'm loving the monomachine but after using the MD I miss them flashing lights.. even though there's only 6 channels and I should really be able to remember what each part is, it's awesome having that visual feedback. Seems weird it wasn't included - maybe something to do with the keyboard version having the leds above the keys?
I have Sfx-6 and nevertheless I would love to have this visual feedback. I often have wonder which track play which sounds and this would remedy that perfectly.

===

Re:Official Elektron MM & MD Feature Requests
Posted by swiv - 2008/05/14 06:48
_____

yeah it would be really useful playing live when switching kits all the time too.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Lovlss - 2008/05/22 17:20
_____

I was looking at some videos for delay pedals a while ago and decided to look over the manual for both the MD and MnM.

It would be interesting to have "reverse" delay on both. I liked what I heard and I could use it for sure. Doubt it will happen but it would be a welcome edition to either machine.

I'll probably be looking into a pedal anyway but the one I liked cost a pretty penny. :unsure: C'mon Elektron read this for I wish to experiment. Do it for science!

===

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/06/09 03:12
_____

I have two feature-fantasies for your MD-UW:

1. ROM-SLOT-machine
This machine would work very much like BeatBox-machine in MnM. You could parameter lock the rom-slot it uses for sample and that way switch the samples within one machine very quickly. So in essence, this would be same as BeatBox-machine on MnM, but instead of playing MnM samples, it would use UWs Rom-slots. I like this idea, because I've noticed that I seem to come up different style of stuff when doing it with MnM BeatBox. Allthough, in theory I could do same kind of stuff easily on MD-UW, I never tend to do that. In a way, BeatBox guides creativity in different ways. I would like to see this ability in MD-UW also. It would make a great addition to creative Ram-machines and CTRL-machines.

2. ROM-ALL-machine
This is in some ways the opposite of Rom-Slot-machine. Rom-ALL would handle all your UW sample storage as a one sample, where you could use start and end -parameters to change sample-material dramatically in realtime. Creative machine for sure. For example using LFOs on start and end -parameters would create nice microsound-style collages of your sample-memory.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Ookpikk - 2008/06/09 03:57

_____

For the Rom slot machine, you can just dump a file made of a bunch of different samples, seperated by short pauses into slots 25-32, and P-lock the start and end points.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2008/06/09 04:07

_____

Ookpikk wrote:
For the Rom slot machine, you can just dump a file made of a bunch of different samples, seperated by short pauses into slots 25-32, and P-lock the start and end points.
Yeah, I've tried it. Still kind of waste of presicious space and you can't make very long samples (if you want use your storage to other things also). Which exactly why I came up with the idea in the first place; ROM-SLOT would kind of give you extra-slot, without sacrifacing any sample memory (and would always contain creative random-stuff, since it's build up from other slots). For creative sample-journeys :cheer:

===

Re:Official Elektron MM & MD Feature Requests
Posted by yourmama - 2008/06/11 02:54

_____

Exclude tracks form Control-All for the Machinedrum, one canÂ´t say this often enough! :)

In General i like the dea posted above by "Reporter".

It would be awesome to pimp the MnM/MD by downloading (and paying) new machines, thereÂ´s plenty of space in the menues left :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by papertiger - 2008/06/15 06:28

_____

output settings on the md should be saved with the kit and not be a global setting. the mono saves the output settings on a kit basis, but not the md. i hate that.

===

Re:Official Elektron MM & MD Feature Requests
Posted by futureimage - 2008/06/22 20:10

_____

This goes back to people wanting to exclude parameters from the CTRL ALL machine:

Have a CTRL machine (11 parameters looks like the maximum to me) where parameters are set like on the 8P machine but are all controlled by one master knob. With this you could set the parameters to pitches, or decays to slowly morph your sounds collectively, or set the parameters almost at random and totally glitch out your sounds.

===

Re:Official Elektron MM & MD Feature Requests
Posted by crashdamaged - 2008/06/27 06:36

_____

Not sure if mentioned but I would like a count in metronome.

Will save headaches with recording my outputs from the MD & MM.

===

Re:Official Elektron MM & MD Feature Requests

Posted by Vader77 - 2008/07/04 01:42

_____

Has a forward copy been mentioned before?

It's just a blagg to stop a jam to copy/past a pattern to another slot, it would be much better if you could hold down some buttons down then the current pattern would be seamlessly copied to the next grid without missing a beat. It would give the improv thing a whole new dimention.

Is this actually possible with a workaround or something? I seem to remember some talk about this on hear some time back.

I can kinda get around it by holding a sampled loop on my Kaoss3 but it's not the same. :dry:

===

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/07/04 05:27

_____

it's been µentioned! :)
but you can copy the pattern really fast and paste it to the next before the first pattern ends ;)
it keeps on playing 'til it ends..

you've gotta be fast in this world, see.
you're not old are'ya?! :laugh:

===

Re:Official Elektron MM & MD Feature Requests

Posted by Vader77 - 2008/07/04 09:06

_____

hageir wrote:
it's been µentioned! :)
but you can copy the pattern really fast and paste it to the next before the first pattern ends ;)
it keeps on playing 'til it ends..

you've gotta be fast in this world, see.
you're not old are'ya?! :laugh:

I've the fastest fingers in the West as many a lucky lady has found out! :silly:

Nice one dude! ;)

===

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/07/04 09:19

_____

yeah Copy Forward has been mentioned many times. i have been requesting this for 3+ years. i always suggest emailing them though and letting them know: support@elektron.se

we really need to compile a bullet list of all the suggestions gathered in a central spot. anyone want to help?

===

Re:Official Elektron MM & MD Feature Requests

_____

actuel wrote:

we really need to compile a bullet list of all the suggestions gathered in a central spot. anyone want to help?

yeah, i've got a bit of time.... will try my best.:)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Rew - 2008/07/04 10:24

_____

actuel wrote:
After a bizillion feature request threads all bearing different titles but covering the same subject, I felt it was time to make a official thread. So post up!

do you know any of these other feature request thread titles off hand? to make my sifting alittle easier?

===

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/07/04 10:40

_____

Rew wrote:
actuel wrote:
After a bizillion feature request threads all bearing different titles but covering the same subject, I felt it was time to make a official thread. So post up!

do you know any of these other feature request thread titles off hand? to make my sifting alittle easier?

i will search for the others. i have started a Word doc. the plan is to just copy and paste the request first. then go through each of them and clearly outline the 'request'.

here's everything from this thread from the first 3 pages: http://elektron-users.com/examples/Elektron_request.doc

so to not completely hijack this thread. please PM me if you're interested in helping draft an official user request document.

anyone can help. i have a certain wordsmith friend whom i think may help clean it up ;)

===

Re:Official Elektron MM & MD Feature Requests
Posted by glitched - 2008/07/04 12:38

_____

I'm probably a little late in the game, but a cool idea would be to start a site on drop.io to log all of these suggestions. In fact, I crated one a while back to hold the drum machine samples: http://drop.io/elektron . (Someone could make drop.io/featurerequests or something.)

I like the interface because anyone can simply add a note and it will instantly appear. Also, everyone can read what anyone else has posted on one page, instead of having to look through 14 pages of threads on this site.

If you want to use the site, just keep to some rules:
1) Title of suggestion
2) A couple lines explaining the enhancement (perhaps, an attachment if necessary)
3) Your username

Periodically, one could check the drop to see if anyone a duplicate.

Just an idea.

-d

==

Re:Official Elektron MM & MD Feature Requests
Posted by papertiger - 2008/07/04 12:42
_____

actuel wrote:
 i have a certain wordsmith friend whom i think may help clean it up ;)

:blink:

==

Re:Official Elektron MM & MD Feature Requests
Posted by Rew - 2008/07/04 12:49
_____

ha ha, I've tried cleaning it up a bit and re-phrased certain things to make it clearer.....but I can feel PT's grammar anvil just itching to forge it into perfection!! :laugh:

==

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/07/04 13:05
_____

glitched wrote:
I'm probably a little late in the game, but a cool idea would be to start a site on drop.io to log all of these suggestions. In fact, I crated one a while back to hold the drum machine samples: http://drop.io/elektron . (Someone could make drop.io/featurerequests or something.)

I like the interface because anyone can simply add a note and it will instantly appear. Also, everyone can read what anyone else has posted on one page, instead of having to look through 14 pages of threads on this site.

If you want to use the site, just keep to some rules:
1) Title of suggestion
2) A couple lines explaining the enhancement (perhaps, an attachment if necessary)
3) Your username

Periodically, one could check the drop to see if anyone a duplicate.

Just an idea.

-d

this is great idea Glitched and very much of what i was thinking about. my thought is we'll go through the current thread and harvest old ones, simplify and clean out the excess and duplicates, and then post a current 'live' version...formatted.

my thought though was to put it in the site FAQ (wiki). any registered user can edit, change, add, make a correction, etc. same concept as yours but located here on the site. i'm open to whatever though.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Rew - 2008/07/04 13:14
_____

ok cool!!:)   since we're doing this... actuel, i'll email you right now what i've done so far.... so we can get it up and out to

Elektron.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/07/04 21:53

_____

Rew wrote:
ok cool!!:)   since we're doing this... actuel, i'll email you right now what i've done so far.... so we can get it up and out to Elektron.

yes!
sweet!
finally! :)

ps.
can you put the list you've compiled into the "live" list so we can see what's there and help out?

===

Re:Official Elektron MM & MD Feature Requests
Posted by glitched - 2008/07/04 23:53

_____

actuel wrote:

my thought though was to put it in the site FAQ (wiki). any registered user can edit, change, add, make a correction, etc. same concept as yours but located here on the site. i'm open to whatever though.

Ahh yes, an Elektron-users wiki! Makes perfect sense.

===

Re:Official Elektron MM & MD Feature Requests
Posted by anselmi - 2008/07/07 21:48

_____

OK, SO THE CLASSIC MKI UNIT IS NOT UPGREADABLE TO MKII SAMPLE LOADING FEATURES...
NOW THIS IS MY REQUEST FOR ELEKTRON:

IMPLEMENT THE NEW DIGI-MACHINES FOR THE MDUW IN THE NEXT OS UPGRADE

AND PLEASE DONÂ´T SAY "ITÂ´S A DRUM MACHINE"...SINCE THEY ADD A MIDI SEQUENCER WITH
MIDI CHORDS CAPABILITIES YOU CANÂ´T THINK ABOUT IT AS A SIMPLE DRUM MACHINE

CÂ´MON ELEKTRON, THIS IS NOT A VALID ARGUMENT

===

Re:Official Elektron MM & MD Feature Requests
Posted by 64hz - 2008/07/07 22:10

_____

just fix some damn bugs and dont let users like me feel like im dumped :(

===

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/07/07 22:20

_____

*

==

Re:Official Elektron MM & MD Feature Requests

Posted by yourmama - 2008/07/08 18:29

_____

For the MnM,

iÂ´d love to see an "arpeggiator to track" function.

LetÂ´s say you have an Arp running on a dedicated track, maybe some different pitches on the arp setting and you want to move on from that point.

An "arp to track" function would lock in the different pitches of the arp into your sequencer, you could tweak on from this point.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Toni - 2008/07/09 02:10

_____

I would also like 'Quantization to track' option. It's cool to have played notes quantized to F-minor for example, but editing after that becomes harder. So option to move quantization to track would be good.

==

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/07/09 02:12

_____

yeah these to track options would be really nice.

i still just want Cntrl machines and a intelligent 'random' machine generator. being able to 'Funtion' + tweak on the MnM would be nuts. :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by monofever - 2008/07/11 02:53

_____

Like to see Audition in the Samples Global Menu, otherwise I have no idea what is in slot x most of the time. :(

==

Re:Official Elektron MM & MD Feature Requests

Posted by actuel - 2008/07/11 03:27

_____

monofever wrote:
Like to see Audition in the Samples Global Menu, otherwise I have no idea what is in slot x most of the time. :(

YES!

==

Re:Official Elektron MM & MD Feature Requests

Posted by papertiger - 2008/07/11 03:33

_____

actuel wrote:

monofever wrote:
Like to see Audition in the Samples Global Menu, otherwise I have no idea what is in slot x most of the time. :(

YES!

I think you can do this already. . . I can't remember how though, off the top of my head.

===

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/07/11 03:56
_____

papertiger wrote:
actuel wrote:
monofever wrote:
Like to see Audition in the Samples Global Menu, otherwise I have no idea what is in slot x most of the time. :(

YES!

I think you can do this already. . . I can't remember how though, off the top of my head.

well i'm referring to the MnM MKII, which i'm pretty sure doesn't have a audition feature. i have mnm mkii on the mind. i just assumed that's what we were talking about

===

Re:Official Elektron MM & MD Feature Requests
Posted by monofever - 2008/07/11 03:59
_____

actuel wrote:
papertiger wrote:
actuel wrote:
monofever wrote:
Like to see Audition in the Samples Global Menu, otherwise I have no idea what is in slot x most of the time. :(

YES!

I think you can do this already. . . I can't remember how though, off the top of my head.

well i'm referring to the MnM MKII, which i'm pretty sure doesn't have a audition feature. i have mnm mkii on the mind. i just assumed that's what we were talking about

PT you might be thinking about the audition feature (samples can be played by tracks without loading them into that track) which was added to the Kit edit menu.

===

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/07/11 04:04
_____

she was actually probably thinking about a cheeseburger :P

===

Re:Official Elektron MM & MD Feature Requests
Posted by Fieldy - 2008/07/14 05:44
_____

for the monomachine:
would be grad if you could making sheets for external gear.
e.g. External Synth 1 is a Virus also with renaming the cc-parameters.(A D S R ; Cutoff ,LFO and so on)

So the MnM would fit much better in a Midi-Studio when you want to trigger your Midi-Stuff.
Probably it`s then even possible to make sheets for VST-synths.
Would be awesome if you also could handle more then 4 cc`s for external synths with the built in sequencer. but that only makes sense if you can rename them

==

Re:Official Elektron MM & MD Feature Requests
Posted by droolmaster0 - 2008/07/14 13:23
_____

Cross track modulation. Say, if you're used up the lfos on one track, that'd be great if you could choose that track from another track's lfo's.

Of course, my absolute highest priority request would be for an implementation where different tracks could be of different lengths - and there would be a new kind of machine - a modulation machine. This would allow you to then use parameter locks (with a different # of steps) for another track.

The mnm sequencer (and I have used many) is one of the elite sequencers ever made. But this is one area in which it is weak - in creating the insane polyrhythms that you can create with a sequencer which allows this.

Right now, I'll get around this by combining the mnm sequencer with my Octopus, but ideally, that would be so phenomenal if the mnm could handle this kind of thing. Of course, I don't know what kind of technical limitations there are.

==

Re:Official Elektron MM & MD Feature Requests
Posted by yourmama - 2008/07/18 23:50
_____

Both, the MD and MNM could benefit from an "LFO Delay", in fact a fade in for the LFO.

Of course one can produce a similiar effect with modulating one LFO with another but then u loose this LFO for other things.

==

Re:Official Elektron MM & MD Feature Requests
Posted by kuniklo - 2008/07/21 01:54
_____

droolmaster0 wrote:

Of course, my absolute highest priority request would be for an implementation where different tracks could be of different lengths - and there would be a new kind of machine - a modulation machine. This would allow you to then use parameter locks (with a different # of steps) for another track.

How would this work for all the page functions? Would the maximum size still be 64 steps? I've wanted this too but I'm not sure how it would fit into the front panel interface.

==

Re:Official Elektron MM & MD Feature Requests
Posted by kuniklo - 2008/07/21 01:55
_____

I'm sure this has been said before, but I'd really like to see a GND-TRI, GND-SQU and GND-SAW machine in the MD.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2008/07/21 04:13

_____

I hope these points on the machinedrum havent been mentioned before :

1. Transparent LEDs on Machinedrum just for style ...

2. Ability to Chain CTR-Machines-parameters; ex. having an 8P Parameter assigned to an ALL-Machine-parameter and another to a Master-FX-Machine param...

3. Ability to play only Parts of a Pattern in the Scale-Setup, ex. only Steps 1-4 + 9-13

4. Negative Swing Values (lower than 50%) to get this stompin effect like in Wamdue ProjectÂ´s King of my Castle

5. Best thing would be an individual Swing Value per Swingtrack

==

Re:Official Elektron MM & MD Feature Requests
Posted by Allerian - 2008/07/21 05:10
_____

Just jumping in with another +1 for a Monomachine CTR-AL machine. :ohmy:

==

Re:Official Elektron MM & MD Feature Requests
Posted by Allerian - 2008/07/21 05:10
_____

doh

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2008/07/21 05:23
_____

Well, they should make 4 Extra-tracks available on the Monomachine only for applying CTR-Machines ...

==

Re:Official Elektron MM & MD Feature Requests
Posted by Nils - 2008/07/21 14:19
_____

kuniklo wrote:
I'm sure this has been said before, but I'd really like to see a GND-TRI, GND-SQU and GND-SAW machine in the MD.

Use the EFM-HH, it can do both triangle, square and sawtooth pretty damn well.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2008/07/21 23:37
_____

IÂ´d also like to see a stand alone version of the monomachine Keyboard, maybe as Midi-Controller with some knobs and perhaps with a mode dedicated to MD and MM

==

Re:Official Elektron MM & MD Feature Requests
Posted by glitched - 2008/07/22 00:15
_____

Nils wrote:
kuniklo wrote:
I'm sure this has been said before, but I'd really like to see a GND-TRI, GND-SQU and GND-SAW machine in the MD.

Use the EFM-HH, it can do both triangle, square and sawtooth pretty damn well.

I've been wanting this recently, too. More basic machines. (Perhaps the GND-TRI would be overkill; we already have the sine.)

Although the EFM-HH can sound like a synth, it lacks "body" and "weight".

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2008/07/22 02:06
_____

ThereÂ´s one more thing in my mind : i sometimes have a problem with parameter locks since they arent relative to the main level of the parameter, means you cant raise the overall filtercutoff of a sequence - the locks will always have the same amount ... now im going to try Ramp LFOs in HOLD to do so, but then i loose an LFO.

maybe the solution would be the ability to choose between "soft" and "hard" Locks, the soft ones being related to the unlocked parameter level.

otherwise a new CTR-machine holding the parameter locks could perhaps do the job...

===

Re:Official Elektron MM & MD Feature Requests
Posted by Mika Technika - 2008/07/23 05:03
_____

more space for saving kit :(

===

Re:Official Elektron MM & MD Feature Requests
Posted by howdragonsdisappear - 2008/07/24 07:23
_____

for the monomachine, machines can be loaded on the midi machine (in best case) to control and unlock the arpegiator parameters.

===

Re:Official Elektron MM & MD Feature Requests
Posted by idiotboy - 2008/08/02 08:14
_____

Via TONI:

"I've always hoped that you could render stuff from song-mode back to patterns. For example with MD, you could do one pattern, shuffle it to something else with song-mode and offsets. Then you would just select 'Render to patterns' from song-menu, specify 'Start pattern' and MD would render the content of shuffled song to patterns. We could use this to make interesting variations of single pattern and continue develop them in pattern mode. Very creative stuff.. "

===

Re:Official Elektron MM & MD Feature Requests
Posted by burlives - 2008/08/18 10:45
_____

Via TONI via IDBOY

Exactly. Considering the accent and parameter slides are aligned with the pattern, your suggestion would give the flexibility to organize patterns and develop ideas by having the pattern in front of you rather then in song mode.

something else -
For the mono, have the arpeggio active with rec/play on, and the notes pressed while holding function will be recorded into the pattern. The results of notes and timing by virtue of the arpeggio.

The notes are recorded in a rhythm of choice and the arp can be shut off. The use of arp is possibly doubled by allowing a melody to be built and reassigning an arp if desired.

I guess this is done by holding a chord in grid mode, but is more involved if wanting to experiment with the available rhythms.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Rew - 2008/09/05 10:21
_____

Indulge me a repeat if this has already been mentioned.... but I would really like the option to change how live record works on the MD... 2 modes:

Loop Mode: is what we have now. Put the machine into live record and start playing the chiclets .... when it gets to the end of the pattern it loops back to the beginning.

Linear Mode: when you get to the end of the pattern in this live record mode it would automatically start recording your triggers on the next pattern slot over. So say youve got four bars in slot B01... you play 8 bars of live triggers.... 1-4 get recorded in B01 and 5-8 get recorded in B02.   If you kept playing, the next 4 bars would be in B03... and so on...

This would be a more musical way of entering trigs for me. I usually like to live record my notes in... but the problem is that sometimes I play something interesting that is more than my current pattern length and it gets lost as the pattern loops back. Linear Mode would be a way of capturing these more lengthy "performances." Of course you would have to make sure you have enough empty patterns cued up in a row behind the start pattern.... or maybe some sort of "pattern write protect" feature would be useful with this to prevent accidentally recording over a masterpiece.

==

Re:Official Elektron MM & MD Feature Requests
Posted by ozu - 2008/09/08 03:07
_____

sorry if it has been mentioned before...
but i would really like the mini mute to be located elsewhere than it is.
it's very good to be able to tweak while muting and unmuting sometimes but the damn minimute hides one parameter and this is annoying.
maybe would it be better located in the upper leftcorner, or on the pay/pause/rec...?
what do you think?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Vader77 - 2008/09/09 05:40
_____

On the MD I'd like when you hold the function key down and tweak a global parameter over every part for the parameter of each part to stay relative to it's previous setting almost like a modulation or like a fader grouping on a Yamaha digital mixer.

This would give a more refined control and wouldn't mess all the kit settings up either as you simply turn to where it was before and everything would be back to normal.

==

Re:Official Elektron MM & MD Feature Requests

Posted by tIB - 2008/09/20 15:59

_____

Dont know if this has been done before but...

When using the MD function controll all trick Id like to be able to return the original settings of each knob by clicking it in. (so just the one param is reset as opposed to the reloading the whole kit)

==

Re:Official Elektron MM & MD Feature Requests

Posted by zoot - 2008/09/21 08:50

_____

tIB wrote:
Dont know if this has been done before but...

When using the MD function controll all trick Id like to be able to return the original settings of each knob by clicking it in. (so just the one param is reset as opposed to the reloading the whole kit)

yeah i would like that too

my old a3000 does that

==

Re:Official Elektron MM & MD Feature Requests

Posted by janmast - 2008/09/24 07:46

_____

I love my MM sfx-6 but a 16 -note arp option would make it even more love-able.
for sure.

and maybe that won't put to much stress on the machine too. so it works also for v1 people ...

ow, and a new machine that also works for version 1 users ? like a less reduced / safe-mode FM variant or just a new drumkit to play around with. I'm rather sure that won't eat into the MD sales. most of us use it for other purposes anyway. or ...

please tease us.

and keep up the beautiful work.

==

Re:Official Elektron MM & MD Feature Requests

Posted by monofever - 2008/09/24 08:51

_____

I thought you can get 16 notes by turning the tempo encoder, not at the machine right now, but I have definitely had 16 note arps recently.

edit
that's the level encoder and for sure it gives you 16 note arps.

==

Re:Official Elektron MM & MD Feature Requests

Posted by syncretism - 2008/09/24 09:43

_____

yourmama wrote:
Both, the MD and MNM could benefit from an "LFO Delay", in fact a fade in for the LFO.

Of course one can produce a similiar effect with modulating one LFO with another but then u loose this LFO for other things.

You can realise this effect within limits by triggering the LFO and AMP+FLT trigs separately. That's how I do it, at least.

I asked for this on the mailing list already, but I'd be chuffed if one could rotate an entire pattern, in addition to individual tracks, on both machines.

===

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/09/24 09:46
_____

Sticky menu's on the mono machine.

I am tired of switching tracks to manipulate it playing live and having to switch back to the filter section from the LFO section.

THIS SHOULD BE AN OPTION THAT CAN BE TURNED ON OR OFF...! :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2008/09/25 00:35
_____

Id like to have the starting phase of the Saw-LFO on the MD somewhere else. i mean in if i use it synced to the tempo in a moderate speed, the peaks are always off-beat. So since theres no unused knob-slot on the MD LFOs, id prefer the Saw-wave like on the Monomachine. btw

Another small thing is, that the measure-LEDs on the MnM indicate the first step of a measure in the previous one, not like my MD...

and i dont know how often it was said, but the monomachine definitely needs CTR-machines.

===

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/09/26 00:07
_____

I think a nice feature would be mirrored pattern switching between both MnM and MD. Say if you switch to pattern B3 on the MD, it corresponds on the MnM as well, and vice versa. This would be a nice feature to be able to switch on and off. (if you can already do this let me know!)

:D

===

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2008/09/26 10:16
_____

Think you can do this (it used to happen with mono and mono) though Ive no idea how to set it up, used to do my head in to be honest!

===

Re:Official Elektron MM & MD Feature Requests
Posted by DualLowpass - 2008/09/26 21:47
_____

"Super Copy" for MD, just so both devices have the same feature set.

===

Re:Official Elektron MM & MD Feature Requests
Posted by jsrockit - 2008/09/26 22:11
_____

What in the shit is super copy?

===

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2008/09/26 22:29
_____

on the Monomachine when you press Function + COPY/CLEAR/PASTE and hold the two down for a couple of seconds you get the 'super copy' window.

===

Re:Official Elektron MM & MD Feature Requests
Posted by DualLowpass - 2008/09/26 23:34
_____

What he said. Super Copy is very useful, especially the copy melody / clear all locks thing.

===

Re:Official Elektron MM & MD Feature Requests
Posted by jon mr - 2008/10/02 12:35
_____

When I'm not using the MD I use fxpansion's GURU, and one thing that's very useful on guru is the ability to move all notes triggered on the grid back or forward steps. It's especially useful live when you want to move the high hats off beat, and then on beat. Moving around the snare, high hats, etc. also is great for getting new ideas out of old patterns.

