New OT Lab
Posted by Lindsay - 2012/03/10 13:06

So, I was thinking that there really should be markII of the OT science lab. Not dissimilar to the first, a couple of short one shot samples, no external processing and perhaps a duration limit. Thoughts?

==========

Re:New OT Lab
Posted by RobbieNerve - 2012/03/10 16:27

What I'm doing right now, is having one piece of midi gear hooked up to the OT.

I sequence it from the midi seq, and sample the signal from the external synth back into the OT.

Is that an idea? Make a track completely sampled from one piece of external gear?

.R

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/10 18:04

Could be, I'd certainly be interested in hearing the results. What about one piece of external gear, one patch?

==========

Re:New OT Lab
Posted by maass - 2012/03/11 02:43

i like the idea of use some noise only, mentioned in another thread some days ago...

==========

Re:New OT Lab
Posted by door - 2012/03/11 03:07

oh yes!
NOISE ONLY
is a very good idea.

OTlab with live noise input processing from http://www.simplynoise.com/
so we could share patches/projects.

i like the idea of a single source sound.

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/11 07:04

Ok, use one noise sample only, your choice of colour. Duration? Let's get some others from the forum to run with this, the more the merrier.

==========

Re:New OT Lab
Posted by door - 2012/03/11 08:16

durationwise (is this a possible non-bushism english language construction anyways?) i think.....what do i think.....had to much frankonian champ...with my godfather.....it doesn't matter :) what doesn't matter....yeah!

o'

let'S get this straight.....

proposal for next OTlab:

- as MAASS said: NOISE ONLY
- as DOOR said: source of noise would be: http://www.simplynoise.com/
- whole OT project/song/track/composition would be build of/ and consist....INPUT processing (think.....REC trigs, resampling....NEIGHBOR machines...PATTERNs,....SCENES....THRUmachines.....)

- in this case.....duration would not matter, would it? i thought about a steady stream of noise....choose you colour.....white, pink or brown or mix....

- aaaa....i'm kind of interested in the external gear thing too...but....we don't share similiar OUT gear, so achievments of our processing would be veeeery diverse.....since the OT is a sampler, we could agree on a certain set of samples (which has already been done)

- ?
- let's get done with this 'till end of march?
- who's in?
- the more the merrier
- still sounds like robin hood to me
- which is always a good thing :)

- sleep.now.trade fair. tomorrow. gotta.get.sober! n'ight...

==========

Re:New OT Lab
Posted by S_K_ - 2012/03/11 10:33

The way em411 used to do this (and maybe still does) is to do a Mixit. In this collab, each participant would donate one sample. Once all the samples were collected, the Mixit began, using only those samples. It was fun.

Anyone want to play OT Mixit? I will organize.

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/11 12:12

Yeah, I'm in.

==========

Re:New OT Lab
Posted by N_Rain - 2012/03/11 14:25

How about just serato timecode as a sound source?

==========

Re:New OT Lab
Posted by maass - 2012/03/11 15:38

Waht about use a vinyl noize loop??? I have a Vinyl with no audio on one side...?

==========

Re:New OT Lab
Posted by ollepetersson - 2012/03/11 17:09

+1 for the noise concept. It would really test the OTs processing capabillities.

==========

Re:New OT Lab
Posted by Paiheu - 2012/03/12 11:11

You should ban the use of the chromatic comb filter, it makes things too easy :p

==========

Re:New OT Lab
Posted by darenager - 2012/03/13 04:27

White noise would be a good idea. Duration maybe a minute or 2?

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/13 04:58

A small collection of sounds (one of which is noise) wouldn't be a bad idea. It's more likely something interesting would come out sources with a bit of contrast....maybe four sounds? Two minutes.

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/13 08:17

If there's anything that we (as in those of use who joined in with the 1st OT lab) will attest to, the OT is pretty much capable of making any kind of sound with even the most limited set of samples. For the doubters, take a browse through the tracks that got submitted last time - tons and tons of sonic variation from a frankly ridiculous set of sounds. So much fun!

A real challenge would be one sample. And that one sample should be white noise, IMHO.

==========

Re:New OT Lab
Posted by papertiger - 2012/03/13 09:22

---

neilbaldwin wrote:
...from a frankly ridiculous set of sounds. . .

aww, you're welcome! :kiss:

==========

Re:New OT Lab

Posted by ollepetersson - 2012/03/13 15:06

Soo, when do we start :) I'm exited allready!

==========

Re:New OT Lab

Posted by darenager - 2012/03/13 19:37

I'm with Neil, 1 sample, white noise - I think it will be a good excercise to push creativity, its not a competition so just go crazy and see what you can do, and where it takes you.

I'm happy to provide a sample and upload it to the files area, whatsay a 2 second blast of white noise?

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/13 19:56

papertiger wrote:
neilbaldwin wrote:
...from a frankly ridiculous set of sounds. . .

aww, you're welcome! :kiss:

:laugh:

I mean like good ridiculous....

==========

Re:New OT Lab

Posted by darenager - 2012/03/13 20:23

Grr, can't get file to upload, tried attaching to this msg as files area is having none of it.

EDIT - Balls, that didn't work either:(

EDIT2 - ok get it here http://www.sendspace.com/file/cbmrc7 if someone wants to try and put it in the files area be my guest!

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/13 23:33

I stuck it in my Dropbox public folder too (for those that don't like being eye-raped by ads :laugh:) :

http://dl.dropbox.com/u/5493868/OT_Lab_02/labwhtnoise.wav

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/13 23:33

Should've made it a 'remix' contest too. That would be fun(ny)...

==========

Re:New OT Lab

Posted by darenager - 2012/03/14 01:23

Cheers Neil;)

Ok so 2 seconds of white noise - do whatcha like.

Rules:

No other gear to be used, no fancy outboard or mastering plugs, just straight out of the OT, normalising externally is fine, as is adding a fade. As many or few tracks/patterns/slots/banks as required, the only requirement is that no other samples be used. Any OT functions or fx may be brought into play. Keep within maximum 3 minutes, no minimum.

Upload to soundcloud and post link in this thread.

Closing date 31st March 2012

Do it!

Right click save link as

http://elektron-users.com/index.php?option=com_docman&task=doc_download&gid=605&Itemid=30

==========

Re:New OT Lab

Posted by Amanita - 2012/03/14 01:31

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darenager wrote:
Cheers Neil;)

Ok so 2 seconds of white noise - do whatcha like.

Rules:

No other gear to be used, no fancy outboard or mastering plugs, just straight out of the OT, normalising externally is fine, as is adding a fade. As many or few tracks/patterns/slots/banks as required, the only requirement is that no other samples be used. Any OT functions or fx may be brought into play. Keep within maximum 3 minutes, no minimum.

Upload to soundcloud and post link in this thread.

Closing date 31st March 2012

Do it!

Is resampling (over and over and over.....:laugh:) OK?????

==========

Re:New OT Lab

Posted by darenager - 2012/03/14 01:39

Yup! Any OT functions or fx may be used;)

==========

Re:New OT Lab

Posted by door - 2012/03/14 02:21

---

jipiii! great the white noise idea made it through!
and trade fair prison set me free for a few days :)
you made my day.

....and this OTlab could prove (at least! alas! at last!) that in the post-apocalypse we won't need anything more than static from our radios, our trustworthy OTs and a power source we will build our community around, worshipping it with all soundcolours of the ELEKTRON in euclidean rhythms; our wifes dance, the children cheer and the mutants will avoid us 'cause of the noise....who's up for some fine grilled rat with that cockroach stew?

==========

Re:New OT Lab

Posted by darenager - 2012/03/14 02:39

Haha cool!

I like your optimism for the future:laugh: Your cuisine choice, not so much:laugh:

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/14 08:12

First one dropped!

http://soundcloud.com/neilbaldwin/plasticity

This is a massive amount of fun and I'm getting reacquainted with the OT :)

==========

Re:New OT Lab

Posted by darenager - 2012/03/14 08:55

Oi! No modulars Mr;) :laugh:

Great job Neil! Amazing what you have squeezed out :lvl:

==========

Re:New OT Lab

Posted by Lindsay - 2012/03/14 18:02

Agreed, that's awesome Neil

==========

Re:New OT Lab

Posted by dataline - 2012/03/14 18:17

Yes, I am on this :)

Crazy stuff Neil!!!!!!!!!!!!!! :cheer:

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/14 18:41

Cheers :)

Admittedly I've not done much on the OT for quite a while. In fact I was even an OS update behind! I was a bit rusty at first (took me 20 minutes to figure out how to have different scale lengths on each track LOL) but I found the interface is flowing a bit more now.

And I'd forgotten just how capable the OT is. This little sketch was all done just loading the white noise into a Flex machine on 6 tracks (I had one Neighbour track and Track 8 is Master with compressor and reverb). No (re)sampling done at all.

Most of the tricks were done with Comb Filter, Trigger Repeats and Distortion. Plus of course lots of the OT's great filters. Had a play about with the Delay Control mode but that wasn't so successful. It's cool when you get it right but I could never transition back into the programmed delay time without it sounding clumsy - would appreciate some tips there from anyone that's used that feature better.

Anyway, onwards! Get creating and learn a side of the OT that doesn't necessarily involve beats and time-stretching :)

Once this Lab is over I'll package up my Projects and upload them.

