Interest in OT science lab...?
Posted by papertiger - 2011/03/05 00:50

Ok folks -- who's interested in an OT science lab? If there are enough people who are interested, we can set one up.

Personally, I was thinking about making the inaugural OT science lab fairly ridiculous -- as in limiting everyone to 1 or 2 drum samples tops (or maybe go up to 5). why that extreme? because you can get pretty inappropriate with an 808 conga and turn it into a synth soundscape, that's why.

So who's interested? let us know! Also feel free to post your suggestions about what the OT science lab should entail. . .

M

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Re:Interest in OT science lab...?
Posted by kirlian - 2011/03/05 00:53

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let's try to keep this sort of constructive OT talk to a minimum. ;)

i'd love to see/hear this go down. i hope you get some takers.

==========

Re:Interest in OT science lab...?
Posted by tIB - 2011/03/05 01:01

Me! I wondered about an OT vs MDUW since lab... see how far both sets of machines users could take the same sample set.

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Re:Interest in OT science lab...?
Posted by Veets - 2011/03/05 01:02

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kirlian wrote:
let's try to keep this sort of constructive OT talk to a minimum. ;)

LOL!:laugh: :laugh: :laugh:

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/05 01:11

I'd certainly be interested in an OT science lab.

How about we all use the same 2 (or 3) samples? :evil:

That would be a good way to get deep and creative with the mangling capabilities and be amazed with what everybody can come up with the same 2-3 samples...

==========

Re:Interest in OT science lab...?
Posted by papertiger - 2011/03/05 01:15

Jims computer beats wrote:

I'd certainly be interested in an OT science lab.

How about we all use the same 2 (or 3) samples? :evil:

That would be a good way to get deep and creative with the mangling capabilities and be amazed with what everybody can come up with the same 2-3 samples...

Oh yes -- that's what I meant. Apologies if that wasn't clear. That's usually the point of the Science Labs -- everyone starts with the same tools, then asplosions!

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/05 01:26

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papertiger wrote:
Jims computer beats wrote:
I'd certainly be interested in an OT science lab.

How about we all use the same 2 (or 3) samples? :evil:

That would be a good way to get deep and creative with the mangling capabilities and be amazed with what everybody can come up with the same 2-3 samples...

Oh yes -- that's what I meant. Apologies if that wasn't clear. That's usually the point of the Science Labs -- everyone starts with the same tools, then asplosions!

That sounds perfect to me then!

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/05 01:27

I am up for this too!!!

2 or 3 samples limit sounds so much fun!!!!!!!!!!!!!!!!!!!

==========

Re:Interest in OT science lab...?
Posted by Bongsau - 2011/03/05 01:34

I'm in too.

==========

Re:Interest in OT science lab...?
Posted by Amanita - 2011/03/05 01:34

I would have a go too.

Matthew

==========

Re:Interest in OT science lab...?
Posted by gurulogic - 2011/03/05 02:12

I'm in!
I think it would be nice to also include a nice long harmonically rich synth tone in the sample set.

==========

Re:Interest in OT science lab...?
Posted by CrsCain - 2011/03/05 02:21

I'll play.

==========

Re:Interest in OT science lab...?
Posted by actuel - 2011/03/05 03:08

---

i'm up for it.

==========

Re:Interest in OT science lab...?
Posted by RubixGroove - 2011/03/05 03:32

Sounds good here, too.

"everyone starts with the same tools, then asplosions!"
Quote of my week. xD

==========

Re:Interest in OT science lab...?
Posted by darenager - 2011/03/05 08:29

In.

808 conga FTW!

==========

Re:Interest in OT science lab...?
Posted by RubixGroove - 2011/03/06 09:25

---

^^ conga me crazy!
Diggin' the 808 MD syx, by the way. :D

==========

Re:Interest in OT science lab...?
Posted by Microscopial - 2011/03/06 19:02

RubixGroove wrote:
Sounds good here, too.

"everyone starts with the same tools, then asplosions!"
Quote of my week. xD

shouldnt it be "otplosions" LOL;)

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/06 20:22

lets bring this on!

We could have lik few limited sample packs and the one that gets most votes we will use it for the science lab ?

==========

Re:Interest in OT science lab...?
Posted by darenager - 2011/03/07 06:51

I propose 8 sounds:

808 conga
white noise
a piano note
4 seconds of random scanning thru an fm radio
a sine wave
a ruler being pinged on a desk
an electric motor sound
running water

How about that?

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/07 07:25

^^Sounds like a great idea!!

==========

Re:Interest in OT science lab...?
Posted by papertiger - 2011/03/07 10:34

there are some great ideas in this thread and a good deal of interest! heartening to see.

I'll do my best to get the sample pack finished this week so we can start next weekend. rules, samples, etc. to follow, but feel free to continue suggesting in the meantime!

M

==========

Re:Interest in OT science lab...?
Posted by darenager - 2011/03/07 17:46

Looking foreward;)

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/03/07 18:18

I think I am in too, provided I can get a CF card that works before the deadline. :)

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/07 20:04

Cool. I'm in if I can find the time.

==========

Re:Interest in OT science lab...?
Posted by howdragonsdisappear - 2011/03/08 16:35

---

i'll be in, but one week will surely be short to have my machine back :(

==========

Re:Interest in OT science lab...?
Posted by KryoShift - 2011/03/09 23:05

I'm down :cheer:

==========

Re:Interest in OT science lab...?
Posted by papertiger - 2011/03/09 23:11

---

howdragonsdisappear wrote:
i'll be in, but one week will surely be short to have my machine back :(

the deadline should be long enough so that you'll have the chance to participate (you'll just maybe have less time). I think giving people a few weeks as opposed to one or two increases the number of participants...always a good thing!

==========

Re:Interest in OT science lab...?
Posted by KryoShift - 2011/03/10 00:57

I'll actually be in Sweden from March 20th to at least March 25th or so, and either still in Sweden or some other country until the 30th. My Octatrack will not be coming with me :(So I better act fast when this starts :cheer:

==========

Re:Interest in OT science lab...?
Posted by glaive - 2011/03/10 01:17

In. Very small sample set please.