Also, it would be nice to get some kind of random note triggers for the grid record mode.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Gzabriel - 2008/10/02 12:59
_____

It's already implemented JON! Select a track and press Function + Left/Right.

===

Re:Official Elektron MM & MD Feature Requests
Posted by drxcm - 2008/10/02 13:13
_____

Note probabilities and different track lengths wound make the Elektron sequencers best in class..

===

Re:Official Elektron MM & MD Feature Requests
Posted by janmast - 2008/10/03 03:45
_____

16 note arp

hello, I just 'found' it by accident. tanks for the help !

===

Re:Official Elektron MM & MD Feature Requests
Posted by jon mr - 2008/10/03 08:25
_____

Gzabriel wrote:
It's already implemented JON! Select a track and press Function + Left/Right. F-in hell! found out last night when my friend came over. Well, it's like Christmas all over again for me then!
Thanks anyway Gzabriel.
...still would like a random function, though.

...hopefully it's already implemented and I haven't found it yet.

===

Re:Official Elektron MM & MD Feature Requests
Posted by DualLowpass - 2008/10/04 22:32
_____

Slides seem to work differently on the MnM to the MD. The MnM will slide from one parameter lock to another, not stopping on non-PL trigs they change along the way. The MD stops sliding as soon as it hits any trig after the first one. This is all documented correctly in the manual -- I just wish they'd both work the same as the MnM. That would be very, very useful.

===

Re:Official Elektron MM & MD Feature Requests
Posted by sashbash - 2008/10/27 00:25
_____

i'm new here so i may be repeating a wish that has already been stated (sorry can't be bothered to read through 16 pages of wishes...)

1) i'd love it for each machine on the MonoM to be able to have different sequence length's and speeds.

2) a "Remix" function, similar to the remix function on a Future Retro Revolution, on each of the machines....and a global remix function.

3) A "quantize off" mode and both the MD and MonoM, where patterns can be recorded without being locked in.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/10/27 01:53
_____

sashbash wrote:

3) A "quantize off" mode and both the MD and MonoM, where patterns can be recorded without being locked in.

how exactly?

===

Re:Official Elektron MM & MD Feature Requests
Posted by sashbash - 2008/10/27 22:22
_____

what i mean is something like on an MPC where you can choose the quanitse timing (ie 1/4 note or 1/16 note), but most importantly you can turn "off" the quantize and just hit a pad and the note/drum hit will not be corrected to a "grid-like" structure. Doing this gives the pattern a looser/natural feel.

Not sure how this would be implemented in the elektron machines though...

There are work arounds on the MD & MnM like using the swing features, but not quite as immediate/intuitive as an MPC in this regard.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/10/27 22:31
_____

sashbash wrote:
what i mean is something like on an MPC where you can choose the quanitse timing (ie 1/4 note or 1/16 note), but most importantly you can turn "off" the quantize and just hit a pad and the note/drum hit will not be corrected to a "grid-like" structure. Doing this gives the pattern a looser/natural feel.

Not sure how this would be implemented in the elektron machines though...

There are work arounds on the MD & MnM like using the swing features, but not quite as immediate/intuitive as an MPC in this regard.

yeah I know what you mean..
but like you said, how exactly it would be implemented is the point.
the sequencer doesn't support other resolutions like the MPC and it'd be hard to find the sound on the step (like; what about the sound that's between two steps?! :))

Other way is sequencing the MD+MnM with an MPC, but then you'd lose the parameter locks..

==

Re:Official Elektron MM & MD Feature Requests
Posted by sashbash - 2008/10/27 22:45
_____

one way i could think of would be a more complex LED display system on the sequencer, so for example a blue LED would signify a hit that falls in between two sections....??? however this would probably still have to work within a quantized setup, just one that is maybe 1/120 resolution or more etc...

maybe another way would be to entirely create a new record page where it displayed in more detail where the triggered notes are (thus not being limited to 16 LED/buttons)....

to be honest, it's not the feature I'd want the most out of my initial choices...it's just it would be nice to cancel the need to have an MPC and have the MD/MnM to do everything in one box.......not that it doesn't do a hell of a lot already!

I think I'd much prefer to be able to have different sequence lengths/time sigs. per track on the MnM and per note on the MD.

==

Re:Official Elektron MM & MD Feature Requests
Posted by burlives - 2008/10/30 02:50
_____

Looking for tones without distortion. I still take forever adjusting the sounds, maybe because many of the synths need distortion for volume. I'd like sounds to have results with less trial and error of moving parameters to take out harshness. However, there is lots to work with.

==

Re:Official Elektron MM & MD Feature Requests
Posted by interceptor - 2008/11/02 00:19
_____

For both MD and MnM.

Tempo synced LFO.

Yeah I know trig does this. But it also retriggers the LFO.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/11/03 00:26
_____

interceptor wrote:
For both MD and MnM.

Tempo synced LFO.

Yeah I know trig does this. But it also retriggers the LFO.

Hold?

===

Re:Official Elektron MM & MD Feature Requests
Posted by interceptor - 2008/11/03 01:15
_____

Nope.

From the manual:
HOLD = The waveform is running free in the background, but the output LFO level is
latched for each LFO-trig and held still until the next LFO-trig.

Edit:

FREE seems to be running in sync with the tempo, but it starts from a different place each time you press stop/start.

===

Re:Official Elektron MM & MD Feature Requests
Posted by GoumLeChat - 2008/11/04 00:38
_____

Yesterday I did a little impro with md, I thought that a cue fonction to set up a track before unmute it or raise his volume would be very useful in a live situation.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Nils - 2008/11/04 02:49
_____

interceptor wrote:
For both MD and MnM.

Tempo synced LFO.

Yeah I know trig does this. But it also retriggers the LFO.

MD: use LFO set to trig on another track to affect the main track/track in question. There you have a separate trig track
for the LFO. When trigged on step one, it can run unaffected of your notes on the main track.

===

Re:Official Elektron MM & MD Feature Requests

Posted by mmdetoro - 2008/11/04 08:54

_____

Wel, to me its more the "little things" that I miss most in my MDUW

- like muted tracks returning to normal to when I hit Func+Mode after tweaking a kit.

- Or real values on the screen instead of the 1-127 scale

- Naming the ROM samples other than 1-2-3-4...

I dont really miss any features,matter of fact IÂ´m certain I havent discovered/exploited many of the ones it DOES have...

==

Re:Official Elektron MM & MD Feature Requests

Posted by Porcupie - 2008/11/05 08:40

_____

On the Monomachine (may also be the case on Machinedrum) when holding FUNCTION and PLAY (clear pattern) it would make sense to be greeted by an 'Are you sure?' screen which requires a 'Yes' or 'No' button press before any further operation is possible.
It's way too easy to lose your hard work...two f*&%ing day's worth!

==

Re:Official Elektron MM & MD Feature Requests

Posted by interceptor - 2008/11/05 08:48

_____

Yeah. Not a bad idea.

You are aware of pressing it again will undo it?

==

Re:Official Elektron MM & MD Feature Requests

Posted by Porcupie - 2008/11/05 09:22

_____

interceptor wrote:
Yeah. Not a bad idea.

You are aware of pressing it again will undo it?

Yeah, the only problem with that is that inadvertently wiping a pattern is something you tend to do without realising so by the time it sinks in you've already pressed buttons other than the FUNCTION and PLAY combo so all is lost...definitely needs an 'Are you sure?' screen.

==

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/11/05 11:05

_____

interceptor wrote:
Nope.

From the manual:

HOLD = The waveform is running free in the background, but the output LFO level is
latched for each LFO-trig and held still until the next LFO-trig.

Edit:

FREE seems to be running in sync with the tempo, but it starts from a different place each time you press stop/start.

Function+Classic/Extended, resets the kit AND THE LFO's. ;)

==

Re:Official Elektron MM & MD Feature Requests
Posted by amenbrother - 2008/11/06 03:20
_____

I would like a new machine on the mono.
I would like a vocoder.... I think it would would suite the elektron concept.

==

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/11/06 05:30
_____

I have said this one before but having 'sticky' menus between monomachine tracks would be VERY helpful during a live set.

Say on track 1 I am altering the lfo section, then when I switch to track 2 it will go to the last menu that I was left with instead of staying on the same menu page for the tracks.

==

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/11/06 05:31
_____

oh yes. and the values for the delay are short by one. say a full quarter note delay is 63 instead of 64. fix that please! :D

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/11/06 07:44
_____

amenbrother wrote:
I would like a new machine on the mono.
I would like a vocoder.... I think it would would suite the elektron concept.

c'mon, vocoders are really last-season..

I'd just like more fx-machines, maybe for the MD too? (for input processing and maybe for the track next to it? like on the mnm, except horizontal?)

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/11/06 12:00
_____

LFO machines in the MD, I need more LFO's!!
(maybe it can have three pages of LFO's?)
OR one LFO on each page and one with function+page?

==

Re:Official Elektron MM & MD Feature Requests

Posted by futureimage - 2008/11/06 15:30

_____

Due to the new OS -

PARAMETER LOCKS on the TIME SCALE page would be AWESOME. Imagine one pattern switching between triplet, 1x and 2x scalings. Crazy!

==

Re:Official Elektron MM & MD Feature Requests

Posted by amenbrother - 2008/11/06 15:49

_____

It dont have to be a traditional vocoder, its elektron you know. ;)
A lot of things are last season but have been recycled and reprocessed to be fresh. I mean vocoders have been around since the 70Â´, also the tr-concept have been around a long time, from early 80Â´ and the tape delay have been around too, from early 70Â´, 60Â´ and they are still valid today. I think a nice vocoder is a cool tool to process a lot of thing from vocals, to drums and pads despite its beeing of on season or not. Im not a off on season type of guy so to say.

But sure Im whith you whith more fx machines. Always nice.

hageir wrote:
amenbrother wrote:
I would like a new machine on the mono.
I would like a vocoder.... I think it would would suite the elektron concept.

c'mon, vocoders are really last-season..

I'd just like more fx-machines, maybe for the MD too? (for input processing and maybe for the track next to it? like on the mnm, except horizontal?)

==

Re:Official Elektron MM & MD Feature Requests

Posted by howdragonsdisappear - 2008/11/06 16:34

_____

futureimage wrote:
Due to the new OS -

PARAMETER LOCKS on the TIME SCALE page would be AWESOME. Imagine one pattern switching between triplet, 1x and 2x scalings. Crazy!

A parameter lock on the bpm would be great too

==

Re:Official Elektron MM & MD Feature Requests

Posted by GoumLeChat - 2008/11/06 19:24

_____

It seems that nobody read my post :(
I thought about a cue fonction available on the phones out, so you can hear one or several tracks before unmuting / raise the volume, it could be very useful for a live.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Syn303 - 2008/11/09 03:35

_____

*

==

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/11/09 08:36
_____

Syn303 wrote:
Maybe like a phaser/flanger etc.
well you can do phasing, put the EQ gain to max or min and then a LFO on the EQ frequency..
You can either do it on individual sounds or on the CTRL-EQ machine ;)
pretty smart, eh?

anyways, just a "bump":

I'd like more fx-machines for the MD
I'd love the "stacking" feature for FX-machines on the MD
the neighbour thing.. you know :)
(for both input processing and maybe for the track next to it? like on the mnm, except horizontal?)

==

Re:Official Elektron MM & MD Feature Requests

Posted by monoman - 2008/11/09 10:34
_____

MONOMACHINE

Individual setting of polyphonie voices

Maybe this has already been posted, but what about being able to set the number of polyphonie. Now you can only swith between mono or poly (6 voices). Wouldn't it be great to set the number of voices individually. E.g. 3 voices for poly would eat up 3 tracks, the remaining 3 tracks could be run in mono mode.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Ookpikk - 2008/11/09 12:23
_____

That would be great, but I somehow suspect that Elektron would have implemented it a long time ago if it were possible.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Mika Technika - 2008/11/09 23:35
_____

monomachine 3/4x and 3/2x tempo multipliers would be nice :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/11/09 23:41
_____

monoman wrote:
MONOMACHINE

Individual setting of polyphonie voices

Maybe this has already been posted, but what about being able to set the number of polyphonie. Now you can only swith

between mono or poly (6 voices). Wouldn't it be great to set the number of voices individually. E.g. 3 voices for poly would eat up 3 tracks, the remaining 3 tracks could be run in mono mode.

can't you just copy the same track 3 times* and then create a Multi-Trig that controls those 3 tracks?
*or even create three different tracks? (like the Sequential Circuits Multi-Trak and the SixTrak -they can have 6 different voices at once)

==

Re:Official Elektron MM & MD Feature Requests
Posted by monoman - 2008/11/10 12:16
_____

hageir wrote:
monoman wrote:
MONOMACHINE

Individual setting of polyphonie voices

Maybe this has already been posted, but what about being able to set the number of polyphonie. Now you can only swith between mono or poly (6 voices). Wouldn't it be great to set the number of voices individually. E.g. 3 voices for poly would eat up 3 tracks, the remaining 3 tracks could be run in mono mode.

can't you just copy the same track 3 times* and then create a Multi-Trig that controls those 3 tracks?
*or even create three different tracks? (like the Sequential Circuits Multi-Trak and the SixTrak -they can have 6 different voices at once)

Good idea but with your setup polyphonie wouldn't be able. Sure I could trigger more than one track but it would be still monophonic. Thanks for your thoughts!

==

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2008/11/10 13:05
_____

^ If you set a basic monophonic outline on one track, copy the track/machine into another 2 slots and then reprogram them it gives an impression of polyphony; you are getting 3 voices out of the same sound if that makes sense. Admittedly a bit fiddly but it achieves what you want.

==

Re:Official Elektron MM & MD Feature Requests
Posted by MAZ2099 - 2008/11/10 16:56
_____

A controlable random function on sequencer steps would be really appreciated on both machines.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/11/18 05:57
_____

A shift whole pattern left+right would be great (on the MnM and MD)
I hate having to shift each page 6 or 16 times!

==

Re:Official Elektron MM & MD Feature Requests
Posted by honsey - 2008/11/20 18:03
_____

would be nice to have a feature that let you "swap tracks" for finished patterns. this feature could be hidden somewhere

deep in the menu, because you wouldn't need to access it in a livesituation.

i can't work that straight to have my kick always on BD, the snare on SN and so on. i use sounds/machines on the tracks as it comes. sometimes i have my snare on SN, another time on CP, another time on CY...

for livesets i would like to rearrange the tracks of finished patterns to make them more consistent. i would know my kick is always on BD, snare always on SN, hats always on OH...

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2008/11/21 01:10
_____

What a great thread. I just read through the whole lot. It really gives an insight into what went into designing and programming these machines.

I always wanted more groove control for individual tracks and hits on the MD. Now I realise that creating stable and super accurate timing was all about keeping things simple. A higher res grid would require more processor cycles and would then compromise all round accuracy.

Correct me if I am wrong but I think this design ethic is also reflected in the UW ram size. Certainly the bit depth. Larger ram would mean slower read/write/loading time (less available bandwidth) and would make the machine less "playable".

Everything that has gone into these machines has been done for speed and ease of use. How long does it take to boot? compared to most music tech and certainly a laptop it is no time at all. I recently noticed the success of Nintendo is down to a very similar ethic.

Certain things mentioned in here are easily implemented in software and one I would like to see is the tidying up of the mute pop up. Not sure it is really necessary at all as the led's show what tracks are active or not.

While on the subject I have noticed a bug or idiosyncracy when using the input filter machine. A kit reset ignores some parameters on just this machine. The envelope filter settings and the SRR fail to reset. The graphics do but the actual device doesn't. I would like to see this fixed.

Superb forum. Great for inspiration and sharing knowledge and music.

==

Re:Official Elektron MM & MD Feature Requests
Posted by earsmack - 2008/11/21 02:56
_____

How about a new machine RP1-RP4 on the MD.

An RP machine would work on ONE TRACK like an R and a P work on TWO tracks currently when recording to RAM.

For example, you set track 1 as RP1. You sequence it as you would any other track and whatever is in RAM1 for RP1 will play accordingly. The ONLY difference is that if you have the FUNCTION key down when it is triggered (OR you manually trigger it with FUNCTION down) it goes into RECORD mode (optionally muting the playback of itself as happens now with R and P machines) and records for whatever length you've configured it for. Once recording is complete it trigs itself again as appropriate via sequence or when you hit the key without FUNCTION.

This would save a track every time you use an RP instead of an R and a P - allowing me to have 4 record/playback tracks using only 4 tracks instead of the current 8.

Please! :-)

==

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/11/23 00:17
_____

The ENS machines on the MONO should be able to tune past an octave, to really get some thick chords out of it.

That is all B)

===

Re:Official Elektron MM & MD Feature Requests
Posted by lcvl - 2008/11/23 00:22
_____

Good suggestion about the RP machine, Easmack.
If I can add my own FR, I'd like to see the Record or Play status being assigned to a P-lockable parameter of the RP machine.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2008/11/23 03:05
_____

nljdj wrote:
The ENS machines on the MONO should be able to tune past an octave, to really get some thick chords out of it.

That is all B)

2nd, but you can get over an octave, you'll just have to do the root note in the middle.

===

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2008/11/23 03:19
_____

thats true, but it seems to get a bit confusing if you are trying to play the tonic as on a keyboard. I guess if you wrote it out on staff paper or made a rule it would work

===

Re:Official Elektron MM & MD Feature Requests
Posted by Opuswerk - 2008/11/23 05:22
_____

I'd love to see a waveform machine on the MD. Where one could load single cycles and control it like a synth, with ADSR envelopes and notes (maybe even several). I know it can already be done to some extent with the ROM machines, but it'd be great to have 3 knobs for attack sustain release and 3 others for antoher envolope for the filter maybe? the 2 knobs left controlling the note playing ?
That's one thing i'd really like to see coming on the MD UW. ALthough i feel what i ask is more the domain of the MnM.

===

Re:Official Elektron MM & MD Feature Requests
Posted by glitched - 2008/11/24 02:14
_____

In general, I think Elektron should be looking at what's coming out of the DIY community, specifically ucapps.de (midibox) and the x0x communities.

Just take a look at the crazy features that have been innovated by them.

One minor thing I'd like to see is the emulation of the x0x's chain pattern approach.
Although the MD/MnM pattern chaining method is convenient, you can't, for instance, have a pattern run twice in a row, then loop to the first one:
A01

A02
A02
A01
...

It's obviously impossible to do something like this:
A01
A01
A02
A04
...
The x0x, at least with SokkOS (on my site: http://x.glitched.org), is able to do these things.

Yes, I know song mode is virtually limitless, but this would be much more immediate.

You could probably implement this by holding the bank button, then holding the button of the first pattern; you would then enter "pattern chain mode".

==

Re:Official Elektron MM & MD Feature Requests
Posted by 22tape - 2008/11/24 02:43
_____

this has probably already been mentioned but it'd be great to have a 'delete all' options in the sample manager. this would help speed up the process of swapping samples in a live situation. or, even better, a 'replace all' that replaces the old samples with the incoming samples.

==

Re:Official Elektron MM & MD Feature Requests
Posted by stiiiiiiive - 2008/11/27 21:22
_____

On the MD (UW) :

Make possible to pilot the START parameter of the RAM PLAY machine with a LFO in a way so that it's possilbe to slice an audio loop.

I encountered problems with that, maybe a LFO setting "bipolar/unipolar" would do the job, maybe it's a deeper problem like audio playing performances improvement, I don't know.

I explain all that there, and you will find the Jon's answer too. The idea was added to the Elektron's features requests list.

==

Re:Official Elektron MM & MD Feature Requests
Posted by stiiiiiiive - 2008/11/28 20:39
_____

Oh... and if then, it could be handy to have a sort of "LFO quantizer". One per LFO, several values to choose amongst.

It would allow a saw LFO becomes a stair LFO, which number of steps is the value of that LFO quantizer. That way, one could have any LFO routed to START or END parameter only taking the values on the beats, or 16th of beats etc.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Thomas - 2008/11/28 22:08
_____

If you combine more lfo's, you can make a "stair" lfo with steps.

==

Re:Official Elektron MM & MD Feature Requests

Posted by intellijel - 2008/11/28 23:21

_____

1. ctr_al track exclusions.
I would love to have a way to exclude a particular track from ctr_al control. This way I can have crazy automation sounds and then still have a track that is an modified kick or hihat sound to play along with it. Maybe you could have a page in the routing section that allows one to select exclusion?

2. Mid tracks should be able to make steps without notes (root notes off). I frequently make steps with a note or chord and then simply want to modulate them at a another step and not trigger new notes.
It would be simple to achieve if I could turn off the root note (if you turn the note selection all the way to the left before C-2 it could be the first option).

3. Exit kit edit after making a selection. I find it pretty time consuming that after I click edit kit I have to go through a page that first asks me if I want to load/save/edit kit/edit fx. I think these should be secondary menu choices so that I can get to the kit sound selection asap (the most common action). Secondly, as soon as I have chosen my sound, it slows me down to be taken back to that first load/save/edit/kit by default. The majority of the time you will not need to make a selection from there again so it is more efficient to default to just going back to drum editting. Basically it should be as few clicks as possible to select a sound and return.

4. Reverse the encoder increment modes (make it a switchable global pref.)
I find that more often I am doing bigger sweeps of the encoders (in terms of value) than fine adjustments. The encoders should by default increment in large steps and then increment in small steps when pushing down (the opposite of how they are now). It feels like I am going to wear out my encoders really quickly since I am always pushing into them while turning. Maybe this could be global setup option for users?

5. Shift entire pattern L/R
I know I can shift individual tracks using the function+arrows. I would like to be able to shift the entire track as well.

==

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2008/11/29 01:13

_____

intellijel wrote:

3. Exit kit edit after making a selection. I find it pretty time consuming that after I click edit kit I have to go through a page that first asks me if I want to load/save/edit kit/edit fx. I think these should be secondary menu choices so that I can get to the kit sound selection asap (the most common action). Secondly, as soon as I have chosen my sound, it slows me down to be taken back to that first load/save/edit/kit by default. The majority of the time you will not need to make a selection from there again so it is more efficient to default to just going back to drum editting. Basically it should be as few clicks as possible to select a sound and return.

press No three times in a row, fast?
Not so hard..

intellijel wrote:

5. Shift entire pattern L/R
I know I can shift individual tracks using the function+arrows. I would like to be able to shift the entire track as well.

I sent this one to Elektron a few weeks ago, for the Monomachine too, it's tiring to shift all the tracks 6 or 16 times..

==

Re:Official Elektron MM & MD Feature Requests

Posted by stiiiiiiive - 2008/11/30 10:27

_____

@Thomas : let's say I want a 16 steps LFO. I need then 4 LFOs. A bit expensive, isn't it ? Let's say I want 2 of these "audio sliced tracks" : 8 LFOs. needed. That is to say I have 8 LFOs for the 14 left tracks.

Moreover, I would like to have any LFO wave shape quantized. For example, random wave shape quantized, so that you could ear a random 16th-beat slice at every step, and all that using the only LFO of the current track.

Well, if you have some ideas, please tell me !!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2008/12/15 18:15
————————————————————————

What about having a pattern A/B variation? Rather than having a 2 bar pattern, have the option of using that 2nd bar for another variation. For a fill or something. Like the 808 and the MFB-503 are set up.

LEDs scroll always, not just in write mode.

Rather than having the step LEDs always flashing for it's particular track being played, have it lit for what ever pattern is played. This way would much quicker to see what patterns are being played.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2008/12/22 08:22
————————————————————————

An updated C6 that works every time =o]

==

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/12/26 06:44
————————————————————————

*

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2008/12/26 06:50
————————————————————————

It's not meant for 808 clone. It's to save pattern space. If you're only using a 16 note pattern, you're just wasting that other half. Make that usable for another variation. Makes sense. Why let all that space go to waste?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2008/12/26 06:55
————————————————————————

*

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2008/12/26 07:06
————————————————————————

That's what this thread is for =o] It's just an idea anyway. I figure just whacking the Scale Setup button would be quicker than calling up a normal pattern.

==

Re:Official Elektron MM & MD Feature Requests
Posted by JANGWU - 2009/01/07 18:05
_____

KIT/SONG Quicksave for MD and MNM.

A shortcut for {KIT} -> {SAVE ENTER} -> {SLOT ENTER} -> then Overwrite
sth like function+Extended for Kit Reload Feature in the MD.
maybe {FUNKTION} + {DOWN} on MD.

...and
PATTERN REVERSE PLEASE :side:

==

Re:Official Elektron MM & MD Feature Requests
Posted by JANGWU - 2009/01/07 18:16
_____

+ different swing amount for tracks on MD.

==

Re:Official Elektron MM & MD Feature Requests
Posted by grain - 2009/01/07 18:25
_____

I just posted a seperate thread on this but I guess I should voice my thoughts here.

This would be easy to do. so easy.

Request:

To have the default swing with NO trigs punched in.

Or a clear swing from all tracks at once. but preferably just no default trigs.

I want to decide where those trigs go MYSELF please Elektron!!

Why it defaults to a trig on every second step on every track is beyond me.

==

Re:Official Elektron MM & MD Feature Requests
Posted by neonleg - 2009/01/07 19:22
_____

JANGWU wrote:
+ different swing amount for tracks on MD.

2nded :)

also,

some way to see which steps have trigs on them whilst in swing, slide and accent mode

maybe flashing leds?

==

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2009/01/08 05:45

_____

Typhique made a great request:
"Can you even have one pattern two times in a linked-loop?