Got a few more ideas yet. :silly:

==========

Re:New OT Lab
Posted by stiiiiiiive - 2012/03/14 22:00

@Neil and mods: you should create a sticky topic in order to publish the submissions only...
EDIT: great starters BTW!!

==========

Re:New OT Lab
Posted by darenager - 2012/03/14 23:42

Agreed, a sticky would be good I often forget to peek in this subforum and maybe a heads up at the top might get more people involved.

For anyone reading who owns an OT, get involved, it is a really great way to explore the inner depths of the OT, and a nice diversion from perhaps what you'd usually do, no need to be shy, it is not a competition but an excercise of how you can work within a kind of brief, and the only 'goal' is to have fun in the process.

The limitation of using a single sample might seem too restrictive, but you may end up being surprised and delighted, have a listen to what Neil Baldwin has done and of the previous OT lab entries, its made of win I tell ye!
:kiss:

==========

Re:New OT Lab
Posted by phading - 2012/03/15 00:33

I would love to try this again, but my OT is going to sweden for repair :-((crossfader issue) I'll try this again once I get it back.

I've done this once for a white-noise competition from another forum (which gave me the idea to make it OT only here with elektron-users :-)). And you can check my old OT white-noise-only track here: http://soundcloud.com/phutil/30-noise It's a bit long though :-) and a bit rough

EDIT: Neil, your track is pure awesome :-) good job

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/15 02:23

I'm coming atcha again!

http://soundcloud.com/neilbaldwin/sometimes-you-dont-see-it

==========

Re:New OT Lab
Posted by dataline - 2012/03/15 03:36

---

excellent work again Neil!!!!!!

Been having a blast on this and its totally shocking what you can achieve by resampling :)

==========

Re:New OT Lab
Posted by darenager - 2012/03/15 04:01

---

neilbaldwin wrote:
I'm coming atcha again!

http://soundcloud.com/neilbaldwin/sometimes-you-dont-see-it

All hail the Baldwin, fucking superb mate :know: :backslap: :koolaid:

Awesome.

Just finished a marathon Monotribe soldering session so hopefully I can get started on mine tonight or tomorrow night.

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/15 04:23

Cheers gents :)

It's interesting how much more oomph you can get out of the OT by hanging the compressor off Track 8 (on 'Plasticity') but I felt that the final mix just needed a little top-end EQ to give it some air. No cheating though!

So, on this second one, I swapped out the Compressor for EQ (on Track 8 as Master) but the difference in power between the two tracks is very apparent. OK, sonically they're different too but the RMS is way down on the second track.

The lesson? OT needs moaaaar FX! (or more flexible routing)

:laugh:

==========

Re:New OT Lab
Posted by dataline - 2012/03/15 04:35

---

^^ Yes, the first thing I asked is that can you use a NEIGHBOUR machine on the master track - so far not possible...

But hey, limitation is one of the things that makes this machine good - as I can totally hear from your tunes Neil and the tune pumping out right now from my OT here.

By retriggering the NOISE sample and resampling it results in lot of synthesis possilbities - so in other words, this machine has such range of possibility that it is a shame to use sample packs :D

==========

Re:New OT Lab
Posted by phading - 2012/03/15 05:10

Neil, you're having fun huh? Great tracks! :-)

dataline wrote:
^^ Yes, the first thing I asked is that can you use a NEIGHBOUR machine on the master track - so far not possible...

The master and neighbor tracks should be fused into an effects track, you could put it anywhere and that empty page would be able to route different tracks into it. Imagine the possibilities :-)

==========

Re:New OT Lab
Posted by stiiiiiiive - 2012/03/15 07:32

Wow Neil, great great track!!
Phading... pfuu as well!!

Guys, you rock, seriously... how melodic is that, amazing!

==========

Re:New OT Lab
Posted by metageist - 2012/03/15 18:18

"Sometimes You Don't See It Coming" ...
Great work, Neil!
Amazing! and very inspiring!!
Just love the melody ...

==========

Re:New OT Lab
Posted by darenager - 2012/03/16 02:11

I spammed your track over at muffs:laugh:

http://www.muffwiggler.com/forum/viewtopic.php?p=744805#744805

Heh, I must have listened to it like 10-15 times now.

Itching to get started on mine!

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 05:33

Wait till the next one, I think its the best yet :laugh:

I'm really flattered by your (and everyone else's) comment Daren. I have an enormous amount of respect for you as a sound designer and musician so it means a tremendous amount to find you enjoying my Octa-flipping

:blush:

==========

Re:New OT Lab
Posted by darenager - 2012/03/16 06:04

Cheers Neil and right back at you;)

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 08:04

Isn't anyone else playing?

:silly:

http://soundcloud.com/neilbaldwin/six-fifty

==========

Re:New OT Lab
Posted by darenager - 2012/03/16 08:37

Jesus! You're on a roll Mister!

Really nice, 3 tracks in as many days, 3 complete different styles - hope you're not doing these in work time, or I'll have to tell your boss, oh wait:huh: :silly:

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/16 11:30

Rough as can be but had to add something
http://soundcloud.com/lindsay-crawford/2secondsofwhite

==========

Re:New OT Lab
Posted by jdn - 2012/03/16 12:04

I dig it Lindsay, very nicely interwoven rhythms~

==========

Re:New OT Lab
Posted by papertiger - 2012/03/16 12:10

---

neilbaldwin wrote:
Isn't anyone else playing?

:silly:

nah, too busy complaining about the OT to use it.

==========

Re:New OT Lab
Posted by Nils - 2012/03/16 14:10

Nicely played Mr Baldwin! Very inspiring stuff. You should stop wasting time on modulars and make the OT sing more ;)

Love your track too Lindsay!

Wish I could join in :(

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/16 14:29

Cheers JDN, Nils.

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 17:41

Nice sounds Lindsay B) How are you doing the 'kick' sound? I've tried a few different ways, none of which I was that happy with but yours sounds tight and cuts through the mix well.

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/16 18:21

Cheers Neil,

Try;

Pitch -12

Vol + 26
Quick Hold and Release

Lfo 1
Plate Damp as destination
Wave Saw
Trig Half
Depth 100

Fx - Filter
Base 33
Width 34
Q 37
Full Depth
Dec 64

Fx - Plate Verb
High amount of damp
Full gate
High mix

Compress on master

==========

Re:New OT Lab

Posted by dataline - 2012/03/16 18:40

---

papertiger wrote:
neilbaldwin wrote:
Isn't anyone else playing?

:silly:

nah, too busy complaining about the OT to use it.

:know:

HAHA!!

My track is on its way, I am so happy with the result that it will be released as the weekly video / tune on sunday night :)

==========

Re:New OT Lab

Posted by maass - 2012/03/16 18:49

Here is my first try. Way unbalanced but was fun recording it ;-)

http://soundcloud.com/olivermaass/oliver-maass-zion-ot-lab

==========

Re:New OT Lab

Posted by Lindsay - 2012/03/16 19:15

Like it Maas, the panned pluck that sounds like it is melting or about it spill over is great.

==========

Re:New OT Lab

Posted by darenager - 2012/03/16 19:22

Great job Lindsay, some nice percussive elements in there.

Oliver - Really like the vocoderish sound - comb filter?

Dataline - Don't leave us hanging!

I'm thinking I'll get started today, need to update my OS too:huh:

Keep 'em coming, inspiring stuff

I'll start a soundcloud group for this lab and post details later, please add all your entries to this group as it will be nice to have them all in one place.

==========

Re:New OT Lab
Posted by Amanita - 2012/03/16 19:25

Here we go - my first effort, a bit dark but thats what seems to happen to me :laugh:

http://soundcloud.com/capjuju/octatrack-noise-science-lab

Matthew

==========

Re:New OT Lab
Posted by darenager - 2012/03/16 19:45

Great tribal feel to this Matthew!

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 19:50

Amanita wrote:
Here we go - my first effort, a bit dark but thats what seems to happen to me :laugh:

http://soundcloud.com/capjuju/octatrack-noise-science-lab

Matthew

You guys and your kick drums! I need to go back to the drawing board on that sound - this one is tremendous :)

Great stuff B)

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 19:52

---

maass wrote:
Here is my first try. Way unbalanced but was fun recording it ;-)

http://soundcloud.com/olivermaass/oliver-maass-zion-ot-lab

Groovin' !

Question for those who've listened: are my 'mixes' a bit bright/harsh? I thought my first attempt was really dull (top end far too dampened) and I hear that slightly in this track but I'm now wondering if I'm emphasising too much high-freq content in the later two efforts?

==========

Re:New OT Lab
Posted by Nils - 2012/03/16 19:53

Some great efforts here! I love the spirit of this thread, just like in the old days B)

Dammit Neil, I fell completely in love with "Sometimes you don't see it coming", superbly sweet little track. Download option? Pretty please? :kiss:

==========

Re:New OT Lab
Posted by oldgearguy - 2012/03/16 20:56

I was supposed to have something today, but I lost 3 days doing sound design. :laugh:
It's nice that the original white noise sample isn't purely random. The crypto people wouldn't approve.

Early next week for sure.

