
OT - effects discussion

Posted by gliiitches - 2011/04/15 08:21

I love the OT to bits. As I've said before, I am so glad I chose to ditch Live and get the OT.

The one thing I'm not 'feeling' at the moment is the OT's FX. The delay and flanger are OK - nothing special, but they do a job. The filter is the best of the bunch.

But everything else just isn't doing it for me. The chorus and phaser don't seem to have much effect on anything I use. I can't hear the effect much at all, even on extreme settings. And I'm struggling to get a decent sound using the EQs, compressor, or reverb.

I'm sure all this is user error - maybe I just need more time experimenting?

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Re:OT - effects discussion

Posted by jbuonacc - 2011/04/15 08:35

well, the Chorus was really cool/unique at one point. so much for that...

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Re:OT - effects discussion

Posted by SecretMusic - 2011/04/15 08:37

gliiitches wrote:

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I'm sure all this is user error - maybe I just need more time experimenting?

you can't...hear the chorus ?

damn...not sure what to tell you..what kind of sounds are you running through it?

it seems to work best with high end sounds, shakers, hats, vocals etc.

it will turn the smallest shaker into a wall of lush mushy sound, and then right down to tuned screaming notes..not sure how one would not "hear" it.

the weakest of the bunch for me is the compressor, Elektron haven't gotten that right yet.
and the reverb is a bit "tame"

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Re:OT - effects discussion

Posted by N_Rain - 2011/04/15 08:44

Yeah, the comp doesn't do it for me. Haven't gelled with the EQ's or the LO-FI yet either. The reverb seems decent to my ears..

Otherwise I use the filter for almost everything to the point where I wish it was a fixed item and I had two more FX blocks. I'm sure we will see lots of improvements/additions to the FX over time..

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Re:OT - effects discussion

Posted by gliiitches - 2011/04/15 08:53

Oh yeah, don't get me wrong - I know the OS isn't finished and Elektron have made a big point about more FX being added in the future.

Re. the chorus & phaser - I've ran a load of different sounds through them. I just can't 'hear' the usual effects you'd associate with them. Y'know, the kind of 'watery' effect that a chorus produces or the 'sweeping' sound of a phaser. By contrast, I can definately hear the 'metallic' sound I'd expect from a flanger.

Maybe it's my ears! :laugh:

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Re:OT - effects discussion

Posted by SecretMusic - 2011/04/15 08:56

N_Rain wrote:

Yeah, the comp doesn't do it for me. Haven't gelled with the EQ's or the LO-FI yet either. The reverb seems decent to my ears..

Otherwise I use the filter for almost everything to the point where I wish it was a fixed item and I had two more FX blocks. I'm sure we will see lots of improvements/additions to the FX over time..

regarding the lo-fi, i've been using it a lot lot lot on basslines, assigning the Dist and bit reduction to a scene, cutting the kick, and you got some exreme dirty bass fills...love it!

the amp mod doesnt do it for me though, maybe cause i've had my MD for a long time, and don't feel like hearing any more amp mod for a while :ohmy:

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Re:OT - effects discussion

Posted by SecretMusic - 2011/04/15 08:58

gliiitches wrote:

Oh yeah, don't get me wrong - I know the OS isn't finished and Elektron have made a big point about more FX being added in the future.

Re. the chorus & phaser - I've ran a load of different sounds through them. I just can't 'hear' the usual effects you'd associate with them. Y'know, the kind of 'watery' effect that a chorus produces or the 'sweeping' sound of a phaser. By contrast, I can definately hear the 'metallic' sound I'd expect from a flanger.

Maybe it's my ears! :laugh:

yeah i agree with the phaser...a bit disappointing..

to me though, the chorus was made to process organic percussion! i've never heard a chorus get to that mushy sound before, i love it!

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Re:OT - effects discussion

Posted by SeanPrice - 2011/04/15 09:07

I actually really love the OT compressor and EQ's...I've been getting great results with both, especially if I use track 8 as a Master.

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Re:OT - effects discussion

Posted by SecretMusic - 2011/04/15 09:14

SeanPrice wrote:

I actually really love the OT compressor and EQ's...I've been getting great results with both, especially if I use track 8 as a Master.

mm, haven't used the comp on track 8 yet...cool, that's probably the best way to use it to get more "pumping" results.

the EQ is quite cool sounding when boosting, it has the same "hollow" and punchy quality as the filters I find. I would have to agree though, we need the filter as standard, and 2 more effects per track!
:P

Re:OT - effects discussion

Posted by KryoSift - 2011/04/15 23:43

I like all the effects enough to use my OT as my only external effects device (for now). It's no Eventide but it gets the job done for my broke ass :laugh:

Re:OT - effects discussion

Posted by data-line - 2011/04/15 23:50

OT effects are really cool i think, the way you can combine 2 effects before or after each other is very creative. for example having LO-FI effect before filter is a killer!

Reverb is very nice to glue up pad and synth sounds, chorus is very tasty for having dodgey sounds :D

Compression and EQ effects do the job really well for me, Compression at the master track especially.