Say: pattern1 then pattern2 then pattern1 (again) then pattern3
"

i would also like to see this feature. :)

===

Re:Official Elektron MM & MD Feature Requests

Posted by howdragonsdisappear - 2009/01/08 05:53

_____

LED on trigger for monomachine, i'm so lost sometimes

===

Re:Official Elektron MM & MD Feature Requests

Posted by b0t23 - 2009/01/09 04:14

_____

ok most of these have been requested already but here we go

Both MD and MM

1- ping pong mode so you can play a bar or group of bars forwards AND backwards (and also random)

2- 1/2 time tempo multiplier (3/2 and 4/3 were recently added)

3- the ability to go into song mode, hit record, and jam a group of patterns that are saved into a "song" along with knobs fiddles.

3- the ability to play tracks at different bar lengths independent from other tracks

4. Shift entire pattern L/R
I know I can shift individual tracks using the function+arrows. I would like to be able to shift the entire track as well.
(taken from an earlier post)

MD only

1-the ability to change from "Classic" and "Extended" for specifics tracks and not the whole machine.

2-ability to select which tracks are selected by AL CTRL machine

3-add Transposing

4-make Swing able to change amount per step instead of global for the pattern

MM only

1-allow a simple two key function that reloads the kit to the saved version (MD has this by hitting Function and the button to change from classic to extended.

2-add CTRL Machines to the MM especially AL CTL and the one with 8 assignable parameters.

3-make arp on/off able to be parameter locked

===

Re:Official Elektron MM & MD Feature Requests
Posted by swiv - 2009/01/09 04:35
_____

howdragonsdisappear wrote:
LED on trigger for monomachine, i'm so lost sometimes

+1

Extra helpful if the LEDs blinked different colours depending on the type of trig (green for trigless trigs etc)

For me, it just doesn't seem that useful to have the playback position blinking for every page of the pattern. I like this in record mode on the MD though.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Typhique - 2009/01/10 02:58
_____

^ +1

Elektron should built some new peace of kit!

And 64 steps on the MDUWmkI ;) But they don't anyway... hahaha

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2009/01/11 01:40
_____

b0t23 wrote:
ok most of these have been requested already but here we go

Both MD and MM

1-   ping pong mode so you can play a bar or group of bars forwards AND backwards (and also random)

2- 1/2 time tempo multiplier (3/2 and 4/3 were recently added)

3- the ability to go into song mode, hit record, and jam a group of patterns that are saved into a "song" along with knobs fiddles.

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3-add Transposing

4-make Swing able to change amount per step instead of global for the pattern

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1-allow a simple two key function that reloads the kit to the saved version (MD has this by hitting Function and the button to change from classic to extended.

2-add CTRL Machines to the MM especially AL CTL and the one with 8 assignable parameters.

3-make arp on/off able to be parameter locked

+1 B)

==

Re:Official Elektron MM & MD Feature Requests
Posted by b0t23 - 2009/01/11 18:47
_____

seems like everyday I find a new function or imagine one I would love!

these are great boxes

==

Re:Official Elektron MM & MD Feature Requests
Posted by danthouin - 2009/01/12 00:17
_____

Here is my humble request....
For the 10th time I am asking for a small sequencing feature....
A quantizable pattern launch. I hate that the pattern has to end before switching to the next one. A little setting like in Ableton where you can choose the quantize of the pattern launch would really make my day.
That's my wish!
Dan

==

Re:Official Elektron MM & MD Feature Requests
Posted by b0t23 - 2009/01/13 11:25
_____

yeah I like the quantize option you mentioned

although I like being able to change to a patter at any point before the bar ends and having it switch at the end of the pattern, it would be nice to be able to disable this or have it be changeable.

another feature that ableton and other software has for doing automate loop/pattern changing is to have the ability to store pattern chaining onto a pattern
so that when you hit the pattern it automatically will jump from a1 to a2 and back with arguments telling what it should do next or how many times it should do this before changing to the next pattern or to a random pattern in the group.

==

Re:Official Elektron MM & MD Feature Requests
Posted by b0t23 - 2009/01/14 09:49
_____

the ability to change a portion of patterns not looping while in pattern mode for performing live with the monomachine would be nice

like if im looping just 16 beats but I have pattern/midi information on the other 48, it would be nice to be able to preview the entire thing while only looping 16

also it would be nice to be able to jump to the second, third, or fourth set of 16 beats and be able to loop only that 16 beats (or any portion of the entire thing from any start and end point)

on both boxes for that last one

===

Re:Official Elektron MM & MD Feature Requests

Posted by nljdj - 2009/01/14 10:22

_____

b0t23 wrote:

also it would be nice to be able to jump to the second, third, or fourth set of 16 beats and be able to loop only that 16 beats (or any portion of the entire thing from any start and end point)

I am pretty sure you can do that in song mode...

===

Re:Official Elektron MM & MD Feature Requests

Posted by shagghie - 2009/01/14 10:28

_____

how about a new box that is a pure phrase sampler and input machine mangler only... no onboard synthesis....just samples that can be easily imported to create the ultimate sidecar to the MD and MnM for live sets and studio work... The entire world is missing a phrase sampler...and in particular, one that was done right by elektron.
it would be a software nightmare to build in all the stretchy algorithms, elastic audio, zero-crossing finders, etc...but once done, it would also finally give live DJ's the ability to finally say goodbye to Ableton and these BS 'Semi-Live' monikers we all have grown to hate so much.

I don't want to be tied to a computer to manage it though... just give me a card reader and file browser and we're good to go.

===

Re:Official Elektron MM & MD Feature Requests

Posted by nljdj - 2009/01/14 10:31

_____

Whats not live about pressing play on ableton loops?!??! It's less stressful than actually djing vinyls...!!! B)

===

Re:Official Elektron MM & MD Feature Requests

Posted by makko - 2009/01/15 22:47

_____

I have a great idea... probably asked before but... i think it would be very nice...

if you are able to set the amount of steps in a bar with function, like with the mutes...
that it goes to the amount of steps you selected when you release function,

and then.. it would be very nice if you could set it up to a 1 step pattern (the minimum now is 2 steps :( ). so you can do beat repeating glitch stuff while jamming in pattern mode!!!!!!!!!

that would really make it freaky machine!

edit; i know you can do this kind of stuff using the ram machines...but it would be very very nice if you could do that whith a whole pattern!

Are you guys with me? lets all email elektron for this great request!!! :silly:

===

Re:Official Elektron MM & MD Feature Requests

Posted by makko - 2009/01/18 23:22

_____

lol... how stupid.. ofcourse you dont need that hold function in scale mode, because you can press on the trig for the amount of steps you want. :laugh:

My only wish now is a one step pattern on machinedrum, that would be awesome for beatrepeating! :)

===

Re:Official Elektron MM & MD Feature Requests

Posted by earsmack - 2009/01/18 23:54

_____

I agree a one-step would be helpful at times - short-term solution - new pattern - double the tempo temporarily - only fill in the first step - repeat.

===

Re:Official Elektron MM & MD Feature Requests

Posted by hageir - 2009/01/19 03:20

_____

or just flick the 2x switch when you have 2 steps ;)

===

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2009/01/20 00:03

_____

feature request: copy all of Bank A etc
to any other Bank.

===

Re:Official Elektron MM & MD Feature Requests

Posted by makko - 2009/01/20 20:22

_____

hageir wrote:
or just flick the 2x switch when you have 2 steps ;)
i know.. but i like to be able to mess with the tempo multipliers on a 1 step pattern.. im a glitchboi you see.. so i want to go further than 2 steps. :P
with a one step pattern there is no need for VST's to get some simple beat repeating sounds!

and its cool to record that stuff and arrange it in a nice way, and ofcourse experimenting for live use :)

@previewlounge.. nice request.. +1, but you could just send the sysex ;)

===

Re:Official Elektron MM & MD Feature Requests

Posted by grain - 2009/01/20 21:06

_____

MIDI message for Function + Classic / Extended.

===

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2009/01/31 08:51

_____

ah yes! cheers for that. :)

how about this request:

seeing as how Logic version 8 requires a more accurate "Timestamp", perhaps an extra midi output could be included on the new Elektron machine .. to provide a Timestamp signal to Logic, while also sending out a midi clock to other midi machines. this way, Logic can auto-sync to the Elektron gear.

==

Re:Official Elektron MM & MD Feature Requests
Posted by killedaway - 2009/02/03 16:13
_____

this is for the MM. i don't own the MD, so i don't know if it would apply to it also. i'm guessing this one's been listed before, but...

i'd like to see a different button combination used for mutes/unmutes. it's happened more than once that while i'm doing some speedy Stop-Start action on a pattern, and quickly dropping multiple tracks in and out, i accidentally hit Clear or Paste because i'm still holding down the Function button. sometimes i can catch myself in time and rectify it, but sometimes not. ever accidentally done this with the Clear button? bye bye whatever entire pattern that was! yes, i'm aware of Mute Mode, but when trying to edit things on the fly quickly, Mute Mode tends to literally get in the way (and requires yet another step to minimize the window).

seems easy enough to make Copy/Clear/Paste each a "three-button operation", vs. the current two. like say, Function-Enter-Clear, or Function-Tempo-Clear, or even Function-Up-Clear, something along those lines. i kinda like that last one, as the buttons are bit farther apart and make the effort to edit a pattern more of a conscious decision, with less room for error.

==

Re:Official Elektron MM & MD Feature Requests
Posted by neonleg - 2009/02/06 19:17
_____

gurulogic wrote:
Well, in my short time with the machine, here are my most hoped for requests:
Some (or all?) of these are obviously +1's

1-Exclude or recover individual tracks from CTR-ALL or Function+knob

def + 1 for this one.
simple additions are nice, i wouldn't like to see the MD get over complicated!:side:

==

Re:Official Elektron MM & MD Feature Requests
Posted by earsmack - 2009/02/08 03:57
_____

Monomachine : Would be nice to see the track lights blink as notes where triggered on those tracks. When I'm building up a tune I may not remember exactly what is programmed on each track but if the lights blinked as notes where trigged I would be more easily able to tell what track had the running bass-line or the little glitch-sound every 16 beats. Much like a light flashes when a p-lock is in place would be perfect.

==

Re:Official Elektron MM & MD Feature Requests
Posted by andreasfr - 2009/02/10 00:52
_____

Instead of wishing for synthmachines in the MD I use a synth! (I know taste is different...)

But since I already have a great synth, all I want is for the MD's midimachines to be programmed the same way as you would program the MnM.
All I can see the present way of MD midisequencing is good for - is to play another drummachine (why would I wanna do that?!? :huh:)
The functionality is already there, in the MnM so I can't see why the MD should be this hard to midisequence...

(or have I missed something? :S)

btw +1 for another mini-mute solution.

Cheers

==

Re:Official Elektron MM & MD Feature Requests
Posted by stiiiiiiive - 2009/02/13 00:33
_____

MD, on the RythmEcho machine, bring back the missing controls of Effects page and apply them :either on the delayed sound
or in the delay feedback loop :)
This would be selectable through a control on the routing page, for example.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/02/14 04:01
_____

someone please tell me why i cant do triplets with the retrigger-function of the MD ...?!

==

Re:Official Elektron MM & MD Feature Requests
Posted by science - 2009/02/20 11:43
_____

More parameter lock memory would be great.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2009/02/21 17:49
_____

Not sure if this has been mentioned yet, but a real time pattern length feature ala the MAM SQ16 would be killer!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Snoozr - 2009/02/23 01:24
_____

Sorry for not making it through the whole thread (I tried a few pages) but I have some ideas that have been kicking around for a while.

It would be nice if you could have the MD's audio in machines (INP) be able to learn the tempo from external sources. I am not very technically inclined but my guess is that the triggering of the gate &/or filter follower could be compared to the clock to guess the tempo. This would be nice for using the MB with pre-midi devices, syncing your MD to vinyl in a liveset, and so on. My guess (haha-like I know what I am talking about) is that this would not be too hard to do. You could also let the person "help" the MD by tapping along with the source material. While the tapping would not be perfect, it might help the MD narrow things down.

It would be nice if, along with C6, there was some kind of C7 that helped out a little more with Sysex. For example, C7

could look at a dump and pick out kits or even individual drum sounds. C7 would let you audition a kit by sending it to a temporary buffer such as the Undo Kit. This would be nice if someone posts a kit in SYX, then you could audition it and check it out before writing to the memory. You might also be able to pull from a variety of your libraries to find the right drum for a track. In general, I think there's a lot of great potential for a Sysex librarian that goes beyond C6 and helps people organize their current material and also share things.

==

Re:Official Elektron MM & MD Feature Requests
Posted by makko - 2009/02/25 02:06
_____

what you are describing as "C7" maybe could be possible with Daswesen's MINICOMMAND???

Computer Controlled wrote:
Not sure if this has been mentioned yet, but a real time pattern length feature ala the MAM SQ16 would be killer!

plus a 1 step pattern would be killer indeed!

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2009/03/10 01:52
_____

AUX sends on the machine drum. Basically a Variable send to extra outputs.
Param locks on analogue effects anyone?.

Possible by duplicating tracks but who has spare tracks? not me.

==

Re:Official Elektron MM & MD Feature Requests
Posted by RegReg - 2009/03/15 03:24
_____

I would like user waveforms to be available in the LFOs.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Ookpikk - 2009/03/30 07:37
_____

Now this will never happen, for a vast number of entirely plausible reasons, but:

MnM: FX Machine
Diatonic pitch shifter.
Knob 1/2: Voice 1/2 offset
Knob 3/4: Voice 1/2 delay
Knob 5: Voice 1/2 pan offset (width)
Knob 6: Feedback
Knob 7:Wet/dry
Knob 8: Input level

Snaps to the key set in the transpose menu.

==

Re:Official Elektron MM & MD Feature Requests
Posted by neonleg - 2009/04/14 10:21
_____

i would like to chain patterns while editing and have the optionto toggle between current selected pattern edit page sticky but still cylcling through selected patterns and how it is now, (cycles through patterns, edit page changes with pattern)

it would just make it easier to edit step locks that were closer to the end of the bar without the pattern flicking over and changing pages on you, which leaves you with some random parameter value or no lock edit.

this function would be better than 64 step patterns imo because you can have as many step patterns as you can hold down and you dont have to rush to edit one step before the seq reaches end of the bar (very hard at higher tempo)

its my gripe on the sequencer

:)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2009/04/14 10:49
_____

neonleg wrote:
i would like to chain patterns while editing and have the optionto toggle between current selected pattern edit page sticky but still cylcling through selected patterns and how it is now, (cycles through patterns, edit page changes with pattern)

it would just make it easier to edit step locks that were closer to the end of the bar without the pattern flicking over and changing pages on you, which leaves you with some random parameter value or no lock edit.

this function would be better than 64 step patterns imo because you can have as many step patterns as you can hold down and you dont have to rush to edit one step before the seq reaches end of the bar (very hard at higher tempo)

its my gripe on the sequencer

:)
+100

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2009/04/14 11:11
_____

they should stick some genoqs nemo-like functions in there but the interface may not allow it in any easy way.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Mika Technika - 2009/04/14 12:09
_____

this would be nice on monomachine:

http://www.elektron.se/extras/img/knowhow/5/illustration-5.png

and with this, you will have 5 tracks mono + 1 midi or whatever you want :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by orwell - 2009/04/14 13:50
_____

yes yes yes, fuc yeah, and all the efx machines for synth each track, this is a glaring oversight and come on elektron we need 16 tracks plus sampling -
ha time for me to get a md again, me thinks :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Derp! - 2009/05/09 02:12

_____

I've got a MachineDrum coming soon and I was just perusing the manual to familiarize myself with the different machines. One of the things about this machine that's surprised me is that in spite of it essentially being a synthesizer with a sequencer, there's no machine for just straight drum synthesis. Like if you look at the Korg ER-1, yeah it sounds like thin digital crap, but you've got to admit the idea is a good one! You can use it to synthesize traditional percussion sounds, or you can use its oddball modulation system to create unusual tones and textures from scratch. It wouldn't be hard to implement a synth machine on the MachineDrum, either: start with a switchable sine/triangle/saw/square wave for parameter one, parameter two would be the pitch, parameter three a modulation waveform selector, parameter four a modulation depth control, parameter five the decay, and then that would still leave three more parameters for them to get creative with and add their own spin like a noise leve, filter controlsl or PWM control for the square wave. I just think that a synthesis module would have been a logical choice not only for those of us who like to create our own percussion from scratch, but for people looking for completely new sounds in their rhythm section. The coding should be super simple (much less math than what went into the PI modules!) and I think it would extend the life of the MachineDrum in the same way that Access's effect additions keep the Virus line from becoming stale between revisions.

===

Re:Official Elektron MM & MD Feature Requests
Posted by vasculator - 2009/05/09 02:27

_____

Derp! wrote:
I've got a MachineDrum coming soon and I was just perusing the manual to familiarize myself with the different machines. One of the things about this machine that's surprised me is that in spite of it essentially being a synthesizer with a sequencer, there's no machine for just straight drum synthesis. Like if you look at the Korg ER-1, yeah it sounds like thin digital crap, but you've got to admit the idea is a good one! You can use it to synthesize traditional percussion sounds, or you can use its oddball modulation system to create unusual tones and textures from scratch. It wouldn't be hard to implement a synth machine on the MachineDrum, either: start with a switchable sine/triangle/saw/square wave for parameter one, parameter two would be the pitch, parameter three a modulation waveform selector, parameter four a modulation depth control, parameter five the decay, and then that would still leave three more parameters for them to get creative with and add their own spin like a noise leve, filter controlsl or PWM control for the square wave. I just think that a synthesis module would have been a logical choice not only for those of us who like to create our own percussion from scratch, but for people looking for completely new sounds in their rhythm section. The coding should be super simple (much less math than what went into the PI modules!) and I think it would extend the life of the MachineDrum in the same way that Access's effect additions keep the Virus line from becoming stale between revisions.

i agree with you 1000%. all they need to do is put a single machine in that is just like an instance of Stomper. or much like an er1 drum. my god that would be so useful.

honestly stomper sounds way better than any 'synthesis' machine on the MD imo.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/05/09 03:41

_____

on MD theres no machine for straight drum synthesis ? really ?? oO

well, i must say theres no synthesizer i know, that delivers more individual drumsounds than MD, already the single machines can do a lot, and if you start layering, omg... guys, you need to
(a b) u s e this machine!

for new and interesting sounds i dont know any more powerful synthesizers than MD or MM

===

Re:Official Elektron MM & MD Feature Requests

Posted by vasculator - 2009/05/09 04:20

_____

hehehe i'm pretty well versed in (ab)using the md. it doesn't mean we can't be objective about it's shortcomings.

==

Re:Official Elektron MM & MD Feature Requests

Posted by papertiger - 2009/05/09 04:30

_____

vasculator wrote:
hehehe i'm pretty well versed in (ab)using the md. it doesn't mean we can't be objective about it's shortcomings.

vasc -- please report to the clinic immediately. it's clear that you've gone off the kool-aid again.

==

Re:Official Elektron MM & MD Feature Requests

Posted by vasculator - 2009/05/09 04:42

_____

papertiger wrote:
vasculator wrote:
hehehe i'm pretty well versed in (ab)using the md. it doesn't mean we can't be objective about it's shortcomings.

vasc -- please report to the clinic immediately. it's clear that you've gone off the kool-aid again.

:laugh: . i report to the md clinic every night. i just have withdrawal symptoms at work and they need to keep refining the medicine.

==

Re:Official Elektron MM & MD Feature Requests

Posted by dolfazoid - 2009/05/09 05:03

_____

konkrete wrote:
MD and MnM:

+1 for different track lengths within a pattern (although I know that ain't gonna happen, but perhaps for future products ...)

yes, different track lengths = more creative freedom.

this may have already been covered in this thread BUT i aint got all day to read so, excuse me if i am repeating.

the yamaha Tenori-on is a hardware sequencer that allows for tracks to be odd / different lengths. you do this by simply holding down a function button with one hand and with the other, you press the start point (eg trig 5)and then the end point (eg trig 13) on the interface.
 it is a great way to add rhythmic variation over looong periods.
 there's lots more creative possibilities when you can cut loose from the linear 1-16 route!

==

Re:Official Elektron MM & MD Feature Requests

Posted by papertiger - 2009/05/09 05:38

_____

vasculator wrote:
:laugh: . i report to the md clinic every night. i just have withdrawal symptoms at work and they need to keep refining the medicine.

shouldn't be fraternizing with MD haters at work! oh wait. . .

==

Re:Official Elektron MM & MD Feature Requests
Posted by Derp! - 2009/05/09 05:55
_____

Smoof wrote:
on MD theres no machine for straight drum synthesis ? really ?? oO

well, i must say theres no synthesizer i know, that delivers more individual drumsounds than MD, already the single machines can do a lot, and if you start layering, omg... guys, you need to
(a b) u s e this machine!

for new and interesting sounds i dont know any more powerful synthesizers than MD or MM

Well, look at all of the individual machines: They're all derivative in one way or another. They've already got their modulation routings pre-set, so rather than building from scratch, you're stuck playing with modulation amounts. It's nice of them to cover things like claves, triangles, toms, congas, etc, but if you want to build a laser sound, or an upward modulating bell, or a metallic siren? You're stuck with machines that are derivative of other 'traditional' sounds. There's no facility to create sounds not possible on other drum machines and quite frankly, that bothers me considering the MachineDrum's predecessors.

If you believe there's no other synth that can do this many drum sounds, you REALLY need to sit down with a synthesizer and stop using presets some time. ;-)

==

Re:Official Elektron MM & MD Feature Requests
Posted by vasculator - 2009/05/09 06:15
_____

Derp! wrote:
Smoof wrote:
Well, look at all of the individual machines: They're all derivative in one way or another. They've already got their modulation routings pre-set, so rather than building from scratch, you're stuck playing with modulation amounts. It's nice of them to cover things like claves, triangles, toms, congas, etc, but if you want to build a laser sound, or an upward modulating bell, or a metallic siren? You're stuck with machines that are derivative of other 'traditional' sounds. There's no facility to create sounds not possible on other drum machines and quite frankly, that bothers me considering the MachineDrum's predecessors.

If you believe there's no other synth that can do this many drum sounds, you REALLY need to sit down with a synthesizer and stop using presets some time. ;-)

you hit the nail right on the head. if we can have a gnd-sin machine why not a gnd-saw and gnd-square with some basic fm? probably because elektron thinks it would detract from the mnm's value i'm afraid.

==

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2009/05/09 06:20
_____

Different reverb algorithms would be nice on the MD.....

==

Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2009/05/09 07:15
_____

Yeah, your best bet is to use the GND-SIN machine.

===

Re:Official Elektron MM & MD Feature Requests
Posted by zoot - 2009/05/09 11:20
_____

thats about it

if you want synth sounds elektron style

sid and mnm

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/05/09 21:46
_____

If you believe there's no other synth that can do this many drum sounds, you REALLY need to sit down with a synthesizer and stop using presets some time.

hmm, even my andromeda has problems to be as satisfying as the md is (sequencer)... and i never use any type of presets... i dont have problems to get metallic bells or laser sounds from md :/

you hit the nail right on the head. if we can have a gnd-sin machine why not a gnd-saw and gnd-square with some basic fm? probably because elektron thinks it would detract from the mnm's value i'm afraid.

now you hit the nail on the head; i mentioned the monomachine exactly because of the point, that its for the synthesis you cant find on md. and especially the sequencer is it, what makes the interesting sounds...

to do something for this threat: id like to have the distortion adjustable in the master effects menu...

===

Re:Official Elektron MM & MD Feature Requests
Posted by Derp! - 2009/05/10 08:00
_____

Smoof wrote:hmm, even my andromeda has problems to be as satisfying as the md is (sequencer)... and i never use any type of presets... i dont have problems to get metallic bells or laser sounds from md :/

Well, you brought up synthesizers in reference to sounds, not the sequencer. ;-) As far as actual drum sound synthesis, you just can't beat a modular and that's that. But more to the point, there's a lot that Elektron didn't implement that could be implemented with ease so that the MachineDrum really could do anything that any other drum machine could do. Just a quick overhaul of the GND-SN machine would do the trick: tack on a modulation waveform, depth, and speed control, and it would be perfect. There's already four unused knobs in that machine, so it makes sense. As far as that then encroaching on MonoMachine territory, I really don't think that it would because all it would be doing is creating another sound system for percussive sounds rather than a device for building pads/leads/basses/etc. I just think it would be nice for the MachineDrum to be a little more all-encompassing and have the ability to create sounds no other machine is capable of. Is that too much to ask? I mean the only true hardware drum synthesizer in existence is the ER-1, and I think that's really sad considering how many people would use it!

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/05/10 22:32
_____

ok, i agree that theres more potential in the elektron concept, or better said its enhanceable; free running arps, individual track length, lfos, and some points in the synthesis, as you mentioned.

i never used an er-1, but you made me curious about it. why do you think its so powerful? when i look at the interface i dont believe its stronger than md, or at least both elektrons...

==

Re:Official Elektron MM & MD Feature Requests

Posted by Derp! - 2009/05/11 19:05

_____

Smoof wrote:
i never used an er-1, but you made me curious about it. why do you think its so powerful? when i look at the interface i
dont believe its stronger than md, or at least both elektrons...

Well, as I admitted previously, it sounds like shit, but what makes it so fascinating is that you can synthesize drum
sounds completely from scratch. Like with Elektron and Jomox, you're just adjusting preset modulations, but with the ER-
1, you can pick your modulations. Start with sine/tri wave, pick a modulator waveform, apply speed and depth, adjust
decay, and you the end results range from traditional kick/snare/tom/cymbal to weird indescribable noises not possible
on any other machine outside of a modular. If the core synthesis engine weren't so brittle, plastic and just generally Korg
sounding, I'd consider it a masterpiece. If Elektron implemented this system into the MD with their far superior base
waveforms? ...they could be gods!