==========

Re:Interest in OT science lab...?
Posted by udenjoe - 2011/03/10 02:57

I would say one sample. It doesn't really matter cuz you can do all you care to do.

==========

Re:Interest in OT science lab...?
Posted by actuel - 2011/03/10 03:21

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glaive wrote:
In. Very small sample set please.

agreed.

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/10 03:36

---

actuel wrote:
glaive wrote:
In. Very small sample set please.

agreed.

+ 1 (zillion).

I would also add, short samples. It must be restraining enough so that people have to dig and be creative with near nothing, I think... A good way to explore the OT deeper.

==========

Re:Interest in OT science lab...?
Posted by Bathrobe - 2011/03/10 03:40

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darenager wrote:
I propose 8 sounds:

808 conga
white noise
a piano note
4 seconds of random scanning thru an fm radio
a sine wave
a ruler being pinged on a desk
an electric motor sound
running water

How about that?

you already made some tracks just using, unfair ;-)

iÂ´d be in.

==========

Re:Interest in OT science lab...?
Posted by howdragonsdisappear - 2011/03/10 04:03

---

seems that my machine will be back in time :)

i think that there's toomuch samples
the motor and the water would be enough for me

richard devine have a recording underwater on his soundcloud, it could be really cool to use an extract of it
http://soundcloud.com/richarddevine/hydrophone-lav-recording-of-1000-maggots-in-sticky-wet-mud

==========

Re:Interest in OT science lab...?

Posted by howdragonsdisappear - 2011/03/10 04:08

---

glaive wrote:
In. Very small sample set please.

We have been limited with the md during long time and you still want to use small sample !!! :woohoo:

edhit: ohh ihaven't read well, ok for a small set :laugh:

==========

Re:Interest in OT science lab...?

Posted by darenager - 2011/03/10 04:14

Bathrobe wrote:
darenager wrote:
I propose 8 sounds:

808 conga
white noise
a piano note
4 seconds of random scanning thru an fm radio
a sine wave
a ruler being pinged on a desk
an electric motor sound
running water

How about that?

you already made some tracks just using, unfair ;-)

iÂ´d be in.

haha, cheeky! I actually have not used my OT for 3 or 4 weeks:(

==========

Re:Interest in OT science lab...?

Posted by papertiger - 2011/03/14 09:18

Sorry for the delay, but the sample pack for OT Science Lab #1 can be downloaded HERE.

There are six samples total, all short (one is perhaps 2 seconds?). Hopefully there is enough variety to keep people happy but without eliminating the challenge factor that is part of the Science Lab tradition. The samples were tested and work fine with OS 0.99E.

big shoutout to Gys for direct inadvertent help!

Let's make the deadline APRIL 10, 2011. Hopefully that will give people enough time to participate.

As in the past, here are the rules:

OT AND SAMPLE PACK SAMPLES ONLY! No other hardware, software, or samples are allowed; no overdubbing or postproduction is permitted. Entries should be at least 1 min. long. Software may ONLY be used to record your song.

More info on where to post/send mp3s the closer we get to the deadline (and also because I need to ask actuel)

Go!

M

==========

Re:Interest in OT science lab...?

Posted by gurulogic - 2011/03/14 11:20

Thanks, this should be fun!

Presuming that internal resampling is permitted, do we make an exception to allow external editing of resampled audio files to trim off the first 100ms of audio? For anyone who doesn't know what I am talking about, the 100ms is the latency (according to my measurement) introduced when recording from an internal source on the OT.
Hopefully this bug will be fixed soon anyways.. ;)

==========

Re:Interest in OT science lab...?

Posted by Amanita - 2011/03/14 14:47

I was thinking about this and keeping track of resampling is going to be tough - I know people here are not likely to want to "cheat" but constant resampling of the material will make it impossible to identify wether or not the original samples are being used. Would it not be better to ensure that the tracks can be reproduced via sysex by everyone (not least so that we can learn other peoples tricks). BTW - I'm not even sure whether we can export OT tracks as sysex?

Matthew

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/14 15:08

Amanita wrote:
I was thinking about this and keeping track of resampling is going to be tough - I know people here are not likely to want to "cheat" but constant resampling of the material will make it impossible to identify wether or not the original samples are being used. Would it not be better to ensure that the tracks can be reproduced via sysex by everyone (not least so that we can learn other peoples tricks). BTW - I'm not even sure whether we can export OT tracks as sysex?

Matthew

As long as you create a new Set with it's own Project and sample pool, you can easily copy the folder to your computer and ZIP it up. I did it when I was experimenting with multiple waveforms/drums in one sample and shared it on here.

==========

Re:Interest in OT science lab...?

Posted by gurulogic - 2011/03/14 15:36

I think the ability to internally resample and retweak is one of the highlights of the OT, it seems a shame to exclude that functionality and to not show off the extreme audio processing that can be accomplished using multiple passes. For sharing purposes, perhaps the resampled audio could be named as such? As far as cheating is concerned.. why bother?

Perhaps we could allow ONE internal mixdown of a maximum bar length that would be allowed to occupy up to two tracks in the final mix?
Either way, it will still be fun!

About sharing the source files, yes it would be wise for everyone to create an AUDIO folder in the project directory and place all samples there. This will make it easy to share your project file.

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/14 16:43

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gurulogic wrote:
Thanks, this should be fun!

Presuming that internal resampling is permitted, do we make an exception to allow external editing of resampled audio files to trim off the first 100ms of audio? For anyone who doesn't know what I am talking about, the 100ms is the latency (according to my measurement) introduced when recording from an internal source on the OT.
Hopefully this bug will be fixed soon anyways.. ;)

No external editing: we all have to work with the same bugs :)

==========

Re:Interest in OT science lab...?
Posted by darenager - 2011/03/14 19:07

+1

If it can't be done on the OT alone, then it should be disallowed IMHO.