==========

Re:New OT Lab
Posted by tjebbe - 2012/03/16 21:48

Damn Neil Thats One awesome Track you made ,of all your music i heard i think this is the best one like the style makes me think of riuchi sakamoto first records ++++++ great work
now lets see how far the rabbit hole go's.;)

http://soundcloud.com/...etimes-you-dont-see-it

==========

Re:New OT Lab
Posted by dataline - 2012/03/16 22:12

---

tjebbe wrote:
now lets see how far the rabbit hole go's

The rabbit hole on the OT is infinite - by retriggering and then resampling the Noise sample, you can achieve almost anything in the synthesiser world...I am totally blown away during this OTlab - thanks to the people who arranged it!

==========

Re:New OT Lab
Posted by darenager - 2012/03/16 22:58

Nils wrote:
Some great efforts here! I love the spirit of this thread, just like in the old days B)

Dammit Neil, I fell completely in love with "Sometimes you don't see it coming", superbly sweet little track. Download option? Pretty please? :kiss:

Yep, feel the same, and the title is perfect too, very evocative, my Mrs loves it also.

Your mixes sound fine here. But if you wanted to maybe try importing them as a static and applying some EQ - still within the rules :laugh:

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/16 23:22

---

darenager wrote:
Nils wrote:
Some great efforts here! I love the spirit of this thread, just like in the old days B)

Dammit Neil, I fell completely in love with "Sometimes you don't see it coming", superbly sweet little track. Download option? Pretty please? :kiss:

Yep, feel the same, and the title is perfect too, very evocative, my Mrs loves it also.

Your mixes sound fine here. But if you wanted to maybe try importing them as a static and applying some EQ - still within the rules :laugh:

http://image.shutterstock.com/display_pic_with_logo/52959/52959,1267982186,34/stock-photo-young-female-referee-showing-the-red-card-isolated-on-white-48163723.jpg

==========

Re:New OT Lab
Posted by Amanita - 2012/03/16 23:46

Attempt 2 - Inside the Gut of the Friday Night Kebab Eating Pisshead:

http://soundcloud.com/capjuju/octatrack-noise-science-lab-2

OK, OK its the Swamp thing again.....:laugh:

Matthew

==========

Re:New OT Lab
Posted by darenager - 2012/03/17 00:46

Nice! Brooding and atmosperic, some really great sounds in there!

Neil:laugh:

==========

Re:New OT Lab
Posted by stiiiiiiive - 2012/03/17 06:44

Nils wrote:
Some great efforts here! I love the spirit of this thread, just like in the old days B)
Ditto :)

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/17 08:00

Amanita wrote:
Attempt 2 - Inside the Gut of the Friday Night Kebab Eating Pisshead:

http://soundcloud.com/capjuju/octatrack-noise-science-lab-2

OK, OK its the Swamp thing again.....:laugh:

Matthew

Tremendous B)

==========

Re:New OT Lab
Posted by tIB - 2012/03/17 18:00

Great to see so much positivity in an OT thread... or at least it was until I came along.

Neil talked me into having a shot at this, I spent 2 and a half hours last night working on something, went down to record this morning and... gone... forever. I think I hate the OT more at this moment than I ever have before, which is quite something. OT science lab fail.

EDIT: and because Im in full on tantrum mode Ill add that I didnt enjoy working with the damn thing one bit in the time I spent with it last night either!

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/17 18:22

Project->Save ?

I need to talk to you but I'll wait until you put your toys back in the pram...

:laugh:

==========

Re:New OT Lab
Posted by tIB - 2012/03/17 18:47

They're back in, I realise that I cocked up right away when I turned on I was trying to load one of the million button combination based functions and hit reload... oof, didnt save that did I?!? Never mind, you will just have to trust me that it was better than yours. ;) :lol:

I definitely prefer my sound design elsewhere though- the OT is a capable synth but its a big mess around for my way of working.

==========

Re:New OT Lab
Posted by darenager - 2012/03/17 20:45

:laugh: Glad I'm not the only one, took me about 5 minutes to figure out how to set scale different for each track, I really need to spend a bit of time reacquainting myself with it, those button combos don't stick in my brain either, a few months of not using it and I forgets. Not having a printed manual don't help none:huh:

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/17 22:29

Andy and Daren yesterday:

http://www.bbc.co.uk/leeds/features/living/fun/images/old_gits_270.jpg

"You can stick your bloody Octatrack up your arse you Swedish buggers!"

==========

Re:New OT Lab

Posted by darenager - 2012/03/17 22:37

:laugh:

Although I see myself turning into
http://www.virginmedia.com/images/victor-meldrew.jpg

I used to be
more

WQism0m3g7HCgibj63Ucta0zxj6pnIDbif06KS4/F3MfZFsSigNWZPBLw2MMGbG/lviB5cVBrSTbbf9VCwekJqRO/yubJnha
QJziN6CpepwHcPTbYi0yI+nl91R61T+Yeav2nKYgwbdBed4kHXMb1zCPuZ1bL2RL12cq6zI8OvNNatGBxEfb0VP7M6SLH
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NEtMnOP2WoUqZRJvwAgu7ND1zzKwsuWFtdHX6dEY/T/ANMRrLPUvnL6ghCE0KghCFCArF2NxzWPe0/mAI4wTI9Z8F
XVkGEvqaFfVKtvGRnS3/090bcZwenMrzcbvr6LvSxEdZ71Xuz9aaDP8h/2n6pj8aLdeKwWog6LHW/B9H081fVGxLusjV+kI
Gzr9lXMfpQ3mPD0gbM1x0lpUNF/Dy3JHharsRVAuGzc+6C90+Qy21/ctGh8O+PigaxIMNnkfcJcztO/Wex9KoxzSdk29C08I
5FWvBxTaANg359BGMY11y1pdGZCIoR2nEpycigaT7R6wIbM7ZBkeCROrOzLTE7SAecfdXHSOg21HOcGQeGUct6R4j
QJBXsJQQG2Fj5yQadYyHN2Qf191edFaRlmefXXiqd/D6qYYTHauRXNizyglTxxIsuKq9fskWPq5jZsUlmPDx79ZpfjnT11tQ
UuRiTSXAqxF+vDyUV5hd6jlGcnoFZaYA3XXcPEea4sF11V3otDXqI75Z4f5KDW6+zTy2Q8oEIQtIlgzIIQhengIQhQgIQhQ
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IEZ8rys0yKd2Ejx8vcokcHP2F3/maDWyWvnix035hJMbp6kT8r/JWDE17CX1PFxIFzGc2CU43EwCNc35KPadpcd0VnE6T
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nDthoL+DxlWiDLQZYd7HAOZO46pAPFctG9qcVh/6WIqtH9usS3jLHS30XDTOmauKqmrWdrPIaCQALAACwtkF5GLR5Z
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mEIXuR2LyhpgXT4wu9OtquLDtu36oQvEL2f3M86082lTxuIfQEVqup8Sp/62hoaW0h/c/VDi7ltIIMTDWwLBCFy17WNV8Tik
KarCSANpVb7U6YLXOos2WceO0BYQg1xWQ+rm4w48lWIWIQhMFSghELKFCGIRCyhQhiEQsoUIf/Z

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Re:New OT Lab
Posted by tjebbe - 2012/03/18 01:33

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well here it goes:unsure:
http://soundcloud.com/storm-op-de-maan/ot-lab-2-witte-korst

tracks 1-4 loaded with static and one neighbour
and track 5-8 with flex and one neighbour no master fx track used and only one part used
its amazing whatyou can do with just2 sec of white noise still doesnt beat you neill makin synths like that is wow

==========

Re:New OT Lab
Posted by darenager - 2012/03/18 02:07

I'll check yours later, started on mine this afternoon (finally!) and one thing I'm finding is that noise is amazing for physical modelling of real sounds, I had some piano, cello, and choir type stuff going on, fun stuff for sure.

Hope to post mine this evening.

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Re:New OT Lab
Posted by tIB - 2012/03/18 02:20

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http://soundcloud.com/t1b/great-white-hope

Forgot to normalise so its going to be quiet.

==========

Re:New OT Lab
Posted by tjebbe - 2012/03/18 02:27

---

cool stuff TIB dark space :)

mine is still a bit to noisey do but workin on it stll wondering how to make a osc sound that i can play in tune mmm damn you neill back to the octatrack ;) hehehe

==========

Re:New OT Lab
Posted by Amanita - 2012/03/18 02:36

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tIB wrote:
http://soundcloud.com/t1b/great-white-hope

Forgot to normalise so its going to be quiet.

B) nice! - but its not as good as the one you lost.....:P :laugh:

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Re:New OT Lab
Posted by tIB - 2012/03/18 02:49

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^ I fear you are correct! :lol:

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Re:New OT Lab
Posted by tIB - 2012/03/18 02:52

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tjebbe wrote:
cool stuff TIB dark space :)

mine is still a bit to noisey do but workin on it stll wondering how to make a osc sound that i can play in tune mmm damn you neill back to the octatrack ;) hehehe

You dont play it, you manually tweak each step- so much more intuitive! :lol: Thanks btw. :)

==========

Re:New OT Lab
Posted by darenager - 2012/03/18 02:58

Holy smokes great stuff chaps, Tjebbe love the energy in yours!
Tibs - Radiophonictastic, a dirty 3 way in your dungeon with Delia and Daphne :laugh:

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Re:New OT Lab
Posted by tIB - 2012/03/18 03:04

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^ An electric storm has been featuring heavily in my commute this year...