==

Re:Official Elektron MM & MD Feature Requests

Posted by tIB - 2009/05/12 15:20

_____

^ I hear ya, good ideas as far as Im concerned... mail them to HQ?

==

Re:Official Elektron MM & MD Feature Requests

Posted by darenager - 2009/05/12 17:28

_____

On the Monomachine I'd like to see a Acid/303 machine, with its own filter on the synthesis page (so then it could be still
processed by the main filter) the 8 parameters for the synthesis page should be Cutoff, Resonance, Env mod, Decay,
Accent amt, Accent on/off, slide on/off, waveform select.

I know a 303ish sound can be coaxed from the mono as it is, but it is a bit cumbersome. I already have 3 303's and a
number of clones but it would be nice for those sofa sessions :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by ipassenger - 2009/05/12 18:01

_____

tIB wrote:
^ I hear ya, good ideas as far as Im concerned... mail them to HQ?

Agreed, sounds like a winner. With p-locks you could change the modulating waveform, speed and depth on every step..
that would make for some pretty far out noises.

==

Re:Official Elektron MM & MD Feature Requests

Posted by ipassenger - 2009/05/12 18:21

_____

Toni wrote:
neonleg wrote:
i would like to chain patterns while editing and have the optionto toggle between current selected pattern edit page sticky
but still cylcling through selected patterns and how it is now, (cycles through patterns, edit page changes with pattern)

it would just make it easier to edit step locks that were closer to the end of the bar without the pattern flicking over and

changing pages on you, which leaves you with some random parameter value or no lock edit.

this function would be better than 64 step patterns imo because you can have as many step patterns as you can hold down and you dont have to rush to edit one step before the seq reaches end of the bar (very hard at higher tempo)

its my gripe on the sequencer

:)
+100

I asked Elektron about this quite some time ago but they said it wasn't possible due to the way it is programmed and would require a severe overhaul to implement.. pretty much said no way no how.

Shame though... would make the midi programming of other synths from the md much more attractive to me.

==

Re:Official Elektron MM & MD Feature Requests
Posted by orangebud - 2009/05/12 20:32

_____

In the monomachine I usually create a pattern and then save the kit. For example A1 with kit techno1. Once I get it pretty good I copy A1 to A2 and resave the kit as techno2. I do this because otherwise I end up screwing up A1. I'll start on A3 then with kit techno3 and make a few edits. By the time I'm done I'll have A1,A2,A3,A4 and corresponding kits techno1, techno2, techno3, techno4. Now if I set up the patterns in song mode for example or just as A1-->A4 I usually wind up with 2 issues. One is that I will sometimes adjust the volume of the individual tracks to get more of a fluid overall sound between all the different tracks, which the monomachine is so ridiculously good at, but by the time I change patterns some tracks are louder than others and it makes it almost impossible to edit a fluid song in postediting on multitrack software in the computer. Secondly any changes or tweaks that I do to a kit are lost once the pattern changes. I'm still trying to be more disciplined about the whole thing, but I keep running into this.

I'm wondering if a multikit edit function might do the trick. Maybe a screen would pop up where you can select multiple kits to edit and once multikit is activated the parameters across these kits would all change simultaneously and could be saved. I think it could be very powerful from a creative end as well? Maybe I just need to get my act together more? What do you all think?

==

Re:Official Elektron MM & MD Feature Requests
Posted by zoot - 2009/05/12 20:53

_____

weird indescribable noises not possible on any other machine outside of a modular.

an er1?

er no. not imo it has very limited synth functions

if your trying to make drums sounds then why do you want outofthisworld sounds?

get a synth

a Md is not a synth, its a drum synth

the er1's great and the way to getting
the best sounds out of it is to use 2 voices for kick and same for snare
leaving the pcms for hats/clap/cmbs.

attack is a better drum synth than the er1

==

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/05/12 21:02

_____

Despite love or lack thereof of the er1's sound design I can see the point in a gnd square, saw and tri... would add a bit to sound design IMO.

If you have a UW dont forget you can load a baisc wave in one of your UW slots to do just this, I had loads of single cycle stuff in mine at one point...

==

Re:Official Elektron MM & MD Feature Requests
Posted by Derp! - 2009/05/15 11:27
_____

Got my MD in today. Seems like with the LFO, the ER-1 synth functions can be emulated to an extent, so all they'd really need to do to get it all the way there is give us a faster LFO and more waveforms.

zoot wrote:
if your trying to make drums sounds then why do you want outofthisworld sounds?

Because I refuse to be limited to traditional drum sounds. ;-) Yes, the ER-1 sucks for raw sound, but the concept is still unmatched.

==

Re:Official Elektron MM & MD Feature Requests
Posted by makko - 2009/05/15 18:11
_____

i would love to see some kind of "lfo behavior" in the global menu.

Where you can choose between "normal behavior" and "extended behavior" to use another track's LFO but still trigs at the track you route it too.

because now if you want to have multiple LFO's trigged on 1 track u lose a lot of tracks. and i dont like that.

==

Re:Official Elektron MM & MD Feature Requests
Posted by justinvm - 2009/05/16 17:07
_____

For Machinedrum:

The ability to copy a pattern to another pattern location when in play mode, without the need to switch to that pattern.

SIDE CHAIN COMPRESSION.

A Level Mixer menu giving you the ability to see all volume and pan levels of each track and the ability to adjust them.

1 Extra Note In the MIDI MACHINES. 4 NOTE CHORDS PLEASE!!!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Opuswerk - 2009/05/16 18:55
_____

you can already do sidechain compression with the LFO.

just assign the lfo of the input track to the VOL of the target track. Then select the rising wave and adjust the LFO SPEED to control the release of the sidechain compression and the DEPTH to control how much it'll affect your target source volume.

Doing it with really analyzing the Audio would put quite a load on the MD CPU i'm afraid, and induce some latency i suppose

===

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2009/05/16 23:42
_____

Said before but I want all of the simple sine waves on the MD and the Mono.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/05/17 20:22
_____

for the MDs LFOs: would be nice if you had an LFO Trig-track like on the mono, for example when you enter the LFOs edit page...

===

Re:Official Elektron MM & MD Feature Requests
Posted by howdragonsdisappear - 2009/05/21 00:07
_____

have another idea last night, i'm thinking it's a good one.

machinedrum on normal play mode
function + UP/DOWN arrow -> load PREVIOUS/NEXT KIT

surely easy to do with a midicommand

===

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2009/05/21 04:03
_____

nljdj wrote:
Said before but I want all of the simple sine waves on the MD and the Mono.

aren't they already in there?

===

Re:Official Elektron MM & MD Feature Requests
Posted by nljdj - 2009/05/21 04:44
_____

ignatius wrote:
nljdj wrote:
Said before but I want all of the simple sine waves on the MD and the Mono.

aren't they already in there?

Dont think the MD has Tri or Squ? If so point me there!

===

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2009/05/21 05:18
_____

nljdj wrote:
ignatius wrote:
nljdj wrote:
Said before but I want all of the simple sine waves on the MD and the Mono.

aren't they already in there?

Dont think the MD has Tri or Squ? If so point me there!

you said sine waves though.. sines are in there.

sine and triangle are very similar. you can make a saw wave w/a sample in the MDUW or approximate it some how. you can turn anything into a square wave w/distortion/bit reduction and filtering. start w/the FM machines and see where you get. lot's of possibilities there.

are you just after synth sounds in the MD?

==

Re:Official Elektron MM & MD Feature Requests
Posted by stylinghead - 2009/05/22 08:39
_____

is there any reason at all that different step lengths isn't or couldn't be implimented. it is the only reason i want to sell my fricking monomachine and get another spectralis. even my little old nanoloop can do it so i can't imagine it's all that difficult. am i missing something?

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2009/05/22 09:21
_____

stylinghead wrote:
is there any reason at all that different step lengths isn't or couldn't be implimented. it is the only reason i want to sell my fricking monomachine and get another spectralis. even my little old nanoloop can do it so i can't imagine it's all that difficult. am i missing something?

we all are missing something B)   but i wouldn't sell my MnM. it's so immediate and awesome and i love the sound of it.

i hope to demo a spectralis this summer. gonna be on a road trip and i hope to cross paths w/either nova music, noise bug or analogue haven on a little field trip depending on where i end and when.

==

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/05/22 09:31
_____

^ exciting times! Speccy looks great...

==

Re:Official Elektron MM & MD Feature Requests
Posted by stylinghead - 2009/05/22 12:51
_____

i don't mean to knock the mono, it's an amazing machine but the longer i play it the more obvious the things that irk me become. i think i made the right decision to sel my first speckie to get a mono, it took another two years for os 1.0 to come out and when it does there's a spectralis 2? i just miss the frickin bass on the thing. huge. butter. if anyone is interested in an sfx-6 for 1400, drop me a line.

==

Re:Official Elektron MM & MD Feature Requests

Posted by nljdj - 2009/06/08 06:10

_____

I want to see a nudge knob on every sound for the MD that goes from +64 / -64 to nudge the drum sound of of quantize... That way there can be some nasty funky humanized 'flying lotus' style beats that come from these units. P-lock heaven!!!!!!

I am pretty serious about this function you guys should all email elektron and tell them. I did saturday. :laugh:

===

Re:Official Elektron MM & MD Feature Requests

Posted by makko - 2009/06/08 06:20

_____

I would like to see that every empty pattern starts without swing trigs! it's pretty irritating that you need to delete the swing trigs on all tracks if you only want to have swing on one particular track.

===

Re:Official Elektron MM & MD Feature Requests

Posted by FLEATINGMD - 2009/06/10 11:40

_____

I'd like every machinedrum and monomachine synth type to offer a parameter for every knob.

Many now do not have params (first page) for some knobs. I'll take anything even if the parameter controlled is not "musically useful". The knobs are there, why not give us some sort of sound changing parameter. Users will find something to do with the new params.

===

Re:Official Elektron MM & MD Feature Requests

Posted by heskarian - 2009/08/09 20:42

_____

On the MD i like to make several kits up that i keep my fav kicks,snares, etc stored in, but for jamming purposes it's not very useful as i'd need to load that kit and copy the machine i want to use. I think it would be really good if you had a sort of "User defined kit section folder" under the edit menu where you would save just your favorite tweaked kicks,snare,hi-hats etc so it's easy to recall them during a live jam.

===

Re:Official Elektron MM & MD Feature Requests

Posted by Barfunkel - 2009/08/17 16:38

_____

In MnM, I wish you could load just a new oscillator, without resetting all the other settings. Sometimes I spend hours tweaking the filter, delay, LFO etc settings until they are just right and then I go hmm, I wonder what these would sound with a different synth.

===

Re:Official Elektron MM & MD Feature Requests

Posted by tIB - 2009/08/17 17:53

_____

^ plus 1000, the option would be very nice. (Id like it on MD too...)

===

Re:Official Elektron MM & MD Feature Requests

Posted by burlives - 2009/08/17 23:25
_____

Varied and useful global setups on factory reset would make for an easier time after clearing the banks.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2009/08/18 11:32
_____

Barfunkel wrote:
In MnM, I wish you could load just a new oscillator, without resetting all the other settings. Sometimes I spend hours tweaking the filter, delay, LFO etc settings until they are just right and then I go hmm, I wonder what these would sound with a different synth.

2nd!

..you can sort of work around it by locking all the parameters to one step, change the machine (oscillator) and then redo all the parameters from the locked step..

==

Re:Official Elektron MM & MD Feature Requests
Posted by Boelie - 2009/08/18 14:26
_____

I would love it if the firmware in the monomachine can be adapter so it can record the joystick movements when in rec-play mode..

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2009/08/20 19:32
_____

the thing with the oscillator is already on MD, just hold function while loading the machine ! then it will only load the synth parameters...

==

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/08/20 21:18
_____

^ youre shitting me! thanks!

(Ill try it on the mnm too, fingers crossed....)

==

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/08/20 22:08
_____

HA! It works on the mono too... hold function when you load the new machine in edit and the params stay the same....
:woohoo:

Thanks smoof!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Human Koala - 2009/08/20 22:15

_____

hey great tips thanx !!!!

is it in the manual ? don' remind it

HK

===

Re:Official Elektron MM & MD Feature Requests
Posted by data-line - 2009/08/20 22:34
_____

That was introduced in an OS update quite a while ago. I think it is more than a year now.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Barfunkel - 2009/08/20 22:44
_____

tIB wrote:
HA! It works on the mono too... hold function when you load the new machine in edit and the params stay the same....
:woohoo:

Thanks smoof!

Wow! Is that in the manual or didn't I just read it thoroughly enough? Are there any other handy things like that that aren't listed in the manual?

===

Re:Official Elektron MM & MD Feature Requests
Posted by ipassenger - 2009/08/20 22:54
_____

Hey cool, cheers for the tip. :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/08/20 22:56
_____

^ dont think its in the manual if it was in an update... theres loads of shit thats not in the manual, its great you find out so much just by working with them more and more: Sooooo deep.

If I remember Ill wiki that tip tomorrow... :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by theneedisdead - 2009/09/06 21:47
_____

UW w/ 64 slots.

===

Re:Official Elektron MM & MD Feature Requests
Posted by reporter - 2009/09/08 17:23
_____

Tuneable waves in the Double draw instead of bit rate.

Would be nice to tune wave forms an octave or 5th apart,the only other otpion is the Superwave but you're fixed with the waveforms.

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2009/10/06 08:32
_____

this has probably been listed on here before and someone mentioned it the other day. Some slower lfo speeds on the MD would be fantastic. Surely not too difficult to implement.

==

Re:Official Elektron MM & MD Feature Requests
Posted by analogvagina - 2009/10/26 19:15
_____

the killer feature:

sequences sends P-LOCKed parameters via midi along with notes and automation!

so we can record and later edit them in a longer timeline!

==

Re:Official Elektron MM & MD Feature Requests
Posted by cecil - 2009/10/29 20:29
_____

Feature request / bugfix

(Possibility to) Init waveform phase for some kick machines, to even out phase cancellations and let the wave always start from 0, instead of running freely

==

Re:Official Elektron MM & MD Feature Requests
Posted by TeacherOfStalker - 2009/11/01 03:19
_____

Swing range 20% - 80% (where 20% - 49% would place a sound before the beat).

Swing editor, with ability to set different swing values for different steps

+/- 24 semitone deviation in ensemble machines, as opposed to 12 (We need those 9ths and 11ths man!)

Rename BongoCongo to something more decent please. (No seriously...)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Veets - 2009/11/05 01:22
_____

cecil wrote:
Feature request / bugfix

(Possibility to) Init waveform phase for some kick machines, to even out phase cancellations and let the wave always start from 0, instead of running freely

+10. I had this recently. It was not so noticeable soloed but in the mix it caused the bass drum attack to partially cancel

out every so often. Caused a lot of trouble because first I'm noticing the BD sounds wrong, solo it to check and it sounds fine. I'm turning things on and off, playing with levels, scratching my head, and still some measures worse than others. Finally I'm convinced it's the MD BD and not something else in the mix. I go back to MD, check all the LFOs are off, scratch head, rerecord, still problems, etc. Hours go by. I go through the waveforms and sure enough, they all noticeably different. I finally went through and sampled the best sounding kick and then used some other gear to play the sample. Wotta pain. :blink: For the next project, I switched to MBase 11.

===

Re:Official Elektron MM & MD Feature Requests
Posted by nya - 2009/11/13 21:49
_____

TeacherOfStalker wrote:
Swing range 20% - 80% (where 20% - 49% would place a sound before the beat).

Swing editor, with ability to set different swing values for different steps

+/- 24 semitone deviation in ensemble machines, as opposed to 12 (We need those 9ths and 11ths man!)

I second this and would like to have the possibility to turn off quantizing when in live recording mode.

===

Re:Official Elektron MM & MD Feature Requests
Posted by nya - 2009/11/13 21:49
_____

===

Re:Official Elektron MM & MD Feature Requests
Posted by delectric - 2009/11/17 06:00
_____

In the past it was possible to buy an upgrade chip for the MD sps1 to upgrade to an sps1-UW, wasn't it??

is this still availible??

===

Re:Official Elektron MM & MD Feature Requests
Posted by johnathon doe - 2009/11/17 16:26
_____

to the above post:

it is no longer available.

sorry.

peace

===

Re:Official Elektron MM & MD Feature Requests
Posted by CR9 - 2009/11/17 17:21
_____

Would be so awsome, if the ENS-machines on the mono could be played like a 3-voice poly-synth.
Or if there would just be an option to limit the used voices in poly-mode so that you can use single machines for the other slots...!

===

Re:Official Elektron MM & MD Feature Requests
Posted by MAZ - 2009/11/17 19:18

_____

Smoof wrote:
the thing with the oscillator is already on MD, just hold function while loading the machine ! then it will only load the synth parameters...
THAT'S GREAT...SO WE JUST NEED A BETTER MANUAL. ISN'IT?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Barfunkel - 2009/11/26 10:30

_____

In Monomachine, when using the midi sequencer, it would be awesome if you could sequence chords using the same method as in the ensemble machines. The way suits at least me very well since I can quickly try some weirdo chords, in any key, that I wouldn't be able to visualize by playing a keyboard.

===

Re:Official Elektron MM & MD Feature Requests
Posted by kirlian - 2009/11/26 10:52

_____

tIB wrote:
HA! It works on the mono too... hold function when you load the new machine in edit and the params stay the same....
:woohoo:

Thanks smoof!

yeah, this is pretty great. have wanted this on many occasions.

nice find

===

Re:Official Elektron MM & MD Feature Requests
Posted by burlives - 2009/12/04 04:39

_____

tiB wrote - hold function when you load the new machine in edit and the params stay the same....

Not quite clear. Is this machine copy or relative to the UW? Which machine?

===

Re:Official Elektron MM & MD Feature Requests
Posted by shagghie - 2009/12/04 07:32

_____

recommend updating elektron.se homepage to show current status of CY2010 device.
No faces, no skylines... just gear pron to lust after between now on Q1 2010....

===

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2009/12/04 07:37

_____

shagghie wrote:
recommend updating elektron.se homepage to show current status of CY2010 device.
No faces, no skylines... just gear pron to lust after between now on Q1 2010....

melon twister

===

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2009/12/04 09:23

_____

burlives wrote:
tiB wrote - hold function when you load the new machine in edit and the params stay the same....

Not quite clear. Is this machine copy or relative to the UW? Which machine?

Sorry, not clear... when selecting a new machine in the kit edit menu if you hold function while selecting it retains any changes you have made to that machine.

Still not clear: load a machine, tweak it to death, load a new one in its place while holding select and all the changes you made will still be there. ie it doesnt reset the parameters for the new machine. Useful!

===

Midi Step Sequencing Machine
Posted by Xiaodaner - 2009/12/06 18:09

_____

Sounds strange? I know it can do midi sequencing via p-locks already. But that can be some headaches to some users include me. I wish there can be something like this:

I suggest a midi sequncing machine, which you start it with a trigger, keeps playing until you mute it.

The 3 pages are:

SYN page:
step1 | step2 | step3 | step4
step5 | step6 | step7 | step8

FLT page:
step9 | step10 | step11 | step12
step13 | step14 | step15 | step16

LFO page:
midi channel | transpose | length | tempo division
play direction | lfo rate | lfo depth | lfo mix

It can do poly rhythm, steps can be modulated by lfo so the sequence keeps changing while playing, the tempo division can also be modulated for interesting timing change, and play direction modulation...... Ah, dream sequencer.

Tell me what you think about it, thx.

Regards,
/M.Q.

===

Re:Midi Step Sequencing Machine
Posted by orwell - 2009/12/07 11:48

_____

Love to have: p-locking or recording transpose plus p-lock record for the function arrow note move for each track..............plus monomachine sequencer for the MD!!!!

===

Re:Official Elektron MM & MD Feature Requests
Posted by drÃ–ne - 2010/01/11 15:02
_____

Would be very useful for those who use the MD as slave: start of the pattern immediatly after receiving a program change, and not after 4 measures. Or the choice between two solutions: wait for 4 measures (as it is now) ou start immediatly.

===

Re:Midi Step Sequencing Machine
Posted by ipassenger - 2010/01/11 19:12
_____

Xiaodaner wrote:
Sounds strange? I know it can do midi sequencing via p-locks already. But that can be some headaches to some users include me. I wish there can be something like this:

I suggest a midi sequncing machine, which you start it with a trigger, keeps playing until you mute it.

The 3 pages are:

SYN page:
step1 | step2 | step3 | step4
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step9 | step10 | step11 | step12
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midi channel | transpose | length | tempo division
play direction | lfo rate | lfo depth | lfo mix

It can do poly rhythm, steps can be modulated by lfo so the sequence keeps changing while playing, the tempo division can also be modulated for interesting timing change, and play direction modulation...... Ah, dream sequencer.

Tell me what you think about it, thx.

Regards,
/M.Q.

Brilliant idea! I don't really use the midi out on my MD cos of the way my gear is set-up but this would be very useful to some folk. Send it to the folk at Elektron, this sounds do-able.

===

Re:Midi Step Sequencing Machine
Posted by ipassenger - 2010/01/11 19:14
_____

Perhaps by using the Midi Channel dial, you could choose to send the midi back to a machine within the Machinedrum...

===

Re:Official Elektron MM & MD Feature Requests
Posted by pelektor - 2010/02/05 08:15

_____

DonÂ´t know if this has been up, but it would be great if you could load individual machines from already saved kits..

Could be like when in load kit mode, you could choose load all/load track 1-16..

Easier than loading a kit, copying the bassdrum you want, load the kit you are building, paste the BD - like you will have to do today..? Or when you are working with a kit thats already fine, but remember you have a nice bell in another kit made up of a tweaked GND-SN or whatever, you could just get that particular sound out of the kit without all the buttontaps and remembering to copy..

For me, that would be great.. time saving and intuitive..

==

Re:Official Elektron MM & MD Feature Requests
Posted by blissom - 2010/02/10 10:18

_____

No swing on the MnM arpeggiators is making me really really sad :(

No one else ever needs swing on their arps? How was that not something natural and absolutely necessary to implement?

==

Re:Official Elektron MM & MD Feature Requests
Posted by mike - 2010/02/11 22:24

_____

Just right now, a duophonic GND-SN would totally make my day.

==

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2010/02/25 19:20

_____

i would like to have individual swing on the Machinedrum sequencer's sixteen parts;

currently, there is an interactive information display in the Swing screen (where the trigs show differently depending on the choice of 'All' or the individual track).

maybe the Swing Amount could also change with the selection, to allow for an ever-so-slightly swangin' snare roll, whilst maintaining a more hip swing feel to the hi hats.

==

Re:Official Elektron MM & MD Feature Requests
Posted by maomao - 2010/03/04 17:43

_____

MNM: using a midi keyboards to set intervals for chords on ensemble machines during parameter lock.

C'mon I know it's possible... and easy.

:laugh:

==

Re:Official Elektron MM & MD Feature Requests
Posted by androil - 2010/03/05 00:23

_____

Has there ever been a reply from elektron concerning the various-steplength-per-track request (MD or MnM, but i only got an MD yet, so..) ?
Im sure they received that a million times, no?
Its such an obviously needed feature on this machine....
It would multiply the awesomness of the MD by approx. 3 times really.
Why oh why is it not possible ?? Elektron you listening ??
Clearly THE nr1 oversight imo....
Or they probably decided for this limitation on purpose just so i HAVE to go out and also by a MnM so i can run that along with a different steplength?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Sharkbarf - 2010/03/05 08:47

_____

Either a larger screen or just little lights in the hardware itself

so each of the tracks could be seen playing together

==

Re:Official Elektron MM & MD Feature Requests
Posted by catfingers - 2010/03/05 09:50

_____

yeah, I know - that would be one of the few remaining things filed under 'awesome'. Nothing to do but to use external sequencing.

but this is probably a code change that is like right at the bottom of the tower of jenga blocks: hard to do without a rewrite I imagine.

==

Re:Official Elektron MM & MD Feature Requests
Posted by androil - 2010/03/05 20:12

_____

external sequencing is not really an option here... then id rather use plugin synths.
the MD is all about the interface for me.
i share your suspicion that this is probably at the bottom of the yenga tower.
also, i see how this may complicate / confuse song mode.... or at least it may require more options there too (restart all tracks at beginning of pattern, or sync all positions to song-position?)...
so theres never been a word from Elektron on this?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Hinotori - 2010/03/10 11:43

_____

I would love to see the number of rows in the Monomachine Multimap (which seems to currently be limited to 32) extended to at least 128 (number of patterns). So i dont have to use several different Global setting slots just because i want to map out all my MM patterns to be triggered one key each.

Please.

==

Re:Official Elektron MM & MD Feature Requests

Posted by eagleroad - 2010/03/10 12:47
_____

androil wrote:
external sequencing is not really an option here... then id rather use plugin synths.
the MD is all about the interface for me.
i share your suspicion that this is probably at the bottom of the yenga tower.
also, i see how this may complicate / confuse song mode.... or at least it may require more options there too (restart all tracks at beginning of pattern, or sync all positions to song-position?)...
so theres never been a word from Elektron on this?

I asked HQ about this a few years ago and got this reponse:

Hi there Dave,

Glad you like our gear!

It won't be possible to have different lengths for a pattern in the UW.
In the Monomachine you have the arpeggiator which kind of allows.