I think these limitations help to define the lab and make it more fun and help us to dig deeper!

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/14 19:13

---

hmm, i thought that resampling would not be allowed :)

well, either way, these sounds will go for miles!

Damn, just noticed the date - 10th April, will have to complete this before heading out for musikmesse...It is all going to be a bit tight - FUN :D

==========

Re:Interest in OT science lab...?
Posted by glaive - 2011/03/14 19:34

Very UW style samples in this pack.

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/14 19:38

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glaive wrote:
Very UW style samples in this pack.

Agreed! :dry:

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/03/14 20:24

So can we re-sample within the OT?

Andy

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/14 21:05

---

neilbaldwin wrote:
gurulogic wrote:
Thanks, this should be fun!

Presuming that internal resampling is permitted, do we make an exception to allow external editing of resampled audio files to trim off the first 100ms of audio? For anyone who doesn't know what I am talking about, the 100ms is the latency (according to my measurement) introduced when recording from an internal source on the OT.
Hopefully this bug will be fixed soon anyways.. ;)

No external editing: we all have to work with the same bugs :)

Unless there's something I don't understand, can't you trim the sample in the OT's sample editor?

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/14 21:33

You're right.

Personally, I don't think we should be allowed to create (as in store on the CF card) any further samples. Will make things a lot more interesting.

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/14 22:16

I think it is fair enough not to be able to resample and so on

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/03/14 22:24

Surely we should be able to use all the functionality offered by the OT apart from sampling from an external source?

==========

Re:Interest in OT science lab...?
Posted by gurulogic - 2011/03/14 22:28

Jims computer beats wrote:

Unless there's something I don't understand, can't you trim the sample in the OT's sample editor?

Yea sure,but good luck on material with no solid percussive hit on the first beat. Can also set the trig offsets to -5/96? but then your first trig is missed when changing patterns.

So resampling, limited resampling or no resampling?

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/14 22:35

---

gurulogic wrote:
Jims computer beats wrote:
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Yea sure,but good luck on material with no solid percussive hit on the first beat. Can also set the trig offsets to -5/96? but then your first trig is missed when changing patterns.

So resampling, limited resampling or no resampling?

I think we shouldn't be able to resample...

And to continue the off-topic discussion about the trimming, you can hear the results of your trim by pressing "cue". This combined with snap to zero-crossing point (hold function while moving the start/loop/end point), you should be able to trim your sample quite easily even without having percussive sounds. You can also zoom on the wave horizontally and vertically to better see where the waveform starts. So far it hasn't been a problem here...

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/14 22:48

Can we submit multiple entries?

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/14 23:31

I guess we should put only one entry, and share the rest :)

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/14 23:36

But....but....but I've already done one. This is massive fun! :laugh:

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/14 23:43

---

yeap! Cant wait to get home!!!

==========

Re:Interest in OT science lab...?
Posted by Microscopial - 2011/03/15 00:03

---

neilbaldwin wrote:
Cool. I'm in if I can find the time.

neilbaldwin wrote:
But....but....but I've already done one. This is massive fun! :laugh:

hehehehehe you make me lauigh neil

cheers ross:woohoo: :woohoo: :woohoo:

==========

Re:Interest in OT science lab...?
Posted by GYS - 2011/03/15 01:05

---

papertiger wrote:

There are six samples total, all short (one is perhaps 2 seconds?). Hopefully there is enough variety to keep people happy but without eliminating the challenge factor that is part of the Science Lab tradition. The samples were tested and work fine with OS 0.99E.

big shoutout to Gys for direct inadvertent help!

Thanks for the props, PT. :) I'm psyched to hear what all of you come up with.

FWIW, I'm compiling a new sample pack for EU soon. Kind of a follow up to my vinyl clicks and pops, but derived from a random recording script I collaborated on a while back. Lots of weird short glitchy things that I've found incredibly useful!

==========

Re:Interest in OT science lab...?
Posted by Nils - 2011/03/15 01:20

GYS wrote:
FWIW, I'm compiling a new sample pack for EU soon. Kind of a follow up to my vinyl clicks and pops, but derived from a random recording script I collaborated on a while back. Lots of weird short glitchy things that I've found incredibly useful!

I came up with some interesting stuff using exclusively your "snippet sample pack" last year. I love the idea of using "random" snippets to create new sounds.

==========

Re:Interest in OT science lab...?
Posted by GYS - 2011/03/15 01:32

Nils wrote:
GYS wrote:
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I came up with some interesting stuff using exclusively your "snippet sample pack" last year. I love the idea of using "random" snippets to create new sounds.

Well I'm glad they are finding happy homes. :laugh:

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/15 03:24

I probably peaked early. A premature ejaculation from me:

Mercury Buns

Video done just for a bit of fun. I struggled to use one of the samples. This is just an ever-evolving 64 step single Pattern. Probably need to tame it and forge it into something but I was just having so much fun I decided to share. It's simply staggering what you can do with the OT.

==========

Re:Interest in OT science lab...?
Posted by GYS - 2011/03/15 03:31

---

neilbaldwin wrote:
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Mercury Buns

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Wow....sounds awesome!

==========

Re:Interest in OT science lab...?
Posted by Thomas - 2011/03/15 03:35

---

neilbaldwin wrote:
I probably peaked early. A premature ejaculation from me:

Mercury Buns

Video done just for a bit of fun. I struggled to use one of the samples. This is just an ever-evolving 64 step single Pattern. Probably need to tame it and forge it into something but I was just having so much fun I decided to share. It's simply staggering what you can do with the OT.

I was so pumped for this science lab! But after hearing that, I think im gonna wait for the next one! ;)

==========

Re:Interest in OT science lab...?
Posted by tIB - 2011/03/15 04:01

---

sounding great niel... bar raised!

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/15 04:05

Wow Neil, this sounds fantastic!