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Re:New OT Lab
Posted by darenager - 2012/03/18 04:33

Good listening!

Gotta say the Octatrack is winning me over again, I still find it awkward to do some things, but the results never fail to bring a smile, been a good few months since I used it for doing music (although had been enjoying it as a fx unit) so still some headscratching going on, but getting there slowly. Problem is I'll forget it all in a few weeks of not using it, bah! Probably more a limitation of my brain than the OT though.

Didn't get time to record today, but got something started, nothing like I planned though:huh:

==========

Re:New OT Lab
Posted by tIB - 2012/03/18 04:47

Im still on the fence: I like the results, not so keen on the experience... its fussy. Tons of power though.

A reminder that this still exists: http://soundcloud.com/groups/octatrack-science-lab

I need to get on with some listening...

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/18 09:12

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darenager wrote:
tgot something started, nothing like I planned though:huh:

I think you hit the nail on the head there.

I started out my little experiments with no real idea of where it was going to go. Apart from approaching it as a sound design exercise. And before you know it you're down a little-trodden, unfamiliar path.

Depending on your point-of-view that could be a bad or good thing....

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/18 16:48

Some great sculpting here. I'd like to suggest that we kick off number 3 shortly and gain some momentum with how many labs are done on a frequent basis with the OT. I too find the operation of the unit awkward and frustrating a lot of the time but it's motivating to learn from others.

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Re:New OT Lab
Posted by tIB - 2012/03/18 17:02

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^ its not a bad idea that, would certainly keep us ticking over.

Neil I think you are right, possibly part of my strange relationship with it- I should just turn it on every time Im out of ideas.

==========

Re:New OT Lab
Posted by tIB - 2012/03/18 20:05

More! http://soundcloud.com/t1b/white-collar-blues

EDIT: just been going through the rest of these, some crazy stuff going on. Nice jobs peoples!

==========

Re:New OT Lab
Posted by darenager - 2012/03/18 21:26

Lovely sounds in there innit blud:laugh:

==========

Re:New OT Lab
Posted by tIB - 2012/03/19 00:03

Its a rage off: http://soundcloud.com/t1b/anger-management

Expect neilbaldwin along any moment now... he's considerably angrier than me too.

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/19 00:16

'ave it!

http://soundcloud.com/neilbaldwin/oyster

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Re:New OT Lab
Posted by tIB - 2012/03/19 00:23

_____

^ there are places you can go to listen to that sort of thing you know...

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 01:24

_____

Booya!

http://soundcloud.com/darenager/last-train-home-octatrack

Meh, crap mix.

:laugh:

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Re:New OT Lab
Posted by darenager - 2012/03/19 01:30

_____

Think I might try something angry too, ardcore u no da score:laugh:

==========

Re:New OT Lab
Posted by tIB - 2012/03/19 01:41

_____

^ like a 12 bit depeche mode, like!

EDIT ^ that's for your track btw. Yeah join the rage- it was a knee jerk 1 hour challenge by neilbaldwin after the pain of finding a broken module... Im that angry all the time its my natural state.

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 02:25

_____

Heh, well I guess I'm not quite that angry so I'll go for slightly annoyed then:laugh:

Just had a massive roast so a bit sofa bound for about the next 20 minutes though:huh:

Thanks for the likeage;)

Can you use your mod powers and make this thread sticky Andy?

I created SC group for this lab, please everyone add your tracks here:
http://soundcloud.com/groups/elektron-octatrack-science-lab2-group

==========

Re:New OT Lab
Posted by tIB - 2012/03/19 02:45

Doneski!

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 03:36

You've earned your rightful place on the stag
http://t1.gstatic.com/images?q=tbn:ANd9GcQJK1JUYQkgsWzWuV2vu8Y5CeQiFU-FofqwQdOEmmycR1aYfthWfg

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Re:New OT Lab
Posted by tIB - 2012/03/19 03:40

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gentleman broncos!

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 05:18

Some slightly angry acid
http://soundcloud.com/darenager/octatrack-science-lab2

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Re:New OT Lab
Posted by dataline - 2012/03/19 06:09

There are some mind blowing submissions here! Well done people!!

Rendering Audio and Video right now :)

==========

Re:New OT Lab
Posted by dataline - 2012/03/19 07:27

OK here is what I came up with!!!

http://youtu.be/O8S0zqLCyYg

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Re:New OT Lab
Posted by Lindsay - 2012/03/19 07:36

Nice work Dataline. Can to share on the technique used for the bassline?

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 08:01

Nice! Any chance of putting it on soundcloud too and adding it to the group?

http://soundcloud.com/groups/elektron-octatrack-science-lab2-group

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Re:New OT Lab

Posted by tjebbe - 2012/03/19 08:02

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tTHankz TIB darenager B)
this OT LAB brings a smile on my face I am Sucked into the guts of sound mmm i wanted to make free unbound music with the trinity but i think the ot is just is my favorite almost more favorite then my MD shhh dont cry number one

 just thinking about what i Realized what the OT Can achive by doing this ot lab
One WORD : WALHALLA LALALALALALA:laugh:

dataline cool vid nice moves Good sound you used master FX on track 8?
Greatsound

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/19 08:32

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dataline wrote:
OK here is what I came up with!!!

http://youtu.be/O8S0zqLCyYg

Super cool B)

==========

Re:New OT Lab

Posted by Amanita - 2012/03/19 15:09

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dataline wrote:
OK here is what I came up with!!!

http://youtu.be/O8S0zqLCyYg

Thats what i was going to do but i did not have time....:dry: :unsure:

Seriously - excellent work.

==========

Re:New OT Lab

Posted by dataline - 2012/03/19 17:00

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darenager wrote:
Nice! Any chance of putting it on soundcloud too and adding it to the group?

http://soundcloud.com/groups/elektron-octatrack-science-lab2-group

Yeap done!!!

Youtube has really raped the LOW ends on that track, first time I heard it this bad :)

http://soundcloud.com/dataline/what-it-does

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/19 18:27

One thing: I thought I read that we were limited to 3 minutes?

I stuck to that - it's not easy cramming all of your good ideas and transitions into a short space of time :laugh:

Edit: though to be fair, someone did suggest I be disqualified for 'spamming' the Lab with 4 tracks :laugh:

==========

Re:New OT Lab
Posted by dataline - 2012/03/19 18:45

OOO shizz, sorry! Totally forgot about the 3 minutes!! :D

I can take the track off the OT LAB if needed? Don't want to brake any rulez??

hehe just saw TIB's track has broken the rule of 3 minutes :D

==========

Re:New OT Lab
Posted by Duncan - 2012/03/19 20:15

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^It is impossible to make a camberwell carrot with anything less

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 20:17

I think I'll do another one today, really great tracks so far, I think it is quite astonishing how much variety is possible with just some noise, do as many entries as you want, the more the merrier! And for anyone who has not tried yet please do, its good fun and still open until the end of the month.

==========

Re:New OT Lab
Posted by darenager - 2012/03/19 20:38

Regarding the 3 minute duration, since this is the first lab in a while lets not worry too much, no need to take any tracks down, hell I'm pleased with how many have taken part. But from now on any further submissions try and keep to it within reason, as Neil said it is quite hard to get everything in and is part of the fun!

I already have a great idea for the next lab, and a few subsequent ones, I like the idea of a monthly thing, assuming everyone is fine with me organising?

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Re:New OT Lab
Posted by Lindsay - 2012/03/19 20:42

Monthly would be awesome.

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Re:New OT Lab
Posted by tjebbe - 2012/03/20 00:20

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cool i'm in

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Re:New OT Lab
Posted by tIB - 2012/03/20 00:47

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neilbaldwin wrote:

Edit: though to be fair, someone did suggest I be disqualified for 'spamming' the Lab with 4 tracks :laugh:

If that's me you're on about I actually said that you were trying to cover every possible genre before anyone else got a look in. :P

Dataline wrote:
hehe just saw TIB's track has broken the rule of 3 minutes

And break my own personal rule that everything should be 13 and a half minutes long?? :blink:

==========

Re:New OT Lab
Posted by dataline - 2012/03/20 01:07

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tIB wrote:

And break my own personal rule that everything should be 13 and a half minutes long?? :blink:

:woohoo:

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 01:34

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tIB wrote:
neilbaldwin wrote:

Edit: though to be fair, someone did suggest I be disqualified for 'spamming' the Lab with 4 tracks :laugh:

If that's me you're on about I actually said that you were trying to cover every possible genre before anyone else got a look in. :P

Yeah I know but I know what you mean between the lines...

:laugh:

==========

Re:New OT Lab
Posted by darenager - 2012/03/20 02:10

Another from me, trip hop? Dunno.:laugh:

http://soundcloud.com/darenager/octatrack-science-lab2-1

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 03:33

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darenager wrote:
Another from me, trip hop? Dunno.:laugh:

http://soundcloud.com/darenager/octatrack-science-lab2-1

That's a great sound Daren B)

==========

Re:New OT Lab
Posted by RobbieNerve - 2012/03/20 03:47

Put the noise loop into the OT and I'm really excited to work with it!

I race through the menus, never thought I knew so much about the machine already.

Setting up a pad sound, sample it, pitch it up 7 notes, sample main output and voila there's your octatrack polyphonic tracks ;).