Jon
Elektron

==

Re:Official Elektron MM & MD Feature Requests
Posted by we88 - 2010/03/10 18:26
_____

I'm new to the MnM but what i miss in comparison to the MD is that I can't see which track is doing what. With just six tracks i could easily identify what was being triggered where (in most cases) with some visual feedback of trigs as one has with the MD.

ps my memory aint what it used to be :huh:

==

Re:Official Elektron MM & MD Feature Requests
Posted by nikitasummer - 2010/03/10 18:43
_____

we88 wrote:
I'm new to the MnM but what i miss in comparison to the MD is that I can't see which track is doing what. With just six tracks i could easily identify what was being triggered where (in most cases) with some visual feedback of trigs as one has with the MD.

ps my memory aint what it used to be :huh:

pressing REC button while you have selected 1-6 track shows things pretty well.

What other possible options of visualization all 6 tracks? Blinking buttons like in MD? Hmmm?)
Ideas?

==

Re:Official Elektron MM & MD Feature Requests
Posted by we88 - 2010/03/11 20:18
_____

that's what I mean. On the MD the sound selection LED's blink when there is a trigger. It seems to me if a similar thing was happening with the track select LED's it would be way easier to quickly get where I want to.

Also, I reckon the pattern select LED is not a strong enough contrast with the others, in a pressure situation you really have to look twice - why not make it green and red as opposed to red and dark orange?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Gianmaria - 2010/03/25 21:04

_____

hi there, +drive is a good news, octatrack too, but i also wait a new OS for machinedrum, it need a TB 303 emulator like TRX for TR drum machines: an warm square/triangle wave with a resonator filter.
Another thing i need is the possibility to freeze an track, parameter, all about an instrument, for to be sure that the work done can't be alterated for error, like by press function button and parameter.
Last the possibility to disenable button combo FUNCTION + PARAMETER.
Maybe one day we will see the 2.0 ??

===

Re:Official Elektron MM & MD Feature Requests
Posted by puresthatred - 2010/03/25 21:36

_____

For my MDUW: I doubt if we will ever see it but id kill for new machines to be added...even some basic synthesis, more sample mangling ones/new fx? Id love a proper distortion, wide stereo delay and a render to wav type resampling option. the built in machines are flexible but I still wish for some new ones, it's all software so I imagine it's technically possible. I'm guessing it would alter compatibility with old patterns/backups etc. Maybe someday...Id happily pay for the OS update if it included some of this

===

Re:Official Elektron MM & MD Feature Requests
Posted by Sharkbarf - 2010/04/08 13:18

_____

A feature where the MD automatically fill in the extra spaces to update a 16th note pattern to a 32nd note pattern so you could get more intricate on a 16th pattern you liked.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Daim - 2010/04/10 04:33

_____

Didn't read the whole thread.. some MD Ideas:

1. The shrinked mute window is too big or not at the perfect spot in my opinion.. i always wonder about the name of the parameter behind it.

2. Being able to switch to a sound by holding function and hitting one of the sequencer keys while mute is switched on

3. Being able to see if a sample is used in any kit or not. I'm trying to delete some samples and don't want to skip through every machine in every kit to see if it's used anywhere or not.

4. A way to see if a kit is used in any pattern without having to look through all existing patterns..

Maybe this is all possible already, don't have the latest OS installed :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Gianmaria - 2010/04/17 03:49

_____

MD need an 8 bit sampler with pitch adjustment like notes frequencies + 24 bit effects and a tb-303 emulation

==

Re:Official Elektron MM & MD Feature Requests
Posted by CrsCain - 2010/04/17 04:40
_____

Gianmaria wrote:
MD need an 8 bit sampler with pitch adjustment like notes frequencies + 24 bit effects and a tb-303 emulation
 No interest in a 12-bit sampler or a monomachine?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Gianmaria - 2010/04/17 05:08
_____

i spend a lot of time to research my sound, i think 8 bit waves with 24 bit filtering with a pitch control like notes freq can be very good, They can create a machine to emulate the sid or a wave sampler with some different specs.

Trust me!

==

Re:Official Elektron MM & MD Feature Requests
Posted by GeneralBigBag - 2010/04/17 05:44
_____

Couldn't you just import 8 bit samples?

==

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2010/04/20 10:10
_____

feature request for previewing the sound of a note with p-locks by holding the note+pressing 'yes'.

==

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2010/04/24 21:54
_____

another request.. for the Machinedrum's Midi Out port to give the option to function as a Midi Through/ Midi Out merge output.

this would allow the Transport signal from ableton to start the Machinedrum and also the Monomachine, when the MnM is connected to the MD's Midi Out.

==

Re:Official Elektron MM & MD Feature Requests
Posted by HighSage - 2010/04/28 09:14
_____

Feature Request (Flame Suit Donned):

I got the +Drive and I don't like it yet. I mean, i love it...but then, too, not.

What I'd like is the option to serendipitously just convert the +Drive into one single 'snapshot' as they are now called. One single big ass one.

I know I know...it would/could only have 48 ROM slots.

Honestly I don't care..b/c all I've ever wanted was additional sample size/length in the first place. So to me...a 'stock' MDUW, with simply 128 x's the storage SPACE/SIZE would be the ONLY thing I'd want.

Anyone else feel me? Like...enough to also make a request to just allocate the extra new memory space to the ROMs in the default 48 Slots, and call it a day?

Also...can't find it documented yet, and messing about with stuff in the menus was no help yet for me; but is there a way to use one of my old backup .syx (I back up to "ALL"), to populate one of the 128 snapshots on the +Drive? In other words, I've not found a way to restore my old ALL.syx images yet to +Drive SnapperShoots.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Boelie - 2010/04/28 14:18
_____

Feaure request for naming ROM samples, makes browsing and organizing them ALOT better..

===

Re:Official Elektron MM & MD Feature Requests
Posted by TrondC - 2010/04/28 15:45
_____

just adding to the noise here:

-SOLO button/function on MD. this is driving me nuts for transitions and soundflow. I guess a minicommand can make possible a punction where you "mute all but track X" kind of feature?

- else they're dream machines already, anything extra is just a freakin nice bonus :) (like the phaser and flanger, love love love them)

===

Re:Official Elektron MM & MD Feature Requests
Posted by encym - 2010/04/28 16:39
_____

I would definitely like to have a SOLO function.
And I agree with HighSage: The sample memory should be freely usable across all "Snapshots".

===

Re:Official Elektron MM & MD Feature Requests
Posted by Bath House - 2010/04/29 03:31
_____

Just borrowed an UW from a friend for a week and the #1 thing I'd want to see before buying one is a way to reverse the encoder settings so that they default to coarse tuning and only do fine tuning when pressed, instead of the way that they currently are. I found myself having to press down the knobs for almost every single tweak; this can't be good for the encoders, which already have a limited lifespan.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Veqtor - 2010/05/02 07:54
_____

Day two of owning a machinedrum... And already so many things spring to mind.

• Retrigger possibilities for all devices

I know this might be useless to a lot of people, but:
What if you could reach a retrig pattern mode when holding function, accent and slide at the same time?

Here you could specify notes which are to retrigger, as well as the parameter wheels

• More parameter locks, I would easily sacrifice the amount of patterns in my current snapshot dynamically, that is, when I have run out of memory because my patterns contain too much information like parameter locks, I wouldnÂ´t be able to create any more data in any pattern in my current snapshot.

• Pattern change pattern:
Instead of waiting for the pattern to complete, you can write a pattern which selects when another pattern can be changed to, this would also incorporate the next function

• Pattern change legato mode:
When this mode is activated, when changing a from pattern A to pattern B if they are the same lenght, the MD would start playing back pattern B at the place corresponding to the place where pattern A left off. So if a change happens on step 5, it would start playing pattern b on step 5. I donÂ´t know how to explain this better, look at ableton liveÂ´s clip setting called legato. This is great if you want to create new patterns on the fly from other patterns!

• Reload kit on pattern recall option
I donÂ´t know if this is a bug or something but, when I load pattern A, sometimes I need to reload itÂ´s kit for it to sound as it should, itÂ´s as if some of the settings from the previous pattern are stuck... ? Maybe this has to do with the previous pattern having a CTRL-ALL device?

• CTRL-ALL device choices
CTRL-ALL is nice but, it would make more sense if you could somehow specify which instruments should be controlled by it, even better, if you could select which parameters in which devices should be controlled by it. So a CTRL-all routing mode would be great!

• +1 on shared sample memory for all snapshots on the +Drive
This is just such an obiously superior implementation, I donÂ´t quite get why it isnÂ´t there on the first place. Now, I donÂ´t know how hard it would be, but wouldnÂ´t it be great if all snapshots had access to all the sample slot? IÂ´d rather have a HUUUUGE list of samples availble regardless of what snapshot IÂ´m in... I guess if the ram is the problem, then the samples could be on the +Drive and dynamically allocated into the sample mem of the snapshot depending on what samples has been loaded into the patterns of the snapshot?
IÂ´m suggesting this because isnÂ´t the problem the fact that samples being played back needs to be read from the ram and the machinedrum canÂ´t load in new samples on the fly into the ram when changing kit or so? If not then I donÂ´t see any reason why you canÂ´t access a shitload of samples using the +drive...
:unsure:

• Proper handling of CTRL-devices mute/unmute
It would make sense if when muting a CTRL device, the parameters would revert to value of said paramater for the kit of the pattern.

• Unsticky CTRL-device option
An option to set CTRL-devices to unsticky behavior, that is, the parameter in the CTRL device is only applied to the devices being controlled if there if it is on a "trigless trig step" or if it is after a sliding step.

• Slide stop option
T***T***
SS**SSSS
Here the trigs are steps with paramter locks and the S are steps with slide on them
It would make sense here to slide only when there are slide steps.

• Slide curves
When the slide dialog is activated and you press and hold a slide step, it would be great if you could change the curve for the interpolation by turning a parameter knob so you can change between logarithmic, linear(default) and exponential!
:silly:

• Parameter specific slides, what if you, when in the slide dialog could write parameter specific slides by clicking the parameter know you want to write slide patterns for.

• Clear all parameter locks and slides function.
I donÂ´t know why there isnÂ´t such a thing already, or is there?

• Bipolar compressor sidechain filter setting
This is annoying, sometimes I like to only use the bass portion of a beat to compress, to very opposite of what the sidechain setting in the dynamix does. So a bipolar control with itÂ´s default value at 64, 0=lowpassed, 128=highpassed

• +1 on inverse encoder setting! This IS DRIVING ME NUTS!!!! :dry:

• When in the effects dialog, it would make sense if you could write trigless trig patterns with parameter locks for your currently selected effect, so you donÂ´t have to waste a whole sequencer track to automate the effect devices.

Other than that, no complaints!

==

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2010/05/02 08:19
_____

welcome Veqtor.

quick reminder to all, to best be heard email your feature requests to support@elektron.se or jon@elektron.se

cheers!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Veets - 2010/05/11 06:38
_____

Some good ideas in here - here's some other possibilities

Veqtor wrote:
• Slide curves
When the slide dialog is activated and you press and hold a slide step, it would be great if you could change the curve for the interpolation by turning a parameter knob so you can change between logarithmic, linear(default) and exponential! :silly:

Try LFOs.

• Parameter specific slides, what if you, when in the slide dialog could write parameter specific slides by clicking the parameter know you want to write slide patterns for.

Try LFOs. ;)

• Clear all parameter locks and slides function.
I donÂ´t know why there isnÂ´t such a thing already, or is there?

Switch to classic mode :) Actually I think if you copy and paste into classic mode, only the notes go through but I could be misrecalling this. I believe someone figured this out once.

+1 on shared sample memory for all snapshots on the +Drive

This is just such an obiously superior implementation, I donÂ´t quite get why it isnÂ´t there on the first place. Now, I donÂ´t know how hard it would be, but wouldnÂ´t it be great if all snapshots had access to all the sample slot? IÂ´d rather have a HUUUUGE list of samples availble regardless of what snapshot IÂ´m in...

Just load another samplebank - the sequencer does not stop. You could have the same Rom Machine 2 set up with a bass in one sample bank and a pad in another. Just load away and it switches.

==

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2010/05/11 08:17

_____

to copy melody on the Machinedrum to the same or another track without the associated info of drum or p-locks, goto Classic mode, copy the track, select a new track (or the same) and paste the melody. then re-enter Extend mode for usual workflow. :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by Veets - 2010/05/13 03:35

_____

Ahh, that's it - thanks!;)

==

Re:Official Elektron MM & MD Feature Requests

Posted by stiiiiiiive - 2010/05/18 05:07

_____

I don't know if one of you guys has though of that yet (I'm just coming back from a 6 months absence here...), but what about having trigless trigs on the MD too?

Right now, if you want to have such a result, the best way -to me- is to set a trig, tweak the parameter you want to hear change, and set the volume parameter to zero for this step.

I imagined that in step record mode, pressing and holding a trig button while pressing or turning a encoder could record the value for this parameter without recording any trig.

In order to differentiate that from a normal trig, the LED could be flashing very fast instead of being fully lit.

Any thoughts ?...

==

Re:Official Elektron MM & MD Feature Requests

Posted by Boelie - 2010/05/18 05:36

_____

Triggerless trigs on MD is something i would like to have aswell :)

==

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2010/05/18 06:31

_____

stiiiiiiive wrote:

Right now, if you want to have such a result, the best way -to me- is to set a trig, tweak the parameter you want to hear change, and set the volume parameter to zero for this step.

yep, that is cool, although the trigged note will interfere with any other previous note's adsr.

to attain MD trigless trigs, one option is to open the LFO screen for another Trig Slot (perhaps an adjacent machine to keep things obvious), adjust volume for that machine to be zero, and assign LFO to be directed toward the previous desired Trig slot.

then, in the LFO 'type' set to be 'Trig' (rather than Free, etc). and now, set a few trigs to be on, choose the appropriate parameter of the previous machine to be effecting (via the LFO screen) .. this is MD trigless trigs.

Monomachine may have trigless trigs, and three LFO's per machine, however the MnM cannot perform the same type of inter-machine Trigless trig LFO assignment the same way the Machinedrum can.

==

Re:Official Elektron MM & MD Feature Requests
Posted by stiiiiiiive - 2010/05/18 06:47
_____

previewlounge wrote:stiiiiiiive wrote:

Right now, if you want to have such a result, the best way -to me- is to set a trig, tweak the parameter you want to hear change, and set the volume parameter to zero for this step.

yep, that is cool, although the trigged note will interfere with any other previous note's adsr.

You are right... I forgot about that although I have been stuck with it yet.

The neighbour-track-LFO-trick is ok but its limits are the LFO waveforms. Actually, rather than trigless trigs, we are dealing here with trigless parameter locks, i.e. parameter lock that do not retrig the sample/amp envelope.

I'm sure an accurate LFO parameter locking can do the job, but I was speaking of some easy and user-friendly way to achieve this, staying in the Elektron ergonomy philosophy.

==

Re:Official Elektron MM & MD Feature Requests
Posted by JANGWU - 2010/05/19 09:09
_____

MD:
A Retrig (like E12) / Note Repeat - function for midi machines ?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Veets - 2010/05/20 05:24
_____

Boelie wrote:
Triggerless trigs on MD is something i would like to have aswell :)

You can use CTR-8P for this by P-locking it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Boelie - 2010/05/20 05:59
_____

Hmmm, will try this! Havent been spending any time with CTR-8P yet.. Still busy with exploring other things on MD and Mono ;) Damn.. Do i feel like a surface scratcher right now :D

==

Re:Official Elektron MM & MD Feature Requests
Posted by Veets - 2010/05/20 07:28

_____

Haha - no problem. CTR-8P is one of those hidden gems;)

==

Re:Official Elektron MM & MD Feature Requests
Posted by jon mr - 2010/05/20 13:34
_____

it would be nice to have a p-lock machine to chain in with any of the other synths or drums like an effect. Could have delay (when to start the p-lock), linear/exponential, sin, tri, etc. and/or possibly a way to control the individual p-locks (their behavior on a certain parameter). I love'em, but I want more control with as little work arounds as possible.

Also, I NEED unlimited (or at least a few or five steps back) of undo/redo. I have once again become caught up in the creative juices of the MnM/MD/ND3r and have lost all of my programming after switching between multiple patterns and not catching undo in time. I don't even care if I have to give up what little bit of precious memory I have on the UW mkII. I'm usually so good at saving and backing up, but sometimes I need someone to save me from my own stupidity! ...I now have to back up and leave my studio for at least a few hours or I'm going to start throwing things.

Next, on upcoming MD models, can someone implement a feature that when something is muted the led doesn't turn off, but rather change color (a nice contrasting blue perhaps) so that I know what's hitting there even when it's muted. I have most of my drums set up the same, but there are sometimes where I program a lot of different pads or midi lines and I'm guessing when I un-mute if I can't find my cheat sheet.

==

Re:Official Elektron MM & MD Feature Requests
Posted by boboter - 2010/05/29 18:40
_____

I don' t know if this has been said before but I would love a single page of 8 midi value controllers in the midi machines of the MD.

With this the Machine Drum would fit the standard of most software synths with 8 macros and you wouldn't have to be afraid of accidentally moving a knob that changes the CC Number. Which can lead to horrible results with the parameter locks.

Peace

==

Re:Official Elektron MM & MD Feature Requests
Posted by teacherofstalker - 2010/05/31 03:12
_____

I would like to be able to arrange the machines' parameters in different ways (i.e., move the PITCH parameter in the 8th slot) so that when using + encoder I can get different results.

(Is this too much? :blink:)

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2010/05/31 06:11
_____

teacherofstalker wrote:
I would like to be able to arrange the machines' parameters in different ways (i.e., move the PITCH parameter in the 8th slot) so that when using + encoder I can get different results.

(Is this too much? :blink:)

that's a cool idea. It would be very complicated though and I really like the way I have learnt where the parameters are so it's quick to work.

I have thought recently of something similar though about a simple app that has one midi controller input and several outputs. This would be possible with software Or minicommand and would do something similar using an external controller. This would achieve your aim.

Great idea teacher.

===

Re:Official Elektron MM & MD Feature Requests
Posted by teacherofstalker - 2010/06/01 12:28
——————————————————————

Hey thanks for commenting!

Here's another one, a lot more pragmatic:

When keeping a BANK GROUP button pressed for more than 2 seconds, a table of the kits associated to that bank's patterns should pop up. This should allow for easier access to patterns/kits.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Boelie - 2010/06/01 14:32
——————————————————————

Veets wrote:
Haha - no problem. CTR-8P is one of those hidden gems;)

Have been testing this, whoah! Indeed a hidden gem!! Thanks for bringing this under attention :D

===

Re:Official Elektron MM & MD Feature Requests
Posted by kirlian - 2010/06/04 15:50
——————————————————————

i'm sure this has been requested many times...

send amount for MnM fX machines

===

Re:Official Elektron MM & MD Feature Requests
Posted by neonleg - 2010/06/04 17:39
——————————————————————

jon mr wrote:

Next, on upcoming MD models, can someone implement a feature that when something is muted the led doesn't turn off, but rather change color (a nice contrasting blue perhaps) so that I know what's hitting there even when it's muted. I have most of my drums set up the same, but there are sometimes where I program a lot of different pads or midi lines and I'm guessing when I un-mute if I can't find my cheat sheet.

with an external midi controller you dont need to enter the mute page at all. mutes flash up for a second only. possible workaround

I don' t know if this has been said before but I would love a single page of 8 midi value controllers in the midi machines of the MD.

With this the Machine Drum would fit the standard of most software synths with 8 macros and you wouldn't have to be afraid of accidentally moving a knob that changes the CC Number. Which can lead to horrible results with the parameter locks.

Peace

i agree, its really annoying as is

==

Re:Official Elektron MM & MD Feature Requests
Posted by SenorFrio - 2010/06/08 07:16
_____

I don't know if this has been mentioned but:

Pitchshifter effect machine for MonoMachine!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Barfunkel - 2010/06/08 09:14
_____

I don't know if it's even theoretically possible with the current Monomachine design, but some alternative filter models would be nice. I like the Monomachine filter, but it'd be nice to have different filter characteristics.

Alternatively, some kind of envelope tracking filter in the FX section.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Veqtor - 2010/06/12 02:07
_____

Monomachine suggestion:
An option to set a midichannel to receive what notes are allowed.
Now, this might seem a bit confusing at first but hear me out and it will all make sense.

Say you're generating chords using max/msp or something or you have a jazz pianist who can play chords on a midi keyboard.
These chords come into the monomachine on for example channel 16, the currently held notes are saved in a memory.
Then, when the MM is going to play a note, say a C#, it will look to see what notes are in its current chord, take the note closest to that one, in our example we might be playing a C minor chord, C, D# and G, so the monomachine will chose C.

Why such a function you might ask?

Well, imagine this, you might have a live-set in ableton live running, you can write a midi-channel with all the chords for all your tracks that go in sync with the song, send out the chords to the MM and then you can go crazy sequencing in realtime and all the stuff you do will always be in the same chord or scale as the tracks playing.

I've developed similar functionality in max4live, it's very easy and it turns whatever has it into the most complex arpeggiator there is!

Not to mention how awesome it is!:woohoo:

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2010/06/18 01:10
_____

song list printout from c6 please :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Syn303 - 2010/06/21 22:46
_____

*

===

Re:Official Elektron MM & MD Feature Requests
Posted by Boelie - 2010/06/21 23:12
_____

Syn303 wrote:
A snapshot LOCK on the UW+ please, so snapshots can't be overwritten by mistake or through button pressing error.
+1 !!

===

Re:Official Elektron MM & MD Feature Requests
Posted by hydroid - 2010/06/22 03:27
_____

I think it would be cool if you could have the current steps indicator to change automatically as it was playing that set up of 16 steps, So you can see where the trigs are while its playing without manually pushing the SCALE key.
someone probably posted this already.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2010/07/11 07:08
_____

Switchable LFO settings, from "Free" to "Tempo-Locked".
0-127
1/1, 1/2, 1/3, 1/4, 2/4, etc.

===

Re:Official Elektron MM & MD Feature Requests
Posted by stufflinear - 2010/07/23 04:24
_____

^ and 2/1 3/1 4/1 etc

i would love it to see the parameter thats being modulated by the lfo to move up and down.
so just see the knob move on the screen and the width of it being smaller /bigger when the lfo-deph is changed.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2010/07/26 01:30
_____

Yeah, that's true, you can see it on the CTR machines..

I'd also like to be able to use the DigiPro Waves in the ENS machine..
It wouldn't be so hard, because the waves are already there.

Maybe just create a ENS machine in the DigiPro menu?

===

Re:Official Elektron MM & MD Feature Requests

Posted by poonti - 2010/07/26 01:53

_____

hydroid wrote:
I think it would be cool if you could have the current steps indicator to change automatically as it was playing that set up of 16 steps, So you can see where the trigs are while its playing without manually pushing the SCALE key.
someone probably posted this already.
+1

And how about the ability to lock the pattern to the 1st, 2nd, 3rd or 4th, for editing that particular set of steps? That would help the creation/editing of longer patterns.

===

Re:Official Elektron MM & MD Feature Requests

Posted by previewlounge - 2010/07/26 02:26

_____

quick request re/ LFO ... prolly mentioned already ... could we please have LFO maximum length extension to be 4 bars please? that would be awesome.

===

Re:Official Elektron MM & MD Feature Requests

Posted by Veets - 2010/08/04 05:13

_____

Oh please, oh please - A/B capability on FX on the MD kits in the MD kit editor. Maybe something like Function + "This" is FX setup A and Function + "That" is FX setup B. Then you just flip back and forth to check/compare your kit setting tweaks.

===

Elektron Monomachine SFX6 to sell !!!

Posted by symetrixx - 2010/08/08 22:26

_____

Hello,

To sell : my Elektron Monomachine SFX6
Like new. Shipping is possible.

1200 euros

Brussels

francois.demuth@hotmail.com
+32478437958 http://elektron-users.com/images/fbfiles/images/76543897_elektron_monomachine_sfx_6.jpg

===

Re:Elektron Monomachine SFX6 to sell !!!

Posted by husc.sound - 2010/08/08 23:21

_____

I have had the md for a few weeks now and it is near perfect for my needs.. two things have bothered me and are probably already mentioned.

- The master fx chain. Why is the SRR behind the filter? I love a sample reduced in quality going into a nice filter, but I

dislike a nice filtered sample being reduced in quality!

- Can reading the manual be mandatory! It would help 60 % of new users and search engines will give us more interesting results! everybody who buys an elektron has to do a test after 8 weeks and if failed, return their product and eat the manual.

==

Re:Official Elektron MM & MD Feature Requests
Posted by husc.sound - 2010/08/08 23:22
_____

previewlounge wrote:
quick request re/ LFO ... prolly mentioned already ... could we please have LFO maximum length extension to be 4 bars please? that would be awesome.

+ 1

==

Re:Elektron Monomachine SFX6 to sell !!!
Posted by CrsCain - 2010/08/09 01:01
_____

husc.sound wrote:
- The master fx chain. Why is the SRR behind the filter? I love a sample reduced in quality going into a nice filter, but I dislike a nice filtered sample being reduced in quality!

+1
 It would be cool to be able to rearrange that.... as well as the delay and reverb sends.