Bar raised indeed (and there wasn't any bar in the first place!)

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/15 04:13

---

yeap, a very nice high bar to start with :D

Great Work!

==========

Re:Interest in OT science lab...?
Posted by Nils - 2011/03/15 04:24

---

neilbaldwin wrote:
Mercury Buns

Wow, nice work!!

==========

Re:Interest in OT science lab...?
Posted by tjebbe - 2011/03/15 07:19

Sweet sounds Neil

cool First OT Lab!!!! :silly:

INSIDE THE MACHINE WE GO !!!!

:laugh:

==========

Re:Interest in OT science lab...?
Posted by jbuonacc - 2011/03/15 07:35

---

neilbaldwin wrote:
Mercury Buns

holy shit, Neil, this is excellent!

would it be possible to get an MP3 of this?

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/15 09:00

Heh, thanks guys. :)

@JBUONACC: yes, i'll sort you one out. I'll upload the OT Set/Project too (though I assume that's the done thing with these Science Labs?)

==========

Re:Interest in OT science lab...?
Posted by KryoShift - 2011/03/15 09:00

No one's really definitively answered on the resampling thing. All I keep seeing is "I think X"

Well? :huh:

==========

Re:Interest in OT science lab...?
Posted by actuel - 2011/03/15 09:15

@ Kyroshift: Yes, you can use resampling, no external editing, effects, etc of any kinda. It all has to be down within the OT.

==========

Re:Interest in OT science lab...?
Posted by gurulogic - 2011/03/15 10:28

Perhaps the Science Lab details should be moved from the 4'th page to the first page?

About resampling, perhaps we should have two categories? One for work done from just the raw original samples and one for work that includes any resampled material, which really would allow for netherworld explorations.?
I dunno, just ideas. So far I'm having a great time with just the original samples but layering and resampling would be fun too..

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/15 15:56

---

re- sampling allowed!

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/03/15 16:12

Nils wrote:
neilbaldwin wrote:
Mercury Buns

Wow, nice work!!

Certainly is!

Neil, did you use resampling to create that?

Andy

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/15 16:22

BobTheDog wrote:
Nils wrote:

neilbaldwin wrote:
Mercury Buns

Wow, nice work!!

Certainly is!

Neil, did you use resampling to create that?

Andy

Nope, no resampling at all. I think the Tracks are:

T1 = croaker
T2 = conga
T3 = spingle
T4 = conga
T5 = wavescan
T6 = 303 bite

1 64-step Pattern, no scenes, no cross-fading. Pretty much used all 3 LFOs on each Track and a liberal sprinkle of p-locking.

Because a few elements are controlled by RND LFOs and a few VERY slow ones, the Pattern is never the same twice. You can literally press Play and leave it looping (for ever!) and it will keep surprising you. That's exactly what I wanted to achieve - my idea was to see if OT itself could make a performance.

And some people complain that the OT is unusable :laugh:

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/15 16:28

_____

neilbaldwin wrote:

And some people complain that the OT is unusable :laugh:

I know.....

:shh:

:evil: :evil: :evil:

==========

Re:Interest in OT science lab...?
Posted by gurulogic - 2011/03/15 16:57

_____

Total piece of junk. Really, what were those Elekton degenerates thinking? Yay, we can pitch shift samples. Isn't this 20011? lol :P

pps, will pay $500 cold hard cash for any unwanted Octatracks :(

(btw, I think this is going to be a groundbreaking showcasing of how versatile the OT actually is)

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/15 20:08

_____

Oh no :S

I've just realised the folly of being lazy and recording the OT straight into the input on my MacBook - all the bottom-end is totally lost.

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/15 20:12

---

either way Neil,

It sounded fat!

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/15 23:20

---

had a go with the samples on my break time, not a success but it was fun :)

==========

Re:Interest in OT science lab...?
Posted by KryoShift - 2011/03/16 00:32

I keep wanting to listen to neil's due to the responses, but yet I don't want to influence myself in any way :laugh:

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/16 00:33

I'm going to do another one anyway so :P

Have a listen, you'll love how I made the wurlitzer chords out of the 808 conga.

;)

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/16 00:54

I tried my hand yesterday too, and just to be more restraining, I initially challenged myself to make my submission out of only one of those samples.

I had something funky going on from just the conga (bass, drums and synthy thing and all!), then I accidently hit function + cue (reload) and lost everyhting... GRRR...

So I tried with another sample ("toodle" I think) and couldn't help myself but to bring out the conga too. I guess it will be 2 samples from me! I already see the benefits of being restrained to the minimum: I tried some things and got some ideas I probably wouldn't have otherwise.

==========

Re:Interest in OT science lab...?

Posted by data-line - 2011/03/16 01:07

Jims computer beats wrote:

I had something funky going on from just the conga (bass, drums and synthy thing and all!), then I accidently hit function + cue (reload) and lost everyhting... GRRR...

This is something which needs to have an UNDO function - just like on MD and MNM - An UNDO selection on the PART listing...

Most of the OT users have only memories left of their lost beats...:lol:

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/16 01:17

I think the 808 conga is THE most usable sample in the world.

I'm not even joking.

:laugh:

==========

Re:Interest in OT science lab...?

Posted by Ekofisk - 2011/03/16 02:01

Here's my contribution:

http://snd.sc/hIRStB

I was going to do it a bit differently, but seconds after recording this take live, I erased one of the important tracks, and lost the ability to undo it. :(

Anyway:
T1: Conga
T2&3: Spingle
T4: Croaker
T5: Conga
T6&7: Recorders

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/16 02:39

See - 808 conga! Super Sample! :laugh:

I like what you've done with the vocal samples there. I was going down that route myself but I ended up trashing it because I ended up approaching the vocals in exactly the same way I'd done the other samples and I got bored. Kind of wish I'd stuck with it now as I like how you can still partly recognise that there's vocals in there.