Too early to post something, but it's

:happyday:

.R

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Re:New OT Lab
Posted by darenager - 2012/03/20 05:21

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^Look foreward to it!

I might try some resampling stuff next.

Thanks Neil;)

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 06:03

I'm not sure I agree with resampling for the sake of this Lab per se...

If you create new (tonal) samples by resampling the white noise.....you're not just using white noise any longer are you? The source for your Tracks is now a newly created sample.

I know Andy did some stuff where he was live-resampling tracks to make chords (or at least he intended too, which is quite a smart idea) and that, I'd argue, is still within the 'rules'

But creating new samples (however derived) and saving them to the Project folder, in my opinion isn't.

In short, if your Audio Pool contains anything apart from the original white noise samples then I'm afraid you get this (from me):

http://3.bp.blogspot.com/_iyYzyZiYgSQ/TCFmBTzKo-I/AAAAAAAAANE/_iMKIeKWkSQ/s1600/webquest-soccer-red-card.jpg

:P

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Re:New OT Lab

Posted by tIB - 2012/03/20 06:15

_____

neilbaldwin wrote:

I know Andy did some stuff where he was live-resampling tracks to make chords (or at least he intended too, which is quite a smart idea) and that, I'd argue, is still within the 'rules'

Not quite- my resampling was of the master track just for a bit of extra mangling. My chord play was a duplicate noise track, shorter in length with the RTIM tweaked for harmony... a 7 step pattern playing over an 8 step pattern.

I intend to do that again soon sequencing the modular... I think there is fun to be had with 3 note evolving chord patterns that dont repeat for ages.

==========

Re:New OT Lab

Posted by darenager - 2012/03/20 06:30

_____

Actually, you know what Neil I think you make a very good point there, and I agree 100% for this lab the sample should just be the white noise. Recorder machines used in the manner described are fine IMHO and not outside of the rules.

'labwhtnoise' or it didn't happen:laugh:

==========

Re:New OT Lab

Posted by oldgearguy - 2012/03/20 07:17

_____

darenager wrote:
Actually, you know what Neil I think you make a very good point there, and I agree 100% for this lab the sample should just be the white noise. Recorder machines used in the manner described are fine IMHO and not outside of the rules.

'labwhtnoise' or it didn't happen:laugh:

oh well - I guess I can stop working on this lab then.

(looking at the flex sample slots full of resampled info)

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Re:New OT Lab

Posted by Amanita - 2012/03/20 07:28

_____

oldgearguy wrote:
darenager wrote:
Actually, you know what Neil I think you make a very good point there, and I agree 100% for this lab the sample should just be the white noise. Recorder machines used in the manner described are fine IMHO and not outside of the rules.

'labwhtnoise' or it didn't happen:laugh:

oh well - I guess I can stop working on this lab then.

(looking at the flex sample slots full of resampled info)

Hey go for it anyway - we did agree on re-sampling earlier in the thread. Next challenge will no doubt make all criteria more defined.

==========

Re:New OT Lab
Posted by darenager - 2012/03/20 07:40

Yeah, still post it anyway.

Resampling can be taken to mean using recorder machines to add polyphony (which is considered ok) or resampling the noise to repitch etc (not ok) but since this was not clearly defined and you have already started it seems a waste to not participate.;)

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 08:29

Didn't mean it to cause argument or spoil anyone's efforts :kiss:

==========

Re:New OT Lab
Posted by darenager - 2012/03/20 09:24

Its all good in the hood!

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Re:New OT Lab
Posted by RobbieNerve - 2012/03/20 14:34

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oldgearguy wrote:
darenager wrote:
Actually, you know what Neil I think you make a very good point there, and I agree 100% for this lab the sample should just be the white noise. Recorder machines used in the manner described are fine IMHO and not outside of the rules.

'labwhtnoise' or it didn't happen:laugh:

oh well - I guess I can stop working on this lab then.

(looking at the flex sample slots full of resampled info)

makes the two of us ;-)

(read the rest of the topic... :D)

But I want to point out it is very easy to (mis)use the RTRIG function as an oscillator.
I wanted to make a sample loop with a length of 5 cycles. no can do!
Octa is limited to 65 sample loops minimum.

.R

==========

Re:New OT Lab
Posted by tIB - 2012/03/20 16:23

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robbie and gearguy dont let scroogebaldwin put you off- Id love to hear what can be done in that way. Take it free and easy, we can establish more fixed rules next time. Go forth!

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 16:45

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tIB wrote:
robbie and gearguy dont let scroogebaldwin put you off- Id love to hear what can be done in that way. Take it free and easy, we can establish more fixed rules next time. Go forth!

"Smokey, this is not 'Nam..."

http://knol.google.com/k/-/-/2btetwad2hs37/zg6z2l/smokey.jpg

"...mark it zero..."

==========

Re:New OT Lab
Posted by darenager - 2012/03/20 18:18

'No I cannot its serious because it is very important piece':laugh:

http://www.youtube.com/watch?v=TL6NY5lfBAg

==========

Re:New OT Lab
Posted by oldgearguy - 2012/03/20 20:11

Yeah, I'm still working. It was a misunderstanding for sure. I assumed that a Sampler science lab would want to focus on interesting sampling and resampling to get results.

If you use the comb filter, delay with feedback, retrigger, and filters with high Q values, then all you're really doing is Karplus-Strong or waveguide synthesis and that's less interesting to me in this context.

I mean - load up 4 tracks with 8 comb filters and you can p-lock an orchestra, but where's the challenge in that?

I've been working based on resampling and stretching, etc. So far, I haven't used the comb filter, tuned delay or tuned retriggering.

==========

Re:New OT Lab
Posted by Goggleboy - 2012/03/20 20:18

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^^Does this mean you're a 'purist'?:lol:

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Re:New OT Lab
Posted by tjebbe - 2012/03/20 20:25

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http://www.youtube.com/watch?v=IaXrQNYGN4Q

:laugh:

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Re:New OT Lab
Posted by darenager - 2012/03/20 23:35

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oldgearguy wrote:
Yeah, I'm still working. It was a misunderstanding for sure. I assumed that a Sampler science lab would want to focus on interesting sampling and resampling to get results.

Yes, sorry for the confusion, next time the rules will be clearer.;)

If you use the comb filter, delay with feedback, retrigger, and filters with high Q values, then all you're really doing is Karplus-Strong or waveguide synthesis and that's less interesting to me in this context.

I actually do find this quite interesting, some of the guys entries posted have employed these techniques and I think they sound great.

So far, I haven't used the comb filter, tuned delay or tuned retriggering.

Same here, but nonetheless don't rule it out as it can be a source of some interesting stuff.

I mean - load up 4 tracks with 8 comb filters and you can p-lock an orchestra, but where's the challenge in that?

Were it so easy;) Besides I think the same thing could be said of any of the techniques that the OT has to offer, the point is what you do with it and the end result, technicalities are not very interesting on their own IMHO, the music that people make using them is though, right?

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/20 23:41

I did another one. Oddly I started out with the idea of doing a 'White Lines' remix :laugh:

http://soundcloud.com/neilbaldwin/sometimes-you-eat-the-bar

==========

Re:New OT Lab
Posted by tjebbe - 2012/03/20 23:53

At Neill;
Nice chimes and that voice sound far in the back looks like a lady singin Cool timbala sounds !
I even hear a sort of digirido sounds great like it ! african beats :)

==========

Re:New OT Lab
Posted by darenager - 2012/03/21 00:14

Nice one Neil!

==========

Re:New OT Lab
Posted by darenager - 2012/03/21 03:44

Very hot in the studio, sun shining in, a lovely evening, 2 seconds of noise, a nice coffee and some oldschool house vibes.

http://soundcloud.com/darenager/the-simple-things-octatrack

==========

Re:New OT Lab
Posted by Amanita - 2012/03/21 04:50

Chaos of unstructured unthinking pattern switching!

Ooooof :blink:

http://soundcloud.com/capjuju/noise-science-lab-3

Matthew

==========

Re:New OT Lab
Posted by darenager - 2012/03/21 05:14

Heavy day Matthew?:laugh:

Nice one! Great tweaking.

==========

Re:New OT Lab
Posted by Amanita - 2012/03/21 05:26

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darenager wrote:
Heavy day Matthew?:laugh:

Hehe - yep. Daughter No.1 off school ill and i had to be in full Dad mode instead of getting on with stuff....

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/21 05:43

@Daren, Matthew

Two corkers, gentlemen, bravo!

:woohoo:

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/21 06:50

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neilbaldwin wrote:
I did another one. Oddly I started out with the idea of doing a 'White Lines' remix :laugh:

http://soundcloud.com/neilbaldwin/sometimes-you-eat-the-bar

Bells...awesome

Amanita sounds great

==========

Re:New OT Lab
Posted by door - 2012/03/21 11:35

---

finally got something...while finishing this piece i realized that you guys do so NEXT LEVEL stuff :)
enjoy:

http://soundcloud.com/danieldoor/puma-and-ed

http://www.youtube.com/watch?v=EbPUTyYGAaA

==========

Re:New OT Lab
Posted by Amanita - 2012/03/21 16:14

---

door wrote:
finally got something...while finishing this piece i realized that you guys do so NEXT LEVEL stuff :)
enjoy:

http://soundcloud.com/danieldoor/puma-and-ed

http://www.youtube.com/watch?v=EbPUTyYGAaA

Some great noises in there + a live performance vid too!! Excellent - especially going all out with the video.