==

Re:Official Elektron MM & MD Feature Requests
Posted by lefthandedheroes - 2010/08/09 01:04
_____

I am using a Behringer BCR2000 and a monosynth with the MD.
I would welcome the MIDI parameter feedback, so the endless rotary contollers could give me the most : no parameter jumps when changing patterns.
Also
I would love to see the a SYSEX code for Function Button (so I have it on the BCR) and want to reload a KIT via SYSEX.
I want to reload a KIT with a footswitch!
If this is possible, let me know!

btw: machinedrum surprises me every time, love it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by CrsCain - 2010/08/09 01:04
_____

And I'm not sure what happened to this thread, but it appears to be both:
"Feature requests", and "Monomachine to sell"

==

Re:Official Elektron MM & MD Feature Requests
Posted by actuel - 2010/08/09 02:15
_____

CrsCain wrote:

And I'm not sure what happened to this thread, but it appears to be both:
"Feature requests", and "Monomachine to sell"

Yeah, completely odd.

===

Re:Official Elektron MM & MD Feature Requests
Posted by stufflinear - 2010/08/18 07:43
_____

I would love realtime songmode-recording.

===

Re:Official Elektron MM & MD Feature Requests
Posted by husc.sound - 2010/08/18 15:33
_____

stufflinear wrote:
I would love realtime songmode-recording.

what exactly would that be?

===

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2010/08/18 15:54
_____

stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

this feature alone would make me sooooo much more productive w/the elektrons.

to me it's the biggest shortcoming of the MD/MnM..

===

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2010/08/18 15:55
_____

husc.sound wrote:
stufflinear wrote:
I would love realtime songmode-recording.

what exactly would that be?

enter song mode.. press record on the transport.. start jamming and switching patterns.. the song mode records all the pattern changes.. (just patterns and maybe mutes would be enough for me) and then you press stop and you can edit all the data as normal in song mode..

much better way of creating a song than the current way.

===

Re:Official Elektron MM & MD Feature Requests
Posted by victorjohn - 2010/08/18 16:59

_____

ignatius wrote:
husc.sound wrote:
stufflinear wrote:
I would love realtime songmode-recording.

what exactly would that be?

enter song mode.. press record on the transport.. start jamming and switching patterns.. the song mode records all the pattern changes.. (just patterns and maybe mutes would be enough for me) and then you press stop and you can edit all the data as normal in song mode..

much better way of creating a song than the current way.

That would be pretty badass actually. B)

===

Re:Official Elektron MM & MD Feature Requests
Posted by stufflinear - 2010/08/18 17:41
_____

exactly!

 :word:

===

Re:Official Elektron MM & MD Feature Requests
Posted by husc.sound - 2010/08/18 18:48
_____

ignatius wrote:
husc.sound wrote:
stufflinear wrote:
I would love realtime songmode-recording.

what exactly would that be?

enter song mode.. press record on the transport.. start jamming and switching patterns.. the song mode records all the pattern changes.. (just patterns and maybe mutes would be enough for me) and then you press stop and you can edit all the data as normal in song mode..

+1 :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by stufflinear - 2010/08/23 09:22
_____

and next to realtime-songrecordingmode > patternselectmode

(something like mutemode for the tracks is, something alike for the songlines, which would be superb with one shot, queuing or instant play.)

quite mpc-ey; but hey, its an awesome feature.

===

Re:Official Elektron MM & MD Feature Requests
Posted by chapelier fou - 2010/08/23 19:50

_____

One thing I'd really like for the MD :

It would be nice if the tracks' leds light on even when the sounds are muted, so when you play with mute/unmute, and let's say you select another pattern with almost everything muted, you could see what's happenning.

===

Re:Official Elektron MM & MD Feature Requests
Posted by FANO - 2010/09/03 03:08
_____

"HOLD" for the GND-NS.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Toni - 2010/09/03 03:37
_____

FANO wrote:
"HOLD" for the GND-NS.
You can approximate this with square-lfo routed to decay. :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by FANO - 2010/09/03 13:05
_____

yeah i know, but that's just another work-around and maybe a not so precise one..
AND there's so much space left on the synthesis page! :P

edit: aaaw what am i talking?!? it works perfectly, yes. but you lose 1 lfo. :(

===

Re:Official Elektron MM & MD Feature Requests
Posted by FANO - 2010/09/04 20:21
_____

FUNCTION + LEVEL (press) = mute!

===

Re:Official Elektron MM & MD Feature Requests
Posted by EmTeX - 2010/09/04 22:00
_____

ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

this feature alone would make me sooooo much more productive w/the elektrons.

to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

===

Re:Official Elektron MM & MD Feature Requests
Posted by prscrptn - 2010/09/09 01:46
_____

Individual scale setup for each track on the Monomachine would be great...

===

Re:Official Elektron MM & MD Feature Requests
Posted by CrsCain - 2010/09/09 02:07
_____

FANO wrote:
FUNCTION + LEVEL (press) = mute!

Doesn't seem a bad idea for the MD.
MM already has this with + TRACK

===

Re:Official Elektron MM & MD Feature Requests
Posted by Dalski - 2010/09/09 05:50
_____

C6 - Expanded

The current version could be be called C6 Lite (please add cmd/ctrl + 'A' select all functionality to this version)

New C6+ version to include sample bank manager which you save your samples dragged in from anywhere you like, and save them in the app itself, there's not even a need for preview functionality on the Mac as long as you make it compatible with quick look. At least this way creating new banks from existing banks would be a simple drag and drop affair....and if it had some kind of sync functionality with the MD or MnM that would be pretty neat! This kind of functionality in C6 wasn't needed prior to the +drive, now it is.

Failing that, please add the ability to simply cherry-pick samples from individual banks and add to a new bank without the long process that is currently required. Maybe a "Send to bank x - position x" option would help, desperately need the ability to preview samples in the sample manager!

===

Re:Official Elektron MM & MD Feature Requests
Posted by dubathonic - 2010/09/09 05:57
_____

C6 - Expanded +1

===

Re:Official Elektron MM & MD Feature Requests
Posted by dubathonic - 2010/09/09 06:01
_____

 enter song mode.. press record on the transport.. start jamming and switching patterns.. the song mode records all the pattern changes.. (just patterns and maybe mutes would be enough for me) and then you press stop and you can edit all the data as normal in song mode. You can do this with Electribes...a shame it's not available with Elektron gear.

===

Re:Official Elektron MM & MD Feature Requests

Posted by LIVESEQ - 2010/09/09 07:47

_____

Dalski wrote:
C6 - Expanded
!

Good call. better sample management would be amazing. I think it could do with a song list editor (even just a printout of the song list would be useful.) and possibly a pattern editor as well meaning the ability to change Pattern A1 to Position C1 visually in the software.

This would be awesome for compiling a live set from tracks created on different sessions but the same bank.

Its possible at the moment but takes a lot of working out. kind of like one of those picture puzzles with one square missing but worse because you can mistakenly erase stuff easily. :blink:

==

Re:Official Elektron MM & MD Feature Requests

Posted by Dalski - 2010/09/11 19:28

_____

The ability to use the 'Tempo' button to preview samples when in the sample manager (or any other single button)

==

Re:Official Elektron MM & MD Feature Requests

Posted by SirRealistik - 2010/09/19 04:00

_____

Did anyone post about 1 Giant sample bank vs. separate ones on the +Drive? Or at least having the option?

==

Re:Official Elektron MM & MD Feature Requests

Posted by zeropoint - 2010/09/24 04:13

_____

Well I made it through 15 pages trying to see whether my requests have been mentioned....sorry I just couldn't do the 47 pages so forgive me if this has already been mentioned.

I would love to see a stereo spread FX on the MD. I know you can do it with an offset delay but it's such a shame to tie up the delay to perform that function, especially when the MD cannot play stereo samples. How do you guys get round this limitation. By using a CTR FX machine and Plocking the delay parameters as required? Using two copies of the same sample, panned hard left and right, one with 10ms silence at the beginning? (shame because it ties up a sample slot)

The other thing I'd like to see is a Global setting that reprograms the tempo button to act like Function/Extended. It just doesn't make sense to me to have to jump from two handed parameter tweaking all the way to the other end of the box, to perform a two button action when you want to reset your pattern, when there's a single button sitting right there next to the parameter knobs.

Thanks

==

Re:Official Elektron MM & MD Feature Requests

Posted by Barfunkel - 2010/09/29 19:05

_____

Monomachine:

Moving the steps left and right with Function + Left/Right could work in the arpeggio page too.

==

Re:Official Elektron MM & MD Feature Requests
Posted by NWAQ - 2010/10/01 19:00
_____

I would love to see the polymode become more flexible, so you can divide the tracks between mono and polymode and use them simultaniously. This way the polymode would make much more sense, and you could for instance use the fx-machines on a polychannel. Or add a bassline off course :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Johnnyfiction - 2010/10/08 10:32
_____

I'd really like some form of flam implementation on the MD. It'd also be nice to have a page with the global setting that makes the extended/classic button programmable.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Ozone - 2010/10/08 18:03
_____

Gday all first post here,,, had a Machinedrum UW2 for almost a year now and about to get the monomachine. Not usually a brand fanboy but elektron have earned my respect!

Anyway I do have a feature request and I don't know if it has already been mentioned:

Would it be possible to implement away to change kits during pattern in an automatable/parameter lockish sort of way?

I know a half workaround is to work in song mode but one uses up patterns quickly when wanting say 5 different kits cycling over different measures in same pattern.

Classic mode is useful for this but you are even more limited than in song mode.

I know that the MD can switch kits on the fly with minimal glitching no problem so am surprised that this hasn't been implemented in some form.

I figure the obvious way to go about it would be to create a new machine called "MDkit" or something that allows one to select one of the 64 kits (really its a machine that would only need one parameter). With some parameter locking things would easily start to get fun!

Then imagine if one had the +drive... a second parameter for choosing one of the 128 snapshots for variety squared!

==

Re:Official Elektron MM & MD Feature Requests
Posted by TheAssociate - 2010/10/21 14:43
_____

I am officially requesting:

Keyboard mode - where when you open a midi machine you could use the 16 keys like a mini
keyboard with octave up and down. I would be happy if it were monophonic, poly would be best. I seem to remember my old Roland MC-303 had this feature and I thought it was genious.
This would bring my Access TI Snow alive.

Tempo Save - we need to save the tempo with the pattern. Enough said.

Waveforms in the GND kit - you got it half right. Now you should add a short square and saw wave perfectly cropped so that we can loop it - which would require the "TRIG" loop function to be on that page. That way we can extend the looped saw, square or sine and then use decay and filters to make cool synth sounds.

128 beat bar length - not to harp on about how cool the crappy MC-303 was - but if that machine was capable of long bar lengths surely the coolest drum machine/sequencer/sampler in the world should be...just do it!!!

Thanks in advance!!
:)

==

Re:Official Elektron MM & MD Feature Requests
Posted by ignatius - 2010/10/23 03:19
_____

wasn't there a post somewhere from elektron that indicated the separate track lengths per instrument on the MD/MnM isn't possible to implement?

was trying to find that one but couldn't.

==

Re:Official Elektron MM & MD Feature Requests
Posted by burlives - 2010/10/30 10:29
_____

A jump function would solve places where two buttons are spaced far apart.

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2010/11/06 23:23
_____

MD - the ability to chain 2 patterns together to create a 8 bar loop would be a great feature.

Working with 4 bar loops just ain't the same :(

==

Re:Official Elektron MM & MD Feature Requests
Posted by Hertzian Cone - 2010/11/07 00:05
_____

Do you have a manual.

Go to index look up pattern chaining.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Smoof - 2010/12/03 01:37
_____

Hm i think someone else must already have posted this one:

Id like to have die indivudual outs on the machinedrum working like they do on the monomachine.

In my opinion, there are two things that make them completely useless if you are not working on a daw or any other further processing devices; first they are mono, so youd have to use your mixer for panning, which is awkward. Second its completely unhandable when jamming live. If they at least where assigned per kit, so you didnt need to change the global slot when changing patterns. also there are only 8 global slots but 128 patterns. whats the point with this ?? i dont get it.

In my special case im having a compressor triggered via sidechain by the bassdrum, in order to duck the whole mix, so this is a quite common thing. Its impossible for me to get some part of the machinedrum through the compressor while

letting some other parts, for example the snare and kick itself, on which ducking wouldnt make much sense, bypass the compressor in a suitable way.

==

Re:Official Elektron MM & MD Feature Requests
Posted by The Seadweller - 2010/12/03 22:25
_____

EmTeX wrote:
ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

this feature alone would make me sooooo much more productive w/the elektrons.

to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

YES! +2

Songmode recording please!!!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Home Surgery - 2010/12/19 22:04
_____

Has anyone suggested the ability to plot in a note and let the pitch be either:
- random
- random within a range
- random within a scale/+range
- one of several prechosen pitches
This should be fairly easy to implement. I know it can be sort of done via pattern chaining/changing patterns but for live-sessions it would be awesome.

==

Re:Official Elektron MM & MD Feature Requests
Posted by RubixGroove - 2010/12/20 08:23
_____

The Seadweller wrote:
EmTeX wrote:
ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

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to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

YES! +2

Songmode recording please!!!

Another +1 for this idea. :kiss:

==

Re:Official Elektron MM & MD Feature Requests
Posted by chapelier fou - 2010/12/20 23:54
––––––––––––––––––––––––––––––––––––

Simple but would be amazing : normalize function on the MDUW !

==

Re:Official Elektron MM & MD Feature Requests
Posted by Dalski - 2010/12/21 07:09
––––––––––––––––––––––––––––––––––––

Would love to be able to restore a single tracks parameters at a time after using the FUNCTION + DATA ENTRY trick...

FUNCTION + CLASSIC / EXTENDED per track :)

==

Re:Official Elektron MM & MD Feature Requests
Posted by EmTeX - 2010/12/21 07:42
––––––––––––––––––––––––––––––––––––

RubixGroove wrote:
The Seadweller wrote:
EmTeX wrote:
ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

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to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

YES! +2

Songmode recording please!!!

Another +1 for this idea. :kiss:

+1 on that.
this feauture would definately add some spice to it.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Logeek - 2010/12/21 08:26
_____

After a groove at home or at a club with your MD, you press a button and like a Genie from a bottle, out pops the person of your dreams! Or maybe the Corporeal re-integrator transmogrifies the MD into... well name your poison (say Barbarella, Druuna or Wendy O. Williams- Mohawk style !)
You dance, "have fun" then the "MD/guest" makes you lunch, dinner or breakfast, then its back into the bottle, the carriage turns back into a pumpkin etc.
Now that would be a feature that would end all features!
Could you all pull that one off?
    That is all I really want Santa. Thanks!!!
(well, maybe an 0ctatrack and the Wall of doom)
Happy Yule all Y'all.

===

Re:Official Elektron MM & MD Feature Requests
Posted by poonti - 2010/12/21 15:29
_____

I would send my MD to HQ for the Barbarella feature! :laugh:

===

Re:Official Elektron MM & MD Feature Requests
Posted by The Seadweller - 2010/12/21 17:29
_____

hmmm a simpler way to put/edit swing per individual trig ?

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2010/12/25 02:17
_____

MD - Exclude some parameters on a track from being modified with the CTR-AL/Function+Knob.
Kind of like Lock.

For example, it's terrible to function+twist a knob and you turn up the volume of the input machines.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2010/12/25 02:38
_____

RubixGroove wrote:
The Seadweller wrote:
EmTeX wrote:
ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

i've wanted this since i bought an MD in 2005. wtf.. i want to JAM my patterns and have the song mode record them then be able to go back and edit..

this feature alone would make me sooooo much more productive w/the elektrons.

to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

YES! +2

Songmode recording please!!!

Another +1 for this idea. :kiss:

3rd.
Also a software Song-Mode editor?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Home Surgery - 2010/12/25 04:49
_____

hageir wrote:
RubixGroove wrote:
The Seadweller wrote:
EmTeX wrote:
ignatius wrote:
stufflinear wrote:
I would love realtime songmode-recording.

i think i've posted in this thread once or twice w/the same request!

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to me it's the biggest shortcoming of the MD/MnM..

+1 on that

thats exactly what i want too. its so much easier to record on the fly then programming in songmode.

YES! +2

Songmode recording please!!!

Another +1 for this idea. :kiss:

3rd.
Also a software Song-Mode editor?

Realtime song-mode recording should and could be implemented in a way inspired by Ableton Live. Big +1

==

Re:Official Elektron MM & MD Feature Requests
Posted by xxexx - 2010/12/28 21:21

_____

1. Reset Kit (Function+Classic/Extended) Undo

2. Enabling Audio Input without using a Input-Machine - i thing it could be done in the global settings.... and a Stereo-Input-Machine would also be nice

3. Midi-Machines - Controll settings and Values in different pages...

4. Page Copy&Paste of all Tracks - using the Scale+Copy not beeing in the Track/Record Mode - after pressing the Scale+Paste there should be a posibility to select the source and the target page.

5. A real Song Mode:

in comparison to the yamaha rm1x, the current current MD song-mode is only a pattern-chain-mode.

A reals song-mode would be nothing else than a very long pattern. The position/page could be set via wheel (not with the pattern page / scale key)

A pattern-chain-song could be converted to a reals song...

Alls functionality would be the same like in the pattern mode, also the live recording (record+play)

the only addition would be the posibility to change the kit or the machine at any position.

It would be nice if a song would be pattern and kit independent...so any pattern changes would not effect the song...

==

Re:Official Elektron MM & MD Feature Requests
Posted by xxexx - 2010/12/30 04:41
_____

6. Merging the CTRL-RE (Echo) and CTRL-GB (Reverb) to one CTRL Machine, and for completeness also the CTRL-EQ and CTRL-DX Machines.... would be nice too... :-)

==

Re:Official Elektron MM & MD Feature Requests
Posted by taifun - 2011/01/13 23:53
_____

I'd like to see the kick drum's fundamental pitch in Hz or as a musical pitch indication (E1, C2, ...)

==

Re:Official Elektron MM & MD Feature Requests
Posted by taifun - 2011/01/13 23:55
_____

I'd like to see the kick drum's fundamental pitch in Hz or as a musical pitch indication (E1, C2, ...)

==

Re:Official Elektron MM & MD Feature Requests
Posted by poonti - 2011/01/14 08:52
_____

^ I don't think it's ever exact, but it would be good to know when you get to a step that is closest to a semi-tone on a given machine.

==

Re:Official Elektron MM & MD Feature Requests

Posted by thebone - 2011/01/15 19:49

_____

128 beat bar length - not to harp on about how cool the crappy MC-303 was - but if that machine was capable of long bar lengths surely the coolest drum machine/sequencer/sampler in the world should be...just do it!!!

Songmode edit parameter lock not affected original patterns.

Songmode record.

Pc/Mac editor.

Save kit setting of patterns.

Change patterns at 1/2 bar (not at the end of pattern)

Thanks

==

Re:Official Elektron MM & MD Feature Requests

Posted by thebone - 2011/01/15 21:54

_____

In a songmode select kit.

REAL SONG   MODE!!!!!!!!!!!!!!!!!!
And real pattern chain!

USB and editor.

Thanks

==

Re:Official Elektron MM & MD Feature Requests

Posted by thebone - 2011/01/15 21:55

_____

hageir wrote:
MD - Exclude some parameters on a track from being modified with the CTR-AL/Function+Knob.
Kind of like Lock.

For example, it's terrible to function+twist a knob and you turn up the volume of the input machines.

+1

==

Re:Official Elektron MM & MD Feature Requests

Posted by synthesizeme - 2011/01/17 14:50

_____

On the MD:

The ability to save and look up a sound individually (i.e. i can make a bunch of kicks, tag them as kicks, and then import them into whatever kit i am working with.

A waveshaper effect (i.e. rectifying, sine shaper, etc...) - perhaps multiple distortion types in the track effects?

==

Re:Official Elektron MM & MD Feature Requests
Posted by gurulogic - 2011/01/18 08:11
_____

hageir wrote:
MD - Exclude some parameters on a track from being modified with the CTR-AL/Function+Knob.
Kind of like Lock.

For example, it's terrible to function+twist a knob and you turn up the volume of the input machines.

+1000000000000000000000!!! PLEASE!!!!! :woohoo:

==

Re:Official Elektron MM & MD Feature Requests
Posted by The Seadweller - 2011/01/22 18:22
_____

For MD :

A Tape Delay style effect like the one of MM (B) - Come one, you already have the code for the monomachine OS)

This would make it the ultimate machine for dub/dub techno/trip hop... TAPE DELAY on the MD please...

==

Re:Official Elektron MM & MD Feature Requests
Posted by exper - 2011/01/22 19:41
_____

synthesizeme wrote:
On the MD:

The ability to save and look up a sound individually (i.e. i can make a bunch of kicks, tag them as kicks, and then import them into whatever kit i am working with.

A waveshaper effect (i.e. rectifying, sine shaper, etc...) - perhaps multiple distortion types in the track effects?

+100

==

Re:Official Elektron MM & MD Feature Requests
Posted by gurulogic - 2011/01/24 07:33
_____

In the sample manager of the MD place a * next to the name, or some other way of easily identifying which samples are being used in a kit. This would make it a lot easier to switch out unused samples.

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2011/01/24 08:06
_____

gurulogic wrote:
In the sample manager of the MD place a * next to the name, or some other way of easily identifying which samples are being used in a kit. This would make it a lot easier to switch out unused samples.

neat idea B)

==

Re:Official Elektron MM & MD Feature Requests
Posted by nomenclature - 2011/01/24 08:20
_____

midi foot controller compatibility: bank songs up/down/select, play/pause/stop/rewind/rec, etc. If something is being developed for the OT, it would be nice for the MM/MD to have similar.

===

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2011/01/29 22:47
_____

Being able to set the max/min values for each parameter for live tweaking so that you don't sometimes go overboard ...

e.g. hold the "YES" button and click the knob will set the Max value to say 100 and hold the "NO" button and click the knob will set the min value to say 50. When you tweak, you can only change the value from 50 - 100. Obviously these values should be saved when you save the kit.

===

Re:Official Elektron MM & MD Feature Requests
Posted by TOB Exp - 2011/01/30 00:49
_____

I perfectly know that there will never be an update on this but however I'd like elektron people listening at this:

I'm daltonic... green red orange LEDs for me are all the same (as a matter of fact it is hard for me to see what's going on in the OT sometimes)

please use blue/red leds one day... :dry:

===

Re:Official Elektron MM & MD Feature Requests
Posted by teacherofstalker - 2011/01/30 00:57
_____

^^ Same here. There are 3-color LEDs out there, I'm thinking of replacing the ones in the MM at some point, hopefully it should be easy.

===

Re:Official Elektron MM & MD Feature Requests
Posted by tIB - 2011/01/30 01:01
_____

shagghie/highsage did it, you guys should shoot him a PM. Im sure elektron would let you know the specs of those led's too... would just be a case of finding a tech to do the work then if you didnt want to do it yourself.

===

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2011/01/30 01:14
_____

djd_oz wrote:
Being able to set the max/min values for each parameter for live tweaking so that you don't sometimes go overboard ...

e.g. hold the "YES" button and click the knob will set the Max value to say 100 and hold the "NO" button and click the knob will set the min value to say 50. When you tweak, you can only change the value from 50 - 100. Obviously these values should be saved when you save the kit.

nice idea. That way when you do function knob the limited values just zap between there respective limits. (a bit like the

octa fader).
The up and down keys could also be used for this instead of the yes/no (when in pattern mode).
This combined with a function knob toggle for each parameter(constant parameter lock?) would make the thing extremely complex.

==

Re:Official Elektron MM & MD Feature Requests
Posted by xxexx - 2011/02/12 18:36
_____

MD: Why not make possible to setup the FX paramters in a CTRL-8P Machine directly (without assigning a CTRL-RE/CTRL-GB to a track)...

==

Re:Official Elektron MM & MD Feature Requests
Posted by Paranoiak - 2011/02/19 15:37
_____

Hi !

Wonderful machine, I'm very happy with it ! :)

Some suggestions :

- Ability to lock scenes to a pattern. (Extended mode like Machinedrum)
- Ability to copy a track parameters and the sample loaded into to another track. (You tweak a sample and effects and want to be the starting point for another track)

Let's go back to OCTATRACK !

==

Re:Official Elektron MM & MD Feature Requests
Posted by Paranoiak - 2011/02/19 18:13
_____

RTFM !

LOL, I have found TRACK PAGE COPY but it doesn't copy modified scene parameters...

So I suggest, we need a COPY SCENE parameters to different tracks !

;-)

==

Re:Official Elektron MM & MD Feature Requests
Posted by xfive - 2011/02/23 03:05
_____

djd_oz wrote:
Being able to set the max/min values for each parameter for live tweaking so that you don't sometimes go overboard ...

e.g. hold the "YES" button and click the knob will set the Max value to say 100 and hold the "NO" button and click the knob will set the min value to say 50. When you tweak, you can only change the value from 50 - 100. Obviously these values should be saved when you save the kit.

Yes, I've been wishing for this for a long time.
In terms of playing live, it would make things a lot less chaotic. Much less reloading of the kit to go back to "good" values, and the ability to not go too far into territory that doesn't sound right.
Especially on single params (not just function + knob).

===

Re:Official Elektron MM & MD Feature Requests

Posted by chapelier fou - 2011/02/23 03:18

_____

MnM : real random mode for the ARP.

===

Re:Official Elektron MM & MD Feature Requests

Posted by sputnikviper - 2011/03/07 06:58

_____

TOuch both scene buttons at the same time and you enter "hands-free scene operation mode". Then commence to play the scenes like a keyboard or drum machine.

===

Re:Official Elektron MM & MD Feature Requests

Posted by sabo - 2011/03/15 12:56

_____

i am a huge fan of the idea for limited parameter values. it would make those function + tweaks much more controlled (no huge boosts to mlev for example :/)

also, it would be amazing to be able to jump between patterns on step quantization, so if you are in the 15th step of one pattern, you could jump to the next and have the 16th step of the next pattern. If the original pattern is on a step outside the range of the next pattern, you could use % (modulo) to determine where in the second pattern the beat falls. It would be amazing if this jumping between patterns could be recorded as well, for live improvisatory pattern splicing.

