
BPM Machine for the MD and MNM ?

Posted by data-line - 2006/06/12 19:13

i think it would be really good to have a BPM machine so that we can control the BPM from a knob, or even parameter lock it !?!?!?!?! :-o

that would be a serious feature.

i wonder if it is possible to achive such a thing?

you can do it on Ableton Live and such software like that but it would be much cooler if we had it on the machine...

what do you think people?

by the way is there a way to control the BPM from an external controller?? :-x

Re: BPM Machine for the MD and MNM ?

Posted by jsrockit - 2006/06/12 20:16

I don't understand....when I sync my MD and MnM...I use the MnM as the Master...and then use the level knob of the MnM to adjust the BPMs for both machines.

Re: BPM Machine for the MD and MNM ?

Posted by Toni - 2006/06/12 22:18

data-line wrote:

i think it would be really good to have a BPM machine so that we can control the BPM from a knob, or even parameter lock it !?!?!?!?! :-o

that would be a serious feature.

I think it would be nice creative feature. Elektron could actually expand the ctrl-machines a lot (if they would see it fitting the MD concept).

Re: BPM Machine for the MD and MNM ?

Posted by poor_badger - 2006/06/12 22:34

data-line wrote:

i think it would be really good to have a BPM machine so that we can control the BPM from a knob, or even parameter lock it !?!?!?!?! :-o

Yes, that would be cool. Especially w/ parameter locks & slides.

Re: BPM Machine for the MD and MNM ?

Posted by jsrockit - 2006/06/12 22:35

Explain to me what I am missing... I'm a bit simple.

Re: BPM Machine for the MD and MNM ?

Posted by kotten - 2006/06/12 23:21

Think it would be good live if you don't want to have to jump to song mode just to set the speed right for the next track/songpart. Sometimes that's all I use the song mode for. And to be able to lock it and change continuously would open up a new world of evil time signatures. ;) Just like in the old tracker days.. ah yeah.

Not sure which speed setting it should prioritize in case you have doubles in the song info though.

..And as I've said before, ctrl machine for the effect settings like delay speed/feedback etc. Same thing there, the more control the better.

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Re: BPM Machine for the MD and MNM ?

Posted by data-line - 2006/06/13 00:21

jsrockit wrote:

I don't understand....when I sync my MD and MnM...I use the MnM as the Master...and then use the level knob of the MnM to adjust the BPMs for both machines.

i didnt know that you could do that on MNM?!?!?
i am saving up for it hopefully ill get it 2 3 months...
i bet it is as wicked as MD!But in a different way

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Re: BPM Machine for the MD and MNM ?

Posted by poor_badger - 2006/06/13 06:14

kotten wrote:

..And as I've said before, ctrl machine for the effect settings like delay speed/feedback etc. Same thing there, the more control the better.

I was just going to mention that. Consider the motion seconded :)

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Re: BPM Machine for the MD and MNM ?

Posted by texmex - 2006/06/13 13:07

kotten wrote:

... And to be able to lock it and change continuously would open up a new world of evil time signatures. ;) Just like in the old tracker days.. ah yeah.

Having noise lfo controlling the bpm ctrl device could provide some unearthly sounds ;)

Or, to do the standard groove thing like in trackers you could assign pulse lfo to control the bpm.

Very nice idea.

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Re: BPM Machine for the MD and MNM ?

Posted by ens - 2006/06/20 17:35

The tempo-LFO thing would be nice. I'm using max/msp, and I think it would be quite easy to make a patch that change

the tempo with any LFO-shape...

But what I would really like on the machinedrum is a LFO step function. It would be nice to make a loop, and have the start/stop step randomized. I guess you could make some not-thought-off wicked stuff with that and some random LFO-ing on the different tracks.

Or even better; a random start/stop/loop point for each track. (Maybe controlled from the LFOs) Hmmmm....

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Re: BPM Machine for the MD and MNM ?

Posted by crixmadine - 2006/06/20 17:56

ens wrote:

Or even better; a random start/stop/loop point for each track. (Maybe controlled from the LFOs) Hmmmm....

Ens, yeah good idea. I suggested something similar awhile back in a previous post (not to stray too much OT with this BPM thread)...

"Real-time control of Pattern Offset/Length Values

Control the Offset and Length values (1-32) for a pattern using the encoders during playback. This will allow for some wicked on-the-fly pattern variation. In cases where the Offset value is greater than the Length, the pattern will play backwards between those two points. And again have the option to apply LFOs to these values for remix automation."

-cm

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