Oh well - onwards and upwards! :)

==========

Re:Interest in OT science lab...?

Posted by KryoShift - 2011/03/16 03:00

---

neilbaldwin wrote:
I'm going to do another one anyway so :P

Have a listen, you'll love how I made the wurlitzer chords out of the 808 conga.

;)

that's a definite +1 :laugh:

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/16 03:35

---

jbuonacc wrote:
neilbaldwin wrote:
Mercury Buns

holy shit, Neil, this is excellent!

would it be possible to get an MP3 of this?

A longer, higher fidelity (hopefully) version up on soundcloud now - download enabled.

http://soundcloud.com/neilbaldwin/mercury-buns

==========

Re:Interest in OT science lab...?

Posted by Microscopial - 2011/03/16 04:29

---

my first ever sort of piece of music, it really does show the immediacy and power of the OT that I can do something like this with no real idea of what im doing with said samples,

dont know if I even know or understand what I have done but it was FUN

http://soundcloud.com/microscopial/octa-comp-number-one-mp3:dry:

==========

Re:Interest in OT science lab...?

Posted by Jims computer beats - 2011/03/16 04:49

Hey Microscopial, is that a (high passed) beat I hear in the background? ;)

==========

Re:Interest in OT science lab...?

Posted by Microscopial - 2011/03/16 05:01

---

no jim that is pattern b07 on the monomachine playing lol, I thought at the start it was the md which I had turned down, so then turned it off and was concentrating so hard didnt notice it was on, my SINCERE APOPLOGIES wasnt trying to cheat still new to all this, ill re-record it and post later on, sorry peeps,

ps still my first real sort of piece of music so still really proud

cheers ross

==========

Re:Interest in OT science lab...?

Posted by Toni - 2011/03/16 05:04

---

neilbaldwin wrote:
jbuonacc wrote:
neilbaldwin wrote:
Mercury Buns

holy shit, Neil, this is excellent!

would it be possible to get an MP3 of this?

A longer, higher fidelity (hopefully) version up on soundcloud now - download enabled.

http://soundcloud.com/neilbaldwin/mercury-buns
Sounds very nice! B)

==========

Re:Interest in OT science lab...?

Posted by Jims computer beats - 2011/03/16 07:53

Microscopial wrote:
no jim that is pattern b07 on the monomachine playing lol, I thought at the start it was the md which I had turned down, so then turned it off and was concentrating so hard didnt notice it was on, my SINCERE APOPLOGIES wasnt trying to cheat still new to all this, ill re-record it and post later on, sorry peeps,

ps still my first real sort of piece of music so still really proud

cheers ross

Haha BUSTED! B)

==========

Re:Interest in OT science lab...?

Posted by Microscopial - 2011/03/16 08:05

---

totally but is it crap, good different, indifferent or just poo, heheheeehe I said poo lmao

==========

Re:Interest in OT science lab...?

Posted by gurulogic - 2011/03/16 15:37

I was just thinking it would be great if all entries could go on one soundcloud page. This would give a great way to overview all of the tracks and leave comments etc.

(p.s. almost done!)

==========

Re:Interest in OT science lab...?

Posted by Microscopial - 2011/03/16 16:27

---

hi guru I think paper said earlier that once there was enough entrants that she would let us know where we can

congregate our entries cheers ross

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/16 16:44

Microscopial wrote:
totally but is it crap, good different, indifferent or just poo, heheheeehe I said poo lmao

It's definitely different. :)

Personally, I don't think there can be 'good' or 'bad' in the Science Lab because it's just that: a science lab. More about finding out what you can do with the OT as opposed to actually making a good 'song', as it were. That's my take on it anyway.

It's interesting that yours should end up quite 'dark' - mine did too and I never set out intentionally to do that. Maybe that's why Elektron made the OT black? :blink:

==========

Re:Interest in OT science lab...?

Posted by Microscopial - 2011/03/16 17:00

---

thx neil, I actually bought the ot for loading in full samples and just playing around with them, so for me to actually sequence and think about doing music like this is so far out of my comfort zone, but I guess thats the best way to learn eh, any I think ill try again but a lot lighter this time , cheers ross;) :silly: :woohoo:

==========

Re:Interest in OT science lab...?

Posted by darenager - 2011/03/16 17:30

Checking all these out now, great stuff guys!

Ross don't worry! Stirling job!

Eko - Nice, dark textures!

Neil - Superb.

Sadly I have not touched my OT for a few weeks, been a bit snowed under, so I'm likely to be a bit rusty, hoping to squeeze an hour or two in today though:woohoo:

Not sure what to go for yet, might do an electro type thing, never know what will come out though I guess:laugh:

==========

Re:Interest in OT science lab...?

Posted by darenager - 2011/03/16 20:53

Here's my attempt

http://soundcloud.com/darenager/the-blink-of-an-i

Kind of went in a techno direction.

1 pattern, used all 6 samples, here are the details

TR1 808 Conga - Used for kick and conga (predictable:dry:)

TR2 303 Bite - Looped up a single cycle and made bassline
TR3 Croaker - Turned into pad type sound
TR4 Spingle - Made into hats and snare
TR5 Toodle - Riff1
TR6 Wavescan - Riff2

I used track 8 as a master track for a bit of overall reverb (hope that was allowed:unsure:)

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/03/16 21:07

Rusty eh? :)

Great stuff Daren.

==========

Re:Interest in OT science lab...?
Posted by Amanita - 2011/03/17 05:28

---

http://soundcloud.com/capjuju/octatrack-sc-lab-1

Desperate to get 0.995 installed so have not really thought this through much (just did a take and recorded it) and also its a bit patterny repetitive (new phrase!!).

Great efforts guys!!!!

Matthew

==========

Re:Interest in OT science lab...?
Posted by Thomas - 2011/03/17 06:45

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http://soundcloud.com/thomachine/science-lab-1

My first go. Was making another version, but that went out the window when upgrading to 0.995. (i Should have read about sync to card before upgrading! hehe.)