===

Re:Official Elektron MM & MD Feature Requests

Posted by sabo - 2011/03/15 12:56

_____

i am a huge fan of the idea for limited parameter values. it would make those function + tweaks much more controlled (no huge boosts to mlev for example :/)

also, it would be amazing to be able to jump between patterns on step quantization, so if you are in the 15th step of one pattern, you could jump to the next and have the 16th step of the next pattern. If the original pattern is on a step outside the range of the next pattern, you could use % (modulo) to determine where in the second pattern the beat falls. It would be amazing if this jumping between patterns could be recorded as well, for live improvisatory pattern splicing.

===

Re:Official Elektron MM & MD Feature Requests

Posted by bauer - 2011/03/15 18:15

_____

i would also like to be able to jam with patterns and record the results as a song.

MD+ request:
 if would also be super helpful to be able to browse/load samples from any samplebank without needed to load the whole thing. not sure if this is technically possible, but it would be amazingly useful, and speed up my workflow by a ton

===

Re:Official Elektron MM & MD Feature Requests

Posted by Boelie - 2011/03/15 18:26

_____

Only microtiming for the MD!

===

Re:Official Elektron MM & MD Feature Requestsx
Posted by bauer - 2011/03/15 18:56
_____

gurulogic wrote:
In the sample manager of the MD place a * next to the name, or some other way of easily identifying which samples are being used in a kit. This would make it a lot easier to switch out unused samples.

massive +1 to this. don't understand why it's not there already, as the with the kits...

===

Re:Official Elektron MM & MD Feature Requests
Posted by bauer - 2011/03/15 18:57
_____

djd_oz wrote:
Being able to set the max/min values for each parameter for live tweaking so that you don't sometimes go overboard ...

e.g. hold the "YES" button and click the knob will set the Max value to say 100 and hold the "NO" button and click the knob will set the min value to say 50. When you tweak, you can only change the value from 50 - 100. Obviously these values should be saved when you save the kit.

another massive +1

===

Re:Official Elektron MM & MD Feature Requests
Posted by theb - 2011/03/17 02:52
_____

I started scanning the thread, but DEAR GOD it's huge.

I'd like more versatility on the outputs of my SPS1.

Ideally, the effects should be assignable to an output, and have the option of pairing with the original sound. You should be able to have all wet delay audio on one track, or alternatively have snare delay on the same track as the snare, hats as hats, and so on.

I'd like to have more outputs in total as well. Six is not many, especially considering two of them are left and right main outs as well, especially when you realise(as I have recently) that the effects only work on those two outputs.

I'd like the option to be able to 'lock' patterns so they cannot be deleted.

I spend a lot of time holding 'function'(reset kit, global changes, etc), and deleting a pattern is easy enough done by accident that I have done at least three times now in the couple of weeks I've owned the SPS1.

I'd like to be able to isolate a machine from global changes.

When tweaking, it'd be nice to keep some machines untweaked. Often this will be the kick drum; when all else is going batshit mental I'd like to keep a pulse going through the noise to let people keep track. I imagine some kind of machine by machine setting that says "ignore" for various fucntions, perhaps 24 ignores, one for each rotary?

(of course, if anyone can help me see how these problems are just me being stupid, I'll probably fall in love)

===

Re:Official Elektron MM & MD Feature Requests

Posted by theb - 2011/03/17 02:57

_____

bauer wrote:
djd_oz wrote:
Being able to set the max/min values for each parameter for live tweaking so that you don't sometimes go overboard ...

another massive +1

PLUS ONE FOR ME ALSO PLEASE SIR

(sorta said similar in my post a second ago... IGNORE settings and HI/LOW settings for each machine would be ACE)

==

Re:Official Elektron MM & MD Feature Requests

Posted by supamonsta - 2011/04/04 18:34

_____

Well it seems this thread was not bumped since ages!

I'm now having intense fun with my new MDSPS1mk2+, and I can now have some requests for new updates:

1) Ability to have the ECHO and REVERB wet signals routed to an individual track for further processing (lfo on the volume to emulate sidechain compressions..)

2) "minimute" window is indeed really annoying => make it different or use the great idea mentionned before, of using an inverted display color when in mute mode

3) INP and RAM machines should be able to select which internal track(s) is used as a sound source, and not only the main out

4) Tempo Sync for LFOs

5) Real parameters values instead of 0-127 on the display

6) Global option for inverted encoder response while pressed

If some of you know side tricks to manage some of these unavailable features I'd be interested!

MD is an incredible machine... but such updates would really make it the absolute machine!

cheers

==

Re:Official Elektron MM & MD Feature Requests

Posted by supamonsta - 2011/04/09 07:45

_____

MAKE THE SCALE SETUP 4 LEDS MATCH THE TEMPO LED BLINKING!!!!!

when playing live with more than one bar patterns, the 4 leds are not blinking on the tempo and it's really disturbing...

that would be so nice to have these 4 leds correctly showing the beat !

I can't believe such a powerful and instinctive use of this leds was not yet made ... :ohmy:

cheers

==

Re:Official Elektron MM & MD Feature Requests
Posted by N_Rain - 2011/04/09 08:19
_____

theb wrote:
I'd like to be able to isolate a machine from global changes.

When tweaking, it'd be nice to keep some machines untweaked. Often this will be the kick drum; when all else is going batshit mental I'd like to keep a pulse going through the noise to let people keep track. I imagine some kind of machine by machine setting that says "ignore" for various fucntions, perhaps 24 ignores, one for each rotary?

A HUGE +1 FROM ME!! This one has been asked for a lot and is a total no brainer (I assume you mean when using Function+Knob and Ctr-All?). Just do it Elektron, please just do it!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Mosquera - 2011/04/12 01:05
_____

Please Microtiming for the MachineDrum !!!!!!!

==

Re:Official Elektron MM & MD Feature Requests
Posted by bauer - 2011/04/12 20:25
_____

Mosquera wrote:
Please Microtiming for the MachineDrum !!!!!!!

+1 on this.

also the Parameter Value Skip from the OT would be awesome. lovely to be able to get min/max/middle/useful increments like that. a really nice feature on the OT.

==

Re:Official Elektron MM & MD Feature Requests
Posted by nikitasummer - 2011/04/15 05:57
_____

Dear Elektron-Team, my 2 requests here:
It has been invented in OCTATRACK, I think it would be awesome to have this both in MD and MM! I-N-C-R-E-D-I-B-L-E!

::: MONOMACHINE :::
PARAMETER VALUE SKIP
Keeping pressed while turning a parameter make the parameter values jump
to relevant positions. For parameters ranging from 0 to 127 either 0 or 127 will be selected.
For parameters ranging from -64 to +64 the values will be set to 564, 0 or +64. Other alter5
natives exist as well, the value of the Echo Freeze Delay TIME parameter will for example
be doubled for each increment. This is useful when using the effect as a repeater.

::: MACHINEDRUM :::
PARAMETER VALUE SKIP

Keeping pressed while turning a parameter make the parameter values jump
to relevant positions. For parameters ranging from 0 to 127 either 0 or 127 will be selected.
For parameters ranging from -64 to +64 the values will be set to 564, 0 or +64. Other alter5
natives exist as well, the value of the Echo Freeze Delay TIME parameter will for example
be doubled for each increment. This is useful when using the effect as a repeater.

THANKS!

==

Re:Official Elektron MM & MD Feature Requests
Posted by Robbert - 2011/04/15 23:10
_____

bauer wrote:
Mosquera wrote:
Please Microtiming for the MachineDrum !!!!!!!

+1 on this.

...

I'd like to see that on the MD, too! :woohoo:

==

Re:Official Elektron MM & MD Feature Requests
Posted by cbm - 2011/04/17 04:25
_____

I haven't worked my way through all 53 pages (!) of this thread, so maybe it's already been suggested: on the
Machinedrum, I would love to see the ability to route the verb and delay sends to independent outputs instead of the
internal verb & delay. The internal verb is only Okay, and I would love to use an external verb, while retaining the ability
to dynamically send from individual steps in the pattern.

This probably applies to all Elektron products; I only have the Machinedrum.

==

Re:Official Elektron MM & MD Feature Requests
Posted by supamonsta - 2011/04/17 08:32
_____

I would love to see the ability to route the verb and delay sends to independent outputs instead of the internal verb &
delay.

any upgrade into the MD's routing features department would indeed be really appreciated:

- ability to route the sends to individual outputs and internal tracks
- ability to route the reverb and delay output to either individual outputs or internal track
- ability to select what track(s) are routed into the ram machines, not only the main mix
- ability to route any track into another one, to make some busses...

the octatrack seems to go this way, and the MD would be dope if the same features could be implemented...

even if we have to wait for a MK3 model...

cheers

==

Re:Official Elektron MM & MD Feature Requests

Posted by djd_oz - 2011/04/21 09:15

_____

The ability to configure Delay and Reverb Sends on the MD to external output channels instead of using the internal effects.

==

Re:Official Elektron MM & MD Feature Requests

Posted by cbm - 2011/04/21 13:12

_____

Great minds think alike.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Daim - 2011/04/23 04:43

_____

I really wish there was an adjustable crossfader curve like most dj mixers have it nowadays.

Because when using the crossfader to mix the volumes of MD and Mono or MD and OT for example the volume always gets to low when the fader is in the center position..

edit: doh.. wrong thread :blush:

==

Re:Official Elektron MM & MD Feature Requests

Posted by sabo - 2011/04/26 13:49

_____

An offset option for PATTERNS. Recent experimentation in song mode showed me how offset + length can completely change and fragment a pattern. to be able to do this on the fly would be INVALUABLE!

==

Re:Official Elektron MM & MD Feature Requests

Posted by djd_oz - 2011/04/30 14:15

_____

CNTRL-8P for MnM plz B)

==

Re:Official Elektron MM & MD Feature Requests

Posted by maass - 2011/04/30 14:19

_____

djd_oz wrote:
CNTRL-8P for MnM plz B)

+1 would be totally :woohoo:

==

Re:Official Elektron MM & MD Feature Requests

Posted by djd_oz - 2011/04/30 14:31

_____

Function + Data Page 1 = CNTRL-8P 1
Function + Data Page 2 = CNTRL-8P 2

:bonus:

==

Re:Official Elektron MM & MD Feature Requests
Posted by Dalski - 2011/05/03 00:13
_____

On the MD please move the minimised "MUTE" window away from the centre of the screen, it's so irritating. Move it to directly over the kit name or something, it's about the same size and wont obstruct anything too important.

Pleeeease??

Thanks

==

Re:Official Elektron MM & MD Feature Requests
Posted by Dalski - 2011/05/03 00:13
_____

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2011/05/07 11:02
_____

+1

==

Re:Official Elektron MM & MD Feature Requests
Posted by conduct - 2011/05/10 20:52
_____

Already mentioned several times, but a BIG +1 for song record.

One thing that would be great is... pre-delay for each machine!

For example, Tempo button held down -> Volume knob adjusts pre-delay (in ms or step time divided with 128). This would be especially great for us non-UW people... but also would let UW users to forget adding empties to their samples - one less workflow step I assume?

==

Re:Official Elektron MM & MD Feature Requests
Posted by Oliver808 - 2011/05/15 21:34
_____

is it suitable to post Octatrack requests here?
if it ain't then please move this post! :/

I wish for these things:

1.Flex Machine to have RTRG parameter RTIM shown as a step resolution
rather than "tempo relative time between retrigs"

for example: from 256 to 1. 256 would mean RETRIG will be played when 256/1 of a single step
has passed from the 1st TRIG. 1/1 would mean that RETRIG will be played when a single step forward has passed from
the 1st trig, essentially this would mean that you can time your RETRIGS very accurately instead of... well... this system
(as of now) doesn't work for me at all :S

2.Time-stretch for SLICES! :)
3.step-grid (essentially one part of the grid would represent one step in the sequencer - this would be relative to the set
tempo) in audio-editor with on/off toggle.
4.Option to save slices as separate samples.
5. Granular-synthesis machine. ability to layer and process very small fragments of samples
and use that as a basis for certain type of synthesis.

6.Support for standard musical notation, so you could play (for example) this snare sound - sample in..say.. C instead of
the original D#
This is possible with modulating the pitch i know, but it would be better if the Octatrack would recognize the original pitch
and be able to modulate it at will.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Steril707 - 2011/05/18 00:47
_____

Wrongt thread... ;) Sorry... :cheer:

==

Re:Official Elektron MM & MD Feature Requests
Posted by worstofthewurst - 2011/05/21 15:25
_____

Pardon my naïveté, but what is CNTRL-8P?

Since the Octratrack has announced new features for the Octratrack, I'd like to see them available for the Monomachine:

-LFO designer
-Individual track length/time signature

==

Re:Official Elektron MM & MD Feature Requests
Posted by paulkeeley - 2011/05/25 03:01
_____

my apologies if these have been requested before (entirely likely), but after owning and getting to know both boxes, i
have really missed certain features on each of them, being:

MD:

while in record mode, holding a note trig and pressing any of the copy/clear/paste buttons will copy/clear/paste a note
(including paramater locks), as with the MM
holding any of the coy/clear/paste buttons for a couple of seconds will bring up the advanced menu, as with the MM,
allowing for copy/past of notes, machines, paramater locks, or all

MM:

holding function and moving any of the knobs will affect all machines, as with the MD (no better way to do some funky
mangling live)
holding function and pressing tempo will reset to saved state as with MD

==

Re:Official Elektron MM & MD Feature Requests
Posted by owbot - 2011/06/17 21:27
_____

Maybe its been said before, and maybe its just me as a new user, but some simple GUI features i would like to see are:

1.on the UW - A wavform display to appear with adjustment to Start, End points, this, in my opinion would make the ROM and especially RAM machines WAY more usefull, as you could quickly set plocks for adjusting these to the segment of the sample you want insted of having to do it by ear lisening to the pattern over and over, a single mono wave form could easily fit in ther top row of 4 params and only needs to show up while your adjusting start end, i know this would take some processing power!

2.Filter graphic could appear in top left square while adjusting filter,like the filter graphic in the master section, it wouldnt obstruct anything only level and bpm and would give instant graph visual of filter freq, q and width for, as it says in the manual these "untraditional parameters"

just my thoughts for now

==

Re:Official Elektron MM & MD Feature Requests
Posted by Henri - 2011/07/19 06:42
_____

I know this is blasphemy, but here we go : a Mac editor for MnM.

H

==

Re:Official Elektron MM & MD Feature Requests
Posted by TimoLimo - 2011/07/20 19:33
_____

Chaining the patterns between both by using a better program change usability.

For example: Changing MNM pattern from A01 to A02, the MD changes the pattern
from A01 to A02 as well.

==

Re:Official Elektron MM & MD Feature Requests
Posted by maass - 2011/07/20 19:40
_____

you can do it actually, by sending program change from mnm to md. Or did i miss something?

==

Re:Official Elektron MM & MD Feature Requests
Posted by TimoLimo - 2011/07/20 20:10
_____

Yeah, but not synchronous. When i set a PC via parameter lock on the first trig of the MNM, like i have to do pursuant to the manual,the MD only changes the pattern after the "next round".
So the next pattern of the MD is only announcing while the select pattern of the MM is already running.

....or is there a way to do that correctly?

==

Re:Official Elektron MM & MD Feature Requests
Posted by maass - 2011/07/22 16:12

_____

If you do the Pattern Change manually, they will change synchronous...

===

Re:Official Elektron MM & MD Feature Requests
Posted by belochim - 2011/07/27 22:05
_____

Here's what I wrote to Elektron support a few months ago:

> if I press Function and turn the Level-knob, all 16 parts become
> louder or quieter. Is there a way to group different parts together so
> these parts can get louder or quieter together (pressing
> Funktion+Level) instead of all parts?

They have added it to the wishlist. But since this is the official wishlist I'll post it here also :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2011/07/28 11:54
_____

machine request: Guido
with a parameter for left and right hand styles of movement
(presuming the right hand holds the stick and the left holds the Guido).

===

Re:Official Elektron MM & MD Feature Requests
Posted by raigan - 2011/07/28 13:05
_____

previewlounge wrote:
machine request: Guido
with a parameter for left and right hand styles of movement
(presuming the right hand holds the stick and the left holds the Guido).

guiro? http://en.wikipedia.org/wiki/G%C3%BCiro

===

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2011/07/28 13:55
_____

yes, the Güiro
..cheers for the typo correction :-)

===

Re:Official Elektron MM & MD Feature Requests
Posted by raigan - 2011/07/28 23:16
_____

On first reading it I though it was some sort of Jersey Shore reference/joke... but then it became clear :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2011/07/28 23:41
_____

yes, i think a Guiro machine would bring a new dimension to complex beat fractions, similar to a re-trig effect, and yet somehow different.

===

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2011/07/29 19:53
_____

A Resonator like machine for the MD or OT, can easily turn drum samples into bass/synths.

===

Re:Official Elektron MM & MD Feature Requests
Posted by AmericaBasu - 2011/07/30 19:57
_____

"Master-outs machine"
A machine that only affects the outputs (unlike the ctrl-al which permanently changes the settings of each sound)

so this machine could be the "final one" like filtering everything, changing the bit rate or what ever but not changing/destroying the individual settings of each sound..

===

Re:Official Elektron MM & MD Feature Requests
Posted by JANGWU - 2011/07/31 19:36
_____

New Machines for the MD: Output Machines :lol: Where I can load the routed Outputs A-F as Input tracks (The same as i would connect the Out-and Input of the MD with a patch cable). Then it would be possible to group tracks to a bus and add effects again.
MNM has a similar feature with its neighbour-machines.

===

Re:Official Elektron MM & MD Feature Requests
Posted by JANGWU - 2011/07/31 19:41
_____

Better C-F. Otherwise i have no Output :P

===

Re:Official Elektron MM & MD Feature Requests
Posted by drumfish - 2011/08/03 05:21
_____

hi guys, in the multi-map edit : the transpose setting keep its value when midi note is received.
it'd be great to get back to the original pitch at the end of the offset length, instead, it keeps the value of the multi-map edit. Maybe i missed a trick to get this issue fixed ?

Maybe a (FUNCTION)+(EXTENDED) is needed on the mono as well ;-)

===

Re:Official Elektron MM & MD Feature Requests
Posted by burlives - 2011/08/22 17:19
_____

A solo feature. While jamming, I'd rather not get hung up with mute tracks or separate each machine to an eq. As solo is likely mentioned, just crossed my mind this facilitates arranging as such time occurs when less is more.

==

Re:Official Elektron MM & MD Feature Requests

Posted by electrolegs - 2011/08/30 02:55

_____

Request to move Patterns/Banks left or right in the same way we move trigs on a pattern (function + arrows). I can imagine this would be ideal when we can copy and paste banks. Thanks.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Paiheu - 2011/08/30 10:31

_____

A machine for Djembe, Tabla and other ethnic percussions ?

==

Re:Official Elektron MM & MD Feature Requests

Posted by Test2 - 2011/09/11 01:06

_____

a global setting for making numeric values visible/invisible would be nice!

==

Re:Official Elektron MM & MD Feature Requests

Posted by lolbaker - 2011/09/22 04:39

_____

Memory card slot!

==

Re:Official Elektron MM & MD Feature Requests

Posted by djd_oz - 2011/09/30 10:35

_____

MnM Mute page to have a different symbol used for track effects ... makes it easier to distinguish them during a live set.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Spleef - 2011/10/02 23:50

_____

Ups - Wrong place!
Moved to Octatrack thread

==

Re:Official Elektron MM & MD Feature Requests

Posted by orwell - 2011/10/03 14:32

_____

backwards and forwards sequencer play mode for the monomachine
ability to record or plock transpose
again a call out for the ability to record or plock thesequencer note shift function
that is all, near perfect machine,,,

==

Official Elektron MM & MD Feature Requests
Posted by neonleg - 2011/10/29 16:13

_____

SPAM!

==

Re:Official Elektron MM & MD Feature Requests
Posted by dS8Y2jXutOCurZ - 2011/11/10 00:30

_____

-

==

Re:Official Elektron MM & MD Feature Requests
Posted by redrum - 2011/11/10 04:53

_____

This is not possible. But after using the crossfader on the OT I wish I had one on the MD. I don't do this anymore but remember that trick. You change machines in classic mode than switch to extended. So I'm sure the md's engine could handle it.

==

Re:Official Elektron MM & MD Feature Requests
Posted by networkacid - 2011/11/28 16:51

_____

This must have been asked for before but I thought I will ask again as I think it should be quite simple and super useful.

Please can you allow individual sounds in the MD to be assigned to the individual outputs as a stereo pair via the global routing setting. i.e. instead of just assigning a sound to C, D, E, or F outputs be able to assign it to C-D or E-F as a stereo pair as well as A-B. It would be majorly useful for sending stuff to a stereo pair that is not A-B (i.e. not going through the master effects)

==

Re:Official Elektron MM & MD Feature Requests
Posted by Shinhito - 2011/11/29 19:31

_____

My Number One Wish on the MD would be for Note equivalents for pitched machines for ease of tuning.

I'm tired of having to pull up the Note chart someone on this board created to try to find, for example, D#3 for the EFM-XT.

It could be a global option to switch the Machines to only lock to note equivalent pitches (like the keyboard on the MnM, and I'm not saying there would have to be a keyboard, but instead of the 1-127 numbers there would be Notes on the scale) or switch to the classic MD operation of 1-127.

Just something I wish for! Christmas time is almost here! :D

==

Re:Official Elektron MM & MD Feature Requests
Posted by twistedspace - 2011/11/30 22:32

_____

Legato for the midi machine (perhaps switched on by putting a slide between 2 notes).

==

Re:Official Elektron MM & MD Feature Requests
Posted by StinkyBeat - 2011/11/30 23:40
_____

twistedspace wrote:
Legato for the midi machine (perhaps switched on by putting a slide between 2 notes).

Or in the note length parameter of the MIDI machine have a a setting for hold till just after the next note.

===

Re:Official Elektron MM & MD Feature Requests
Posted by twistedspace - 2011/12/01 19:34
_____

^ yeah, that would work just as well for my purpose.

===

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2011/12/10 01:43
_____

MD Swing. Super clear 3 button combo.

===

Re:Official Elektron MM & MD Feature Requests
Posted by hegeldas - 2011/12/15 04:11
_____

:) i am mnm lover,

Today, i would like to hear that elektron will offer a new life to their product, collaborate with cycling74 and offer a new "machines" maxchine or something like that, that allow us to have a modular environement to built our own, (super complex fm synth) or built some dedicate os to different way (fm,fx...) or offer a way to combine fm machines on the 6 part (algorythm)

Nothing more ;)

Or a new complex fm synth a la elektron will be nice

===

Re:Official Elektron MM & MD Feature Requests
Posted by hegeldas - 2011/12/15 04:16
_____

:) i am mnm lover,

Today, i would like to hear that elektron will offer a new life to their product, collaborate with cycling74 and offer a new "machines" maxchine or something like that, that allow us to have a modular environement to built our own, (super complex fm synth) or built some dedicate os to different way (fm,fx...) or offer a way to combine fm machines on the 6 part (algorythm)

Nothing more ;)

Or a new complex fm synth a la elektron will be nice

===

Re:Official Elektron MM & MD Feature Requests
Posted by enwave - 2011/12/15 17:03
_____

I'd like to have instant (or 1/16th note) pattern switching implemented for the Machinedrum. Specifically, I'd like the sequencer to keep its position. So if I'm on pattern A1 and i swtich patterns on step 9 out of 16 to pattern A2, A2 starts from step 10 out of 16 and proceeds to the normal loop cycle.

This would enable some very cool variations for performance.

different tracks having different time signatures (like the octatrack?) would be neat as well.

==

Re:Official Elektron MM & MD Feature Requests
Posted by hegeldas - 2011/12/30 04:45
_____

If possible to have plock on lfo page on machine drum and i would like more gnd machine on mnm

==

Re:Official Elektron MM & MD Feature Requests
Posted by StinkyBeat - 2011/12/30 20:44
_____

On the MD, you can P-lock LFO depth, speed, and mix on the routing page. The LFO menu applies to the entire track. I am not sure how P-locks would work there. It would be nice to P-lock, type and shape.

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2012/01/04 21:39
_____

Get rid of the classic mode on the MD, the button can then be used for more interesting feature. I don't think anyone uses the classic mode.

==

Re:Official Elektron MM & MD Feature Requests
Posted by LIVESEQ - 2012/01/04 22:14
_____

djd_oz wrote:
Get rid of the classic mode on the MD, the button can then be used for more interesting feature. I don't think anyone uses the classic mode.

+1

What would you want it to do?

 It could be a one button kit restore. (assignable to a midi note/footpedal ;))

heck add that to the list. midi channel+note to kit reset. The amount of times I wish I had four hands instead of another 8 bars while my feet are doing nothing (other than dancing).

==

Re:Official Elektron MM & MD Feature Requests
Posted by MrSysex - 2012/01/05 08:27
_____

Some people do like that, as it's more for switching up kits but using the same pattern.

And I use the Func+classic/extended button ALL THE TIME to reset the kit (in extended mode) after heavy tweaking. Best live freakout trick on any hardware around. And I hardly think these two buttons together are too hard. I mean I don't

need just a single button—then I think I'd be kitting it all the time on accident!

One thing that I like to us classic mode for is programming "ghost notes" that are, for example, extra snare hits that are p-locked to be silent (when in extended mode), but then you hit classic mode and they all play (since p-locks don't do anything in classic mode). It's an easy way to do fills or other variation on a pattern.