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/21 16:23

---

door wrote:
finally got something...while finishing this piece i realized that you guys do so NEXT LEVEL stuff :)
enjoy:

http://soundcloud.com/danieldoor/puma-and-ed

http://www.youtube.com/watch?v=EbPUTyYGAaA

That's really great :cheer:

Interesting approach and probably the most unique one yet. Have you just got the Tracks set to one-shot and triggering

them on-the-fly?

I love this Lab - so inspirational!

==========

Re:New OT Lab
Posted by darenager - 2012/03/21 17:10

Door, that was very enjoyable!

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/21 21:28

Like it door

==========

Re:New OT Lab
Posted by kÃ¸ns - 2012/03/21 21:40

Love it!!!
Love the presentation!!!
Love your floorboards!!!

==========

Re:New OT Lab
Posted by neilbaldwin - 2012/03/21 22:01

I'll have to check the 'rules' though: not sure black body-stockings are allowed...

:laugh:

==========

Re:New OT Lab
Posted by darenager - 2012/03/22 01:57

More shizzle, random drone thing. Lots of random LFO's and weird time signatures:laugh:

http://soundcloud.com/darenager/octatrack-science-lab2-2

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Re:New OT Lab
Posted by darenager - 2012/03/22 03:10

Edit: Fail:laugh:

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Re:New OT Lab
Posted by jonah - 2012/03/22 10:21

Multitracking? Or just the 8 tracks max?

==========

Re:New OT Lab
Posted by Amanita - 2012/03/22 16:08

_____

neilbaldwin wrote:
I'll have to check the 'rules' though: not sure black body-stockings are allowed...

:laugh:

mmmmm are you saying that my trusty compositional French Maid's outfit may be against the rules too? :dry:

==========

Re:New OT Lab
Posted by door - 2012/03/23 07:33

_____

hey guys, thank you so much for you're appreciation :) it means a lot!

i got a few days off trade fair and got some other things to do, so in the end i had two nights to get to the sound i was after and shoot/edit that performance vid.

halfway through sound design i decided to give your entries a listen and was blown....BLOWN...away, especially by what neilbaldwin, darenager, tib and dataline pulled off in terms of sculpting their sounds. that's where i had a rush of envy i think :)

'cause i tried to get some kind of good BD and a singing voice out of the white noise and i knew somehow they were in those frequencies but just couldn't shape them.
(then neilbaldwin had another track loaded up with a...singing voice in the backround...AAAAARRRR)

in the end...what helped to a great amount:

- skipping the fancy neighbor machines
- sticking to the first BD-like sound that worked
- shaping some fine percussive noises (three tracks/samples in the song work that way)
- calculating some euclidean polyrhythm for the BD and one noise percussion sample
- using RTRG and RTIM and COMB filter to get sounds that (at least for me) resemble the kind of tones i would get out of my zither (as i did at a live gig last sunday with good results)
- hunting down that bass sound i dreamed of hearing it in a the XX track...

- getting a basic rhythm and melody slightly morphing across three patterns
- let the LFOs do their magick
- setting two scenes to be able to DROWN EVERYTHING IN REVERB (as opposed to all online tutorial recommendations) and do that FREEZE DELAY thing

and then just playing that goddam' track live :)

there's this option in the default TRACK mode to just play the samples on the eight tracks right away that got a bit lost since the major OS update with all the wonderful SLICE and CHROMATIC and SLOT stuff. for this track it was great fun to use it again...

so, it's actually three patterns going on and everytime the camera angle changes to "hands on the device" style in the video you can see me just stopping the sequencer, playing along to the established groove (in my head at least :)) and then just plain restarting the sequencer....

the bodysock:
since i imagined for years (years! back then in ableton forum) that tarekith was an asian-american twenty-something (just from how the name "tarekith" resonated in my brain) and only recently watched his "this is what i can offer to you" at http://innerportalstudio.com/ and was totally like WHOAAA.....and,...truly think of neilbaldwin as a cool looking guy

unconscious in a hospital bed and of actuel as a sprinkling star spirit cluster and of darenager as a bow tie guy making faces to a ring when i talk to friends or think about you during the day.....AND (there are more reasons i will not bother you with this time) the sad, mean and totally ugly way youtube commenters rant about looks no matter how you actually look.....i came to the conclusion that i should cover up in the most anonymous, shadow like Doom Patrol style i can come up with. + you learn to play the OT without being able to decipher the screen....

i'm looking forward to another sound design session on the weekend and getting to hear more from all of you, i'm really into this OTlab. let's have this monthly, it's just great.

==========

Re:New OT Lab
Posted by maass - 2012/03/23 15:45

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here is v.2 http://soundcloud.com/olivermaass/oliver-maass-zion-ot-lab

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Re:New OT Lab
Posted by djd_oz - 2012/03/23 22:29

I've mainly only used my OT as a MIDI sequencer, but here is my contribution ...

http://soundcloud.com/djd_oz/noize

==========

Re:New OT Lab
Posted by darenager - 2012/03/24 02:43

Great stuff guys, again interesting all the variety that is coming out, Mr Baldwin's observation about the OT being like a modular able to load custom waves is ringing true for sure.

I think it might be a good idea for everyone to share what we learned once the Lab is finished, knowledge is power (good call Door!) Plus it could be a handy asset for future OS development/feature suggestions and further enhanements, a few things still seem overly awkward and it will be interesting to hear from other users experiences.

I have really enjoyed taking part, both doing my own, and hearing yours, the great thing about these Labs is that everyone starts from the same point, but where things end is down to the individual, and that is what makes it interesting IMHO.

Machines don't make music, people do.

==========

Re:New OT Lab
Posted by darenager - 2012/03/24 05:01

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http://soundcloud.com/darenager/play4

First version was too clicky, this one is still a bit but not as much, the freeze delay is responsible for the clicking, this one has some weird cross rhythms 15/16, 14/16, 62/64

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/24 06:59

With a few days to go, I suggest we talk about part 3. Things to consider;

Keep it itb
hard time limit
restriction of certain techniques?
Participants provide sound sources?

Thoughts?

==========

Re:New OT Lab

Posted by neilbaldwin - 2012/03/24 06:59

I intend to share all of my project files when the lab is done.

Like Daren said, I found this lab really interesting and educational. As I'd already said, the OT for me is more akin to a weird hybrid modular synth as sampling loops and playing like a DJ is just not my working method and probably never will be.

It's still an enigmatic little box and seeing and hearing what other people have done even just within the 'confines' of this lab makes me think that as much as I know and understand about the OT, there's probably just as much that I don't know or understand fully about it.

I have to admit, while lost down my own little modular rabbit hole for the last 6 months, I hadn't given much time or love to the OT and it had made me wonder whether or not at some point I might as well sell it. No sense in hanging onto gear that you don't use IMHO. After this lab though it's definitely cemented it's place in my setup.

==========

Re:New OT Lab

Posted by darenager - 2012/03/24 09:32

I know we have gone on about it before but man that filter is just superb, it responds almost like an analogue filter, and a good one at that.

For the next lab I think we should stick to 1 sample again as it really encourages exploring, maybe something stupid like the dog bark sound from the Casio SK-1, or the orchestral stab from Planet Rock :laugh:

What about making a 30 second soundtrack for an imaginary TV commercial?

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Re:New OT Lab

Posted by Lindsay - 2012/03/24 09:53

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30 seconds...harsh but maybe. What about 60 secs, imaginary film.

==========

Re:New OT Lab

Posted by Amanita - 2012/03/24 15:54

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neilbaldwin wrote:
I hadn't given much time or love to the OT and it had made me wonder whether or not at some point I might as well sell it. No sense in hanging onto gear that you don't use IMHO. After this lab though it's definitely cemented it's place in my setup.

Thats where i'm at - however i'm still considering cashing in on the OT (maybe to start a small modular....:unsure:). I just don't think operating the OT will ever be second nature to me. Lab was good fun though and did make me use the dam thing for the first time in months. For me at least its still not a go to bit of kit like the MD is.

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Re:New OT Lab
Posted by tIB - 2012/03/24 16:17

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^ I'm much the same, if I think back to where I was with the mnm and md a year on to where I am with the OT it doesn't stack up. I have uses for it so I won't be selling but i can't see when I'm going to click so much that it becomes a go to machine like the other two did.... if after a year it hasn't become second nature I doubt it ever will. I can use it but I don't enjoy the experience of doing so as much as I do with the other two.

I'm going to attack the sequencer side of it this weekend I think.

==========

Re:New OT Lab
Posted by MK7 - 2012/03/24 18:35

Similar for me. Anyways, the OT made me respect the power of the MD+MnM combo more.

My main issue with the OT is how to position it in the setup. Melodies that are longer than just 4 bars, sound variety, FX? Currently, I'm focusing on MD+MnM and will engage the OT once a need occurs, e.g. to contrast the MnM with Sylenth1 sounds.

BTW, I'm deeply impressed by Dataline's Noise-Lab post!

@TIB: from my perspective, it might also take more than one year. the MnM took me about a year, but the OT is much less pre-structured, so might take longer.

Sorry for offtopic.

