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## Octatrack -- oneshot trigs

Posted by ark - 2011/10/06 06:31

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Silly me -- I just realized that oneshot trigs work for playback as well as for recording. Opens all kinds of interesting possibilities.

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## Re:Octatrack -- oneshot trigs

Posted by SecretMusic - 2011/10/06 07:55

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Indeed ! A favorite trick of mine is to use 1 shot trigs for "fills" . Lock crazy values to one shots and let all hell break loose at one push of the "enter/yes" button ! Genius concept from Elektron right there :)  
And this is another reason why, to me, the OT is a revolutionary piece of kit.

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## Re:Octatrack -- oneshot trigs

Posted by MK7 - 2011/10/06 18:45

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SecretMusic wrote:

Indeed ! A favorite trick of mine is to use 1 shot trigs for "fills" . Lock crazy values to one shots and let all hell break loose at one push of the "enter/yes" button ! Genius concept from Elektron right there :)  
And this is another reason why, to me, the OT is a revolutionary piece of kit.

nice trick!

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## Re:Octatrack -- oneshot trigs

Posted by Thimk - 2011/10/06 19:54

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neat!

wonder if it can be brought to the midi sequencer though.  
the arps are really nice!

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## Re:Octatrack -- oneshot trigs

Posted by mcpepe - 2011/10/06 22:41

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My problem with one-shot trigs is that they don't stop when I change pattern. Is there any solution to this?

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## Re:Octatrack -- oneshot trigs

Posted by krafft - 2011/10/07 00:10

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Man I thought I knew OT from inside out but I was wrong!!  
I considered one shot trigs only useful for long one shot samples.  
The trick described above is one feature to be envied. It should be described in the manual.  
Big selling point!!!

I guess the only way to stop one shot samples is to trig another sample on the same track.  
This is how I do it. And if I want silence i just trig an empty slot or put a zero plock on the vol parameter.

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## Re:Octatrack -- oneshot trigs

Posted by ark - 2011/10/07 00:19

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Can't you stop an individual track by holding the track button and pressing stop?

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## Re:Octatrack -- oneshot trigs

Posted by mcpepe - 2011/10/07 00:45

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ark wrote:

Can't you stop an individual track by holding the track button and pressing stop?

I can do it, but I have not enough fingers. I want it to stop just at the same time at the next pattern begins.

Nevertheless, BIG thanks for the trick of playing an empty slot in the same track!!

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## Re:Octatrack -- oneshot trigs

Posted by sinknoodles - 2011/10/07 01:51

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I don't get nearly enough time to use this machine so forgive the potentially retarded question:

Can oneshot trigs be used in play mode or without having to arm the track ? I just want to have long ( longer than 4 bar ) samples play simultaneously on different tracks . having to arm each track before hand seems like an unnecessary and counter intuitive step.

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## Re:Octatrack -- oneshot trigs

Posted by BirdsUseStars - 2011/10/07 02:00

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If you just want to have long samples play together on different tracks, try holding down the track selector buttons for the tracks you want to play. While holding those, press Play. Alternatively you can just press all the appropriate track trig buttons on the sequencer simultaneously, but I prefer the first trick because it guarantees simultaneous playback.

Oh, and this isn't bound to the sequencer at all. It doesn't even have to be playing!

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## Re:Octatrack -- oneshot trigs

Posted by sinknoodles - 2011/10/07 02:23

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^

I meant within the context of a composition, not merely just play a bunch of sounds at once.

Am I mislead by the the name oneshot into thinking I can have events that occasionally occur in said composition for the sake of subtlety or variation. If I have to remember exactly when they all occur and arm each track before hand I may as well just cue them manually and dont understand the point of having them.

=====

## Re:Octatrack -- oneshot trigs

Posted by SecretMusic - 2011/10/07 04:10

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not sure I really get what you mean but you can arm all tracks at once. Your one shot trigs will then play once, while your other trigs continue their merry way. You can litterally change a whole pattern around just by arming one shot trigs.

=====

## Re:Octatrack -- oneshot trigs

Posted by SecretMusic - 2011/10/07 04:17

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kraftf wrote:

Man I thought I knew OT from inside out but I was wrong!!

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The trick described above is one feature to be envied. It should be described in the manual.

Big selling point!!!

i completely agree, it's a pretty unique feature! You can really flip a pattern around with one shot trigs.

I am starting a series of tutorial videos, and that shall be the first subject : abusing one shot trigs!

and the next one will be about p-locking arp parameters.

I just started p-locking note length in the arp section, and it opened up a whole world...this machine is deep..I like it :P

=====

## Re:Octatrack -- oneshot trigs

Posted by watson - 2011/10/07 04:27

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when will this series begin? thank you very much for your work

=====

## Re:Octatrack -- oneshot trigs

Posted by RubixGroove - 2011/10/07 04:36

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^ I am interested in this too. I'll be watching now that I'll own an OT again... :D

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## Re:Octatrack -- oneshot trigs

Posted by SecretMusic - 2011/10/07 05:13

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watson wrote:

when will this series begin? thank you very much for your work

Shortly :) Next task on the list video wise :)

feel free to post any wishes/suggestions about what you think would be interesting to see !

