## In OT how to stop patterns playing simultaneously Posted by octopus - 2011/10/20 09:50

Hi guys

I have a simple project with 3 tracks, with different parts of a song I wrote in each of them and 3 patterns. The idea islay pattern 1 and I play the intro, play pat. 2 and I play part A, play pat.3 and I play part B.The problem is I start with pat.1 and it plays on its own,but when i press pattern 2, pattern 1 doesn't stop and plays along with pat 2. And when I press pat.3 all three patterns play simultaneously.

I tried in PATTERN SETTINGS to disconnect from the sequencer the tracks that don't belong to a particular pattern in order for pat.1 to play trk 1 without triggering the other 2 tracks and so on but that didn't solve the problem. Can anyone help Thx.

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Re: In OT how to stop patterns playing simultaneously Posted by smokyfrog - 2011/10/20 16:14

I tend to turn off looping in each pattern so my samples only loop when I deliberately trigger them. Otherwise it is darn confusing and hard to control. Could be that?

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Re:In OT how to stop patterns playing simultaneously

Posted by tenchi - 2011/10/21 04:42

Its all about the length...

In the Playback setup page switch length to Time then set the length of the track in the Track page

## Re:In OT how to stop patterns playing simultaneously

Posted by octopus - 2011/10/21 06:27

## Hi smokyfrog hi tenchi

0 followed tenchi's suggestion and it worked but with a small aditional step:in the "Playback setup page" you have also to change the "Loop" parameter from "auto" to "off".0 have to confess that 0 still don't know why.With the patterns that came installed in th OT the parameters are the same as mine but they don't play simultaneously.0 only have the machine for 2weeks now and 0'm still learning.

But thanks a lot to both of you for your answers.