Save as NOOOOOO!!

Posted by Dalski - 2011/09/27 06:37

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Just got screwed by my first use of "Save As New" in the OT :(

Was in a saved project messing around with some settings and ended up with something completely different so thought i'd save it as a new project so I wouldn't overwrite the current one....nope, the OT first syncs the current project to card before it creates a new one, resulting in a duplicate with a new name!! :blink:

Shouldn't saving as new disable automatic syncing of the current project to card!!??

Losing the work isn't a massive headache as the projects in question are completely experimental but the save options in the OT seem a bit arse about face of you ask me.

I refer to this thread. I have to say, i'm with Moogens on this one.

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Re:Save as NOOOOOO!!

Posted by neilbaldwin - 2011/09/27 06:45

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Oooh, that's a nasty one.

If that's the case then absolutely it should disable to-card sync.

Submit it as a bug.

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Re:Save as NOOOOOO!!

Posted by digital_steve - 2011/09/27 07:18

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Wow... that's a big bug right there... that's a rock lobster sized bug.

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Re:Save as NOOOOOO!!

Posted by Dalski - 2011/09/27 07:37

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Just been having a look through the manual and as far as I can make out "Save As New" is what Elektron considers a "Save". I don't like the terminology they have picked for the overall project saving options. (Nor the ordering in the file list)

To my mind, the ordering and naming for the project menu should be as follows...

CHANGE (No problem)
SAVE (Currently called Store Backup)
SAVE AS NEW (Should do as it's told and not murder the current project in the process)
REVERT TO SAVED (Currently called Restore Backup)
SYNC TO CARD (Should be right at the bottom and only required as a precaution before ejecting the CF card, and maybe for quietly saving a working backup so you can switch between projects without loosing where you're at during experiments)

Seems like standard logic to me, and a naming convention that people would understand??? There doesn't even need to be that many options really, but I guess "REVERT TO SAVED" would be useful for quickly getting back to your save instead of having to dig through the projects list to reload it.

Thoughts?

I'll email Elektron.

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Re:Save as NOOOOOO!!

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Had noticed the same issue when I first got my OT... have since always 'saved as new' at the beginning of experimenting, which I agree isn't very intuitive.

I am 100% behind your menu suggestions.

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Re:Save as NOOOOOO!!

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From the manual:

STORE BACKUP sets a backup point for the project. As all changes to a project are autosaved,
this is the only way to return to a specific state of a project. Note that a project only
can contain one backup point. Adding a second backup point will overwrite the first."

I use this function often and it has always worked well for me. That isn't to say that autosave doesn't sometimes piss me off, and yea the menu wording seems offf to me too. Plus I would really like an option when loading a project to load from the last SAVE point instead of from my last random knob and button mashing session..

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Re:Save as NOOOOOO!!

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 Plus I would really like an option when loading a project to load from the last SAVE point instead of from my last random knob and button mashing session..

You should be able to close the current project with a save or save as new before power down like its been done for years in a DAW and power up to a desired template ready to load whatever you want.

The OT is unnecessarily confusing here but I wasn't sure if that was just the elektron way.... How do the other machines deal with save/as/close/open?

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Re:Save as NOOOOOO!!

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To add to this, I dont like how the OT autosaves everything to card...There are times where I jammed the current set, changing things on patterns, overwriting part - basically playing with the machine but I dont want to save this, so the only way I can think of is to empty reset the machine!

It should be as an option under personalize, autosave on / off

I suggested to them, we will see how it goes :)

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Re:Save as NOOOOOO!!

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N_Rain wrote:
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yep, i tend to 'store backup' when a project is in a stable place, or at the end of a session. that way, i can screw about with it (and 'save as new' if i like) and still keep the orginal version (by 'restore backup' on the original project).

it would be nice to have the option not to automatically sync-to-card, though.

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Re:Save as NOOOOOO!!
Posted by N_Rain - 2011/09/28 07:10
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PlayRecords wrote:
 Plus I would really like an option when loading a project to load from the last SAVE point instead of from my last random knob and button mashing session..

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The OT is unnecessarily confusing here but I wasn't sure if that was just the elektron way.... How do the other machines deal with save/as/close/open?

The problem with this is that if you open a project and do anything at all (like rehearse or jam) then you would need to reload the backup before unloading the project so it would load in the desired state the next time so why not just load from the save point when loading the project? Or at least a choice would be nice.. I do the extra steps but I find the extra steps a hinderance. When I SAVE something, that is where I want to start from the next time and every time. The only time I have any use whatsoever for autosave is if the OT crashes it will (usually) remember where I was..

 :blink:

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Re:Save as NOOOOOO!!
Posted by rennweg - 2011/10/11 21:50
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I can only agree about the disadvantages of autosave. It can be handy sometimes, but sooo much of a annoying thing most of the time.
There must be at least an option for that in the personalize menu to turn it off/on.
I really expect elektron to change that with the next OS.

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Re:Save as NOOOOOO!!
Posted by darenager - 2011/10/12 07:40
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Hate autosave, and I also wish there was a compare so you could check if what you changed actually sounds better than the saved file. Or even if a few prior versions could be saved so if you mess up you can revert to an earlier file.

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Re:Save as NOOOOOO!!
Posted by Allerian - 2011/10/12 12:26
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+1 Autosave is maddening. "Save as" should create a completely new project, leaving the existing one unchanged.