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/17 08:28

---

http://soundcloud.com/jims-computer-beats/jcb-ot-science-lab-01

My first go too... I thought I'd better record it before installing 0.995.
This track was made with only one sample. "toodle".

==========

Re:Interest in OT science lab...?
Posted by Amanita - 2011/03/17 16:32

Well i'm glad i have not rushed to update my OS..... was going to do it this morning but....err...no.

Anyway nice mangling Jim - i enjoyed your track alot!

Matthew

==========

Re:Interest in OT science lab...?

Posted by darenager - 2011/03/17 19:31

---

neilbaldwin wrote:
Rusty eh? :)

Great stuff Daren.

Cheers Neil! Actually I was quite surprised how quick I was able to load them up and get something done, I might have another go if I get the time before the dealine.

Some really interesting and cool stuff submitted so far, great machine and great talent!

Glad I did not get the chance to install the new OS yet, not that I have much work on it yet though.

Keep em coming fellas!

In other news, check this out and help out if you can:

http://elektron-users.com/index.php?option=com_fireboard&Itemid=28&func=view&id=123480&catid=10

==========

Re:Interest in OT science lab...?

Posted by Jims computer beats - 2011/03/19 05:12

Amanita wrote:
Well i'm glad i have not rushed to update my OS..... was going to do it this morning but....err...no.

Anyway nice mangling Jim - i enjoyed your track alot!

Matthew

Thanks! I enjoyed yours too!
In fact, I enjoyed most of the stuff people posted so far. It's really incredible to hear what everyone has come up with only those samples loaded; very different and interesting things. I can't believe that some people think the OT is not usable in it's current form... this proves the opposite!

==========

Re:Interest in OT science lab...?

Posted by Jims computer beats - 2011/03/24 02:02

---

sooo... are we already done with the OT science lab?

==========

Re:Interest in OT science lab...?

Posted by glaive - 2011/03/24 02:35

IIRC, 4/10 was the closing date.

==========

Re:Interest in OT science lab...?
Posted by Jims computer beats - 2011/03/24 02:45

Ok cool, I didn't search the whole thread (I didn't know there was a deadline).

Thanks!

==========

Re:Interest in OT science lab...?
Posted by tIB - 2011/03/24 03:14

Got something brewing here... just need to find time to record.

==========

Re:Interest in OT science lab...?
Posted by tIB - 2011/03/25 02:31

Here be mine: http://soundcloud.com/tib/spiingle-ot-science-lab-1

Just used the one sample, spiingle!

==========

Re:Interest in OT science lab...?
Posted by darenager - 2011/03/26 01:05

Again, another great piece!

Still looking foreward to hearing some more peeps, so anyone who hasn't had a go yet, do, its lottsa fun:)

==========

Re:Interest in OT science lab...?
Posted by data-line - 2011/03/26 01:15

---

^^I will be joining in before the deadline defo!

I am so busy at the moment...it will happen

There has been amazing pieces of music coming out from here though!

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/03/26 01:24

---

darenager wrote:
Again, another great piece!

Still looking foreward to hearing some more peeps, so anyone who hasn't had a go yet, do, its lottsa fun:)

I have done about 6, all are shite though :)

Still looking for the golden turd!

==========

Re:Interest in OT science lab...?

Posted by Amanita - 2011/03/27 21:18

---

http://soundcloud.com/capjuju/the-swamp-on-planet-resample

Finally got round to updating to 0.995C so had another go - no tune or structure, just sounds and resampled resampling :blink: (and the glory that is retrigger rate and LFOs).

Matthew

==========

Re:Interest in OT science lab...?

Posted by tIB - 2011/03/27 22:30

---

^ nice job, need to go back on headphones but thats a nice swamp. Remember getting something similar feeling when I first got my modular. Cricket chirps and such... :)

==========

Re:Interest in OT science lab...?

Posted by tIB - 2011/03/27 22:37

Since I havent gone through all of these yet and most folk seem to be using soundcloud Im made a science lab group:

http://soundcloud.com/groups/octatrack-science-lab/

Join away, send them in and and save me thread trawling!

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/03/28 02:49

I had a few ideas for another one lying about so I thought I'd record it because I don't know how much time I'll have between now and the end of the lab due to an imminent house move.

Evil Endsors

==========

Re:Interest in OT science lab...?

Posted by jdn - 2011/04/03 12:51

@amanita man, I loved your swamp. Resampling definitely for the win. I was about 2:15 in before I started hearing the resampling structure. Very organic and trippy in a way that would be so hard to program in without fractals. :)

==========

Re:Interest in OT science lab...?

Posted by jdn - 2011/04/03 12:58

@neilbaldwin was that one of the new virus demos? ;)
I am seriously floored by how crisp and tight your song plays through.

J

==========

Re:Interest in OT science lab...?
Posted by KryoShift - 2011/04/04 23:52

---

crap I completely forgot about this after I got back from Sweden a few days ago :blush:

==========

Re:Interest in OT science lab...?
Posted by N_Rain - 2011/04/07 06:21

Any tips on how to get over "fear of recording in one take"? I can jam away and have the perfect relaxed groove going but as soon as I press record, I become intent on not making any mistakes and inevitably make mistakes and the performance sounds forced! Maybe I should make this only one minute long! meh!

p.s this science lab seems kinda disorganized. the pertinant info is on page 4? and there is still no place for us to upload the audio and project files? time is running out.. no pressure ;)

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/04/07 06:24

The best bet is to just record all the time and forget you are recording. Then cut the good bit out :)

==========

Re:Interest in OT science lab...?
Posted by N_Rain - 2011/04/07 06:28

---

yea, I would normally do that, and some cut and pasting but I don't think we are supposed to for the science lab project.. raw skillz baby! lol

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/04/07 06:40

Surely cutting one piece out with no editing would be fine?

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/07 06:54

For my first one I actually just pressed Play and recorded the output :laugh:

Second one I 'played' the Patterns and recorded it live.

