saving on OT

_____

Just updated to 1.03.
I discovered that all my stuff isn't the same anymore like I saved it.
Also when you clear a pattern and reimport thr saved song, the sequences will be gone.
oh man what a machine

===

Re:saving on OT

_____

:(

Not used it properly yet since I updated.

===

Re:saving on OT

_____

I assume you are smart and made a backup of your projects before upgrading right?
In this case you can easily go back to the last OS until Elektron support sorts out any problems that you report.

BTW, I always find it best to have a restore point saved for each of my projects just in case I forget to backup to disk. I load all projects from the restore point following any upgrade. Also don't forget the empty reset procedure when upgrading.

===

Re:saving on OT

_____

Hi N-Rain,

Thanks for the tip, I did a reset like you said and almost everything is the same again. :)
Yes I made a backup, but even that isn't a 100% reliable I think.

Kind regards

===

Re:saving on OT

_____

I think a problem can be that if you do not do an empty reset immediately following the upgrade, resulting errors resulting from data held in memory between updates can become written to the current project due to the way the OT autosaves. In the event of forgetting to do the empty reset, if you reload from a restore point, or restore the backup project file after unloading the set, this should correct any errors (assuming the update did not break anything..)

===

Re:saving on OT

_____

^ so always empty reset after backups? Didn't know about that.

===

Re:saving on OT
Posted by N_Rain - 2011/10/18 16:06
_____

nope! ^ always empty reset on the reboot after an OS upgrade. Sorry if I caused confusion ;)

==

Re:saving on OT
Posted by PlayRecords - 2011/10/18 17:19
_____

^ ahh no sorry that's what I meant N-Rain. Ha early morning for me.... So empty reset after OS upgrade is what I didn't know. Why do you do this. Thanks. L

==

Re:saving on OT
Posted by N_Rain - 2011/10/19 01:56
_____

^ as I understand, it is to clear the battery backed memory which stores project specific data between reboots. When you upgrade the OS, the way that the contents of this memory is used may change resulting in problems when the current project is autoloaded after the upgrade.
This is just an educated guess, and Elektron does not specify to do this every OS upgrade but I have always found the empty reset and restore project from backup is the best way to avoid complications, and it causes no harm to do this so why not..?

==

Re:saving on OT
Posted by dataline - 2011/10/19 01:57
_____

Tbh, because the auto-save is ALWAYS on, I do find myself doing few empty resets If I do not want to keep the changes...:)

==

Re:saving on OT
Posted by Daim - 2011/10/19 02:17
_____

What's auto-save? Did I miss something?

==

Re:saving on OT
Posted by rennweg - 2011/10/19 03:40
_____

Daim wrote:
What's auto-save? Did I miss something?
"Auto save" saves every knob move and adjustments you make on the OT automatically. So, if you load the once created project the next time you get it exactly the way you left it before changing/closing the project without having it saved manually. It is supposed to be useful, but many users find it more of a disadvantage.
The only way to get around "auto save" right now is to constantly "save backup" and "restore backup" if needed.

There was a discussion about this recently, if you want to know more, or if I havenÂ´t explained it good enough.;)
http://elektron-users.com/index.php?option=com_fireboard&Itemid=28&func=view&id=149220&catid=9

==

Re:saving on OT

Posted by Veets - 2011/10/19 11:52

_____

Hey gang - haven't tried this but one possibility is to create a fake project called OSUpdate. Just put a trig or two in there, or leave it empty. Before you update, switch over to this. That should make sure that any memory issues only affect your fake project. Think I'm going to try this as I am looking at going to 1.03 in the next few days when time permits.

==

Re:saving on OT

Posted by PlayRecords - 2011/10/19 17:55

_____

^ good idea I'd say and makes more sense. Realy the project should close down (like going to fake project) fully before it updates.

==

Re:saving on OT

Posted by Daim - 2011/10/20 02:39

_____

oh I see.. thx for the explanation :)

==

Re:saving on OT

Posted by Veets - 2011/10/26 01:49

_____

FYI - the idea I mentioned above about the fake OS-Update project seemed to work fine tiding me over into 1.03. Just thought I would spread the word.

==