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## Re:Octatrack -- oneshot trigs

Posted by Robbert - 2011/10/07 05:21

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## Re:Octatrack -- oneshot trigs

Posted by sinknoodles - 2011/10/07 05:32

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not sure I really get what you mean but you can arm all tracks at once. Your one shot trigs will then play once, while your other trigs continue their merry way. You can literally change a whole pattern around just by arming one shot trigs.

example : if in transition from from patern A to pattern B , I want a crash cymbal ( or whatever punctuating type sound ) with a super long tail on the first note of of pattern B to play only once as the rest of the pattern loops . With the current setup , I have to keep in mind that this transition is coming and then arm the track ( or tracks ) with the oneshot on it as well as change patterns. I want to know how to sequence a one shot, as it would be ideal in escaping the confines of the 4 bar limitation. ie long samples of lead instruments ( as one shots ) floating over the looping patterns

=====

## Re:Octatrack -- oneshot trigs

Posted by mcpepe - 2011/10/07 05:44

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mcpepe wrote:

ark wrote:

Can't you stop an individual track by holding the track button and pressing stop?

I can do it, but I have not enough fingers. I want it to stop just at the same time at the next pattern begins.

Nevertheless, BIG thanks for the trick of playing an empty slot in the same track!!

I am trying to do it with no success.

How do you assign and empty slot to a track?

When I press enter/yes when pointing to an empty slot the OT enters the browser to select a static sample...

=====

## Re:Octatrack -- oneshot trigs

Posted by krafft - 2011/10/07 06:07

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mcpepe wrote:

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---

When I press enter/yes when pointing to an empty slot the OT enters the browser to select a static sample...

No you cant do it that way.

You have to plock a trig by holding it and pressing the down arrow until you get to an empty slot.

=====

## Re:Octatrack -- oneshot trigs

Posted by SecretMusic - 2011/10/07 06:23

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sinknoodles wrote:

not sure I really get what you mean but you can arm all tracks at once. Your one shot trigs will then play once, while your other trigs continue their merry way. You can litterally change a whole pattern around just by arming one shot trigs.

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interesting :)

I haven't explored this area of the OT yet, I suppose I have found workarounds to obtain what I think you're looking for. Would triggering oneshots by hand be a possiblilty? Since they are one shots with long decays, it would probably not matter much if they were triggered slightly off time.

In any case, I am not fluent enough in this working method to be of much help!

Overall, I find the handling of one shots in general a bit convoluted, I wish for more freedom in triggering options. I'm sure Elektron are working on making this better :)

One other option I'm thinking of is I tend to do a scene with heavy feedback delay and reverb, which allows for the kind of transition you describe : I can send everything into a big wash, switch patterns and have this hanging wall of reverb that trails away under the new pattern..works for me!

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## Re:Octatrack -- oneshot trigs

Posted by tjebbe - 2011/10/07 20:40

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mcpepe wrote:

My problem with one-shot trigs is that they don't stop when I change pattern. Is there any solution to this?

just add hold and release p-locks on the first step of the sample and your done  
this works for me

=====

## Re:Octatrack -- oneshot trigs

Posted by mcpepe - 2011/10/07 22:29

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tjebbe wrote:

mcpepe wrote:

My problem with one-shot trigs is that they don't stop when I change pattern. Is there any solution to this?

just add hold and release p-locks on the first step of the sample and your done  
this works for me

Sorry, I am a little noob.

Can you explain with a little more detail, please?

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## Re:Octatrack -- oneshot trigs

Posted by tjebbe - 2011/10/08 06:05

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well if you place a oneshot sample trig on the first step and hold that button you can add parameter locks on that step. so if i want a long sample to stop because i want just a portion of the sample i can place Hold and release p-locks (hold and release these you find under the amp button) on to the seq so it will not play on to the next pattern. it just lets you adjust how long a sample will be heard in order it will cut off the sample

hope this helps

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## Re:Octatrack -- oneshot trigs

Posted by snt - 2013/06/17 18:12

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Noob question about One Shot Trigs: Is it possible to change a One Shot Trig back to a regular Sample Trig? + does the trick the other way around, but I cannot find a way to reverse the One Shot behaviour.

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## Re:Octatrack -- oneshot trigs

Posted by dalasv - 2013/06/18 16:45

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I think you just hit the trig button and it changes to a normal trig. (Check the manual, because I'm recalling that from my flawed memory.)

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## Re:Octatrack -- oneshot trigs

Posted by dalasv - 2013/06/18 16:50

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Just looked myself. I might have been thinking of trigless trigs.

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