Re:OT - effects discussion

Posted by dogoftears - 2011/04/16 10:43

personally i find the fx to be quite good. it's very useful to learn the hidden functions of each effect. for example setting the delay to freeze mode friggin kicks ass for doing live glitch-stutter mayhem, but u have to know that send=0 triggers the effect. also if yr doing delay time modulation, it is important to choose either tape or digital style emulation... if u want pitching, slewed fx, u need tape mode, if u want stepped delay time changes u want tape mode off.

the compressor, honestly, is excellent, but there's a trick to using it. turn the RMS knob in the sub-menu all the way up. it is now compressing peaks instead of RMS. no doubt if your having trouble getting predictable results out of the compressor, you have it set to RMS compression, which is not what most of us want :)

that said i would give any thing for a gain reduction meter...

i do wish you could place delays and verbs pre-filter. i like to use lots of feedback and a filter helps control some of the rogue frequencies of a feedback blast.

honestly, based on the hardware layout, i doubt we're gonna get more fx slots, so you'll wanna learn to deal with what's offered, hehe. i agree w/ someone elses statements about a filter pre-fx for every channel... but i just dont see room on the AMP or LFO pages for this to happen, unless all the filter setting are hidden in the LFO sub-menu.

the EQ's, by the way, are great, quite transparent and very surgical. in case you don't know this, almost NO digital EQ on earth short of UAD et al will sound good with BOOSTS... so try just *cutting* w/ the EQ. it's a great surgery tool. the high-pass of the filter is also a good EQ/surgery tool, and if all u need is a DC/low-end filter, you have that function built into the filter (try switching hi-pass to 24db!)

the modulation fx are fine, they are rich and high quality, tho i agree they are not very "wet"... they're more for nice stereo processing. if u want a really wet sounding modulation effect, use the Delay effect, LFO modulating delay time, high feedback, send set low, etc.

the reverb is great too, but i wish it had dry vs wet separate level controls instead of just a Mix knob. i lose a lot of gain with full mix verb, it's tough to get a full drone out of it, would be nice if it had some built in gain.

my general view towards the fx is that they are meant as little jack-knife tools more than radical sound destruction processors. the sound destruction happens with slicing, plocks, crazy scene actions, rate and pitch modulation, LFO's, etc... the fx are just there to help u get it to sound "right".... MHO, YMMV.

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Re:OT - effects discussion

Posted by SeanPrice - 2011/04/16 12:31

Haha, I hadn't noticed that RMS all the way down was the RMS setting, not the Peak setting. With a high ratio, the attack all the way up and the threshold around noon, I've been getting great transient designer type fx, which sound great with the mix knob somewhere in the middle

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Re:OT - effects discussion

Posted by prscrptn - 2011/04/16 22:07

data-line wrote:

OT effects are really cool i think, the way you can combine 2 effects before or after each other is very creative. for example having LO-FI effect before filter is a killer!

+1 this is my favorite effect on the OT!

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Re:OT - effects discussion

Posted by heckadecimal - 2011/04/17 03:47

I love the compressor.

Try extreme-ish settings on a breakbeat that has a somewhat short release... not too short, but so that it's fading away before the next gate. Compress the hell out of that that and it's time for some jilted pumping (not sidechained, mind you) grooviness.

I'm a big fan of all the other effects too.

Locked delay with the scenes and various lengths on different scenes.

The filters are buttery (digital or not) and overdrive real nicely in the right situation/setup.

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Re:OT - effects discussion

Posted by N_Rain - 2011/04/17 07:03

dogoftears wrote:

honestly, based on the hardware layout, i doubt we're gonna get more fx slots, so you'll wanna learn to deal with what's offered, hehe. i agree w/ someone elses statements about a filter pre-fx for every channel... but i just dont see room on the AMP or LFO pages for this to happen, unless all the filter setting are hidden in the LFO sub-menu.

Somebody else once suggested that pressing both FX buttons at the same time could be a good way to access a third effect block. For example this method could be used to access the hypothetical filter for each track. It would be ideal if the routing could be a set so that the filter could be placed pre/post the other two FX. Of course I would still want a filter

as a choice for the other two FX blocks. Sometimes a guy just needs a more filter!

SeanPrice wrote:

I've been getting great transient designer type fx, which sound great with the mix knob somewhere in the middle

A designated transient designer would be a really nice addition to the OT FX palette IMO.
Also, on the topic of filter, a fixed filter bank FX would be f*ckin awesome!!!

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Re:OT - effects discussion

Posted by SeanPrice - 2011/04/17 08:59

i kinda doubt we will ever see a third fx block on any of the tracks. Even if it was just a dedicated filter per track accessed via , i bet it's a dsp horsepower issue. It would be nice to be able to have a delay and verb on a single track. I don't know if its a ram limitation, but it would be nice to at least be able to dynamically allocate those resources by having two on one and non on another. I would also kill to have p-lock and scene access to the setup menus for all the pages, but especially the fx

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Re:OT - effects discussion

Posted by speak_onion - 2011/04/21 03:56

I'm liking the reverb most. My friend who has an MD bitches about the MD verb a lot, so I was worried, but I find that it sounds just like I hoped it would and has just the right controls to make it flexible but not too fiddly.

I'm also using the filter A LOT A LOT A LOT, and while I won't reach for it before my other filters, it's great when used with LFOs, scenes, etc.

The distortion in the lo-fi effect sounds great, but it adds sooo much volume, and there's no way to turn it down via a scene so that I can sweep in distortion without overpowering the whole mix.

I find the delay passable, but there's this weird flanging/pinging on the repeats that weirds me out, and I wish when you sent something mono to the ping pong, it would actually ping pong. There's plenty of true stereo algos to do that. No big, though.

The mod FX aren't my taste at all (I miss my E-MU RFX Phaser!), and I don't have much use for EQ or comp for what I'm doing with the OT. I can't think of any FX I would like them to add, but I really would like wet/dry and volume params for the lo-fi effect.

Overall, I'd say the FX aren't special on their own, but become super fun with the other OT powers.

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Re:OT - effects discussion

Posted by BobTheDog - 2011/04/21 04:30

SeanPrice wrote:

I would also kill to have p-lock and scene access to the setup menus for all the pages, but especially the fx

Snap!

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