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Re:New OT Lab
Posted by door - 2012/03/24 20:31

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since i liked the way Wesen MD tipps pdf is done/written, i thought about documenting my submissions kind of like that, 'cause this time we used an essential, scientifical, philosophical and easy to get sound which i think opens a door to anyone who wants to get his head around the OT and sound design/composition.
i searched the web for speech synthesis using white noise and other stuff and there's stuff to be found but in my opinion there'd be no harm having some more hands-on stuff around.
but i had good times reading your NES stories as well, neil :) pure history and a great source :cheer:

for the next lab i suggest live ABCD input processing with like darenager implied sticking to 1sample/ 1stream and trying another classic sound like casio dog bark or orchestra hit.
...thought about the amen break :blush:

and i'm a fan of nate harrison's conpectual piece on that one:
http://www.youtube.com/watch?v=5SaFTm2bcac
so i can imagine using this documentary (there's much speech, some music) as an audio stream input for the OT. but it's quite long (like 20min).

soo, maybe a field recording stream like
http://www.youtube.com/watch?v=mH5OD4Q-CQU
or
http://www.youtube.com/watch?v=4yFaMsUawi4&feature=related
or
http://www.youtube.com/watch?v=OBN56wL35IQ&feature=related

i just throw this in :laugh:

hm, coming from a casio sk-1, then scultpting samples with cool edit pro2, later reason, then found ableton live's sampler, got an mpc 500 and in the end the OT it's like slowly upgrading and i just can't see a better performance sampler out there and you can play it like an instrument if you're into that kind of thing :)
but integrating it in an already great setup/ studio seems to be a hard nut to some of you...

...have a good one,
d

==========

Re:New OT Lab
Posted by MK7 - 2012/03/24 23:06

Maybe I should participate in this OT lab thing. TBH, I've no idea how you can get so much, especially melodies, out of a noise sample except by applying the comb filter to it. Dataline didn't even use the comb filter. Retrig? Flanger?

A tutorial or sysex would be nice from any of you "experimental pioneers" :)

==========

Re:New OT Lab
Posted by darenager - 2012/03/25 01:16

Its pretty easy to get melodic stuff by looping a small section, moving the start point can result in wavetable like sweeps, good with for example the LFO, you define the pitch by how long the loop is, but also can use the rate parameter. The main problem to overcome with the noise sample was the brightness of the sound once looped, often it would have a very sharp and bright transient before the looped section, here is where things like filtering and envelope parameters came in handy. It was quite interesting to use the start point to scan through the sample to find a tonal area suited to the kind of target sound in mind.

I found the noise sample quite well suited to plucked and string type sounds, and obviously percussive things too. In hindsight I think it was not as challenging to get a wide variety of sounds from as I first thought it might be.

I did not use any resampling as it kind of defeats the object IMHO, even though it was within the rules, for the next lab I think no resampling, not because its not creative, it is, but because it presents too many possibilities and I don't feel it makes it as challenging, and the idea of the labs is to challenge youself.

==========

Re:New OT Lab
Posted by kirlian - 2012/03/27 04:20

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bump... i just saw this thread today :blink:

where have i been? anyway, great idea. i'm definitely wanting a piece of this one. can't play until thursday though...

==========

Re:New OT Lab
Posted by oldgearguy - 2012/03/27 21:51

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darenager wrote:

I did not use any resampling as it kind of defeats the object IMHO, even though it was within the rules, for the next lab I think no resampling, not because its not creative, it is, but because it presents too many possibilities and I don't feel it makes it as challenging, and the idea of the labs is to challenge youself.

Maybe for a future lab go the other way -- use whatever OT features you want except for the 2 FX pages - they have to be set to None and None. So no reverb, no delay, no EQ or filters, etc. Just manipulate the sample with the info found on the first 3 pages.

If you've been working with synths and effects for some time you know that you can do a lot with just effects. Since a lot of folks seem to have a more difficult time coming to grips with the sampling side of the OT, a lab that forces you to sample/re-sample and slice and dice the bits may be educational.

==========

Re:New OT Lab

Posted by Didjeko - 2012/03/27 22:29

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no resampling... Anyway, remember that the OT is a hardware sampler (-and by the way THE reason why I bought one). It can be fun to use a sampler first as a synth instead of a sampler, but using a sampler as a sampler is indeed very interesting. And resampling is a powerful and very creative feature. To my opinion, a lab focusing on resampling is one of the most interesting lab that can be proposed. It is also possible to have two (or more) different labs with different rules in parrallel.
So now, I'm going to try to produce something with this white noise B)

==========

Re:New OT Lab

Posted by darenager - 2012/03/28 00:59

I take your points gents, my idea of no resampling was not to be mean, but to try to encourage a controlled environment to get some cool shit happening with an extreme limitation - like one source sample.

However resampling is a very interesting area, but not necessarily a very limited one, as it turns out I don't think a single sample of white noise is as limiting as any of us first thought either, having a listen to the tracks so far is a good demonstration of this.

The point of a science lab is to have these imposed limitations, and whilst undoubtedly it would be wonderful fun to use all the available facilities the OT has to offer I'm not so sure that it would teach us anything that we did not already know.

Personally I think there have been some good ideas thrown into the hat so far, the idea of no fx and resampling could potentially be very interesting especially with say a live source that is constantly changing such as a radio connected to the inputs or something.

Of course I'm by no means in charge of science labs, I just put my ideas for one up before as no-one else came up with anything concrete, so I'm more than happy for anyone else to suggest something for the next lab. I'm also happy to organise them for a while if needs be.

The thing to remember is there needs to be a specific limitation, a set of rules, preferably a time limit, a deadline for completion and perhaps some kind of brief.

Then there are a number of possible things, from focussing on specific areas of the machine to source sample(s), to techniques that must or must not be applied, anything outside of this then becomes not a science lab but just a bunch of users posting tracks and we already have an area for that, so I'd see little point if it was too open ended.

Here are a few things that might be worth considering for future labs (IMHO!)

Neighbor machines with 2 samples (1 for tr1 1 for tr5)
No input
No fx
a single single cycle
a drum loop only
remix a loop using just the loop
make a track from just the word spoken 'Octatrack'
just use a specific effect eg chorus
DJ static - 2 statics of considerable difference, make a mix/mashup
Micro music - a track with a duration of just a few seconds

I like Neil Baldwins idea of sharing the files, aside from ensuring no cheating (you'd only be cheating yourself remember!) it is a very nice way to see how they did that.

Keep the conversation going, I'm very interested in these labs and how they will develop, and it is a community thing so keep those ideas and suggestions coming in. I'd encourage everyone to take part whenever possible as it is fun, a good way to get out of a rut, and a way to make sure you are doing something with these wonderful machines, get it recorded, get it uploaded happy days;)

Oh yeah the current lab closes on the 31st so still time to get something done!

EDIT - Personally I think it is best to have only 1 lab at a time to avoid confusion and keep it organised.

==========

Re:New OT Lab
Posted by Didjeko - 2012/03/28 01:09

I agree to the idea that rules have to be strict, it is much better to learn and practice. One lab at a time is also better than having many at the same time. Keep on multiplying ideas :woohoo:

==========

Re:New OT Lab
Posted by Lindsay - 2012/03/28 10:12

Neighbor machines with 2 samples (1 for tr1 1 for tr5) This sounds interesting.
No input

Removing the input removes any chance of the sampled material having a huge difference on the end result which in this lab context is not so great. Vote 1, no inputs.

==========

Re:New OT Lab
Posted by actuel - 2012/03/28 11:17

The point of a science lab is to have these imposed limitations, and whilst undoubtedly it would be wonderful fun to use all the available facilities the OT has to offer I'm not so sure that it would teach us anything that we did not already know.

Bingo. Science Labs are all about limitation and learning since it's inception.

EDIT - Personally I think it is best to have only 1 lab at a time to avoid confusion and keep it organised.

Yeah, we've done multiples before, it was a huge mess.

Honestly, I'm proud to see you guys put this all together. Historically, they have been ran by either myself or the other moderators. The new site will help us shape up Science Labs by how we administer the forums. For example:

Science Labs
 - Open Discussion
 - Name of Lab (Machine and lab number)
etc

The rules, file handling, voting, etc. all being in the Name of Lab post.

Still ironing out how we want to do this. Another way, is for the SL's to have their on page, that does the same, but instead of a forum, it would work more like a blog, and you could comment on SL. Ultimately, we'll choose the simplest method w/ the least amount of moderating/controlling as possible.

The problem now is simplifying organizing process, considering all the different requests, and polling. I'll talk to the folks at Elektron, we'll iron something out for the next version.

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Re:New OT Lab
Posted by Tarekith - 2012/03/28 12:57

How did I miss this thread!?!?!?

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Re:New OT Lab
Posted by door - 2012/03/28 13:31

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this thread dives deep into the "recent forum topics" list only to jump high out of the sea of oblivion...i have to search for it every day, it's strange.
hey tarekith, there's days to go, it would be great to hear how you mangle 2 seconds of white noise :)

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Re:New OT Lab
Posted by actuel - 2012/03/28 13:35

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it's a stickied topic under Science Labs.