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Re:Save as NOOOOOO!!
Posted by Veets - 2011/10/12 13:50
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+1, here's another vote for user-definable autosave. I'm sure what they were thinking is that "everyone complains when they lose patterns in the MNN/MD". So they thought they would "fix" that. However, it's annoying if you want to just audition something and especially if it was developed on the headphone mix but you're now on the main outs or vice versa. Adjusting things so that it sounds normal on your new set of outs means you are going to be screwed the next time you go back to the old outs.

It would be really nice if we could store some descriptive text with the Restore Points like "Oct 11 edit" or "B4 major tweaks". 16-20 chars would be great;) I don't know about you all but I have no clue what is in the Restore Points and am really reluctant to Restore. Whenever something gets messed up, I often get the existential dilemma of "to restore or not to restore, that is the question".

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Re:Save as NOOOOOO!!
Posted by Steril707 - 2011/10/12 18:20
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I just want a normal "Load/Save"-system, like on my MPC for instance.

If I want to save a state, I save under a new/old name, and if I want to load something, I just load it under that name..

The OTs system of loading/savin stuff is so complicated that I hate it.

It's easily the shittiest design decision on the whole device for me.

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Re:Save as NOOOOOO!!
Posted by dasz - 2011/10/13 00:13
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I got bit by this in a diffent way, resulting in a loss of my patterns.

I was working with a new a project, that was filled with really cool stuff, and then saved as new, and bang my patterns and parts were gone filled with empty Patterns and machines when I loaded them up.   I was quite miffed ....

This has happened to me 3 times in the past year.

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Re:Save as NOOOOOO!!
Posted by dasz - 2011/10/13 00:14
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Steril707 wrote:
I just want a normal "Load/Save"-system, like on my MPC for instance.

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It's easily the shittiest design decision on the whole device for me.

+1!

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Re:Save as NOOOOOO!!
Posted by add123 - 2011/10/13 01:01

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yes they need to fix this

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Re:Save as NOOOOOO!!
Posted by rennweg - 2011/10/13 02:35

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...understandable frustration here... :oof:

Unfortunately the new OS 1.03 does not change this annoying "bug", which obviously is not a bug. It is a terrible mistake regarding the OTÂ´s Load/Save system in general.

Write elektron to change that ASAP, I am concerned that this will not happen soon if we donÂ´t urge them to do so. Maybe a OS 1.03A will follow quick, if elektron is more aware of that (maybe they are though, but need more time?!?)

- Save as new should not sync current project automatically to card.
- Autosave function must be configurable in the personalization menu with YES/NO.

Veets wrote:
It would be really nice if we could store some descriptive text with the Restore Points like "Oct 11 edit" or "B4 major tweaks". 16-20 chars would be great I don't know about you all but I have no clue what is in the Restore Points and am really reluctant to Restore. Whenever something gets messed up, I often get the existential dilemma of "to restore or not to restore, that is the question".
Same with me. I often really do not know what is in the last restore point and "to restore or not to restore" is often an annoying question and workflow breaker, especially when you know that "save as new" also is no way out of this dilemma.
So +1 if we could store some descriptive text with the Restore Points (and maybe even compare those different version by having the option to choose from one of them).

Edit: Mailed a report to elektron support.

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Re:Save as NOOOOOO!!
Posted by BretDenser - 2011/10/13 02:51

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-WOOOORD. This is terrible. :angry:

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Re:Save as NOOOOOO!!
Posted by N_Rain - 2011/10/13 06:24

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If you always store a backup you can always restore your project even after saving a copy as a new project. This has always worked easy and data loss free enough for me, my only gripe is I would like an option when loading a project of whether to load from the autosave file or the backup file. This would save me from having to load a project twice as I always start from my backup file in case I don't remember making changes that may have been autosaved.
The solution here is religiously use the backup function. That being said, I wouldn't mind having several backup slots for various saved versions of a project.

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Re:Save as NOOOOOO!!
Posted by electrolegs - 2011/10/13 08:57

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It's really as simple as this: save before play. If you are about to experiment and to forgetful to remember, then boo hoo.

Is it really a big deal to save as new at the start of a session? I think not.

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Re:Save as NOOOOOO!!
Posted by rennweg - 2011/10/13 09:41

_____

Some of us may like, or get along with the Load/save system of the OT, otherÂ´s donÂ´t feel comfortable with it.
A yes/no option in the "personalize" section if to "autosave" or not, would please everyone, I think.

Several backup slots to choose from, maybe even if we could store some descriptive text with the Restore Points, would make things easier for everyone as well, as far as my muddy brain can think of right now....:laugh:

But true is - as N.Rain mentioned, if you "store back" in the beginning, "save as new" then and "restore backup" afterwards you get back where you saved it first, I just checked that, to make sure. Why the OT syncs the projects, before you do "save as new" still doesnÂ´t make sense to me, but maybe I am missing something here too.:unsure:

 :okay:

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Re:Save as NOOOOOO!!
Posted by boboter - 2011/10/13 09:47

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+1 for a personalize setting that lets you disable autosave. I must have messed up my default/start project over a hundred times. My brain simply doesn't adapt to that behaviour.

Also a default function would be nice. But that can wait.

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