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2012/01/05 13:48
_____

I'm suggesting to use it like a secondary function button, i.e. Function 2 button, this will open up a range of other posibilities. Of course you should be able to keep the Classic/Extended feature with the function 2 + Kit button for example.

==

Re:Official Elektron MM & MD Feature Requests
Posted by Pong Fu - 2012/01/20 02:17
_____

On Monomachine;

An option in the GLOBAL>CONTROL menu to set the trig select/midi seq button to
"edit" or "play" mode.

When in "edit" mode it functions like it does now

and when in "play"mode it switches between monomachine sequencer and midi sequencer without having to press "function"

optionally>> pressing function and the button when in monomachine sequencer, cycles through amp filter and lfo trigs. This is not really necessary cause you are not going to be editing but playing tracks.

==

Re:Official Elektron MM & MD Feature Requests
Posted by sps2000 - 2012/02/02 19:16
_____

Hi,

for MD

Mute status saved with a single pattern.

Looked "play pattern" mode for activated patternblock (so you can start and switch any pattern with a single hand)

Solo Button

24db Lowpass Filter for the whole mix

maybe it seems extraordinarily, but a pdf german manual, for stupid dude like me :P will be gift!

==

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2012/02/03 20:29
_____

More E-12 & P-I instruments.

Heck, any more instruments would be nice!

Also the MIDI settings on the MD could be fixed a bit,
like you have to scroll through all the 16 tracks AND scroll the corresponding note value through the WHOLE keyboard range to put it to zero, so maybe function+no to set it to -- automatically (I hate doing this every time I back up and start fresh).

==

Re:Official Elektron MM & MD Feature Requests
Posted by cgb - 2012/02/06 02:29
_____

for all 3 elektrons the frequency dependable delays like on the allen & heat mixers.

dry signal is split before delay/echo so only certain frequencies are affected.

great for non muddy mids or highs delays/echoes and really crazy

check them here

http://www.youtube.com/watch?v=dr6G5J8rC_c

==

Re:Official Elektron MM & MD Feature Requests
Posted by cgb - 2012/02/06 03:19
_____

and i don't know if already wished:

to deactivate the auto pattern safe

or is it impossible to deactivate this and replace with "normal" pattern safe after editing" function ?

==

Re:Official Elektron MM & MD Feature Requests
Posted by cgb - 2012/02/06 03:20
_____

and i don't know if already wished:

to deactivate the auto pattern safe

or is it impossible to deactivate this and replace with "normal" pattern safe after editing" function ?

==

Re:Official Elektron MM & MD Feature Requests
Posted by yan - 2012/02/09 23:19
_____

I don't know if it has been asked by someone, there are too many feature requests now! But maybe some guys at Elektron will find this one interresting :

I'd like to have some kind of "Knob assign mode". It could maybe be activated like the new track modes. It would bypass the normal use of the 6 rotary knob, and make them available for any parameter assignement. This way I could for exemple tweak slowly the filter of one track while pitching another one, or playing with a release or decay of another. Or anything you could think about!

I know the crossfader can already interract on several parameters at the same time, but the feeling and result is not the same than having a knob for a function.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Barfunkel - 2012/02/22 18:26
_____

They should completely rewrite Monomachine's FX imo. The effects are pretty much unusable right now.

===

Re:Official Elektron MM & MD Feature Requests
Posted by dataline - 2012/02/22 18:28
_____

^^ very surprised to hear this...I use Mono's effects with OP1 and I really like it...

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2012/03/01 00:42
_____

The ability to insert 000.X tempo in Song Mode.
Now you can only do 000 (with no ".")

All my patterns are something point something
and song mode doesn't support that.

SONG MODE IS GENIUS BY THE WAY!!!
USE IT! LIKE RENOISE.

===

Re:Official Elektron MM & MD Feature Requests
Posted by StinkyBeat - 2012/03/24 07:48
_____

Another song mode tempo request for the MD.

This is something I really need to be happy with song mode.

I would like to be able to define the length of a minute in seconds to a tenth of a second resolution. It would not change the saved data just change the length the minute used for the BPM. If the minute was set to say 80.0s all tempos set within song mode would play slower. And play faster for minute lengths less than 60s.

A clock multiplier of 0.00 to 3.00 would work too.

Real time would be great, but having to stop the sequencer or go into the global setting would still be workable.

I plan on using song mode as a pattern sequencer, where I take bits for different patterns and zip them together. Tempo changes within a single bar to get hits placed where I want in time is common. It is a way for me to achieve some micro timing control. The problem comes in when performing live and the saved overall tempo doesn't fit for the crowd or environment. I really need to be able slow a song down a bit or speed up the whole set a little to match the energy.

===

Re:Official Elektron MM & MD Feature Requests
Posted by MK7 - 2012/03/24 23:52
_____

djd_oz wrote:
Get rid of the classic mode on the MD, the button can then be used for more interesting feature. I don't think anyone uses the classic mode.

Please NOT!! :woohoo:

in my opinion, the classic mode is genious and one of the MD's main strengths (used in combination with individual accents per track)! i design all patterns so that they sound nice in classic mode and i can arbitrarily jump between kits and patterns for a lot more variety with the same amount of kits/patterns. I only switch the Extended mode when I'm "accidentially" using the right kit for the pattern. most of the time my MD stays in classic mode with knob-tweaking and LFOs instead of p-locks, all melodies outsourced to MnM and OT.

simplicity is king! :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by SecretMusic - 2012/03/25 00:20
_____

djd_oz wrote:
Get rid of the classic mode on the MD, the button can then be used for more interesting feature. I don't think anyone uses the classic mode.

I use classic mode, please do not get rid of it !!

===

Re:Official Elektron MM & MD Feature Requests
Posted by Vader77 - 2012/03/29 01:52
_____

i know ive said this before but none destructive step on/off would be amazing as its a ball ache when you take a step off and all the note and p/lock data is gone forever. Muting steps can also be a performance element in itself like on analogue style sequencers. Maybe holding the function button simultaneously whilst tapping the existing steps you want to clear would work best?

===

Re:Official Elektron MM & MD Feature Requests
Posted by poonti - 2012/03/29 02:28
_____

^ non-destructive step on/off .... +8-tilted-sideways!!!!!!!!

===

Re:Official Elektron MM & MD Feature Requests
Posted by hageir - 2012/04/04 05:44
_____

ps. MD = trigless trigs??

===

Re:Official Elektron MM & MD Feature Requests
Posted by StinkyBeat - 2012/04/04 08:09
_____

^ Use the control 8 machine

===

Re:Official Elektron MM & MD Feature Requests
Posted by kc taylor - 2012/05/21 12:04
_____

Machinedrum & Monomachine & Octatrack too

Something Like Smart Knob !!

Assign 2 or 3 fonction on One Knob ... :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by Filemono11 - 2012/05/21 18:58

─────────────────────────────────

ctrl ALL for Monomachine please!!!

===

Re:Official Elektron MM & MD Feature Requests
Posted by LMLMLM - 2012/05/23 04:44

─────────────────────────────────

(wrong thread)

===

Re:Official Elektron MM & MD Feature Requests
Posted by romamnmlst - 2012/05/27 07:03

─────────────────────────────────

Not sure if this has been requested before (this is a long thread) but I would LOVE for more useful parameter info.

For example: pitch = 3

That info is kind of useless. Why not have it display pitch = C2 ?

And seeing as the pitch values are different for each machine, it is maddening. Impossible to memorize, so I have to constantly look at that pitch sheet some kind user has made and shared.

Is it really that hard to display on the screen what the actual value is, opposed to just a MIDI cc number?

Same with things like the delay time. It would be wonderful if instead of a number, it said "1/16th" etc.

It would make the workflow so much faster and clearer.

Does this drive anyone else nuts?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Rusty - 2012/06/03 18:35

─────────────────────────────────

MachineDrum:

Ability to have stereo output pairs, instead of just A/B or individual outputs.

Trying to route MachineDrum into OctaTrack... would like to be able to have 2x stereo pairs, A/B and C/D

As far as I can see, this can't be done.

Any statement from Elektron on that?

Or am I missing something here?

romamnmlst wrote:
Not sure if this has been requested before (this is a long thread) but I would LOVE for more useful parameter info.

x2 (Or at least a global option...)

===

Re:Official Elektron MM & MD Feature Requests
Posted by twofax - 2012/06/04 03:34
_____

It would be really cool if on the Monomachine(or any elektron device) to see the parameter automated in real time if its being effected by an LFO. I like to see the depth amounts and how far they go (on a filter for example.)

===

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2012/06/10 12:02
_____

MnM FX Reverb: Synth Parameter 7 is empty, a feedback parameter would be nice. B)

===

Re:Official Elektron MM & MD Feature Requests
Posted by jeffe - 2012/06/12 02:59
_____

Machinedrum :
When swapping ROM samples on a ROM machine, keep the sample parameters while previewing or at least loading a new sample...perhaps while holding FUNCTION (same as keeping fx / routing params).

For example - load a ROM machine. Flip START and END params so sample plays in reverse.
Decide to change sample.
Load a new sample via kit edit. Hold FUNCTION and hit ENTER
Current behavior - Sample params get reset and sample plays at default, FX and ROUTING params stay the same.
Desired behavior - Sample params AND FX/ROUTING params stay as set so new sample gets loaded and plays backwards just like I had set up.

Thanks,
:kiss:

===

Re:Official Elektron MM & MD Feature Requests
Posted by KalvenSwell - 2012/06/12 09:03
_____

MD: First off love it. Just got one in the mail. Already sequning my 303 and makin great drumz.

My suggestions.
1) a 'solo' function
2) and maybe more difficult to accomplish, an 'undo' button.
:side:

===

Re:Official Elektron MM & MD Feature Requests
Posted by previewlounge - 2012/06/20 01:28
_____

On the Monomachine 6 track Midi Sequencer: Length parameter to send a note to an external synth with the appropriate amount of Length applied.

Currently, if the sequencer is playing, then yes, the midi note sent will hold for the amount of time that the "Len" parameter is set to hold for.

But if the note is just "played" manually, like a tap, then the Len parameter does not seem to get sent.

The Machinedrum Mid machines on the other hand, will send the correct Length whether playing in a sequence or manually.

===

Re:Official Elektron MM & MD Feature Requests
Posted by redrum - 2012/06/20 05:43
_____

I'd like to see the realese of a new MD. Call it a mk3. A synth that has more options similar to the OT. I just think a redesign and reprogramming has to happen eventually. Don't get me wrong though my MD is my go to machine but next to the others I find myself looking at the mod wheel and just wondering if you changed the surface what could be possible? Maybe even the use of scenes. That idea makes me cream myself.:)

===

Re:Official Elektron MM & MD Feature Requests
Posted by the dreammer - 2012/06/20 06:01
_____

redrum wrote:
I'd like to see the realese of a new MD. Call it a mk3.

i have bad news for you... with my luck.. they put out a mk3 with "information exchange possibilities.. about 2 weeks after i buy my machinedrum..

it will be awesome.. and it will be able to talk with the octatrack to recieve samples for the uw and all that type of niceness.. and it will be really cool.. and something i really want to have..

heh.. but i am outta cash after buying the monomachine.. so hmm i think it takes me a year to save up for my machinedrum.... so.. the mk3 will be here in 1 year and 2 weeks..
and ofcourse it will be a surprise.. I am sure :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by StinkyBeat - 2012/08/26 03:26
_____

Not gonna happen, but...

I'd like a way of preserving pan info with the reverb. I use the left and right master outs going to different channels on my mixer. Then I hard pan different track so I get group control with the mixer's channel volume as well as effects sends. If I use the internal reverb, it is sent out both L&R outs.

===

Re:Official Elektron MM & MD Feature Requests
Posted by julien - 2012/09/08 18:14
_____

We miss this on MM & MD :
- per-track pattern length/signature

It is a must if you want to create polyrhythmic beats & melodies.
We'd really neeeeeed that !

===

Re:Official Elektron MM & MD Feature Requests

Posted by midiparse - 2012/09/17 20:23

_____

the way the mute function is handled is pretty nifty-what with mutes depending on kits, not patterns-really helpful in one
case of situation, but sometimes, i'd like mutes to be saved with the pattern, not the kit.
would be wonderful to be able to set the mute behaviour in global settings between kit-bound, pattern-bound - or both.
i know, i could use the song mode for this, but id love to have this flexibility in pattern mode..

oh, and OF COURSE pattern length per track on md!!

===

Re:Official Elektron MM & MD Feature Requests

Posted by teevee - 2012/09/21 14:53

_____

Machinedrum:
Make it possible to record midi notes with a midi keyboard direct into Machinedrums midi-in instead of using p-lock and
turning a pot to find the right midi-note.

===

Re:Official Elektron MM & MD Feature Requests

Posted by SBSIX - 2012/09/25 04:44

_____

Is OS development for the MD still alive?

===

Re:Official Elektron MM & MD Feature Requests

Posted by teevee - 2012/09/27 16:21

_____

Machinedrum:
- â€œAlphabet windowâ€• with all the letters you can use on the machine, that should pop up when you want to name a song,
sample, kit etc. I find it a bit ridiculous that you have to turn the wheel so much around to find each letter.

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Re:Official Elektron MM & MD Feature Requests

Posted by SBSIX - 2012/09/27 16:47

_____

---can be deleted---

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Re:Official Elektron MM & MD Feature Requests

Posted by SBSIX - 2012/09/27 16:48

_____

teevee wrote:
Machinedrum:
- â€œAlphabet windowâ€• with all the letters you can use on the machine, that should pop up when you want to name a song,
sample, kit etc. I find it a bit ridiculous that you have to turn the wheel so much around to find each letter.

That's already there Just press function. You can enter letters with the arrows or the dial.

===

Re:Official Elektron MM & MD Feature Requests
Posted by BlueWolfSe7en - 2012/09/27 17:03
_____

julien wrote:
We miss this on MM & MD :
- per-track pattern length/signature

It is a must if you want to create polyrhythmic beats & melodies.
We'd really neeeeeed that !

+1

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Re:Official Elektron MM & MD Feature Requests
Posted by Sunspots - 2012/10/01 14:38
_____

just a quick reply to those needing polyrhythmic beats on the MDUW or MNM. Get an octatrack and try this: Use the OT's midi sequencer mode. Select a channel. Map out the notes in the MDor MNM that trigger the MD/MNM's tracks. Now, turn the quantized play mode OFF in the OT. You now have unquantized ability to record any of the MD/MNM tracks live. Next,
Simply use a couple OT's midi channels and set them to be different time sigs. Use whatever channels you want with whatever MD/MNM notes/hits you want and you're rollin.
I dunno, something to try out at least :)

===

Re:Official Elektron MM & MD Feature Requests
Posted by lvvvl - 2012/10/04 15:57
_____

I'm pretty sure some of these features has been asked before but here we go:

-Parameter lock edit mode:
It would allow you to edit parameter locks (while the sequencer is stoped) while previewing the result when pressing the step button. All parameter tweaks would be locked to the last selected step. Would make it easier for precise tweaks without looping the sequence all over again.

Example: you want to tweak the filter value and lfo depth of the 46th step in your sequence, you go in p-lock edit mode, and when you press the 46th step the sound is triggered, you tweak the sounds and it locks automagically. Each time you press a step the sound is played as it would in the context of the sequence. (hope i make sense..)

-A way to play the ens machine intervals polyphonically. (when you play a chord it would transpose automatically the p2-p3-p4 values accordingly.)

-In the track trig menu of the monomachine, add a poly option when you link tracks together.

-add an audio in thru option on the monomachine and the machinedrum in the global menu, so no precious synthesis track get lost.

-A SQUARE WAVE sub oscillator for the saw and pulse machines (yes, instead of the sine wave).

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Re:Official Elektron MM & MD Feature Requests
Posted by owenprattowen - 2012/10/04 21:58

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A copperlan port on the machine drum would be a lot more useful than midi for super tight inexpensive sync

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Re:Official Elektron MM & MD Feature Requests
Posted by Tyrone - 2012/10/10 16:45
_____

In +drive settings, the ability to set QUICK MODE to switch Samplebanks / digibanks only instead of entire snapshots would be useful

It could be implemented by adding a new option (and renaming the existing options) to the QUICK MODE menu along the lines of:
* Change_snapshot
* Load_snapshot
* Load_samplebank / Load_digibank

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Re:Official Elektron MM & MD Feature Requests
Posted by Eimer - 2012/10/14 03:24
_____

BlueWolfSe7en wrote:
julien wrote:
We miss this on MM & MD :
- per-track pattern length/signature

It is a must if you want to create polyrhythmic beats & melodies.
We'd really neeeeeed that !

+1
+1

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Re:Official Elektron MM & MD Feature Requests
Posted by alep - 2012/10/14 09:31
_____

donÂ´t know if it has been mentioned before, neither do i know if it is possible
since i find transposing a little awkward on the Mono iÂ´d like to see it work a little like the electribes do - if there was...

without entering transpose by function + transpose

1. instant transposing
function + arrow up/down = trnsps 1 octave + -
function + arrow right/left = trnsps 1 semitone + -

2. the same as function + mute for transposing
will mute/unmute i.e. transpose/retranspose on buttonl release.

maybe i missed something and itÂ´s already there since iÂ´m pretty new to the mono.
i doubÂ´t though.

also iÂ´d love to see flexible routing of MIDI machines, thait said the sequencer part.
why canÂ´t the MnM-sequencer i.e. 9-15 part be routed to internal tracks too, so we could have another three + LFOÂ´s and different settings for trigless trigs-mambo-jumbo patched back to either one of the synth-machines of the MnM - i feel the MIDI sequencer is wasted when using the MnM only...

could be so much more fun using this sequencer-part for extended controll of MnM-synthesis machines, also phrase variations for tracks 1-6 and the like.

==

Re:Official Elektron MM & MD Feature Requests
Posted by manrae - 2012/10/24 04:13

_____

Need midi soft thru function (from midi in to midi out). Thanks.

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Re:Official Elektron MM & MD Feature Requests
Posted by flowdesigner - 2012/10/28 02:45

_____

previewlounge wrote:
On the Monomachine 6 track Midi Sequencer: Length parameter to send a note to an external synth with the appropriate amount of Length applied.

Currently, if the sequencer is playing, then yes, the midi note sent will hold for the amount of time that the "Len" parameter is set to hold for.

But if the note is just "played" manually, like a tap, then the Len parameter does not seem to get sent.

The Machinedrum Mid machines on the other hand, will send the correct Length whether playing in a sequence or manually.

+1

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Re:Official Elektron MM & MD Feature Requests
Posted by manrae - 2012/11/12 22:50

_____

Need metronome in MD and MNM.
Also needs straight through signal from input to output without any processing and without the use of a track.

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Re:Official Elektron MM & MD Feature Requests
Posted by flowdesigner - 2012/11/17 18:17

_____

individual track length - monomachine

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Re:Official Elektron MM & MD Feature Requests
Posted by manrae - 2012/11/17 19:02

_____

and machinedrum)))

==

Re:Official Elektron MM & MD Feature Requests
Posted by chetmorton - 2012/11/19 13:48

_____

sorry wrong section

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Re:Official Elektron MM & MD Feature Requests
Posted by nsfx - 2012/11/22 08:21
_____

I request the ultimate feature: open source firmware

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Re:Official Elektron MM & MD Feature Requests
Posted by Computer Controlled - 2012/11/27 11:51
_____

MonoMachine: Chord Hold function!

==

Re:Official Elektron MM & MD Feature Requests
Posted by 951 - 2012/12/01 06:29
_____

nsfx wrote:
I request the ultimate feature: open source firmware

1+

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Re:Official Elektron MM & MD Feature Requests
Posted by EVEN - 2012/12/01 19:06
_____

MD micro timing.

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Re:Official Elektron MM & MD Feature Requests
Posted by arsecrack - 2012/12/04 06:18
_____

^^^yes! Individual note swing. Hold trig and left/right arrow etc.

==

Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2012/12/06 03:04
_____

I've been thinking, if Elektron are not going doing any further updates to the MD and MnM ... wouldn't it be great if they open source the software so that people can code their own machines?! I would for one be interested in a hackable drum machine and synth.

;)

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Re:Official Elektron MM & MD Feature Requests
Posted by djd_oz - 2013/01/07 10:41
_____

MonoMachine Poly mode, able to assign one or two tracks for effects.

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Re:Official Elektron MM & MD Feature Requests
Posted by flowdesigner - 2013/01/11 01:02

_____

MnM - green chase light!

===

Re:Official Elektron MM & MD Feature Requests
Posted by wuge - 2013/01/24 08:47

_____

'El Atlético es mi casa'
Arda Turan ha negado que haya dicho en alguna ocasión que se quiere ir del Atlético de Madrid y aseguró que se
encuentra "muy feliz" en el equipo rojiblanco. "Nunca he dicho nada. Si hubiera dicho algo, diría que lo dije, pero nunca
he dicho nada de querer irme", afirmó Arda Turan, en alusión a unas declaraciones que recogió el programa '5N1K'
de la CNN turca en las que decía que quería jugar "en un equipo que pueda disputar la Liga de Campeones y ganarla".

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Re:Official Elektron MM & MD Feature Requests
Posted by MAZ - 2013/02/17 02:16

_____

JUST realized that MD tempo multiplier lacks of (1/2) speed... hope for a next MD OS update!

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Re:Official Elektron MM & MD Feature Requests
Posted by busygirl - 2013/02/17 21:19

_____

I just bought a machinedrum, should get it by tuesday :)

Thing is i did see the last update for it was like a year and half before ? Is it considered complete or can we expect
anything more for it ?

===

Re:Official Elektron MM & MD Feature Requests
Posted by Petur - 2013/02/17 22:23

_____

I would guess that it could be considered pretty much complete. Future updates (if any) will probably just be bug fixes... if
any major bugs are found.

... just my guess tho.

===

Re:Official Elektron MM & MD Feature Requests
Posted by Vader77 - 2013/04/02 00:32

_____

It would be nice to get some of the newer Elektron sequencing features like none destructive muting ect for the older
units. I would also like a trigger step hold/repeat to make fine tuning p/locks much quicker and precise for each step
although the patch selection on the A4 goes somewhere towards this.

I own Mki's and I wouldn't mind paying for updates if need be.

===

Re:Official Elektron MM & MD Feature Requests

Posted by tdel1295 - 2013/04/16 13:36

_____

another vote for open sourcing the OS - make the MNM hackable! Imagine the possibilities... and is there any real reason not to?

==

Re:Official Elektron MM & MD Feature Requests

Posted by SpaceWaveInc - 2013/04/20 03:35

_____

For the Monomachine: You should be able to capture transpose changes in real time recording mode.

==

Re:Official Elektron MM & MD Feature Requests

Posted by chetmorton - 2013/05/08 12:37

_____

Monomachine

Add a midi machine, or have the ability to choose separate midi channels for each track, making it possible to sequence an external synth and play the Mnm (machines) at the same time.

==

Re:Official Elektron MM & MD Feature Requests

Posted by AudioBoy - 2013/05/10 16:05

_____

My abbreviated incomplete super-list::lol:

USB on both for easier data transfer and vst software

Higher sample capacity for DIgiPro for higher-rez wavs

Option to toggle high precision knob tweaking vs midi precision

Fade in/out for MD samples

Modulation effects

Mute trigs/track

ASDR envelope page for MD tracks

Retrig function on MM acheiving 32nd or 64th note and smaller subdivisions

Reverse function on delay and/or reverb for both units

Combination machines on MM (FM with pulse or SID for example)

RAM machine/funtion on MM with, e12 style or other parameters

Slightly more powerful MD track preamps

Multi-band distortion

:laugh:

==

Re:Official Elektron MM & MD Feature Requests

Posted by uglatu - 2013/05/28 08:00

_____

1-BPM down to .1
2-ARP speed down to 1/16
3-the shift L/R arrow nudge that is used for recorded notes to work on the ARP pattern as well
4-LFO to ARP parameters
5-LFO to BPM(though i suppose a clocked LFO would create exponential response)
5-pattern length per track instead of global
6-a midi machine for an instrument track to control more external gear
7-swing per track, or per note
8-clock/divisions displayed in delay time
9-esspresso maschine

==

Re:Official Elektron MM & MD Feature Requests

Posted by uglatu - 2013/05/28 08:03

_____

the above is for the monomachine
nice:)
11- arps up to 64 steps!

==

Re:Official Elektron MM & MD Feature Requests

Posted by joshEjosh - 2013/05/28 12:18

_____

uglatu wrote:
1-BPM down to .1
2-ARP speed down to 1/16
3-the shift L/R arrow nudge that is used for recorded notes to work on the ARP pattern as well
4-LFO to ARP parameters
5-LFO to BPM(though i suppose a clocked LFO would create exponential response)
5-pattern length per track instead of global

Oooh, yeah... that would be very interesting.

6-a midi machine for an instrument track to control more external gear
7-swing per track, or per note

Hm, why does the window say "Track N Swing" when I press fn->swing?   I guess the swing amount is global, but the swing 'trigs' are per track?

8-clock/divisions displayed in delay time
9-esspresso maschine

10 - More fine grained filter frequency control for the main filter.   It's kinda jumpy.

==

Re:Official Elektron MM & MD Feature Requests

Posted by Pish - 2013/08/23 13:20

_____

MD paste pattern into new slot without silence. Eg copy the say press bank /function/slot/paste

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Re:Official Elektron MM & MD Feature Requests
Posted by Pish - 2013/08/23 13:20
_____

MD paste pattern into new slot without silence. Eg copy the say press bank /function/slot/paste

===