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Re:New OT Lab
Posted by door - 2012/03/28 13:46

:blush: i need a big warm facepalm icon for myself right now - i seem to be blind to massive tree structure forum topics but am attracted by red letters to the right :)

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Re:New OT Lab
Posted by door - 2012/03/28 14:31

...i went deeper down that rabbit hole of sound design for a second time :)

http://soundcloud.com/danieldoor/puma-vs-ed
http://www.youtube.com/watch?v=SkC1bIMWvXQ
enjoy!

for the next lab i vote for live stream input processing. and maybe i get the terms wrong, but IMHO "resampling" in the OT would be the process of sampling an already sampled sample again as a loop/drone/melody with FX and stuff, right? if that's right, we should avoid it in future labs. but with live stream input it would only be natural to place rec trigs....

thank you all for that great lab - i still have hope there's some more entries just around the corner and can't wait to record it all to a cassette for long train rides :)

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Re:New OT Lab
Posted by Lindsay - 2012/03/28 16:50

Sounds great Door

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Re:New OT Lab
Posted by tjebbe - 2012/03/28 22:53

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second try sounds like cheese :laugh:
have to say creatin a low bass sound with combfilter and filter does seem difficult the bass isnt that low as it was at first getting real low bass sounds seems to kill my main output sounds
(turned up the main volume and got massive audio drop outs on main output)
 the bass just cuts out while sounding great on the headphone
solved it by putting main out at +64 and turned down the volume bass makin it more flat then fat maybe i'm missing something here any ideas how to get these bass sound so low and perfect so you get a slapping bass ? well hope you all like it.:)

http://soundcloud.com/storm-op-de-maan/otlab2-kaas

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/29 05:00

Last one from me.

Spawned from an idea discussed over a couple of cans of Coke in my back garden with tIB, this is 4 tracks with cascading Track Recorders. Only Track 1 has white noise sample. The rest is done with a mixture of Recording and Playback trigs.

Track 1 = white noise
Track 2 = recording Track 1
Track 3 = recording Track 2
Track 4 = recording Track 3

And Track 1 also has p-locked Playback trigs in the Pattern that play the recording buffer from Tracks 2, 3 and 4

Amazing what variation you can get by placing playback trigs live and varying the lengths of the recording buffers during playback.

What a fucking machine! :silly:

It's a bit longer than the 'rules' allow but what the hell :laugh:

http://soundcloud.com/neilbaldwin/eff-bee-bee

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Re:New OT Lab
Posted by tIB - 2012/03/29 05:47

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^ incredibly good!

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Re:New OT Lab
Posted by Didjeko - 2012/03/29 08:25

Here is my contribution
http://soundcloud.com/berimbaujack/ot-lab-white-noising

Remark : with all the comments in this thread, it is quite complicated and to find all the compositons made for this lab.

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Re:New OT Lab
Posted by Lindsay - 2012/03/29 10:43

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neilbaldwin wrote:

And Track 1 also has p-locked Playback trigs in the Pattern that play the recording buffer from Tracks 2, 3 and 4

Amazing what variation you can get by placing playback trigs live and varying the lengths of the recording buffers during playback.

Sounds great Neil, and you've lost me...can you spell out how the above is done?

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/29 16:50

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Lindsay wrote:
neilbaldwin wrote:

And Track 1 also has p-locked Playback trigs in the Pattern that play the recording buffer from Tracks 2, 3 and 4

Amazing what variation you can get by placing playback trigs live and varying the lengths of the recording buffers during playback.

Sounds great Neil, and you've lost me...can you spell out how the above is done?

I'll try :laugh:

So, I started by assigning the noise sample to Track 1 in a flex machine and placing a couple of random triggers in a 16-step pattern.

I then went into Record Setup and set the source for Recorder 2 to be the output of Track 1. The source for Rec. 3 to the output of T2 and then the source for Rec. 4 to the output of T3.

Then I just placed a few random Rec Trigs in Track 2-4, some of them being one-shot as during the 'performance' (which is essentially what the track was) I would be able to re-arm certain Recorder steps. I also set the RLEN parameters different on each Recorder

There's some filtering going on of course and I also had 4 Scenes setup which had the Amp Release for T1 set to 4 different lengths from very short to very long.

Once the Octatrack is playing, what's happening is T1 plays the noises, T2 samples some bit of T1, T3 samples some bit of T2 and T4....well you get the idea.

Now, with all that setup, depending where you place the playback and recorder trigs you get a totally different collage of sounds. It's strange though, as you make the tweaks, because there's inter-track delay (as the tweak is fed down through the recorder cascade), you don't hear the effect of your tweaks immediately. Some stuff worked, some stuff didn't. The feeling of being slightly removed from the tweaking process is funnily at odds with the usual immediacy of tweaking on the Octatrack. And that's only using 4 tracks :laugh:

It gets even more complicated part way through as I then had the idea of p-locking some of the playback trigs on T1 to play from Recorders 2 to 4. Much of the 'tonal' textures you hear are because there's an internal recorder feedback loop

going on (it got a bit out of control about the 6:00 mark for a while in that harsh ringing section - I was trying to subtly wrestle it back under control without being too obvious)

It's definitely something I'm going to explore more of. I really got the feeling I scratched the surface of something pretty interesting.

Files will be available to play with once the Lab is over.

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Re:New OT Lab
Posted by Lindsay - 2012/03/29 18:26

Cheers, I'll be sure to try this out soon.

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Re:New OT Lab
Posted by Didjeko - 2012/03/30 03:18

>Neil Baldwin I like your last track very much. And the more I read in this forum, the more I know I have to learn B)

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Re:New OT Lab
Posted by tjebbe - 2012/03/30 03:53

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http://soundcloud.com/storm-op-de-maan/musiccat here is some real noise :laugh:
neil your amazing ,but thats not noise thats brilliantly soundsculpting you do make Great things happen! it s Jaw droppin I just Fuck around ! :P

ow before you play my track or dont out of safety for your speakers :laugh:

safety Notice: put your speaker volume down its a killer no safety here pure noise and damaging sounds which my cat really seemed to like :silly:

track 1 noise wave fx 1filter and fx2 lo fi
lfo 1 amp hold trig half lfo3 pb lengte
tr 2 neighbour with fx1 phaser fx2 delay
lfo 1phasr control trig half lfo2 delay sync
tr 3 neighbour with fx1 flanger fx2 chorus

bpm 30
pattern scale 64x64 1/8x and live tweakin

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Re:New OT Lab
Posted by neilbaldwin - 2012/03/30 07:16

Didjeko wrote:
>Neil Baldwin I like your last track very much. And the more I read in this forum, the more I know I have to learn B)

Hey, it's all about learning. I've learned loads from listening to other people's tracks and, perhaps more importantly, I've learned a huge amount about the Octatrack. And doing the lab has really inspired me to spend more time on the OT. Truly great machine B)

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Re:New OT Lab
Posted by darenager - 2012/03/30 08:14

Great stuff guys, bloody marvelous in fact.

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Re:New OT Lab
Posted by Laughing Animal - 2012/03/30 14:19

Here's my attempt at using the noise sample:

http://dl.dropbox.com/u/50016899/LaughingAnimalOTLabWhiteNoise.mp3

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Re:New OT Lab
Posted by tjebbe - 2012/03/30 20:23

You dirty animal you are :) like the dirty bass drum nice atmosphere bit short do

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Re:New OT Lab
Posted by DTMT - 2012/03/30 23:50

I've been buried in work for about four weeks and haven't really been checking the board much... just listened through the tracks in this thread and have been left pretty speechless!

This stuff is insanely good... you guys are an inspiration.

Amazing!

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Re:New OT Lab
Posted by darenager - 2012/03/31 02:07

Just a reminder the soundcloud group for this lab is here:
http://soundcloud.com/groups/elektron-octatrack-science-lab2-group

If you have not put your entry in the group please do so;)

The next lab will also have a (different) soundcloud group as it makes it easy to find the entries.

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Re:New OT Lab
Posted by Laughing Animal - 2012/03/31 03:28

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darenager wrote:
Just a reminder the soundcloud group for this lab is here:
http://soundcloud.com/groups/elektron-octatrack-science-lab2-group

If you have not put your entry in the group please do so;)

The next lab will also have a (different) soundcloud group as it makes it easy to find the entries.
Thanks, I missed that. Here's the soundcloud link: http://soundcloud.com/laughinganimal/ot-lab-2

Thanks, tjebbe! Towards the end I was using a midi track to automate the crossfader and scenes via p-locks and lfo's, and the last 30 seconds were more harsh than interesting so I cut it, hence its brevity.

This was a lot of fun... I love the compositions people post here not only because they're great, but because they really inspire me to dig deep into the elektrons.

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Re:New OT Lab

Posted by oldgearguy - 2012/03/31 07:50

I was out of town for a few days, and it's the end of the month (almost), so here's something from me:

yet another mangling of noise

There's significant low end that you might not hear w. small speakers. That plus the bursts of noise played havoc with the quick normalization attempt. :ohmy:

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Re:New OT Lab

Posted by DirtReverse - 2012/12/28 19:53

I wanna thank you, OT heads!!

This topic gave me the final push into ordering the OT.... :feelin:

By the lab rules (using a dry noise wave sample and disallowing any post-processing), it's a great way for potential buyers to get to hear what the quality and possibilities of this machine actually are, because, well being a sampler and all, anything I hear in demo's might not have been derived by the OT's internal processing.

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