No problem here with taking the best bit of a longer recording.

==========

Re:Interest in OT science lab...?
Posted by N_Rain - 2011/04/10 07:32

OK, I managed to record a take with only a couple iffy spots ;)
ScienceLab01N Rain{GRU at:

http://soundcloud.com/groups/octatrack-science-lab/tracks

Samples used are:
-conga x 3
-spiingle
-wavescan
-toodle
-303 bite
-croaker

:side:

==========

Re:Interest in OT science lab...?
Posted by orwell - 2011/04/10 11:03

---

amazing stuff nrain

==========

Re:Interest in OT science lab...?
Posted by tjebbe - 2011/04/11 06:20

---

nice stuff everyone

here 's my experimental contribution

conga 3x
1x 303
1x wavescan
1x spiingle
1x croaker

oeps deleted the first test
:blush:

http://soundcloud.com/storm-op-de-maan/ot-sciencelab-1-test-two-stoma

:silly:

==========

Re:Interest in OT science lab...?
Posted by jdn - 2011/04/11 16:07

---

here's my science lab version of an atmospheric drum and bass track:

http://soundcloud.com/jdn/110410-01

-jdn

==========

Re:Interest in OT science lab...?
Posted by jdn - 2011/04/12 09:31

---

and no, ipassenger, i didn't cheat and use a breakbeat sample -- it's all sequenced from the science lab bits. :silly:

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/12 16:51

This Science Lab is a bit of a mess because it spanned 3 versions of the OT software. My first track I can't even get to work (not without a lot of effort) and my second one now sounds different on the 0.998 OS. LOL

Plus it was still a bit too vague especially regarding internal sampling. Personally I considered that "against the rules" if you generated any additional samples and then your track relies on them. Your submitted track should be able to be played on anybody's OT with the original 6 samples. But then I'd exclude one of my own submissions there because I 'played' the Patterns to make the recording.

:silly:

Needs more thought and tighter conditions next time.

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/04/12 17:01

---

jdn wrote:
and no, ipassenger, i didn't cheat and use a breakbeat sample -- it's all sequenced from the science lab bits. :silly:

Hats off to you then sir, brilliant track. I thought at first it was all science lab then your description on soundcloud made me think otherwise. Your clearly a bit of a wizard. :)

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/04/12 17:05

---

jdn wrote:
and no, ipassenger, i didn't cheat and use a breakbeat sample -- it's all sequenced from the science lab bits. :silly:

I'm impressed you got this from those samples, very impressed actually!

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/12 17:19

---

ipassenger wrote:
jdn wrote:
and no, ipassenger, i didn't cheat and use a breakbeat sample -- it's all sequenced from the science lab bits. :silly:

Hats off to you then sir, brilliant track. I thought at first it was all science lab then your description on soundcloud made me think otherwise. Your clearly a bit of a wizard. :)

I like the track a lot. However, using 6 tracks to create the breakbeat which is then internally sampled (and same with the 3-track 303 chord) means additional samples were used, depending on your interpretation of 'the rules'.

That's not a criticism, it just highlights one of the things I think is not quite right with this Science Lab.

:)

==========

Re:Interest in OT science lab...?

Posted by ipassenger - 2011/04/12 17:23

---

neilbaldwin wrote:
ipassenger wrote:
jdn wrote:
and no, ipassenger, i didn't cheat and use a breakbeat sample -- it's all sequenced from the science lab bits. :silly:

Hats off to you then sir, brilliant track. I thought at first it was all science lab then your description on soundcloud made me think otherwise. Your clearly a bit of a wizard. :)

I like the track a lot. However, using 6 tracks to create the breakbeat which is then internally sampled (and same with the 3-track 303 chord) means additional samples were used, depending on your interpretation of 'the rules'.

That's not a criticism, it just highlights one of the things I think is not quite right with this Science Lab.

:)

Yeah i know what your saying. :) With the octatrack being what it is, it's almost possible to create any sound you need by extensive resampling. I know the deadline has passed but I have only just got back in the studio after a bit of a break so might do a track using these samples anyway.

==========

Re:Interest in OT science lab...?

Posted by N_Rain - 2011/04/12 17:27

---

no resampling here.. ;) technicly it was " allowed" as stated somewhere in the disorganization that was this science lab. I dunno, a good test run I guess. Maybe next time we should do it all with stunningly easy to work with samples and be allowed to use up to two OT's :P

==========

Re:Interest in OT science lab...?

Posted by neilbaldwin - 2011/04/12 17:31

N_Rain wrote:
no resampling here.. ;) technicly it was " allowed" as stated somewhere in the disorganization that was this science lab. I dunno, a good test run I guess. Maybe next time we should do it all with stunningly easy to work with samples and be allowed to use up to two OT's :P

Ha ha, good point. Nobody mentioned it had to be on a single OT did they?

Time to get out the credit card and WIN this motherfucker!

:laugh:

==========

Re:Interest in OT science lab...?

Posted by ipassenger - 2011/04/12 17:32

N_Rain wrote:

Maybe next time we should do it all with stunningly easy to work with samples and be allowed to use up to two OT's :P

Ooooh

:D :D

Maybe next time we could just all have to use one sampled loop. Say a bar or two of some well known piece of music and have to do everything with that.

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/04/12 17:35

---

neilbaldwin wrote:

Time to get out the credit card and WIN this motherfucker!

:laugh:

Coming up this week on Elektron Users : "When Competitiveness Goes Bad"

;)

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/12 17:38

---

ipassenger wrote:
neilbaldwin wrote:

Time to get out the credit card and WIN this motherfucker!

:laugh:

Coming up this week on Elektron Users : "When Competitiveness Goes Bad"

;)

:laugh:

I could go further: I'm going to pay Erase to make me a track using OS 0.999

Yeah, Science Lab entry from the FUTURE!

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/04/12 17:45

"...and here we see Neil, so desperate to win he's shoving wads of fifties in Elektrons waistband in hope of getting something a little extra, anything to give him the edge he says he needs. Just pledge Â£2 a month so that we can help these poor lost souls, like Neil."

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/12 23:21

---

ipassenger wrote:
"...and here we see Neil, so desperate to win he's shoving wads of fifties in Elektrons waistband in hope of getting something a little extra, anything to give him the edge he says he needs. Just pledge Â£2 a month so that we can help these poor lost souls, like Neil."

I just need me one of those X-Factor-style sob stories and I'm going straight to number 1!

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/04/12 23:52

---

neilbaldwin wrote:

I just need me one of those X-Factor-style sob stories and I'm going straight to number 1!

"Neil came from a humble background, unable to afford the expensive machines of the time, Neil made his own 909 and 808 from a broken quality street tin, chewing gum wrappers, broken bits of lead mined from old TVs and chopped frozen sausage for the dials. When he wasn't caring for people who were just a little bit better off and heathier than he was, he spent his time feeding the local stray dogs his left over frozen sausages."

==========

Re:Interest in OT science lab...?
Posted by glaive - 2011/04/12 23:54

I spent a lot of time on the Lab, but didn't come up with anything that I wanted to share. The most interesting thing that I played with was using the 303 sample to generate single-cycle waveforms to use as the basis of synth drones. I chained two neighbor tracks (1 -> 2 -> 3) into more delays and reverbs and then set up LFOs to animate things. Great sounds, but not really something I wanted to make public.

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/12 23:57

---

ipassenger wrote:
neilbaldwin wrote:

I just need me one of those X-Factor-style sob stories and I'm going straight to number 1!

"Neil came from a humble background, unable to afford the expensive machines of the time, Neil made his own 909 and 808 from a broken quality street tin, chewing gum wrappers, broken bits of lead mined from old TVs and chopped frozen sausage for the dials. When he wasn't caring for people who were just a little bit better off and heathier than he was, he spent his time feeding the local stray dogs his left over frozen sausages."

And here he is working on his third Science Lab submission:

http://www.kalamu.com/bol/wp-content/content/images/stevie%20wonder%2012.jpeg

==========

Re:Interest in OT science lab...?
Posted by jdn - 2011/04/13 02:58

---

http://knowyourmeme.comi/000/039/080/original/5008_9c00_420.gif?1265669754

Seriously though, thanks for the feedback guys.

I had a feeling that resampling would be controversial, so to keep to the spirit of the science lab I had tested that I could

do this resampling using only sequenced trigs on recorder slots.

Since that works, you can create an arranger "song" that pre-caches the various bits into slots, and then plays the main patterns.

I've uploaded my project here if you want to play around with it. Just play Arrangement 1 to get it all unfolded:
http://elektron-users.com/index.php?option=com_docman&task=doc_download&gid=591&Itemid=30

Constraints definitely spawn creativity... thanks, Papertiger for originating a great lab!

Oh and Neil, your story is truly an inspiration to us all. :lol:

-j

==========

Re:Interest in OT science lab...?
Posted by neilbaldwin - 2011/04/13 04:35

Nice work JDN.

Like I said originally, my post was in no way a criticism of the track and the approach. If nothing else it actually just shows how fucking amazing the OT is - is there nothing it can't do?! :laugh:

==========

Re:Interest in OT science lab...?
Posted by ipassenger - 2011/04/13 16:35

---

neilbaldwin wrote:

http://www.kalamu.com/bol/wp-content/content/images/stevie%20wonder%2012.jpeg

lol.

You've come a long way baby. :)

@JDN:

Nice one, be worth a look that. :)

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/04/13 16:49

JDN - That project is a bit sick when loaded into 998B on my OT.

No arrangement is there at all.

Also it ain't sounding quite right on the patterns in bank B!

==========

Re:Interest in OT science lab...?
Posted by jdn - 2011/04/14 04:40

Bob, I'm not completely surprised. I did this on 0.995. When I upgrade, if I can figure out how to port this over I'll repost the project.

Basically all the arrange does is play pattern b01 for 8 bars (to record it cleanly with a loop), and then pattern b03 for 8 bars (ditto), and then goes through b4 5 and 6 to play the full track. Pattern b01 (in fact anything using part 1 in that project) had its scenes get "broken" at some point -- it thinks the scene a and b slots are assigned to scene 0 and 0, so anytime you try to do anything with the scenes (mute, unmute, assign), the ot freezes. Just a heads up. The full track (using part 2 IIRC) works fine with scenes.

That said, I would not be surprised if things don't sound right.

-j

==========

Re:Interest in OT science lab...?
Posted by jdn - 2011/04/16 11:21

_____

For anyone interested in playing around with my d&b project, I updated to 0.998B and re-saved the project. Everything worked fine over here (except it lost the arranger data during the upgrade).

Cheers,
-jd

==========

Re:Interest in OT science lab...?
Posted by alexeerjons - 2011/07/03 21:32

_____

For more than 20 years, State Permits, Inc has been the leader in retail building permit processing and permit expediting. Obtaining building permits can be a costly and time consuming process. If handled incorrectly, expensive delays can directly impact your bottom line. State Permits has the experience and a long history of successful project completions to ensure confidence that permit needs will be handled correctly, with the attention to detail that helps you get jobs done efficiently. http://www.permit.com

==========

Re:Interest in OT science lab...?
Posted by BobTheDog - 2011/07/03 21:39

_____

Wow I was just thinking about a retail building permit! What a stroke of luck that you posted this here and I would trust a company that spams, where is my cheque book?

==========

Re:Interest in OT science lab...?
Posted by phading - 2011/07/28 23:11

_____

Did this just die? I might be interested in trying this, what are the samples we can use?

Sorry I did not have the patience to search in the thread for the answer :)

EDIT: I found a link on the Files section, but it says the ZIPfile for the samples is offline :(
Why did you guys let this die? WhhyyyyyyY?

==========